

```
-- File: BootImage.Mesa
-- Last edited by Sandman; May 10, 1978 1:41 PM
```

DIRECTORY

```
AltoDefs: FROM "altodefs",
AltoFileDefs: FROM "altofiledefs",
BcdDefs: FROM "bcddefs",
BootCacheDefs: FROM "bootcachedefs",
BootmesaDefs: FROM "bootmesadefs",
ControlDefs: FROM "controldefs",
FakeSegDefs: FROM "fakesegdefs",
FileLookupDefs: FROM "filelookupdefs",
FrameDefs: FROM "framedefs",
IODefs: FROM "iodefs",
ImageDefs: FROM "imagedefs",
InlineDefs: FROM "inlinedefs",
MiscDefs: FROM "miscdefs",
OsStaticDefs: FROM "osstaticdefs",
SegmentDefs: FROM "segmentdefs",
StreamDefs: FROM "streamdefs",
StringDefs: FROM "stringdefs",
SystemDefs: FROM "systemdefs",
WartDefs: FROM "wartdefs";
```

DEFINITIONS FROM FakeSegDefs, AltoDefs, ControlDefs, WartDefs, BootmesaDefs;

```
BootImage: PROGRAM [data: POINTER TO BootData]
  IMPORTS BootCacheDefs, BootmesaDefs, FileLookupDefs, FrameDefs, ImageDefs,
    IODefs, MiscDefs, StreamDefs, SegmentDefs, StringDefs, FakeSegDefs, SystemDefs
  EXPORTS BootmesaDefs, FakeSegDefs
  SHARES ImageDefs, ControlDefs =
BEGIN
```

```
FileHandle: TYPE = SegmentDefs.FileHandle;
FileSegmentHandle: TYPE = SegmentDefs.FileSegmentHandle;
DataSegmentHandle: TYPE = SegmentDefs.DataSegmentHandle;
```

-- image file management

```
mapindex: CARDINAL ← 0;
```

```
MapOverflow: PUBLIC ERROR = CODE;
```

```
EnterMapItem: PROCEDURE [base: Address, pages: PageCount] =
  BEGIN
  map: POINTER TO ARRAY [0..0] OF normal ImageDefs.MapItem =
    LOOPHOLE[@data.image.map];
  IF mapindex > AltoDefs.PageSize - SIZE[ImageDefs.ImagePrefix] THEN
    BootmesaError["MapOverflow"L];
  IF pages > 127 THEN BootmesaError["Segment too big"L];
  map[mapindex] ← ImageDefs.MapItem[base/PageSize, pages, normal[]];
  mapindex ← mapindex + SIZE[normal ImageDefs.MapItem];
  RETURN
  END;
```

```
EnterMapSegment: PUBLIC PROCEDURE [s: FakeSegmentHandle] =
  BEGIN
  IF s.SwappedIn THEN EnterMapItem[s.VMAddress, s.Pages];
  RETURN
  END;
```

```
SegmentToMap: PUBLIC PROCEDURE [s: FakeSegmentHandle] =
  BEGIN OPEN IODefs;
  octal: NumberFormat = NumberFormat[8, FALSE, FALSE, 1];
  base: NumberFormat = NumberFormat[8, FALSE, FALSE, 4];
  pages: NumberFormat = NumberFormat[8, FALSE, FALSE, 6];
  address: NumberFormat = NumberFormat[8, FALSE, TRUE, 9];
  filename: STRING;
```

```
s.ImageBase ← StreamDefs.GetIndex[data.imageStream].page+1;
WriteNumber[s.ImageBase, base];
WriteNumber[s.Pages, pages];
WriteNumber[s.VMAddress, address];
WriteString[" "L];
filename ← IF s.File = data.vmFile THEN "VM"
```

```

    ELSE FileLookupDefs.GetFileName[IF s.TrueFile=NIL THEN s.File ELSE s.TrueFile];
    WriteString[filename];
    WriteString[" [\"L];
    WriteNumber[s.Base,octal];
    WriteChar[','];
    WriteNumber[s.Pages,octal];
    WriteChar[''];
    IF s.Class = code THEN PrintModuleNames[s];
    WriteChar[CR];
    RETURN
    END;

WriteSwappedIn: PUBLIC PROCEDURE [s: FakeSegmentHandle] RETURNS [BOOLEAN] =
    BEGIN
    IF s.SwappedIn THEN WriteSegment[s];
    RETURN [FALSE]
    END;

WriteSwappedOut: PUBLIC PROCEDURE [s: FakeSegmentHandle] RETURNS [BOOLEAN] =
    BEGIN
    IF ~s.SwappedIn AND s.File = data.imageFile THEN WriteSegment[s];
    RETURN [FALSE]
    END;

WriteSegment: PROCEDURE [fs: FakeSegmentHandle] =
    BEGIN OPEN SegmentDefs;
    f: FileHandle ← fs.File;
    s: FileSegmentHandle;
    sp: POINTER TO Segment BootScriptEntry;

    IF fs = data.vmTableSeg THEN RETURN;
    SegmentToMap[fs];
    IF f = data.vmFile THEN WriteVMSegment[fs]
    ELSE
    BEGIN
    EnterMapSegment[fs];
    IF f = data.imageFile THEN
    BEGIN
    IF (f ← fs.TrueFile) = NIL THEN ERROR;
    fs.TrueFile ← NIL;
    sp ← GetSegmentBootLink[fs] + LOOPHOLE[data.tableBase];
    sp.base ← StreamDefs.GetIndex[data.imageStream].page+1;
    END;
    s ← NewFileSegment[f,fs.Base,fs.Pages,Read];
    SwapIn[s];
    IF StreamDefs.WriteBlock[data.imageStream, FileSegmentAddress[s],
    s.pages*PageSize] # CARDINAL[s.pages*PageSize] THEN ERROR;
    Unlock[s]; DeleteFileSegment[s];
    END;
    RETURN
    END;

WriteVMSegment: PROCEDURE [fs: FakeSegmentHandle] =
    BEGIN OPEN BootCacheDefs;
    p, basepage: PageNumber;
    pi: PageItem;
    segbase: Address;
    segcount: PageCount ← 0;
    getda: PROCEDURE RETURNS [AltoFileDefs.vDA] =
    BEGIN
    fa: AltoFileDefs.FA;
    StreamDefs.GetFA[data.imageStream,@fa];
    RETURN[fa.da]
    END;

    basepage ← fs.VMAddress/PageSize;
    FOR p IN[basepage..basepage+fs.Pages) DO
    IF segcount = 0 THEN segbase ← p*PageSize;
    IF GetPageItem[p].p.page = 0 THEN
    BEGIN
    IF segcount # 0 THEN
    BEGIN
    EnterMapItem[segbase,segcount];
    segcount ← 0;
    END;
    END
    END

```

```

ELSE
  BEGIN
    segcount ← segcount + 1;
    pi ← PageItem[StreamDefs.GetIndex[data.imageStream].page+1,getda[]];
    IF StreamDefs.WriteBlock[data.imageStream,
      SegmentDefs.FileSegmentAddress[GetCS[GetPageItem[p]]],
      PageSize] # PageSize THEN ERROR;
    SetPageItem[p, pi];
  END;
ENDLOOP;
IF segcount # 0 THEN EnterMapItem[segbase,segcount];
RETURN
END;

MarkImageSegment: PROCEDURE [fs: FakeSegmentHandle] RETURNS [BOOLEAN] =
  BEGIN
    f: FileHandle ← fs.File;
    IF f # data.vmFile AND
      (fs.SwappedIn OR fs.Class = code OR fs.CopyToImage) THEN
      BEGIN
        IF fs.TrueFile # NIL THEN ERROR;
        fs.TrueFile ← f;
        fs.File ← data.imageFile;
        data.imageFile.segcount ← data.imageFile.segcount + 1;
        IF fs.SwappedIn THEN data.imageFile.swapcount ← data.imageFile.swapcount + 1;
      END;
    RETURN [FALSE]
  END;

InitializeImage: PUBLIC PROCEDURE =
  BEGIN OPEN ImageDefs, StreamDefs, SegmentDefs, IODefs;
  name: STRING ← [40];
  time: AltoFileDefs.TIME ← MiscDefs.DAYTIME[];

  StringDefs.AppendString[name,data.imageFileRoot];
  StringDefs.AppendString[name,".Image"L];
  data.imageFile ← NewFile[name,Read+Write+Append,DefaultVersion];
  data.imageStream ← CreateWordStream[data.imageFile,Write+Append];
  SetIndex[data.imageStream,StreamIndex[FirstImageDataPage-1,0]];
  CleanupDiskStream[data.imageStream];
  SwapIn[data.headerSeg←NewFileSegment[data.imageFile,1,HeaderPages,Write]];
  data.image ← FileSegmentAddress[data.headerSeg];
  MiscDefs.Zero[data.image,HeaderPages*AltoDefs.PageSize];
  data.image.prefix.versionident ← ImageDefs.VersionID;
  data.image.prefix.options ← 0;
  data.image.prefix.type ← bootmesa;
  data.image.prefix.leaderDA ← AltoFileDefs.eofDA;
  data.image.prefix.creator ← ImageDefs.ImageVersion[];

  InitializeHeap[];

  [] ← FakeEnumerateSegments[MarkImageSegment];
  WriteChar[CR];
  WriteLine[" Image"L];
  WriteLine["Base Pages Address Source [base,pages]"L];
  RETURN
  END;

DeclareSegments: PUBLIC PROCEDURE =
  BEGIN OPEN FakeSegDefs;
  [] ← FakeEnumerateSegments[DeclareSegment];
  [] ← FrameDefs.EnumerateGlobalFrames[DeclareCodeLink];
  [] ← FakeEnumerateSegments[FindModuleNames];
  WriteScriptSegments[];
  RETURN
  END;

PrintModuleNames: PROCEDURE [seg: FakeSegmentHandle] =
  BEGIN
    s: SegHandle;
    name: NameList;
    FOR s ← segs, s.next UNTIL s = NIL DO
      IF s.seg = seg THEN EXIT;
      REPEAT
        FINISHED => BootmesaError["Messed up segment names"L];
      ENDLOOP;
    END;
  END;

```

```
FOR name ← s.modules, name.next UNTIL name = NIL DO
  IOdefs.WriteChar[' '];
  IOdefs.WriteString[name.name];
ENDLOOP;
RETURN
END;

SegmentItem: TYPE = RECORD [
  next: SegHandle,
  seg: FakeSegmentHandle,
  modules: NameList];

SegHandle: TYPE = POINTER TO SegmentItem;

NameItem: TYPE = RECORD [
  next: NameList,
  name: STRING];

NameList: TYPE = POINTER TO NameItem;

segs: SegHandle ← NIL;

FindModuleNames: PROCEDURE [seg: FakeSegmentHandle] RETURNS [BOOLEAN] =
  BEGIN OPEN SystemDefs;
  name: STRING ← [60];
  s: SegHandle;
  ni: NameList;
  FindFrames: PROCEDURE [frame: GlobalFrameHandle] RETURNS [BOOLEAN] =
    BEGIN
      IF BootCacheDefs.READ[@frame.codesegment] # seg THEN RETURN[FALSE];
      ModuleName[frame, name];
      ni ← AllocateHeapNode[SIZE[NameItem]];
      ni↑ ← [s.modules, AllocateHeapString[name.length]];
      s.modules ← ni;
      StringDefs.AppendString[ni.name, name];
      name.length ← 0;
      RETURN[FALSE]
    END;
  IF seg.Class # code THEN RETURN[FALSE];
  s ← AllocateHeapNode[SIZE[SegmentItem]];
  s↑ ← SegmentItem[segs, seg, NIL];
  segs ← s;
  [] ← FrameDefs.EnumerateGlobalFrames[FindFrames];
  RETURN[FALSE]
END;

END...
```