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-- File: ExternalCache.Mesa
-- Last edited by
--           Johnsson; July 20, 1978  2:22 PM
--           Barbara; July 7, 1978   12:17 PM
```

DIRECTORY

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AllocDefs: FROM "allocdefs" USING [
  AddSwapStrategy, CantSwap, SwappingProcedure, SwapStrategy],
AltoDefs: FROM "altodefs" USING [PageSize],
AltoFileDefs: FROM "altofiledefs" USING [fillinDA, FP, vDA],
BFSDefs: FROM "bfsdefs" USING [ActOnPages, GetNextDA],
ControlDefs: FROM "controldefs" USING [ControlLink],
CoreSwapDefs: FROM "coreswapdefs",
DebugData: FROM "debugdata" USING [altoXM, debugPilot, mdsContext, onDO],
DebuggerDefs: FROM "debuggerdefs" USING [LA, LP],
DebugMiscDefs: FROM "debugmiscdefs",
DebugUtilityDefs: FROM "debugutilitydefs",
DebugXMDefs: FROM "debugxmdefs" USING [XMRead, XMWrite],
DiskDefs: FROM "diskdefs" USING [
  DA, DC, DH, DiskRequest, DS, DSGoodStatus, DSmaskStatus,
  UnrecoverableDiskError],
ImageDefs: FROM "imagedefs",
InlineDefs: FROM "inlinedefs" USING [
  BITAND, COPY, DIVMOD, LongDivMod, LongMult],
MiscDefs: FROM "miscdefs" USING [Zero],
Mopcodes: FROM "mopcodes" USING [zMISC, zRBL, zWBL],
SegmentDefs: FROM "segmentdefs" USING [
  DeleteFileSegment, FileHandle, FileSegmentAddress, FileSegmentHandle,
  GetFileSegmentDA, InsertFile, LockFile, NewFileSegment, Read,
  SetFileSegmentDA, SwapIn, Unlock],
SystemDefs: FROM "systemdefs" USING [AllocatePages, FreePages];
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ExternalCache: PROGRAM
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IMPORTS AllocDefs, BFSDefs, DDptr: DebugData, DebugXMDefs, DiskDefs, MiscDefs, SystemDefs, SegmentDef
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EXPORTS DebugMiscDefs, DebugUtilityDefs
SHARES DiskDefs, SegmentDefs =
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BEGIN
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-- move this to a utility somewhere
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Bound: PUBLIC PROCEDURE [p: UNSPECIFIED] RETURNS [BOOLEAN] =
  BEGIN
    RETURN[LOOPHOLE[p, ControlDefs.ControlLink].tag # unbound]
  END;
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LA: TYPE = DebuggerDefs.LA;
LP: TYPE = DebuggerDefs.LP;
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-- DO/Pilot Stuff
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PilotFID: TYPE = RECORD [a,b: UNSPECIFIED];
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PilotDiskLabel: TYPE = RECORD [
  fid: PilotFID,
  page: CARDINAL,
  fill: ARRAY [0..5) OF WORD];
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MapEntry: TYPE = MACHINE DEPENDENT RECORD [
  flags: MapFlags,
  realPage: [0..7777B]];
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MapFlags: TYPE = MACHINE DEPENDENT RECORD [
  LogSE, W, D, Ref: BOOLEAN];
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Vacant: MapEntry = [[FALSE, TRUE, TRUE, FALSE],0];
Clean: MapEntry = [[FALSE, FALSE, FALSE, FALSE],0];
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MapSwapBase: CARDINAL = 4096-256;
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SETF: PROCEDURE [CARDINAL, MapEntry] RETURNS [MapEntry] =
  MACHINE CODE BEGIN Mopcodes.zMISC, 1 END;
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RBL: PROCEDURE [LA] RETURNS [UNSPECIFIED] =
  MACHINE CODE BEGIN Mopcodes.zRBL, 0 END;
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WBL: PROCEDURE [UNSPECIFIED, LA] =
  MACHINE CODE BEGIN Mopcodes.zWBL, 0 END;

-- Cache of user memory pages

CoreSegmentObject: TYPE = RECORD [
  address: POINTER,
  lastused: CARDINAL,
  mempage: CARDINAL,
  inuse: BOOLEAN,
  dirty: BOOLEAN,
  body:
    SELECT type: * FROM
      alto => [
        segment: SegmentDefs.FileSegmentHandle],
      pilot31 => [
        vda: CARDINAL,
        fileid: PilotFID,
        filepage: CARDINAL],
    ENDCASE];

CoreSegment: TYPE = POINTER TO CoreSegmentObject;

maxsegments: CARDINAL = 8;          -- number of pages to keep in core

CS: ARRAY [0..maxsegments) OF CoreSegmentObject;

CurrentUseValue: CARDINAL;
CoreFile: SegmentDefs.FileHandle;
DAs: ARRAY [-1..256] OF AltoFileDefs.vDA;
DiskAddresses: DESCRIPTOR FOR ARRAY OF AltoFileDefs.vDA ←
  DESCRIPTOR[@DAs[0],256];
CacheSwap: AllocDefs.SwapStrategy ←
  AllocDefs.SwapStrategy[link:,proc:AllocDefs.CantSwap];

InitCoreCache: PROCEDURE [file: SegmentDefs.FileHandle] =
  BEGIN
    i: CARDINAL;
    CurrentUseValue ← 0;
    FOR i IN [0..maxsegments) DO CS[i].inuse ← FALSE ENDLOOP;
    CoreFile ← file;
    SegmentDefs.LockFile[CoreFile];
    AllocDefs.AddSwapStrategy[@CacheSwap];
  END;

FlushCoreCache: PUBLIC AllocDefs.SwappingProcedure =
  BEGIN OPEN SegmentDefs;
  did: BOOLEAN ← FALSE;
  i: CARDINAL ← 0;
  cs: CoreSegment;
  CacheSwap.proc ← AllocDefs.CantSwap;
  FOR i IN [0..maxsegments) DO
    cs ← @CS[i];
    IF cs.inuse THEN
      BEGIN
        FlushCS[cs];
        did ← TRUE;
      END;
    ENDLOOP;
  CurrentUseValue ← 0;
  RETURN[did]
END;

FlushCS: PROCEDURE [cs: CoreSegment] =
  BEGIN OPEN SegmentDefs;
  WITH cs SELECT FROM
    alto =>
      BEGIN
        IF dirty THEN segment.write ← TRUE;
        Unlock[segment];
        DeleteFileSegment[segment];
      END;
    pilot31 =>

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    BEGIN
    IF dirty THEN
        WritePilot31Page[address, vda, fileid, filepage];
    SystemDefs.FreePages[address];
    END;
    ENDCASE;
cs.inuse ← FALSE;
END;

NewSwateeSegment: PROCEDURE [mempage: CARDINAL, cs: CoreSegment] =
    BEGIN OPEN SegmentDefs;
    filepage: CARDINAL = SELECT mempage FROM
        IN[2..253] => mempage, 1 => 254, ENDCASE => 255;
    seg: FileSegmentHandle = NewFileSegment[CoreFile, filepage, 1, Read];
    SetFileSegmentDA[seg, DiskAddresses[filepage]];
    SwapIn[seg];
    DiskAddresses[filepage] ← GetFileSegmentDA[seg];
    cs↑ ← [
        address: FileSegmentAddress[seg],
        inuse: TRUE,
        dirty: FALSE,
        lastused:,
        mempage: mempage,
        body: alto[seg]];
    RETURN
    END;

NonExistentMemoryPage: PUBLIC SIGNAL [page: CARDINAL] = CODE;
InvalidAddress: PUBLIC SIGNAL [a: LA] = CODE;

NewVMSegment: PROCEDURE [mempage: CARDINAL, cs: CoreSegment] =
    BEGIN OPEN SegmentDefs;
    ERROR NonExistentMemoryPage[mempage];
    -- find file info
    -- call NewAltoSegment or NewPilot31Segment
    END;

NewAltoSegment: PROCEDURE [fp: POINTER TO AltoFileDefs.FP, filepage: CARDINAL]
    RETURNS [seg: SegmentDefs.FileSegmentHandle] =
    BEGIN OPEN SegmentDefs;
    seg ← NewFileSegment[InsertFile[fp, Read], filepage, 1, Read];
    SwapIn[seg];
    RETURN
    END;

NewPilot31Segment: PROCEDURE [
    vda: CARDINAL, fileid: PilotFID, filepage: CARDINAL]
    RETURNS [p: POINTER] =
    BEGIN
    label: PilotDiskLabel;
    p ← SystemDefs.AllocatePages[1];
    MiscDefs.Zero[@label, SIZE[PilotDiskLabel]];
    label.fid ← fileid;
    label.page ← filepage;
    MoveDiskPage[read, Real31DA[vda], @label, p];
    RETURN
    END;

GetCS: PROCEDURE [mempage: CARDINAL] RETURNS [sp: CoreSegment] =
    BEGIN
    minUseVal: CARDINAL ← CurrentUseValue;
    minUseIndex: CARDINAL ← 0;
    i: CARDINAL;

    BEGIN
    FOR i IN [0..maxsegments) DO
        sp ← @CS[i];
        IF ~sp.inuse THEN GO TO newseg;
        IF sp.mempage = mempage THEN EXIT;
        IF sp.lastused < minUseVal THEN
            BEGIN minUseVal←sp.lastused; minUseIndex←i END;
        newseg:
    END;

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REPEAT FINISHED =>
  BEGIN
    FOR i IN [0..maxsegments) DO
      CS[i].lastused ← CS[i].lastused - minUseVal;
    ENDLOOP;
    CurrentUseValue ← CurrentUseValue - minUseVal;
    FlushCS[sp ← @CS[minUseIndex]];
    GO TO newseg;
  END
ENDLOOP;
EXITS newseg =>
  BEGIN
    cso: CoreSegmentObject;
    IF mempage IN [0..253] THEN NewSwateeSegment[mempage, @cso]
    ELSE NewVMSegment[mempage, @cso];
    FOR i IN [0..maxsegments) DO
      sp ← @CS[i];
      IF ~sp.inuse THEN BEGIN sp↑ ← cso; EXIT END;
      REPEAT FINISHED => ERROR
    ENDLOOP;
  END;
END;
sp.lastused ← CurrentUseValue ← CurrentUseValue+1;
CacheSwap.proc ← FlushCoreCache;
RETURN[sp];
END;

LongREAD: PUBLIC PROCEDURE [a: LA] RETURNS [UNSPECIFIED] =
  BEGIN OPEN AltoDefs, InlineDefs;
  mempage, offset: CARDINAL;
  [mempage, offset] ← LongDivMod[LOOPHOLE[a], PageSize];
  IF mempage > 255 THEN
    BEGIN
      IF RealMemory[mempage] THEN RETURN[ReadVM[mempage, a]];
    END
  ELSE
    BEGIN
      IF DDptr.debugPilot THEN
        BEGIN
          m: MapEntry = ReadMap[MapSwapBase+mempage];
          vp: CARDINAL;
          IF m = Vacant THEN ERROR InvalidAddress[a];
          FOR vp IN [0..253] DO
            IF ReadMap[vp].realPage = m.realPage THEN
              BEGIN mempage ← vp; EXIT END;
              REPEAT FINISHED => RETURN[ReadVM[mempage, a]];
            ENDLOOP;
          END;
          IF mempage > 253 THEN RETURN[MEMORY[mempage*PageSize+offset]];
        END;
      RETURN [(GetCS[mempage].address + offset)↑];
    END;
  END;

LongWRITE: PUBLIC PROCEDURE [a: LA, v: UNSPECIFIED] =
  BEGIN OPEN AltoDefs, InlineDefs;
  mempage, offset: CARDINAL;
  s: CoreSegment;
  [mempage, offset] ← LongDivMod[LOOPHOLE[a], PageSize];
  IF mempage > 255 THEN
    BEGIN
      IF RealMemory[mempage] THEN
        BEGIN WriteVM[mempage, a, v]; RETURN END;
      END
    ELSE
      BEGIN
        IF DDptr.debugPilot THEN
          BEGIN
            m: MapEntry = ReadMap[MapSwapBase+mempage];
            vp: CARDINAL;
            IF m = Vacant THEN ERROR InvalidAddress[a];
            FOR vp IN [0..253] DO
              IF ReadMap[vp].realPage = m.realPage THEN
                BEGIN mempage ← vp; EXIT END;
                REPEAT FINISHED => BEGIN WriteVM[mempage, a, v]; RETURN END;
              END
            END
          END
        END
      END
    END
  END

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        ENDLOOP;
    END;
    IF mempage > 253 THEN
        BEGIN MEMORY[mempage*PageSize+offset] ← v; RETURN END;
    END;
    ((s←GetCS[mempage]).address + offset)↑ ← v;
    s.dirty ← TRUE;
    RETURN
END;

AREAD, MREAD, SREAD: PUBLIC PROCEDURE [a: UNSPECIFIED] RETURNS [UNSPECIFIED] =
    BEGIN OPEN AltoDefs, InlineDefs;
    mds: LP = LOOPHOLE[LongMult[DDptr.mdsContext, PageSize]];
    RETURN[LongREAD[LOOPHOLE[mds+CARDINAL[a],LA]]]
    END;

AWRITE, MWRITE, SWRITE: PUBLIC PROCEDURE [a: UNSPECIFIED, v: UNSPECIFIED] =
    BEGIN OPEN AltoDefs, InlineDefs;
    mds: LP = LOOPHOLE[LongMult[DDptr.mdsContext, PageSize]];
    LongWRITE[LOOPHOLE[mds+CARDINAL[a],LA], v];
    RETURN
    END;

RealMemory: PROCEDURE [mempage: CARDINAL] RETURNS [BOOLEAN] =
    BEGIN
    IF DDptr.onDO THEN RETURN[ReadMap[mempage] # Vacant];
    IF DDptr.altoXM THEN RETURN[mempage < 1024];
    ERROR NonExistentMemoryPage[mempage];
    END;

ReadVM: PROCEDURE [mempage: CARDINAL, p: LA] RETURNS [UNSPECIFIED] =
    BEGIN
    IF DDptr.onDO THEN RETURN[RBL[p]];
    IF DDptr.altoXM AND Bound[DebugXMDefs.XMRead] THEN
        RETURN[DebugXMDefs.XMRead[LOOPHOLE[p]]];
    ERROR InvalidAddress[p];
    END;

WriteVM: PROCEDURE [mempage: CARDINAL, p: LA, v: UNSPECIFIED] =
    BEGIN
    IF DDptr.onDO THEN
        BEGIN
        oldm: MapEntry ← SETF[mempage, Vacant];
        [] ← SETF[mempage, Clean];
        WBL[v, p];
        IF ~oldm.flags.W THEN oldm.flags.D ← TRUE; -- wait for hardware change
        oldm.flags.Ref ← TRUE;
        [] ← SETF[mempage, oldm];
        RETURN
        END;
    IF DDptr.altoXM AND Bound[DebugXMDefs.XMWrite] THEN
        BEGIN DebugXMDefs.XMWrite[LOOPHOLE[p], v]; RETURN END;
    ERROR InvalidAddress[p];
    END;

WritePilot31Page: PROCEDURE [address: POINTER, vda: CARDINAL, fileid: PilotFID, filepage: CARDINAL] =
**
    BEGIN
    label: PilotDiskLabel;
    MiscDefs.Zero[@label, SIZE[PilotDiskLabel]];
    label.fid ← fileid;
    label.page ← filepage;
    MoveDiskPage[write, Real31DA[vda], @label, address];
    END;

ReadMap: PROCEDURE [mempage: CARDINAL] RETURNS [MapEntry] =
    BEGIN
    m: MapEntry = SETF[mempage, Vacant];
    [] ← SETF[mempage, m];
    RETURN[m]
    END;

-- low level disk driver

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DS: TYPE = DiskDefs.DS;

KCB: TYPE = MACHINE DEPENDENT RECORD [
  next: POINTER TO KCB,
  status: DS,
  command: DiskDefs.DC,
  header: POINTER TO DiskDefs.DH,
  label: POINTER,
  data: POINTER,
  normalbits: WORD,
  errorbits: WORD,
  unused: WORD,
  da: DiskDefs.DA];

nil: POINTER TO KCB = LOOPHOLE[0];

MaskDS: PROCEDURE [DS,DS] RETURNS [DS] = LOOPHOLE[InlineDefs.BITAND];

DSnoStatus: DS = LOOPHOLE[0];

DiskOp: TYPE = {read, write};

diskCommands: POINTER TO POINTER TO KCB = LOOPHOLE[521B];

MoveDiskPage: PROCEDURE
  [op: DiskOp, da: DiskDefs.DA, label, data: POINTER] =
  BEGIN OPEN DiskDefs;
  header: DH ← [0,da];
  kcb: KCB ← [
    next: nil, status:, command:,
    header: @header, label: label, data: data,
    normalbits: 0, errorbits: 0, unused: 0,
    da:];
  seekonly: DC = [110B,DiskCheck,DiskCheck,DiskCheck,1,1];
  move: DC ← [110B,DiskCheck,DiskCheck,DiskRead,0,1];
  tries: CARDINAL;
  IF op = write THEN move.data ← DiskWrite;
  FOR tries IN [0..5] DO
    UNTIL diskCommands↑ = nil DO NULL ENDLOOP;
    kcb.status ← DSnoStatus;
    kcb.command ← move;
    kcb.da ← da;
    diskCommands↑ ← @kcb;
    UNTIL kcb.status.done # 0 DO NULL ENDLOOP;
    IF MaskDS[kcb.status,DSmaskStatus] = DSgoodStatus THEN EXIT;
    IF tries = 2 THEN
      BEGIN
        kcb.status ← DSnoStatus;
        kcb.command ← seekonly;
        kcb.da ← [0,0,0,0,1];
        diskCommands↑ ← @kcb;
      END;
    REPEAT FINISHED => ERROR UnrecoverableDiskError[NIL];
  ENDLOOP;
END;

Real31DA: PROCEDURE [vda: CARDINAL] RETURNS [da: DiskDefs.DA] =
  BEGIN OPEN InlineDefs;
  da ← [0,0,0,0,0];
  [vda, da.sector] ← DIVMOD[vda, 12];
  [vda, da.head] ← DIVMOD[vda, 2];
  [da.disk, da.track] ← DIVMOD[vda, 203];
END;

-- initialization

InitializeDebuggerFiles: PUBLIC PROCEDURE [debuggee: SegmentDefs.FileHandle] =
  BEGIN OPEN AltoFileDefs, DiskDefs, SegmentDefs;
  p: POINTER;
  diskrequest: DiskRequest;
  diskrequest ← DiskRequest [
    ca: SystemDefs.AllocatePages[1],
    fixedCA: TRUE,
    da: @DiskAddresses[0],
    fp: @debuggee.fp,

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```
    firstPage: 0,  
    lastPage: 255,  
    action: ReadD,  
    lastAction: ReadD,  
    signalCheckError: FALSE,  
    option: update[BFSDefs.GetNextDA];  
p ← LOOPHOLE[@DiskAddresses[0]-1];  
p↑ ← fillinDA;  
InlineDefs.COPY[from: p, to: p+1, nwords: 257];  
DiskAddresses[0] ← debuggee.fp.leaderDA;  
[] ← BFSDefs.ActOnPages[LOOPHOLE[@diskrequest]];  
SystemDefs.FreePages[diskrequest.ca];  
InitCoreCache[debuggee];  
END;
```

END...