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-- ExternalUtilities.Mesa
-- Edited by:
--           Johnsson August 29, 1978  9:37 AM
--           Sandman May 22, 1978   11:51 AM
--           Barbara July 18, 1978   2:59 PM
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DIRECTORY

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AltoDefs: FROM "altodefs" USING [PageSize],
AllocDefs: FROM "allocdefs" USING [DefaultDataSegmentInfo],
AltoFileDefs: FROM "altofiledefs" USING [CFA, FA],
ControlDefs: FROM "controldefs" USING [
  EPIndex, EPRange, FrameHandle, GFT, GFTIndex, GFTItem, GlobalFrame,
  GlobalFrameHandle, Lreg, NullGlobalFrame, ProcDesc, SD, StateVector,
  SVPointer, WDCreg, XTSreg],
CoreSwapDefs: FROM "coreswapdefs" USING [
  callDP, ExternalStateVector, PuntInfo, PuntTable, startDP, SwapReason],
DebugBreakptDefs: FROM "debugbreakptdefs" USING [Break, ValidateBreakpoint],
DebugCacheDefs: FROM "debugcachedefs" USING [ProcessMapLog],
DebugContextDefs: FROM "debugcontextdefs" USING [InitBCD],
DebugData: FROM "debugdata" USING [
  altoXM, DebuggeeFP, debugPilot, ESV, level, mdsContext, onDO,
  restartmessage, SelfFP, worryentry],
DebuggerDefs: FROM "debuggerdefs" USING [LA],
DebugMiscDefs: FROM "debugmiscdefs" USING [
  CopyRead, CopyWrite, DebugAbort, DebugCommand,
  UCSHandler],
DebugUtilityDefs: FROM "debugutilitydefs" USING [
  FlushCodeSegmentCache, FlushCoreCache,
  LongREAD, MREAD, MWRITE, SREAD, SWRITE],
ImageDefs: FROM "imagedefs" USING [StopMesa, UserCleanupProc],
InlineDefs: FROM "inlinedefs" USING [DIVMOD, LongMult],
IODefs: FROM "iodefs" USING [WriteChar, WriteString],
LoadStateDefs: FROM "loadstatedefs" USING [
  FileSegmentHandle, GetLoadState, SetLoadState],
NovaOps: FROM "novaops" USING [NovaInLd, NovaJSR, NovaOutLd],
OsStaticDefs: FROM "osstaticdefs" USING [OsStatics],
ProcessDefs: FROM "processdefs" USING [
  CurrentPSB, DefaultPriority, DisableInterrupts, EnableInterrupts,
  Priority, ProcessHandle, PSB],
SDDefs: FROM "sddefs" USING [
  SD, sFirstProcess, sFirstStateVector, sGFTLength, sLastProcess,
  sXferTrap],
SegmentDefs: FROM "segmentdefs" USING [
  DeleteFileSegment, FileHandle, FileSegmentHandle, InsertFile,
  NewFileSegment, Read, SetFileSegmentDA, SwapIn, Unlock, Write],
StringDefs: FROM "stringdefs" USING [SubString];
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DEFINITIONS FROM DebugMiscDefs, DebugUtilityDefs;
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ExternalUtilities: PROGRAM
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  IMPORTS DDptr: DebugData, DebugBreakptDefs, DebugCacheDefs,
    DebugContextDefs, DebugMiscDefs, DebugUtilityDefs,
    ImageDefs, IODefs, LoadStateDefs, SegmentDefs
  EXPORTS DebugUtilityDefs
  SHARES ProcessDefs =
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BEGIN
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FrameHandle: TYPE = ControlDefs.FrameHandle;
GlobalFrameHandle: TYPE = ControlDefs.GlobalFrameHandle;
FileHandle: TYPE = SegmentDefs.FileHandle;
FileSegmentHandle: TYPE = SegmentDefs.FileSegmentHandle;
SVPointer: TYPE = ControlDefs.SVPointer;
LA: TYPE = DebuggerDefs.LA;
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DebuggerBooted: BOOLEAN ← FALSE;
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InitDebugger: PUBLIC SIGNAL [sp: SVPointer, message: STRING] = CODE;
InitUCSHandler: PUBLIC SIGNAL [
  sp: SVPointer, signal: UNSPECIFIED] = CODE;
InitMapCleanup: PUBLIC SIGNAL = CODE;
DebuggerError: PUBLIC SIGNAL = CODE;
saveXMDisplayWordTaskBank: WORD ← 0;
XMDisplayWordTaskBank: POINTER = LOOPHOLE[177751B];
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CoreSwap: PUBLIC PROCEDURE [why: CoreSwapDefs.SwapReason] =
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BEGIN OPEN DebugCacheDefs, NovaOps, ControlDefs, SDDefs;
wdc: CARDINAL;
xferTrapStatus: CARDINAL;
xferTrapHandler: UNSPECIFIED;
e: CoreSwapDefs.ExternalStateVector ← DDptr.ESV;
flag: [0..2];

IF DebuggerBooted THEN
  BEGIN
    IF why = quit OR why = kill THEN ImageDefs.StopMesa[];
    IODefs.WriteString["Core image not healthy, can't swap"L];
    SIGNAL DebugAbort;
  END;
DO
  e.reason ← why;
  FlushCodeSegmentCache[];
  [] ← FlushCoreCache[0, AllocDefs.DefaultDataSegmentInfo, NIL];
  ImageDefs.UserCleanupProc[OutLd];
  DDptr.worryentry ← FALSE;
  ProcessDefs.DisableInterrupts[];
  xferTrapHandler ← SD[sXferTrap];
  SD[sXferTrap] ← REGISTER[Lreg];
  xferTrapStatus ← REGISTER[XTSreg];
  REGISTER[XTSreg] ← 0;
  wdc ← REGISTER[WDCreg];
  flag ← NovaOutLd[OutLd, @DDptr.SelfFP, @e];
  REGISTER[WDCreg] ← wdc;
  SD[sXferTrap] ← xferTrapHandler;
  ProcessDefs.EnableInterrupts[];
  IF flag = 0 THEN -- just completed OutLd
    BEGIN
      IF why = install THEN ImageDefs.StopMesa[];
      e.level ← DDptr.level;
      XMDisplayWordTaskBank↑ ← saveXMDisplayWordTaskBank;
      NovaInLd[InLd, @DDptr.DebuggeeFP, @e];
    END;

    saveXMDisplayWordTaskBank ← XMDisplayWordTaskBank↑;
    XMDisplayWordTaskBank↑ ← 0;

    REGISTER[ControlDefs.XTSreg] ← xferTrapStatus;

    ImageDefs.UserCleanupProc[InLd];

    DDptr.ESV ← e;

  SELECT flag FROM
    1 => -- just started by InLd
      BEGIN OPEN DebugBreakptDefs;
      SetDebuggeeType[];
      DebuggerBooted ← FALSE;
      SELECT e.reason FROM
        breakpoint, worrybreak, interrupt =>
          BEGIN
            IF e.reason = worrybreak THEN DDptr.worryentry ← TRUE;
            IF ~ValidateBreakpoint[e.state] OR e.reason = interrupt THEN
              BEGIN
                IF e.level # DDptr.level THEN
                  BEGIN
                    DDptr.restartmessage ← "*** interrupt ***";
                    SetupLoadState[@DDptr.ESV.loadstateCFA, DDptr.ESV.lspages];
                    SIGNAL InitDebugger[e.state, NIL];
                  END;
                IODefs.WriteString["*** interrupt ***"];
                IF DDptr.debugPilot THEN ProcessMapLog[e.mapLog];
                DebugCommand[e.state];
              END
            ELSE
              BEGIN
                IF DDptr.debugPilot THEN ProcessMapLog[e.mapLog];
                Break[e.state];
              END;
            why ← proceed;
          END;
      explicitcall, cleanmaplog =>
        BEGIN

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usermessage: STRING ← GetUserMessage[e.state];
IF e.level # DDptr.level THEN
  BEGIN
  SetupLoadState[@DDptr.ESV.loadstateCFA, DDptr.ESV.lspages];
  IF e.reason = explicitcall THEN
    BEGIN
    SIGNAL InitDebugger[e.state, usermessage];
    END
  ELSE
    BEGIN
    DDptr.restartmessage ← "*** Processing VM Map ***";
    SIGNAL InitMapCleanup;
    END;
  END;
  IF DDptr.debugPilot THEN
    BEGIN
    IF e.reason = cleanmaplog THEN
      IODefs.WriteString["*** Processing VM Map ***"];
      ProcessMapLog[e.mapLog];
    END
  ELSE
    BEGIN
    IF usermessage # NIL THEN UserWriteString[usermessage];
    DebugCommand[e.state]
    END;
  why ← proceed;
  END;
  uncaughtsignal =>
  BEGIN
  IF e.level # DDptr.level THEN
    BEGIN
    SetupLoadState[@DDptr.ESV.loadstateCFA, DDptr.ESV.lspages];
    SIGNAL InitUCSHandler [e.state, MREAD[@e.state.stk[1]]];
    END;
    IF DDptr.debugPilot THEN ProcessMapLog[e.mapLog];
    UCHandler[e.state, MREAD[@e.state.stk[1]]];
    why ← resume;
    END;
  punt =>
  BEGIN
  DDptr.restartmessage ← "*** Fatal System Error (Punt) ***";
  GOTO booted;
  END;
  return => EXIT;
  ENDCASE => SIGNAL DebuggerError;
  END;
  2 => -- just booted
  BEGIN OPEN CoreSwapDefs;
  SetDebugeeType[];
  DDptr.restartmessage ← "*** Debugger Bootloaded ***";
  CopyRead[
  from: @LOOPHOLE[SREAD[PuntInfo], POINTER TO PuntTable].puntESV,
  to: @DDptr.ESV, nwords: SIZE[ExternalStateVector]];
  GOTO booted;
  END;
  ENDCASE;
  REPEAT
  booted =>
  BEGIN
  DebuggerBooted ← TRUE;
  DDptr.ESV.state ← GetCurrentStateFromPSB[];
  SetupLoadState[@DDptr.ESV.loadstateCFA, DDptr.ESV.lspages];
  SIGNAL InitDebugger[DDptr.ESV.state, NIL];
  END;
  ENDLOOP;

  DDptr.ESV ← e;
  RETURN
  END;

GetUserMessage: PROCEDURE [state: SVPointer] RETURNS [message: STRING] =
  BEGIN OPEN ControlDefs;
  s: StateVector;
  DebugMiscDefs.CopyRead[from: state, to: @s, nwords: SIZE[StateVector]];
  message ← IF s.stkptr = 1 THEN s.stk[0] ELSE NIL;
  s.stkptr ← 0;

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DebugMiscDefs.CopyWrite[from: @s, to: state, nwords: SIZE[StateVector]];
RETURN
END;

SetDebugeeType: PROCEDURE =
BEGIN OPEN OsStaticDefs, NovaOps;
vers: ARRAY [0..1] OF WORD ← [61014B, 1400B];
OsStatics.AltoVersion ← NovaJSR[JSR, @vers, 0];
DDptr.onDO ← OsStatics.AltoVersion.engineeringnumber >= 4;
DDptr.altoXM ← OsStatics.AltoVersion.engineeringnumber = 3;
DDptr.debugPilot ← FALSE;
DDptr.mdsContext ← 0;
IF DDptr.ESV.extension.notMesa40 THEN
SELECT DDptr.ESV.extension.type FROM
nonSwappingPilot, pilot =>
BEGIN DDptr.mdsContext ← DDptr.ESV.mds; DDptr.debugPilot ← TRUE END;
ENDCASE;
END;

GetCurrentStateFromPSB: PUBLIC PROCEDURE RETURNS [SVPointer] =
BEGIN OPEN SDDefs, ControlDefs, ProcessDefs;
priority: Priority ← IF ValidatePSB[SREAD[CurrentPSB]]
THEN GetProcessPriority[SREAD[CurrentPSB]] ELSE DefaultPriority;
RETURN[LOOPHOLE[SREAD[SD+sFirstStateVector]+priority*SIZE[StateVector]]]
END;

GetProcessPriority: PUBLIC PROCEDURE [psb: ProcessDefs.ProcessHandle]
RETURNS [ProcessDefs.Priority] =
BEGIN OPEN ProcessDefs;
localPSB: PSB;
CopyRead[from: psb, to: @localPSB, nwords: SIZE[PSB]];
RETURN[localPSB.priority]
END;

ValidatePSB: PUBLIC PROCEDURE [psb: ProcessDefs.ProcessHandle] RETURNS [BOOLEAN] =
BEGIN OPEN ProcessDefs, SDDefs;
fakePSB: INTEGER ← LOOPHOLE[psb, INTEGER];
firstPSB: INTEGER ← SREAD[@SD[sFirstProcess]];
IF fakePSB < firstPSB OR fakePSB > SREAD[@SD[sLastProcess]] THEN
RETURN[FALSE];
RETURN[(fakePSB-firstPSB) MOD SIZE[PSB] = 0]
END;

SetupLoadState: PROCEDURE [
cfa: POINTER TO AltoFileDefs.CFA, pages: CARDINAL] =
BEGIN OPEN SegmentDefs, LoadStateDefs;
file: FileHandle;
newseg: FileSegmentHandle;
IF (newseg ← GetLoadState[]) # NIL THEN
BEGIN
UNTIL newseg.lock = 0 DO Unlock[newseg]; ENDLOOP;
DeleteFileSegment[newseg];
END;
file ← InsertFile[@cfa.fp, Read+Write];
BEGIN
newseg ← FindLoadState[file, @cfa.fa, pages | ANY => GOTO badCFA];
EXITS
badCFA => newseg ← NIL;
END;
SetLoadState[newseg];
DebugContextDefs.InitBCD[];
RETURN;
END;

FindLoadState: PROCEDURE [
file: FileHandle, fa: POINTER TO AltoFileDefs.FA, pages: CARDINAL]
RETURNS [seg: FileSegmentHandle] =
BEGIN OPEN SegmentDefs;
seg ← NewFileSegment[file, fa.page, pages, Read];
SetFileSegmentDA[seg, fa.da | UNWIND => DeleteFileSegment[seg]];
SwapIn[seg | UNWIND => DeleteFileSegment[seg]];
Unlock[seg];
RETURN
END;

ValidGlobalFrame: PUBLIC PROCEDURE [g: GlobalFrameHandle] RETURNS [BOOLEAN] =

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BEGIN OPEN ControlDefs;
IF LOOPHOLE[g, ProcDesc].tag # frame THEN RETURN[FALSE];
RETURN[MREAD[@GFT[ReadGlobalGFI[g]].frame] = g]
END;

ReverseEnumerateGlobalFrames: PUBLIC PROCEDURE [
proc: PROCEDURE [GlobalFrameHandle] RETURNS [BOOLEAN]
RETURNS [GlobalFrameHandle] =
BEGIN OPEN ControlDefs, SDDefs;
gft: DESCRIPTOR FOR ARRAY OF GFTItem =
  DESCRIPTOR[GFT, MREAD[SD+sGFTLength]];
i: GFTIndex;
frame: GlobalFrameHandle;
FOR i DECREASING IN [1 .. LENGTH[gft]] DO
  frame ← MREAD[@gft[i].frame];
  IF frame # NullGlobalFrame AND MREAD[@gft[i].epbase] = 0
  AND ValidGlobalFrame[frame] AND proc[frame]
  THEN RETURN [frame];
ENDLOOP;
RETURN [NullGlobalFrame]
END;

ReadGlobalGFI: PUBLIC PROCEDURE [frame: GlobalFrameHandle]
RETURNS [ControlDefs.GFTIndex] =
BEGIN OPEN ControlDefs;
localFrame: GlobalFrame;
CopyRead[from: frame, to: @localFrame, nwords: SIZE[GlobalFrame]];
RETURN[localFrame.gfi]
END;

CodeSegment: PUBLIC PROCEDURE [f: FrameHandle]
RETURNS [SegmentDefs.FileSegmentHandle] =
BEGIN
g: GlobalFrameHandle = MREAD[@f.accesslink];
RETURN [MREAD[@g.codesegment]]
END;

CheckFrame: PUBLIC PROCEDURE [f: FrameHandle] RETURNS [BOOLEAN] =
BEGIN OPEN ControlDefs;
gf: GlobalFrameHandle;
IF (LOOPHOLE[f,CARDINAL] MOD 4) # 0 THEN RETURN[FALSE];
gf ← MREAD[@f.accesslink];
RETURN[MREAD[@GFT[ReadGlobalGFI[gf]].frame] = gf]
END;

MakeProcedureDescriptor: PUBLIC PROCEDURE [ep: CARDINAL,
gframe: GlobalFrameHandle] RETURNS [pd: ControlDefs.ProcDesc] =
BEGIN OPEN ControlDefs, InlineDefs;
base: CARDINAL;
offset: EPIndex;
index: GFTIndex;
[base, offset] ← DIVMOD[ep, EPRange];
pd.gfi ← index ← ReadGlobalGFI[gframe] + base;
pd.ep ← offset; pd.tag ← procedure;
RETURN
END;

LAMult: PROCEDURE [CARDINAL, CARDINAL] RETURNS [LA] =
  LOOPHOLE[InlineDefs.LongMult];

LengthenPointer: PUBLIC PROCEDURE [p: POINTER] RETURNS [LONG POINTER] =
  BEGIN
  mds: LA = LAMult[DDptr.mdsContext, AltoDefs.PageSize];
  lp: LA ← [LA[low: LOOPHOLE[p], high: 0]];
  RETURN[IF p = NIL THEN NIL ELSE lp.lp+mds.li]
  END;

UserWriteString: PUBLIC PROCEDURE[s: STRING] =
  BEGIN
  length: INTEGER ← MREAD[@s.length];
  UserWriteLongSubString[LengthenPointer[s], 0, length];
  RETURN
  END;

UserWriteSubString: PUBLIC PROCEDURE[ss: StringDefs.SubString] =
  BEGIN

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UserWriteLongSubString[LengthenPointer[ss.base], ss.offset, ss.length];
RETURN
END;

UserWriteLongString: PUBLIC PROCEDURE[s: LONG STRING] =
BEGIN
length: INTEGER ← LongREAD[@s.length];
UserWriteLongSubString[s, 0, length];
RETURN
END;

UserWriteLongSubString: PUBLIC PROCEDURE[1s: LONG STRING, offset, length: CARDINAL] =
BEGIN
i: CARDINAL;
s: PACKED ARRAY [0..1] OF CHARACTER;
p: POINTER = @s;
IF offset MOD 2 # 0 THEN p↑ ← LongREAD[@1s.text+offset/2];
FOR i IN [offset..offset+length) DO
IF i MOD 2 = 0 THEN p↑ ← LongREAD[@1s.text+i/2];
IODefs.WriteChar[s[i MOD 2]];
ENDLOOP;
RETURN
END;

UserCall: PUBLIC PROCEDURE [sp: SVPointer] RETURNS [p: SVPointer] =
BEGIN OPEN CoreSwapDefs, ControlDefs;
i: CARDINAL;
sa: DESCRIPTOR FOR ARRAY OF UNSPECIFIED ← DESCRIPTOR[sp,SIZE[StateVector]];

p ← @LOOPHOLE[DDptr.ESV.parameter, callDP].sv;
FOR i IN [0..SIZE[StateVector]) DO
MWRITE[p+i, sa[i]];
ENDLOOP;
DebugUtilityDefs.CoreSwap[call];
p ← @LOOPHOLE[DDptr.ESV.parameter, callDP].sv;
FOR i IN [0..SIZE[StateVector]) DO
sa[i] ← MREAD[p+i];
ENDLOOP;
RETURN
END;

UserStart: PUBLIC PROCEDURE [f: GlobalFrameHandle] =
BEGIN
SWRITE[@LOOPHOLE[DDptr.ESV.parameter, CoreSwapDefs.startDP].frame,f];
CoreSwap[start];
RETURN
END;

END...
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