

-- ListUsing.mesa; modified by Sweet, May 10, 1978 10:27 AM

DIRECTORY

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AltoDefs: FROM "altodefs",
BcdDefs: FROM "bcddefs",
CommanderDefs: FROM "commanderdefs",
IODefs: FROM "iodefs",
ListerDefs: FROM "listerdefs",
OutputDefs: FROM "outputdefs",
SegmentDefs: FROM "segmentdefs",
StringDefs: FROM "stringdefs",
StreamDefs: FROM "streamdefs",
SymbolTableDefs: FROM "symboltabledefs",
SymDefs: FROM "symdefs",
SystemDefs: FROM "systemdefs";

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ListUsing: PROGRAM IMPORTS CommanderDefs, IODefs, ListerDefs, OutputDefs, SegmentDefs, StreamDefs, Stri
**ngDefs, SymbolTableDefs, SystemDefs =
BEGIN OPEN ListerDefs, OutputDefs, SymDefs;
FileSegmentHandle: TYPE = SegmentDefs.FileSegmentHandle;
FileHandle: TYPE = SegmentDefs.FileHandle;

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symbols: SymbolTableDefs.SymbolTableBase;

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PutSubStringLC: PROCEDURE [ss: StringDefs.SubString] =
BEGIN
i: CARDINAL;
c1: CHARACTER;
FOR i IN [0..ss.length) DO
c1 ← ss.base[ss.offset+i];
IF c1 IN ['A..'Z] THEN c1 ← c1 - 'A'+a;
PutChar[c1];
ENDLOOP;
END;

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CompareNames: PROCEDURE [n1, n2: StringDefs.SubString] RETURNS [INTEGER] =
BEGIN
i: CARDINAL;
c1, c2: CHARACTER;
FOR i IN [0..MIN[n1.length, n2.length]) DO
c1 ← n1.base[n1.offset+i];
c2 ← n2.base[n2.offset+i];
IF c1 IN ['A..'Z] THEN c1 ← c1 - 'A'+a;
IF c2 IN ['A..'Z] THEN c2 ← c2 - 'A'+a;
SELECT c1-c2 FROM
<0 => RETURN [-1];
>0 => RETURN [1];
ENDCASE;
ENDLOOP;
SELECT INTEGER[n1.length - n2.length] FROM
<0 => RETURN [-1];
>0 => RETURN [1];
ENDCASE => RETURN [0];
END;

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SortNames: PROCEDURE [na: DESCRIPTOR FOR ARRAY OF StringDefs.SubStringDescriptor] =
BEGIN
i: CARDINAL;
j: INTEGER;
key: StringDefs.SubStringDescriptor;
FOR i IN [1..LENGTH[na]) DO
key ← na[i];
j ← i-1;
WHILE j >= 0 AND CompareNames[@na[j],@key]>0 DO
na[j+1] ← na[j]; j ← j-1; ENDLOOP;
na[j+1] ← key;
ENDLOOP;
END;

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GenCtx: PROCEDURE [ctx: SymDefs.CTXIndex, p: PROCEDURE [SymDefs.ISEIndex]] =
BEGIN OPEN symbols;
sei: SymDefs.ISEIndex;
FOR sei ← FirstCtxSe[ctx], NextSe[sei] UNTIL sei = SENull DO
p[sei]; ENDLOOP;
END;

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PrintUsing: PROCEDURE =
  BEGIN OPEN SymDefs, symbols;
  bti: BTIndex;
  ctx: CTXIndex;
  sei: ISEIndex;
  i, n, idir, ndir: CARDINAL;
  first: BOOLEAN ← TRUE;
  desc: StringDefs.SubStringDescriptor;
  modname: StringDefs.SubString = @desc;
  mname: StringDefs.SubString;
  DirRec: TYPE = RECORD [dirname: StringDefs.SubStringDescriptor, dirsei: ISEIndex];
  da: DESCRIPTOR FOR ARRAY OF DirRec;
  na: DESCRIPTOR FOR ARRAY OF StringDefs.SubStringDescriptor;
  countids: PROCEDURE [ISEIndex] = BEGIN n ← n+1; END;
  insertid: PROCEDURE [sei: ISEIndex] =
    BEGIN OPEN symbols;
    SubStringForHash[@na[i], (seb+sei).htptr];
    i ← i+1;
  END;

  PutCR[];

  ndir ← 0;
  FOR sei ← FirstCtxSe[stHandle.directoryCtx], NextSe[sei]
  UNTIL sei = ISENull DO
    ndir ← ndir+1;
  ENDLOOP;
  IF ndir = 0 THEN RETURN;
  da ← DESCRIPTOR[
    SystemDefs.AllocateHeapNode[
      SIZE[DirRec]*ndir,
      ndir];
  ndir ← 0;
  FOR sei ← FirstCtxSe[stHandle.directoryCtx], NextSe[sei]
  UNTIL sei = ISENull DO
    BEGIN i: INTEGER ← ndir-1;
    SubStringForHash[modname, (seb+sei).htptr];
    WHILE i >= 0 AND CompareNames[@da[i].dirname, modname]>0 DO
      da[i+1] ← da[i]; i ← i-1; ENDLOOP;
    da[i+1] ← [modname↑, sei];
    ndir ← ndir+1;
  END;
  ENDLOOP;
  FOR idir IN [0..ndir) DO
    mname ← @da[idir].dirname; sei ← da[idir].dirsei;
    WITH (seb+UnderType[(seb+sei).idtype]) SELECT FROM
      definition =>
        BEGIN
          isei: ISEIndex;
          ctx ← defCtx;
          FOR isei ← FirstCtxSe[stHandle.importCtx], NextSe[isei]
          UNTIL isei = ISENull DO
            WITH (seb+UnderType[(seb+isei).idtype]) SELECT FROM
              definition =>
                WITH (ctxb+defCtx) SELECT FROM
                  imported => IF includeLink = ctx THEN
                    BEGIN ctx ← defCtx; EXIT END;
                ENDCASE;
            ENDCASE;
          ENDLOOP;
        END;
    transfer =>
      BEGIN
        bti ← (seb+sei).idinfo;
        ctx ← (bb+bti).localCtx;
      END;
    ENDCASE => ERROR;
  n ← 0;
  GenCtx[ctx, countids];
  WITH (ctxb+ctx) SELECT FROM
    included => NULL;
    imported => GenCtx[includeLink, countids];
  ENDCASE => LOOP; -- main body
  IF n > 0 THEN na ← DESCRIPTOR[
    SystemDefs.AllocateHeapNode[

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        SIZE[StringDefs.SubStringDescriptor]*n],
    n];
    i ← 0;
    GenCtx[ctx, insertid];
    WITH (ctxb+ctx) SELECT FROM
        imported => GenCtx[includeLink, insertid];
    ENDCASE;
    IF first THEN PutString["DIRECTORY"]
    ELSE PutChar[','];
    PutCR[];
    first ← FALSE; PutString[" "];
    PutSubString[mname]; PutString[" FROM """];
    PutSubStringLC[mname]; PutChar[''];
    IF n > 0 THEN
        BEGIN
            SortNames[na];
            PutString[" USING ["];
            PutSubString[@na[0]];
            FOR i IN (0..LENGTH[na]) DO
                PutString[" "];
                PutSubString[@na[i]];
            ENDOLOOP;
            PutChar[''];
            SystemDefs.FreeHeapNode[BASE[na]];
        END;
    ENDOLOOP;
    SystemDefs.FreeHeapNode[BASE[da]];
    PutChar[';']; PutCR[]; PutCR[]; PutCR[];
    RETURN
    END;

UsingList: PROCEDURE [cmd: STRING] =
    BEGIN OPEN StringDefs, StreamDefs;
    s: STRING ← [50];
    ch: CHARACTER;
    cs: StreamHandle ← NewByteStream[cmd, Read];
    UNTIL cs.eof[cs] DO
        s.length ← 0;
        WHILE ~cs.eof[cs] AND (ch ← cs.get[cs]) # ' DO AppendChar[s, ch]; ENDOLOOP;
        IF s.length > 0 THEN BEGIN IODefs.WriteLine[s]; Using[s]; END;
    ENDOLOOP;
    cs.destroy[cs];
    END;

Using: PROCEDURE[root: STRING] =
    BEGIN OPEN StringDefs, SegmentDefs;
    i: CARDINAL;
    defs: BOOLEAN ← FALSE;
    bcdFile: STRING ← [40];
    sseg, cseg: FileSegmentHandle;
    AppendString[bcdFile, root];
    FOR i IN (0..bcdFile.length) DO
        IF bcdFile[i] = '.' THEN EXIT;
        REPEAT FINISHED => AppendString[bcdFile, ".bcd"];
    ENDOLOOP;
    BEGIN
    [code: cseg, symbols: sseg] ← Load[bcdFile |
        NoFGT => RESUME;
        NoCode => BEGIN defs ← TRUE; RESUME END;
        NoSymbols, IncorrectVersion, MultipleModules => GOTO badformat;
        SegmentDefs.FileNameError => GOTO badname];
    symbols ← SymbolTableDefs.AcquireSymbolTable[
        SymbolTableDefs.TableForSegment[sseg]];
    IF ~defs THEN SegmentDefs.DeleteFileSegment[cseg];
    ListerDefs.SetRoutineSymbols[symbols];
    OpenOutput[root, ".u1"];
    WriteFileID[];
    IF symbols.sourceFile # NIL THEN
        BEGIN
            PutString[" Source: "];
            PutString[symbols.sourceFile];
            PutCR[];
        END;
    PrintUsing[];
    SymbolTableDefs.ReleaseSymbolTable[symbols];
    SegmentDefs.DeleteFileSegment[sseg];

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CloseOutput[];
EXITS
  badformat => IODefs.WriteString["Bad Format!"];
  badname => IODefs.WriteString["File Not Found!"];
END;
END;

command: CommanderDefs.CommandBlockHandle;

command ← CommanderDefs.AddCommand["Using", LOOPHOLE[Using], 1];
command.params[0] ← [type: string, prompt: "Filename"];

command ← CommanderDefs.AddCommand["UsingList", LOOPHOLE[UsingList], 1];
command.params[0] ← [type: string, prompt: "Filename"];

END...
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