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Catalog Number: H1-121

Floating Point Interpretive System 6

TITLE: Multiply Regression Floating Point System

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ABSTRACT:

This floating point interpretive routine occupies 15 tracks of memory and includes floating point arithmetic, 6-bit floating point data input, an automatic tracing mode and the ERFPP data output (Program 12.5). Data and word structure consists of 30 binary bits for fraction and nine binary bits for exponent. The command structure consists of 9 arithmetic operations, 2 input orders, 2 print orders, 2 stop orders, 2 logical and transfer orders and 2 exit orders.

DISCLAIMER:

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Program Description

Multiple Regression Floating Point System

Section I - Function

The purpose of this floating point interpretive system is to cause the LGP-30 to act as a floating point computer. Since the program was essentially written for use in a multiple regression routine,*it is not a complete interpretive system in the usual sense. The arithmetic and housekeeping operations (with the exception of the N order) have the same meaning as in fixed point operation. To assist the programmer in debugging his programs, automatic tracing of the problem-program is available upon depression of the transfer control switch. A modified tracing mode is available by the change of one instruction.

Section II - Number Format

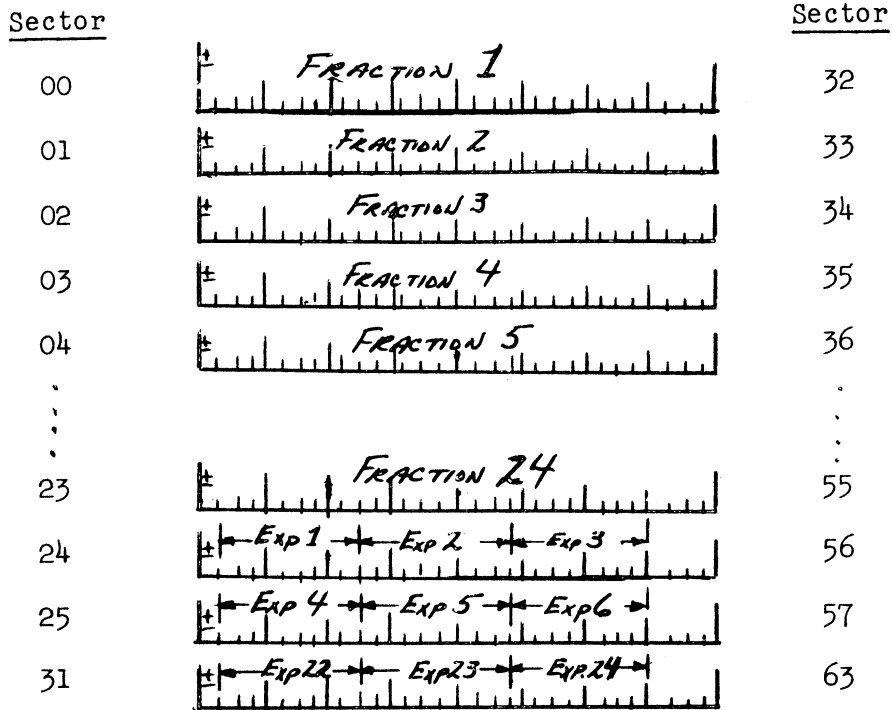
1. Floating Point Accumulator

A number in the floating point accumulator occupies two words of memory. One word consists of 31 binary bits representing the sign and magnitude of the fraction. This is a fully normalized number with a bit always in the most significant part of the word if positive and no bit if negative. The fractional part of the number is located in 0042. The second word consists of the exponent carried at $q = 29$ with an excess of 256 at 29 and is stored in location 0041. Thus a number whose real exponent is 12 at 29 will be represented as $(256 + 12) = 268$ at 29 and a number whose real $q = -4$ will be represented as $(256 - 4) = 252$ at 29. The number zero is represented as zero fraction and zero exponent.

2. Format in Memory

A floating point number in memory consists of two words -- one word representing the fractional portion and a second word representing the exponent. As in the case of the floating point accumulator, the fraction is a fully normalized 30 bits in addition to the sign bit. The exponents consist of nine bits each stored with three exponents per word again using the excess 256 form. Since the program was originally written for matrix operations, the following method of storing fractions and the corresponding exponents was adopted: The memory was considered to be constructed of elements each containing one-half track of memory. Hence in each half track, 24 words are used to store fractions and 8 to store the exponents for these fractions. The following figure indicates how this storage is arranged in memory.

* POOL Program F2-122



The procedure for generating the address of the exponent from the address of the fraction is as follows:

- a. Save track bits and 32 bits of sector. Call this quantity T'. Call the five remaining bits of the sector portion of the address S'.
- b. Divide S' by 3, saving the integer portion, I, and the remainder, F.
- c. Add $T' + 24$ to I. This gives the address of the exponent.
- d. Multiple F by 3. This tells which of the three exponents in the word is to be used.

Precautionary Note: This program will operate correctly only with sector addresses of 00-23 and 32-55. No check is provided for illegal addresses. Care should be taken that illegal addresses are not used, either by direct specification or address modification.

Section III - Order Structure

A total of 19 orders is available to the programmer. The term "accumulator" refers to the floating point accumulator described in Section II, Part 1.

A. Arithmetic Instructions

1. B XXXX Bring
The contents of XXXX replace the contents of the accumulator.
2. H XXXX Hold
Store the contents of the accumulator into XXXX.
3. C XXXX Clear
Store the contents of the accumulator into XXXX and set the accumulator to zero.
4. A XXXX Add
The contents of XXXX added to the contents of the accumulator replace the contents of the accumulator.
5. S XXXX Subtract
The contents of XXXX subtracted from the contents of the accumulator replace the contents of the accumulator.
6. M XXXX Multiply
The contents of XXXX multiplied by the contents of the accumulator replace the contents of the accumulator.
7. D XXXX Divide
The contents of the accumulator divided by the contents of XXXX replace the contents of the accumulator.
8. R 0000 Square Root
The square root of the contents (if non-negative) of the accumulator replace the contents of the accumulator. The address portion of the word has no meaning. Thus R 1234 will still mean take the square root of the accumulator.
9. Y 0000 Change Sign
The contents of the accumulator multiplied by a minus one replace the contents of the accumulator. The address portion of the word has no meaning.

B. Output Instructions

10. P 0000 Print Accumulator
Print the contents of the accumulator in floating point format. The ERFP output is used. A short format discussion is given below. If the reader needs further details, it is recommended he consult the ERFP write-up. The contents of the accumulator are not disturbed.

Output will consist of a decimal point followed by 8 decimal digits of the fraction and the sign of the fraction. (The sign will be either "minus" or a "space"). Following this will be two spaces and a two-digit exponent to the base 10 and its sign (only printed if "minus").

Examples of Output:

<u>Printed Output</u>	<u>Number in Power of Ten System</u>	<u>Numerical Value</u>
.50600000 - 04	-.506 x 10 ⁴	-5060.0000
.12345678 03	.12345678 x 10 ³	123.45678
.50000000 07-	.5 x 10 ⁻⁷	.00000005

A convenient rule to convert numbers in floating point format to their numerical value is to move the decimal point to the right the number of places indicated by the exponent, if the sign of the exponent is positive and to the left, if the sign of the exponent is negative.

11. P XXXX Print Character

If XXXX is non-zero, the print instruction indicated by XXXX will be executed. A delay is supplied by the interpretive routine.

C. Transfer Orders

12. T XXXX Test

If the sign of the accumulator is negative, the next interpreted instruction will be taken from XXXX; otherwise the interpretation continues in succession.

13. U XXXX Unconditional Transfer

The next instruction to be interpreted will be taken from XXXX. This order cannot be used to exit from the floating point system.

D. Stop Orders

14. Z 0000 Stop

Computation is halted unless Breakpoint 4 is depressed. The location of the Z 0000 order appears in the real accumulator at the time the machine stops. Depressing START will cause computation to resume at the next successive instruction. The address portion of the instruction is ignored.

15. N 0000 Stop

The N order is interpreted in all respects similar to Z 0000.

E. Exit Orders

16. E 0000 Exit Sequentially

Exit from the floating point system. Control is returned to the next successive location.

17. E XXXX Exit and Transfer

Exit from the floating point system. Control is returned to XXXX.

F. Input Orders

18. I 0000 Input Sequentially

The I 0000 order causes control to be transferred to 6-bit data input subroutine. The input routine will function sequentially until a proper exit order is encountered. The next successive instruction will be interpreted. The last data word is in the floating point accumulator.

19. I XXXX Input Single Data Word

The I XXXX order will cause the data input routine to read a single data word into XXXX. Control will be returned to the interpreter for interpretation of the next successive instruction. The data word will be in the floating point accumulator.

See Section VI for tape preparation and format details.

Section IV - Address Modification

This interpretive system does not contain any provision for address modification within the system. Hence in order to modify addresses, it is necessary to exit from the system and execute these in machine language. Although this is somewhat inconvenient, it should be pointed out that address modification in fixed point will run at considerably faster speeds than interpreted address modification orders. A further consideration was the desire to keep the program as short as possible.

Section V - Function Evaluation

This system contains no function evaluation orders with the exception of the square root order.

Section VI - Data Input Routine

The data input routine for this system is a 6-bit data input routine coded as an integral part of the interpretive system. The 6-bit button must be depressed during reading of data.

Function:

The function of this routine is to input, convert, and store nine decimal digit numbers in the proper floating point form of this system. To allow for direct placing of the decimal point, the six-bit input mode is used. The routine is designed to read either groups of numbers into sequential locations (the I 0000 order) or to read a single data word into a specified location (the I XXXX order).

Input:

I 0000 - Input Sequentially

Three types of words are used by this order.

- a. Initial address.
 - b. First half of number or "group" and "exit" instructional words.
 - c. Second half of number.
- a. The initial address word is a 4-digit decimal address at which sequential storage is to begin. Sequential storing will continue until either an "EXIT" or "GROUP" word appears in the first half of the number.
 - b. The first half of the word can contain the following:
 - i. "EXIT" - The reading of the word "EXIT" will cause a carriage return to be executed and the routine to return to the next sequential interpretive order following I 0000 order.
 - ii. "GROUP" - The reading of the word "GROUP" will cause the routine to read a new initial address word.
 - iii. First half of number - The first half of a number can consist of five or less "acceptable" characters plus the minus sign if the number is negative. An "acceptable" character is defined as a decimal digit or the decimal point itself. If the number is positive, the positive sign must not be used. In the event that the number is negative, leading zeroes must be supplied. (See examples below.)
 - c. The second half of the word consists of five or less acceptable characters, as defined in paragraph iii. above.

Data Tape Preparation for I 0000 Order:

Any number containing nine decimal digits, plus the decimal point (and with a minus sign, if negative), is acceptable. These ten acceptable characters are read in two 5-character words.

Example: It is desired to place the following numbers into the specified locations.

Number	0.0	0.1435	768.976456	-0.000465712	100.0	100,000,000
Location	6200	6201	6202	6203	6220	6100

12.35	-4.0	.000000001	-60.00
6101	6102	6103	6250

DATA LOAD SHEET																				
Address Word					Stop	+	First Word					Stop	Second Word				Stop			
6	2	0	0	'																
							.	1	4	3	5	'								
							7	6	8	.	9	'	7	6	4	5	6	'		
							-	.	0	0	0	4	'	6	5	7	1	2	'	
							G	R	O	U	P	'							(Read New Address)	
6	2	2	0	'									1	0	0	.	'			
							G	R	O	U	P	'							(Read New Address)	
6	1	0	0	'			1	0	0	0	0	'	0	0	0	0	.	'		
													1	2	.	3	5	'		
							-	4	.	0	0	0	'							
							.	0	0	0	0	'	0	0	0	0	1	'		
							G	R	O	U	P	'							(Read New Address)	
6	2	5	0	'			-	6	0	.	0	0	'							
							E	X	I	T	'								(End of Input)	

Note: Words consisting of all zeroes need not be punched. A Stop Code is sufficient. The number zero can be input by using two Stop Codes.

I XXXX - Input Single Word

This input order will read one word into location XXXX. Under this mode no initial address is given to the routine. Hence normally one would only punch the decimal data in accordance with the instructions given for the I 0000 order, omitting the initial address, group, and exit words. Thus to read the same data as in the previous example, the program shown below with the corresponding data tape punching will suffice.

<u>Program</u>		<u>Data Tape</u>
R (Lo)	} Enter F.P.	
U (Lo)		
I 6200		' '
I 6201		.1435''
I 6202		768.9'76456'
I 6203		-.0004'65711
I 6220		'100.'
I 6100		10000'0000.'
I 6101		'12.35'
I 6102		-4.000''
I 6103		.0000'00001'
I 6250		-60.00''

Special Note on Use of I XXXX: One exception to this rule is allowed.

If one has an I XXXX order and wishes to change the location of storage, the first word should be "group". This is followed by the address into which the data word should be read. This, in turn, is followed by the desired data word. Thus, suppose the I XXXX reads I 2006 and it is desired to store a data word into 2114 instead. One would prepare tape as follows: group' 2114'XXX.X'XXXXX' It should be remembered that changing the data word location will not cause the input routine to enter the sequential mode of input.

Accuracy:

Integers are converted exactly.
 Fractional numbers will be in error by less than 1 in the 29th bit regardless of relative position of decimal point.

It is immaterial to the accuracy of conversion as to the relative position of the decimal point. For example, the number 12.34 can be punched in any of the following ways.

12.34'' 12.3'40000' 12.'34000' 12'.3400'
1'2.340' '12.34'

Similarly -12.34 can be punched as:

-12.34'' -012.3'40000' -0012.'34000' -00012'.34000'
-00001'2.340' -00000'12.34'

Note that leading zeroes must be supplied for the negative situation.

Time: Approximately 25 words/minute.

Method of Conversion:

To guarantee maximum accuracy in conversion of the number, a normalizing operation is used. After binarization at $q = 30$ is completed, a normalizing loop is entered (provided $N \neq 0$). Since N is a nine-digit number it must be $< 10^9$. The normalizing routine scales N such $8 \times 10^7 < N < 10^9$, counting the number of multiplying shifts (by 10 at 31) required to do this. Call the number of left shifts R and the resulting shifted number N^* . Having already determined P ($0 < P < 9$), N^* is scaled by two successive divide operations -- one to account for \bar{P} , the decimal point location and the other to account for the R shifts. By this method, therefore, a number such as 0.1 will be accurately converted regardless of the position of the "." and "1" within the two words. If the significant characters are all placed in the first word, the R loop will not require as many iterations; hence the routine will require less time than if the significant characters are all placed in the second word. All numbers are standardized prior to storage. The number zero is represented as zero fraction and zero exponent.

Special Notes:

If the number consists of five or less characters (4 digits plus decimal point), the routine will load faster if these are in entirely the first word. The reason for this is discussed in the section on conversion method used.

The input routine uses certain sections of the interpretive routine to perform the data storage operation. This causes the contents of the accumulator to be replaced by the data word being read in. In the case of any interpreted input order, the floating point accumulator will contain the last data word read in.

Section VII - Tracing Mode

The floating point system of 12 tracks contains an automatic tracing mode. Tracing of all floating point instructions will be carried out upon depression of the transfer control switch. The tracing mode will print the absolute location of the instruction to be interpreted, the instruction itself, the contents of the memory location, (if an arithmetic instruction) and the contents of the floating point accumulator after the execution of all instructions with the exception of the exit orders. After printing the contents of the floating point accumulator, a carriage return is executed.

The following table illustrates the type of printing for each instruction.

Type of Command	Column A <u>Location of Instruction</u>	Column B <u>Instruction</u>	Column C <u>Contents of Memory or F.P. Accumulator After Execution</u>	Column D <u>Contents of F.P. Acc. After Execution</u>
B XXXX	YYYY	B XXXX	F.P. Accumulator	
H XXXX	YYYY	H XXXX	F.P. Accumulator	
C XXXX	YYYY	C XXXX	F.P. Accumulator	
A XXXX	YYYY	A XXXX	Contents of XXXX	Contents of F.P. Acc.
S XXXX	YYYY	S XXXX	Contents of XXXX	Contents of F.P. Acc.
M XXXX	YYYY	M XXXX	Contents of XXXX	Contents of F.P. Acc.
D XXXX	YYYY	D XXXX	Contents of XXXX	Contents of F.P. Acc.
R 0000	YYYY	R 0000	Contents of F.P. Acc.	
Y 0000	YYYY	Y 0000	Contents of F.P. Acc.	
P 0000	YYYY	P 0000	Contents of F.P. Acc.	Contents of F.P. Acc.
P XXXX	YYYY	P XXXX	Character and Contents of F.P. Accumulator	
T XXXX	YYYY	T XXXX	Contents of F.P. Acc.	
U XXXX	YYYY	U XXXX	Contents of F.P. Acc.	
Z 0000	YYYY	Z 0000	Contents of F.P. Acc.	
N 0000	YYYY	N 0000	Contents of F.P. Acc.	
E 0000	YYYY	E 0000	(No Print or Carr. Ret.)	
E XXXX	YYYY	E XXXX	(No Print or Carr. Ret.)	
I 0000	YYYY	I 0000	Upon recognition of the "EXIT" order, the contents of F.P. Acc. will be printed. This will be the last data word read in.	
I XXXX	YYYY	I XXXX	Contents of F.P. Acc. (Data word read in)	

Note: In the case of an E 0000 or E XXXX order, the trace routine does not have the opportunity to execute a carriage return. Hence the next traced instruction will appear on the same line as the previous exit order.

The tracing mode (which occupies one track) can be dropped from the program by the following changes in the program.

<u>Location</u>	<u>Present Contents</u>	<u>New Contents</u>	<u>Notes</u>
0007	800T1063	U0008	Eliminate Printing of Location and Instruction
0016	800T0718	U0000	Eliminate Printing of Floating Point Accumulator After Instruction Execution
0521 0522	R1447 U1300	R1347 U1200	Calling Sequence for ERFP Printing Subroutine

Loading Sequence

	<u>Start Fill</u>	<u>Set Modifier</u>
Interpreter and Input	;000 (Lo)	/000 (Lo)
ERFP Output	;000 (Lo + 1100)	/000 (Lo + 1100)

A further modification of the tracing mode can be made by dropping the last track of the interpreter and placing into location 0007 the new command U0008. With the transfer control switch down the contents of the floating point accumulator will be printed after the interpretation of each instruction.

Speed of Tracing

All fixed point commands are executed at full machine speed. The time required for tracing is essentially that of printing the desired information. One can expect tracing to be executed at the rate of approximately 6 seconds per traced instruction.

Section VIII - Miscellaneous Information

1. Loading Sequence with Trace

<u>Routine</u>	<u>Start Fill</u>	<u>Set Modifier</u>	<u>Storage</u>
Interpreter, Input & Trace	;000 (Lo)	/000 (Lo)	12 Tracks
ERFP Output (Prog. 12.5)	;000 (Lo + 1200)	/000 (Lo + 1200)	4 Tracks

Loading Sequence without Trace

<u>Routine</u>	<u>Start Fill</u>	<u>Set Modifier</u>	<u>Storage</u>
Interpreter and Input	;000 (Lo)	/000 (Lo)	11 Tracks
ERFP Output (Prog. 12.5)	;000 (Lo + 1100)	/000 (Lo + 1100)	4 Tracks

Note: See Section VII for program changes to allow omission of the tracing instructions.

2. Storage

12 Tracks with trace.

11 Tracks without trace.

Almost all Track 63 is used for temporary storage.

3. Calling Sequence

α R (Lo Interpreter)
 $\alpha + 1$ U (Lo Interpreter)
 $\alpha + 2$ {
 $\alpha + 3$ } Floating Point Instructions
 $\alpha + 4$ }

4. Program Stops

<u>Location</u>	<u>Meaning</u>	<u>Corrective Action</u>
Lo + 0261	Division by zero or unfloated number.	<u>Do not continue.</u>
Lo + 0315	$N > 2^{256}$ in Hold or Clear operation.	<u>Do not continue.</u> Pressing start will cause the floating point accumulator to be cleared and the next instruction interpreted.
Lo + 0336	Z or N order Breakpoint 4	Press "Start" to continue. The real accumulator contains the location of the Stop order. To find the order itself, go into One Operation Mode. Press "Fill Instruction" button and then "Execute Instruction". The Stop Instruction will then be displayed in the real accumulator. To continue, go back to "Normal" and press "Start".
Lo + 0345	N negative in Square Root Order	Pressing start to continue will cause the floating point accumulator to be cleared and the next instruction interpreted.
Lo + 0725	Ten digits were read in by data input routine $N > 2^{30}$	<u>Do not continue.</u>

Time of Execution:

The times given in the table below are approximate and are somewhat on the conservative side.

<u>Order</u>	<u>Time of Execution</u>
Z 0000	145 ms
B XXXX	300 ms
Y 0000	150 ms
R 0000	450 ms
I XXXX	2.2 sec
I 0000	25 words/min
D XXXX	360 ms
N 0000	145 ms
M XXXX	360 ms
P XXXX	250 ms *
E 0000	150 ms
E XXXX	125 ms
U XXXX	130 ms
T XXXX	140 ms
H XXXX	300 ms
C XXXX	310 ms
A XXXX	500 ms **
S XXXX	500 ms **
P 0000	~ 2.5 sec

Notes: * Except tab and carriage return.

** Somewhat less if either the memory location or accumulator contains zero.

Coding sheets for this program are assembled as Division (2) of Program F2-122

LGP-30 CODING SHEET

Division (2)
Program F2-122

FLOATING POINT INTERPRETIVE SYSTEM 6

H1-121/

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL			PAGE 1	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59
PROBLEM: Floating Point Interpreter (With Trace)			TRACK 00	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		0 0 0 0	B	[, , ,]	/	Instr. To Be Inter. R & U to here	
		0 1	X H	6 3 3 0	/	Instr.	
		0 2	Y	0 1 1 7	/	Set up add in bring routine	
		0 3	E	0 2 1 8	/	<input checked="" type="checkbox"/> XS0000	Save order bits
		0 4	M	0 0 2 6	/	1 @ 14	Shift to 29
		0 5	A	0 4 5 5	/	Lo Transfer Table	(U0438)
		0 6	C	0 0 0 9	/		
		0 7	8 0 0 T	1 0 6 3	/	<input checked="" type="checkbox"/> → T.C. Down	- Trace
		0 8	X B	6 3 3 0	/	Instr.	
		0 9	[, , ,]		/	U to transfer table	
		1 0	X C	6 3 2 5	/	Dump Acc Here N=0 on Std.	
		1 1	H	0 0 4 2	/	<input checked="" type="checkbox"/> F.P. Acc	
		1 2	H	0 0 4 1	/	Exp Acc	
		1 3	B	0 6 2 8	/	1 @ 29	
		1 4	A	0 0 0 0	/	} Modify Add for next } Instr.	
		1 5	Y	0 0 0 0	/		<input checked="" type="checkbox"/>
		1 6	8 0 0 T	0 7 1 8	/	T.C. Down	Print F.P. Acc
		1 7	U	0 0 0 0	/		
, 0 0 0 0 0 0 0 4	/	1 8		2	/	1 @ 30	(1003)
		1 9		8 0 0	/	<input checked="" type="checkbox"/> 1 @ 20	
		2 0	1 0	0 0 0 0	/	1 @ 11	} Shift Right } Table for Exp.
		2 1	2 0 0 0	0 0 0 0	/	1 @ 2	
		2 2	R	0 1 3 7	/	} Store } Subroutine	Here: Hold
		2 3	U	0 1 3 8	/		
		2 4	U	0 0 1 3	/	→ To next command	
, 0 0 0 0 0 0 0 7	/	2 5	8 0 0 0	0 0 0 0	/	-1 @ 0	(0353)
		2 6	2	0 0 0 0	/	1 @ 14	(0004)
		2 7	8 0 0 0	0 0 0 0	/	<input checked="" type="checkbox"/> -1 @ 0	(0062,0162)
		2 8	J 0 0 0	0 0 0 0	/	-1/2 @ 0	(0342)
		2 9	4	0 0 0 4	/	XI0001	(0614)
		3 0		4	/	1 @ 29 & 4 @ 31	(1144)
		3 1	6 0 0 0	0 0 0 0	/	<input checked="" type="checkbox"/> 3 @ 2	(0045)

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 DATA PROCESSING DIV.
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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL				PAGE 2	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5/7/59	
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 00	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		0 0 3 2	R	0 0 6 1	/	} Find Add	
		3 3	U	0 0 3 8	/	} of exp.	
		3 4	A	0 4 5 6	/	(z0019)	Lo shift right table
		3 5	Y	0 1 1 4	/	<input checked="" type="checkbox"/> M[]	
		3 6	U	0 1 1 3	/	→ Bring Fr and Exp.	
		3 7	X Z	0 7 6 3	/	Mask	(0115)
		3 8	E	0 1 0 3	/	3w80	
		3 9	X H	6 3 2 5	/	<input checked="" type="checkbox"/> Track and	32 bit of sector
		4 0	U	0 0 4 3	/		
		4 1	[/	Exponent Acc	
		4 2	[/	Fraction Acc.	
		4 3	B	0 1 0 1	/	<input checked="" type="checkbox"/> 7J	
		4 4	X E	6 3 3 0	/	Original Instr.	
		4 5	D	0 0 3 1	/	3 @ 2	
		4 6	X H	6 3 3 2	/	Integer and Fr. @ 27	
		4 7	M	0 5 2 6	/	<input checked="" type="checkbox"/> 1 @ 2	
		4 8	A	0 9 3 4	/	(XZ0024)	
		4 9	U	0 0 5 3	/		
, 0 0 0 0 0 0 3	'	5 0	3 W	W W W 0	/		
		5 1	7 W J O	1 W W 0	/	<input checked="" type="checkbox"/>	} Mask Table
		5 2	7 W W W	Q 0 0 0	/		} for exponents
		5 3	X A	6 3 2 5	/	Track and	32 sector bit
		5 4	Y	0 1 3 3	/	B[] for	store
		5 5	Y	0 1 1 3	/	<input checked="" type="checkbox"/> B[] for	bring
		5 6	U	0 0 5 7	/		
		5 7	Y	0 1 3 6	/	C[]	
		5 8	B	0 4 1 6	/	3 @ 29	
		5 9	U	0 0 6 0	/	<input checked="" type="checkbox"/>	
		6 0	X E	6 3 3 2	/	Save index bits at 29	
		6 1	U	[]	/	exit from	exp. add. generator
		6 2	M	0 0 2 7	/	-1 @ 0	(0146)(0112)
		6 3	H	0 0 4 2	/	<input checked="" type="checkbox"/>	

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL			PAGE OF 3 / 24	
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 01

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		0100	U	0013	/	→ To next instr.	
		01	XZ	0031	/	Mask (0043) & Delay	
		02	U	0013	/	→ To next Instr.	
		03	XZ	6332	/	<input checked="" type="checkbox"/>	
		04	R	0119	/	Bring	<u>Here Bring</u>
		05	U	0032	/	Subr.	
		06	H	0042	/	F.P. Acc	
		07	U	0109	/	<input checked="" type="checkbox"/>	
		08	XE	0001	/	Dummy	(0229)
		09	XB	6331	/	Exp. From Temp.	
		10	U	0012	/	→ Store Exp & Next Command	
		11	XC	6361	/	<input checked="" type="checkbox"/> Dump	} Here N=0
		12	U	0658	/	To Bin Exit	} in 6-bit Bin.
		13	B	[]	/	Exp. loc.	
		14	M	[]	/	1 @ 2, 1 @ 11 or 1 @ 20	
		15	E	0037	/	<input checked="" type="checkbox"/> 7WJ Save 9 bits @ 29	
		16	XH	6331	/	Store Exp Temp.	
		17	B	[]	/	Fract.	
		18	XH	6333	/	Fr. temp.	
		19	U	[]	/	<input checked="" type="checkbox"/> Exit bring Subr.	
		20	B	0042	/	F.P. Acc	(0156)
		21	U	0124	/		
		22	XZ	0400	/	256 @ 29	(0557)
		23	XZ	0401	/	<input checked="" type="checkbox"/> 257 @ 29	(0301)
		24	C	[]	/	Store Fr.	
		25	S	0304	/	512 @ 29	
		26	A	0041	/	Exp Acc	
		27	T	0129	/	<input checked="" type="checkbox"/> Exp < 512 o.k.	
		28	U	0315	/	Exp out of range > 256	
		29	A	0744	/	512 @ 29	
		30	T	0453	/	→ Exp Neg - Store as Zero	
		31	N	[]	/	<input checked="" type="checkbox"/> 1 @ 29, 1 @ 20 or 1 @ 11	

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL			PAGE OF 4 / 24	
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5/7/59
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 01

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		0 1 3 2	X H	6 3 0 0	/	Exp shifted for storage	
		3 3	B	[]	/	Exp loc	
		3 4	E	[]	/	Mask out old exp	
		3 5	X A	6 3 0 0	/	<input checked="" type="checkbox"/> New exp	
		3 6	C	[]	/	Store exp	
		3 7	U	[]	/	exit from store subr.	
		3 8	Y	0 1 2 4	/	Enter store subr. here	
		3 9	R	0 0 6 1	/	<input checked="" type="checkbox"/> } Add.	
		4 0	U	0 0 3 8	/	} Gen. for exp.	
		4 1	A	0 5 6 3	/	Z0421 Lo shift left table	
		4 2	U	0 1 5 2	/		
		4 3	R	0 2 2 2	/	<input checked="" type="checkbox"/> Here: N neg in std.	
		4 4	U	0 1 6 1	/		
		4 5	B	0 0 4 2	/	F.P. Here: <u>Change Sign</u> Y	
		4 6	U	0 0 6 2	/	Comple, store back & next comm.	
		4 7	X B	6 3 0 5	/	<input checked="" type="checkbox"/> Fs (0327)	
		4 8	M	[]	/	Shift right 1 @ 1 - 1 @ 30	
		4 9	U	0 1 5 0	/		
		5 0	X A	6 3 0 1	/	F _L	
		5 1	U	0 9 2 3	/	<input checked="" type="checkbox"/>	
		5 2	Y	0 1 3 1	/	N[] set up left shift to store exp	
		5 3	U	0 1 5 4	/		
		5 4	S	0 5 1 2	/	(XZ0335) Gen index + 0050	
		5 5	Y	0 1 3 4	/	<input checked="" type="checkbox"/> Set up E []	
		5 6	U	0 1 2 0	/	Complete storing opn.	
		5 7	R	0 2 2 2	/	Here std. pos. n	
		5 8	U	0 2 2 0	/		
		5 9	U	0 0 1 3	/	<input checked="" type="checkbox"/> To next instr.	
		6 0	X Z	0 4 0 0	/	256 @ 29 (0210)	
		6 1	S	0 2 4 0	/	1 @ 30	
		6 2	M	0 0 2 7	/	-1 @ 0 (0143)	
		6 3	H	0 0 4 2	/	<input checked="" type="checkbox"/> Complement Acc.	

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL			PAGE 5	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59
PROBLEM: Floating Point Interpreter (With Tace)			TRACK 02	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	0,2,0,0	U	0,2,2,1	/		
		0,1	R	0,1,3,7	/	} Store	Here: Clear
		0,2	U	0,1,3,8	/	} Subt.	
		0,3	U	0,0,1,1	/	☒ → Clear Acc's & next instr.	
		0,4	R	0,1,1,9	/	} Bring	Here: Multiply
		0,5	U	0,0,3,2	/	} Subr.	
		0,6	M	0,0,4,2	/	F.P. Acc	
		0,7	H	0,0,4,2	/	☒ New Fr.	
		0,8	B	0,0,4,1	/	Exp. Acc.	} Gen
		0,9	X,A	6,3,3,1	/	Exp Temp	
		1,0	S	0,1,6,0	/	256 @ 29	} New Exp
		1,1	U	0,2,1,2	/	☒ ↓	
		1,2	H	0,0,4,1	/	Exp. Acc	
		1,3	B	0,0,4,2	/	F.P. ACC	Here: Standardize
		1,4	T	0,9,2,8	/	N Neg	
		1,5	S	0,0,3,0	/	☒ 1 @ 29	
		1,6	T	0,0,1,0	/	→ N=0	
		1,7	U	0,1,5,7	/	→ Here N Pos	
		1,8	X,S	0,0,0,0	/	Mask	(000)
		1,9	H	0,0,4,1	/	☒ Exp. Acc.	} Standardize
		2,0	B	0,0,4,2	/	F.P. Acc	
		2,1	N	0,2,5,0	/	1 @ 30	
		2,2	T	[]	/	Exit from Std.	
		2,3	C	0,0,4,2	/	☒	} Loop
		2,4	U	0,2,2,5	/	↓	
		2,5	S	0,3,6,1	/	1 @ 29	
		2,6	A	0,0,4,1	/	Exp. Acc	
		2,7	U	0,2,1,9	/	☒	
		2,8	Y	0,2,3,1	/		Here: Exit
		2,9	S	0,1,0,8	/	XE0001	
		3,0	T	0,3,2,8	/	XE0000	Exit Sequentially
		3,1	U	[]	/	☒ Exit from F.P. w/transfer	

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL				PAGE 6	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5/7/59	
PROBLEM: Floating Point Interpreter (With trace)				TRACK 02	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	Q 2,3 2	XZ	0063	/	Mask	(1126,1129)
		3 3	R	0119	/	} Bring B into temp	Here Add
		3 4	U	0032	/		
		3 5	T	0305	/	<input checked="" type="checkbox"/> OK to add	
		3 6	S	0251	/	1 @ 30	
		3 7	T	0013	/	→ No add or subtract	
		3 8	U	0305	/	→ ok to add	
, 000 0002	'	3 9	2000	0000	/	<input checked="" type="checkbox"/> 1 @ 2	(0610)
		4 0		2	/	1 @ 30	(0161)
		4 1	A	0463	/	30 @29	
		4 2	T	0502	/	→ F _B = Σ	
		4 3	S	0315	/	<input checked="" type="checkbox"/> 30 @29	
		4 4	M	0402	/	-1 @ 0	Compliment diff.
		4 5	XH	6360	/		Diff in exps.
		4 6	B	0042	/	F.P. acc	
		4 7	XH	6305	/	<input checked="" type="checkbox"/> F _s	
		4 8	U	1059	/		
, 000 0005	'	4 9	1400	0000	/	10 @ 6	(1148, 1141)
		5 0		2	/	1 @ 30	(0221, 0607, 0921)
		5 1		2	/	<input checked="" type="checkbox"/> 1 @ 30	(0236,0215,0429,0622)
		5 2	8	0004	/	XPO001	(0509)
		5 3	4000	0000	/	1/2 @ 0	(0517)
		5 4	R	0119	/	} Bring subr.	Here: div.
		5 5	U	0032	/		
		5 6	B	0042	/	F.P. acc.	
		5 7	M	0415	/	1 @ 1	
		5 8	U	0261	/		
		5 9	Z	0525	/	<input checked="" type="checkbox"/> Lo shift table	(0323)
		6 0	XZ	0100	/	4 @ 25	(1152)
		6 1	XD	6333	/	F _B	
		6 2	U	0263	/		
		6 3	C	0042	/	<input checked="" type="checkbox"/> Store Fr in F.P. Acc	

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL				PAGE 7	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59	
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 03	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	0,3,0,0	B	0,0,4,1	/	Exp. Acc	
		0,1	A	0,1,2,3	/	257 @ 29	
		0,2	X,S	6,3,3,1	/	E _b Temp	
		0,3	U	0,2,1,2	/	To Std	
		0,4	X,Z	0,8,0,0	/	512 @ 29	(0125)
		0,5	B	0,0,4,1	/	Exp Acc	Start adding here
		0,6	U	0,3,0,9	/		
,000 0002	'	0,7	4,0,0,0	0,0,0,0	/		
		0,8			/		
		0,9	X,S	6,3,3,1	/	E _b	
		1,0	X,H	6,3,6,0	/	Diff in Exp. at 29	
		1,1	T	0,2,4,1	/	E _b > E _a	
		1,2	S	0,4,6,2	/	30 @ 29	Here E _b ≤ E _a
		1,3	T	0,3,1,8	/	→ Continue Add	
		1,4	U	0,0,1,3	/	→ E _a = Σ	No Add needed
		1,5	X,Z	0,0,3,0	/		
		1,6	U	0,0,1,0	/		
		1,7			/		
		1,8	X,B	6,3,3,3	/	F _b	} Store F _b As Fs
		1,9	X,H	6,3,0,5	/	Fs	
		2,0	B	0,0,4,2	/	F.P. Acc	
		2,1	M	0,3,0,7	/	1 @ 1	
		2,2	X,H	6,3,0,1	/	F _L (Shifted rt. 1)	
		2,3	B	0,2,5,9	/	Lo shift table (Z0525)	
		2,4	X,A	6,3,6,0	/	Diff @ 29	
		2,5	U	0,3,2,6	/		
		2,6	Y	0,1,4,8	/	M[]	
		2,7	U	0,1,4,7	/	Complete Add.	
		2,8	B	0,0,0,0	/	Here	(XE0000)
		2,9	A	0,3,0,8	/	1 @ 29	
		3,0	Y	0,3,3,1	/	set up exit	
		3,1	U	[]	/	Exit f.p.	

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL			PAGE 8	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5/7/59
PROBLEM: Floating Point Interpreter (With Trace)			TRACK 03	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	03					
		3 2					
		3 3	X H	6 3 0 5	/	X _i	
		3 4	X H	6 3 0 6	/	X _i	
		3 5	U	0 3 3 8	/	⊗	
		3 6	X Z	0 4 0 0	/	Z or N order	
		3 7	U	0 0 1 3	/	To next instruction	
		3 8	X C	6 3 1 0	/	X _i	
		3 9	X S	6 3 0 4	/	⊗ a	
		4 0	X D	6 3 0 5	/	X _i	
		4 1	X A	6 3 0 6	/	X _i	
		4 2	M	0 0 2 8	/	-1/2 @ 0	
		4 3	T	0 3 5 9	/	⊗	
		4 4	U	0 4 2 4	/	Sq. Rt. Complete	
		4 5	X Z	0 0 0 1	/	1 @ 29 Stop: $\sqrt{\text{Neg. No.}}$	
		4 6	U	0 0 1 0	/	Clear acc. and continue	
		4 7	R	0 1 1 9	/	⊗ Bring sub. Here: Subtract	
		4 8	U	0 0 3 2	/		
		4 9	U	0 3 5 3	/		
		5 0			/		
		5 1	X B	6 3 3 0	/	⊗ (0400)	
		5 2	U	0 0 1 5	/		
		5 3	M	0 0 2 5	/	-1 @ 0 } Complement F _B	
		5 4	X H	6 3 3 3	/	} in S	
		5 5	U	0 2 3 5	/	⊗ → To add section	
		5 6			/		
		5 7			/		
		5 8			/		
		5 9	X A	6 3 1 0	/	⊗ X _i	
		6 0	U	0 3 3 3	/		
0 0 0 0 0 0 0 2	/	6 1		4	/	1 @ 29	(0225, 0925)
		6 2	7 W W W W W W Q		/		(0419)
		6 3	B 0 0 4 2		/	⊗	Here: Test

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL			PAGE 9	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59
PROBLEM: Floating Point Interpreter (With Trace)			TRACK 04	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
		0400	T	0351		→ Acc Neg: Transfer	
		01	U	0013		→ Acc Pos: Next Instr.	
,000 000 2		02	8000	0000		-1 @ 0 (0244)	
		03	4000	0000		1 @ 1 (0417)	
		04	B	0433		1 @ 29	
		05	E	0041		Exp Acc. Save odd bit	
		06	S	0628		1 @ 29	
		07	T	0560		→ Exp. Even	
		08	U	0434		→ Exp. Odd	
		09	A	0345		1 @ 29	
		10	A	0041		Exp. Acc	
		11	U	0516			
		12	H	0041		Exp Acc	
		13	B	0042		F.P. Acc	
		14	U	[]		Exit New	Exp $\sqrt{\quad}$
,000 000 3		15	4000	0000		1 @ 1 (0257)	
		16		J		3 @ 29 (0058)	
		17	M	0403		1 @ 1	
		18	X C	6304		a	
		19	B	0362		7WWWWWQ	1st guess
		20	U	0333			
,000 000 3		21	10	0000		1 @ 11	} Shift left table (0125)
		22		800		1 @ 20	
		23		4		1 @ 29	
		24	X B	6310		xi Here	$\sqrt{\quad}$ done
		25	H	0042		F.P. Acc	
		26	U	0013		→ Next Command	
		27	B	0042		Here: Square root	
		28	T	0345		→ a < 0	stop and substitute 0
		29	S	0251		1 @ 30	
		30	T	0013		→ a = 0	to next command
		31	U	0404		a > 0	continue

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL			PAGE 10 OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY R.A. Koenig	PROGRAM CHECKED BY: POOL Review
PROBLEM: Floating Point Interpreter (With Trace)			DATE 5/7/59
			TRACK 04

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		0 4 3 2			/		
		3 3	X Z	0 0 0 1	/		
		3 4	X C	6 3 6 3	/	} Here Sq. Rt. Exp. odd	
		3 5	R	0 4 1 4	/		<input checked="" type="checkbox"/>
		3 6	U	0 4 0 9	/		
		3 7	U	0 4 1 7	/		
		3 8	U	0 8 4 4	/	Z	Transfer table
		3 9	U	0 1 0 4	/	<input checked="" type="checkbox"/>	B
		4 0	U	0 1 4 5	/		Y
		4 1	U	0 4 2 7	/		R
		4 2	U	0 5 1 3	/		I
		4 3	U	0 2 5 4	/	<input checked="" type="checkbox"/>	D
		4 4	U	0 8 4 4	/		N
		4 5	U	0 2 0 4	/		M
		4 6	U	0 5 0 8	/		P
		4 7	U	0 2 2 8	/	<input checked="" type="checkbox"/>	E
		4 8	U	0 0 1 5	/		U
		4 9	U	0 3 6 1	/		T
		5 0	U	0 0 2 2	/		H
		5 1	U	0 2 0 1	/	<input checked="" type="checkbox"/>	C
		5 2	U	0 2 3 3	/		A
		5 3	U	0 3 4 7	/		S
		5 4	X,Z	0 0 0 4	/	40 29 (0408)	
		5 5	U	0 4 3 8	/	<input checked="" type="checkbox"/>	Lo transfer table (0005)
		5 6	Z	0 0 1 9	/		Lo shift Rt. table (0034)& Delay
		5 7	U	0 0 0 0	/		
		5 8	X,C	6 3 0 9	/		Dump here Exp neg. in store
		5 9	C	0 0 4 1	/	<input checked="" type="checkbox"/>	Exp. acc
		6 0	C	0 0 4 2	/		F.P. acc
		6 1	U	0 1 2 4	/		Return of store open
		6 2	X Z	0 0 3 0	/		30 29 (0312)
		6 3	X Z	0 0 3 0	/	<input checked="" type="checkbox"/>	30 29 (0241)

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL				PAGE OF 11 / 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 05

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		0500	[/	Here execute char. print.	
		01	U	0101	/		
		02	XB	6331	/	E _B	Here F _B =Σ
		03	H	0041	/	<input checked="" type="checkbox"/> Exp Acc	
		04	XB	6333	/	F _B	
		05	U	0506	/		
		06	H	0042	/	F.P. acc	
		07	U	0013	/	<input checked="" type="checkbox"/> To next command	
		08	H	0500	/		Here on Print
		09	S	0252	/	XP0001	
		10	T	1053	/	XP0000	
		11	U	0500	/	<input checked="" type="checkbox"/> XPXXXX	Execute Command
		12	XZ	0335	/	0154	
		13	R	0963	/	} Input	Here Input
		14	U	0614	/	} Routine	
		15	U	0013	/	<input checked="" type="checkbox"/> Next Command	
		16	S	0545	/	256 @ 29	
		17	M	0253	/	1/2 @ 0	
		18	A	0961	/	256 @ 29	
		19	U	0412	/	<input checked="" type="checkbox"/>	
		20	B	0042	/	F.P. Acc	
		21	R	1447	/	} E.R.F.P. Print	
		22	U	1300	/		
		23	β XZ	0000	/	<input checked="" type="checkbox"/> Delay & -1 @0 (0244,1151)	
		24	U	[]	/	Exit on Print	
,000		0030			/	1 @ 1	} (0047) Shift table
					/	1 @ 2	
					/	<input checked="" type="checkbox"/> 1 @ 3	
					/	1 @ 4	
					/	1 @ 5	
					/	1 @ 6	
					/	<input checked="" type="checkbox"/> 1 @ 7	

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL				PAGE 12	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59	
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 05	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	0532	80	0000	/	1 @ 8	
		33	40	0000	/	1 @ 9	
		34	20	0000	/	1 @ 10	
		35	10	0000	/	1 @ 11	
		36	8	0000	/	1 @ 12	
		37	4	0000	/	1 @ 13	
		38	2	0000	/	1 @ 14	
		39	1	0000	/	1 @ 15	
		40		8000	/	1 @ 16	
		41		4000	/	1 @ 17	
		42		2000	/	1 @ 18	
		43		1000	/	1 @ 19	
		44		800	/	1 @ 20	
		45		400	/	1 @ 21	& 256 @ 29 (0516)
		46		200	/	1 @ 22	
		47		100	/	1 @ 23	
		48		80	/	1 @ 24	
		49		40	/	1 @ 25	
		50		20	/	1 @ 26	
		51		10	/	1 @ 27	
		52		8	/	1 @ 28	
		53		4	/	1 @ 29	(1110)
		54		2	/	1 @ 30	(0932)
		55	B	0041	/	Exp. Acc	Here: P0000
		56	U	0557	/		
		57	S	0122	/	256 @ 29	
		58	X C	6316	/		
		59	U	0520	/	To print sub.	
		60	R	0414	/	} Here exp even $\sqrt{\quad}$	
		61	U	0409	/		
		62	U	0418	/		
		63	Z	0421	/	Lo shift left table	(0141)

CARRIAGE RETURN

LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL				PAGE 13	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59	
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 06	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
, 0,0,0 0,0,0 4	'	0,6,0,0		7,0,0	'	Mask	(1142)
		0,1		9,J,4	'	10 ⁴ @33	(0750)
		0,2	1,2,J	Q,8,K,F	'	"Exit"	(0937)
		0,3	8	0,2,1,4	'	<input checked="" type="checkbox"/>	(1145,1153)
		0,4	X,C	6,3,4,7	'	R Ctr	
		0,5	X,P	0,0,2,0	'	} Read 2nd word	
		0,6	X,I	0,0,2,1	'		
		0,7	N	Q,2,5,0	'	<input checked="" type="checkbox"/>	1 @30
		0,8	R	Q,6,5,8	'	} 6-bit bin.	
		0,9	U	Q,6,1,9	'		
		1,0	M	Q,2,3,9	'	1 @ 2	Shift to 30
		1,1	X,H	6,3,4,0	'	<input checked="" type="checkbox"/>	Store lower half
		1,2	U	Q,7,2,2	'	→ Assemble word	
		1,3	X,Z	Q,4,3,1	'	287 @ 29	(0741)
		1,4	S	0,0,2,9	'	XI0001	
		1,5	T	Q,9,4,5	'	<input checked="" type="checkbox"/>	→ Seq. fill
		1,6	R	Q,9,6,3	'	} Single word fill	
		1,7	U	Q,9,4,9	'		
		1,8	U	Q,9,6,3	'	→ Exit	
		1,9	X,H	6,3,0,5	'	<input checked="" type="checkbox"/>	N in 6 bit
		2,0	S	Q,7,6,3	'	1 @ 30	
		2,1	T	Q,1,1,1	'	→ N = 0	
		2,2	A	Q,2,5,1	'	1 @ 30	
		2,3	E	Q,6,5,9	'	<input checked="" type="checkbox"/>	2082082 Save 6th bits
		2,4	S	Q,8,6,0	'	1 @ 30	
		2,5	T	Q,6,3,2	'	→ no "." in word	
		2,6	U	Q,9,3,2	'	→ to dec. pt, exit	
, 0,0,0 0,0,0 5	'	2,7	4,2,0	J,4,0,0	'	<input checked="" type="checkbox"/>	1 @ 5 + 2 @ 11 + 3 @ 17 + 4 @ 23 (0755)
		2,8		4	'	1 @ 29	(0013, 0406, 0949)
		2,9	3,W	S,0,0,0	'	Mask	(0643)
		3,0	7,J	Q,0,0,0	'	Mask	(0651)
		3,1		1,4	'	<input checked="" type="checkbox"/>	5 @ 29 (0719)

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL				PAGE 14 / 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY R.A. Koenig	PROGRAM CHECKED BY POOL Review	DATE 5/7/59
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 06

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
		0,6,3,2	B	0754		79q79q8	
			X E	6305		N in 6-bit	Trim to BCD
			X H	6306		N ₁	
			U	0639			
,0,0,0,0,0,0,1			1 2 J	Q8K8		Exit - 1 @ 30	
			X B	6330		Instr. to Trace	
			U	0646			
			E	0761		1q01q00	
			M	0762		-54 @ 6	
			X A	6306		N ₁	
			X H	6307		N ₂	
			E	0629		3w8000	
			M	0916		-3996 @ 12	
			U	0649			
			M	0530		4 @ 8	Form Print for Instr.
			A	0656		XP0100	
			U	0830			
			X A	6307		N ₂	
			X H	6308		N ₃	
			E	0630		7J000000	
			M	0917		-16,677,216 @ 24	
			U	0657			
			X B	6330			Command to be Traced
			U	1046		To Bring Fr. & Exp.	
,0,0,0,0,0,1,1				8 0100		XP0100	(0647)
			A	3w20		XA6308 N ₃	
			U	[]		Exit 6-bit Bin	
				2 08 2 08 2		(Mask	(0623)
				2 000 0 000 0		1 @ 2	(0610)
				W J 0 0 0		Mask	(0918)
				8 2 0 0 0 0 0 0		-63/64 @ 0	(0919)
				2 0 0 0 0 0 0		1 @ 6	(0827)

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL			PAGE 15	OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5/7/59
PROBLEM: Floating Point Interpreter (With Trace)			TRACK 07	

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
		<input checked="" type="checkbox"/>					
		0,7,0,0		6,1,F,8		10 ⁵ @ 33	(0714)
		0,1		9,4,9,6,8,0,0		8 x 10 ⁷ @ 30	(0815)
		0,2					
		0,3	E	0,7,3,2	<input checked="" type="checkbox"/>	WOOO	
		0,4	M	0,7,3,3		-54 @ 6	
		0,5	X,A	6,3,2,7		N ₁	
		0,6	U	0,9,1,3			
		0,7	E	0,7,2,9	<input checked="" type="checkbox"/>	7WWWWWQ	Drop sign bit
		0,8	R	0,6,5,8		Set up bin exit 1st word	
		0,9	U	0,7,1,1			
		1,0	U	0,7,4,6			
		1,1	R	0,9,3,3	<input checked="" type="checkbox"/>	Set up "." in 1st word	
		1,2	U	0,6,1,9		→ 6 bit bin	
		1,3	X,H	6,3,3,5		De. Pt. Loc. Here "." in 1st word	
		1,4	B	0,7,0,0		10 ⁵ @ 33	
		1,5	X,C	6,3,3,7	<input checked="" type="checkbox"/>	M ₁	
		1,6	B	0,6,3,1		5 @ 29	
		1,7	U	0,7,5,2			
		1,8	R	0,5,2,4		} Print Acc. on T.C. depressed	
		1,9	U	0,5,5,5	<input checked="" type="checkbox"/>		c.r.
		2,0	X,P	1,6,0,6			
		2,1	U	1,0,3,4			
		2,2	X,B	6,3,3,7		M ₁ = 10 ⁴ or 10 ⁵ @ 33	
		2,3	U	0,7,2,4	<input checked="" type="checkbox"/>		
		2,4	X,N	6,3,3,2		1st word @ 28	
		2,5	X,A	6,3,4,0		2nd half @ 30	
		2,6	S	0,9,6,2		1 @ 30	
		2,7	T	0,9,4,1	<input checked="" type="checkbox"/>	→ N = 0	
		2,8	U	0,8,1,3		→ To normalize	
0,0,0,0,0,0,0,6		2,9	7,W,W,W,W,W,W,Q			Mask	(0707)
		3,0		2,8		10 @ 29	(0908)
		3,1		2,8	<input checked="" type="checkbox"/>	10 @ 29	(0902)

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30 RPC-4000 USERS ORGANIZATION - POOL				PAGE OF 16 / 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5/7/59
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 07

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		0 7 3 2	W O	0 W 0 0	/	Mask	(0703)
		3 3	9 4 0 0	0 0 0 0	/	-54 @ 6	(0704)
		3 4		4	/		
		3 5	X B	6 3 5 0	/	<input checked="" type="checkbox"/> N @ 30	
		3 6	M	0 9 1 5	/	1 @ 1	
		3 7	D	[]	/	} Scale @ P @ R	
		3 8	D	[]	/		
		3 9	U	0 7 4 0	/	<input checked="" type="checkbox"/>	
		4 0	X C	6 3 2 2	/	N*	
		4 1	B	0 6 1 3	/	287 @ 29	
		4 2	S	[]	/	q for R shifts	
		4 3	U	0 8 4 6	/	<input checked="" type="checkbox"/>	
		4 4	X Z	0 8 0 0	/	512 @ 29	(0129)
		4 5			/		
		4 6	X C	6 3 3 2	/	1st word @ 28	
		4 7	R	0 9 3 3	/	<input checked="" type="checkbox"/> set "." exit for 2nd word	
		4 8	U	0 6 0 4	/	Read 2nd word	
		4 9	X H	6 3 3 5	/	D.P.loc	
		5 0	B	0 6 0 1	/	10 ⁴ @ 33	
		5 1	X C	6 3 3 7	/	<input checked="" type="checkbox"/> M ₁	
		5 2	X C	6 3 1 0	/	Temp P Ctr.	
		5 3	U	0 7 5 5	/		
0 0 0 0 0 0 0 1	/	5 4	7 9 Q 7	9 Q 7 8	/		
		5 5	B	0 6 2 7	/	<input checked="" type="checkbox"/> 1 @ 5 + 2 @ 11 + 3 @ 17 + 4 @ 23	
		5 6	X M	6 3 3 5	/	Dec. Pt. Loc	
		5 7	E	0 8 4 3	/	XZ0007	Save 3 bits @ 29
		5 8	X H	6 3 4 4	/	Dec. Pt. Index	
		5 9	X A	6 3 1 0	/	<input checked="" type="checkbox"/> Temp P ctr.	
		6 0	U	0 8 0 0	/		
0 0 0 0 0 0 0 3	/	6 1	1 Q 0	1 Q 0 0	/	Mask	(0639)
		6 2	9 4 0 0	0 0 0 0	/	-54 @ 6	(0640)
		6 3		2	/	<input checked="" type="checkbox"/> 1 @ 30	(0620)(0813)

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30, RPC-4000 USERS ORGANIZATION - POOL			PAGE OF 17 / 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY. R.A. Koenig	PROGRAM CHECKED BY: POOL Review
PROBLEM: Floating Point Interpreter (With Trace)			DATE 5-7-59
			TRACK 08

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
		0 8,0 0	X C	6 3 4 3			Store P Ctr.
		0 1	X B	6 3 4 4			Dec. Pt. Index
		0 2	A	0 8 2 4		Z1037	
		0 3	Y	0 8 2 5			Set up Mask for Remov- ing Dec. Pt.
		0 4	A	0 4 5 4		4 @29	
		0 5	Y	0 8 3 4			
		0 6	U	0 8 2 5			
, 0 0 0 0 0 0 3		0 7					
		0 8				10 @ 31	(0822)
		0 9				Mask	(0951)
		1 0	R	0 8 5 3			Set up Here N Neg
		1 1	U	0 7 0 7			
		1 2	U	1 0 4 9			Neg. Exit → Complement Fraction
		1 3	A	0 7 6 3		1 @ 30	
		1 4	X H	6 3 5 0		N @ 30	Normalize Loop
		1 5	S	0 7 0 1		8 x 10 ⁷ @ 30	
		1 6	T	0 8 1 8		→ N Not Normalized	
		1 7	U	0 8 6 3		→ N Normalized	
		1 8	X B	6 3 4 7		R Ctr.	Normalize Loop
		1 9	A	0 7 3 4		1 @ 29	
		2 0	X H	6 3 4 7		R Ctr.	
		2 1	X B	6 3 5 0		N	
		2 2	N	0 8 0 8		10 @31	
		2 3	U	0 8 1 4			
		2 4	Z	1 0 3 7		Lo Mask #2	Table
		2 5	B	[]		Mask #2	
		2 6	X E	6 3 0 5		Original Word	
		2 7	M	0 6 6 3		1 @ 6	
		2 8	X H	6 3 0 7		L.H. Portion	
		2 9	U	0 8 3 3			
		3 0	C	0 8 3 1			
		3 1	[]				Print Operation Char. in Tracing

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30, RPC-4000 USERS ORGANIZATION - POOL				PAGE 18 OF 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 08

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	Q 8,3 2	U	1 1,1 7	/		
		3 3	X, B	6 3,0 5	/		Original Word
		3 4	E	[]	/		Save R.H. Portion
		3 5	X, A	6 3,0 7	/	⊗	L.H. Portion
		3 6	U	Q 6,3 4	/		→ Return to Binarize
		3 7	X, C	6 3,0 2	/		} Read Address
		3 8	X, P	Q 0,0 3	/		
		3 9	X, I	Q 0,0 4	/	⊗	
		4 0	E	Q 8,6 2	/	w3Jw3J	Trim to BCD
		4 1	X, A	6 3,2 7	/	N ₁	
		4 2	U	Q 7,0 3	/		
		4 3	X, Z	Q 0,0 7	/	⊗ Mask	(0757)
		4 4	B	Q 0,0 0	/		<u>Here on Z or N : Stop Order</u>
		4 5	U	Q 3,3 6	/		
		4 6	S	[]	/		q from P shifts
		4 7	U	Q 8,4 9	/	⊗	
		4 8	Z	1 0,2 4	/		Lo q table (0905)
		4 9	X, H	6 3,2 1	/		} Standardization
		5 0	X, B	6 3,2 2	/	N*	
		5 1	N	Q 8,5 9	/	⊗ 1 @ 30	Loop
		5 2	U	Q 8,5 3	/		
		5 3	T	[]	/		Exit from Std.
		5 4	X, C	6 3,2 2	/	N*	
		5 5	S	Q 7,3 4	/	⊗ 1 @ 29	
		5 6	X, A	6 3,2 1	/		q @ 29
		5 7	U	Q 8,4 9	/		
, 0 0 0 0 0 0 5	/	5 8	5, G, 3 W	8 G Q 8	/		Group - Exit (0936)
		5 9		2	/	⊗ 1 @ 30	(0851,1009)
		6 0		2	/	1 @ 30	(0624)
		6 1	5, G, 3 W	8 G Q 6	/		Group - Exit -1 @ 30
		6 2	W 3	J W 3 J	/		Mask (0840)
		6 3	B	Q 9,3 5	/	⊗ (Z1014)	Lo 10 ^k Table

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30, RPC-4000 USERS ORGANIZATION - POOL				PAGE OF 19 / 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 09

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	0,9,0,0	X,A	6,3,4,3	/		P Ctr.
		0,1	Y	0,7,3,7	/		Set up P divide
		0,2	A	0,7,3,1	/	XZ0010	
		0,3	Y	0,8,4,6	/	X	Set up P adj. of q
		0,4	X,B	6,3,4,7	/		R Ctr.
		0,5	A	0,8,4,8	/	Lo of q Table	(Z1024)
		0,6	Y	0,7,4,2	/		Set up R adj. of q
		0,7	U	0,9,0,8	/	X	
		0,8	S	0,7,3,0	/	10 @ 29	
		0,9	Y	0,7,3,8	/		Set up R divide
		1,0	U	0,7,3,5	/		Here Exit from Input
		1,1	X,P	1,6,6,1	/	X	c.r.
		1,2	U	0,9,6,2	/	→ To delay	and Exit
		1,3	X,H	6,3,6,3	/	N ₂	
		1,4	U	0,9,1,8	/		
0,0,0,0,0,0,3	/	1,5	4,0,0,0,0,0,0,0	/	X	1 @ 1	(0736)
		1,6	8,3,2,0,0,0,0,0	/		-3996 @ 12	(0644)
		1,7	8,0,1,3,8,8,0,0	/		-16,677,216 @24	(0652)
		1,8	E	0,6,6,1	/	WJ000	
		1,9	M	0,6,6,2	/	X	-63/64 @0
		2,0	X,A	6,3,6,3	/	N ₂	
		2,1	U	0,9,5,0	/		
		2,2			/		
		2,3	H	0,0,4,2	/	X	F.P. Acc. Here complete Add
		2,4	B	0,0,4,1	/		} Δ Exp. Acc by 1
		2,5	A	0,3,6,1	/		
		2,6	H	0,0,4,1	/		
		2,7	U	0,2,1,3	/	X	→ To Standarize
		2,8	A	0,2,5,0	/	1 @ 30	} Here N Neg in
		2,9	T	0,1,4,3	/	O.K. to Std.	
		3,0	U	0,0,1,1	/	Set Acc = 0	} & Next Inst.) Std.
		3,1			/	X	

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30, RPC-4000 USERS ORGANIZATION - POOL			PAGE OF 20 / 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY R.A. Koenig	PROGRAM CHECKED BY POOL Review
PROBLEM: Floating Point Interpreter (With Trace)			DATE 5-7-59
			TRACK 09

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	09 3 2	A	0554	/	1 @ 30	
		3 3	U	[]	/		Bin. Exit w/ Dec. Pt.
		3 4	X,Z	0024	/	24 @ 29	(0048)
		3 5	Z	1014	/	Lo 10 ^k Table	(0863)
		3 6	A	0858	/		Group - Exit
		3 7	A	0602	/		Exit
		3 8	R	0853	/		Set up Pos Exit
		3 9	U	0708	/		
		4 0	U	0953	/	→ Store Word	
		4 1	X,C	6320	/		} Here N = 0 after all Binirization & Assembly
		4 2	X,C	6321	/		
		4 3	X,C	6322	/		
		4 4	U	0954	/		} Here I0000 : Fill Sequentially
		4 5	R	0960	/		
		4 6	U	0837	/	Read Add	
		4 7	U	0948	/		
		4 8	B	1036	/		} Δ Address for Seq. Fill
		4 9	A	0628	/	1 @ 29	
		5 0	H	1036	/		
		5 1	X,C	6330	/	Dump	
		5 2	U	1000	/		Read 1 st Word
		5 3	X,B	6321	/	Exp @ 29	
		5 4	H	0041	/	Exp Acc.	
		5 5	X,B	6322	/	Fr. Std	
		5 6	H	0042	/	F.P.ACC.	
		5 7	B	1036	/		Address
		5 8	R	0137	/		} Store N
		5 9	U	0138	/		
, 000 0004	/	6 0	U	[]	/		Exit on Single or Seq. Fill
		6 1		400	/		
		6 2		2	/	1 @ 30	(0726)
		6 3	U	[]	/	Exit from Input Section	

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LGP-30 CODING SHEET

PREPARED FOR: LGP-30, RPC-4000 USERS ORGANIZATION - POOL				PAGE 21 OF 24
JOB NO.	PROGRAM NO. AI-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review	DATE 5-7-59
PROBLEM: Floating Point Interpreter (With Trace)				TRACK 10

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	⊗					
		1,0,0,0	X,C	6,3,4,3	/		
		0,1	X,P	0,0,1,6	/		
		0,2	X,I	0,0,1,7	/		
		0,3	N	0,0,1,8	/	⊗	
		0,4	T	0,8,1,0	/		
		0,5	S	1,0,3,4	/		
		0,6	T	0,9,3,8	/		
		0,7	S	0,6,3,6	/	⊗	
		0,8	T	0,9,3,7	/		
		0,9	S	0,8,5,9	/		
		1,0	T	0,9,1,1	/		
		1,1	S	0,8,6,1	/	⊗	
		1,2	T	0,9,3,6	/		
		1,3	U	0,8,3,7	/		
0,0,0 0,0,2 1	/	1,4	7,W W,W	W,W,W,Q	/	10 ⁰ @ 0	} 10 ^k Table
		1,5	5,0	0,0,0,0,0,0	/	⊗ 10 ¹ @ 4	
		1,6	6,4	0,0,0,0,0,0	/	10 ² @ 7	
		1,7	7,K	0,0,0,0,0,0	/	10 ³ @ 10	
		1,8	4,Q	2,0,0,0,0,0	/	10 ⁴ @ 14	
		1,9	6,1	F,8,0,0,0,0	/	⊗ 10 ⁵ @ 17	
		2,0	7,F	1,2,0,0,0,0	/	10 ⁶ @ 20	
		2,1	4,J	4,G,4,0,0,0	/	10 ⁷ @ 24	
		2,2	5,W	5,Q,1,0,0,0	/	10 ⁸ @ 27	
		2,3	7,7	3,5,9,4,0,0	/	⊗ 10 ⁹ @ 30	
		2,4		0	/	0 @ 29	} q Table
		2,5		1,0	/	4 @ 29	
		2,6		1,J	/	7 @ 29	
		2,7		2,8	/	⊗ 10 @ 29	
		2,8		3,8	/	14 @ 29	
		2,9		4,4	/	17 @ 29	
		3,0		5,0	/	20 @ 29	
		3,1		6,0	/	⊗ 24 @ 29	

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 PORT CHESTER, NEW YORK

LGP-30 CODING SHEET

PREPARED FOR: LGP-30, RPC-4000 USERS ORGANIZATION - POOL			PAGE OF 22 / 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY: R A. Koenig	PROGRAM CHECKED BY: POOL Review
PROBLEM: Floating Point Interpreter (With Trace)			DATE 5-7-59
			TRACK 10

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		1 0 3 2		6 J	/	27 @ 29	} Balance of q Table
		3 3		7 8	/	30 @ 29	
		3 4		2	/	Delay & 1 @ 30	(1005)
		3 5	U	0 0 0 0	/	<input checked="" type="checkbox"/> →	Interpret next Inst.
, 0 0 0 0 0 1 0	'	3 6	[/	Address	(0948, 0950, 0921)
		3 7	7 9 Q	7 9 Q 0 0	/		} Mask # 1
		3 8	7 9 Q	7 8 0 0 0	/		
		3 9	7 9 Q	0 0 0 0 0	/	<input checked="" type="checkbox"/>	} Decimal Point Masks
		4 0	7 8 0	0 0 0 0 0	/		
		4 1		0	/		} Mask # 2
		4 2		7 8	/		
		4 3		1 Q 7 8	/	<input checked="" type="checkbox"/>	} Bring Sub. (Trace)
		4 4		7 9 Q 7 8	/		
		4 5	1 Q	7 9 Q 7 8	/		} Here N Neg. Complement N*
		4 6	R	Q 1 1 9	/		
		4 7	U	Q 0 3 2	/	<input checked="" type="checkbox"/>	} Here P0000 Print Acc.
		4 8	U	1 0 5 6	/		
		4 9	X C	6 3 0 7	/		} To next command
		5 0	X S	6 3 2 2	/		
		5 1	X H	6 3 2 2	/	<input checked="" type="checkbox"/>	} Complete Bring Exp. Acc.
		5 2	U	Q 9 5 3	/		
		5 3	R	Q 5 2 4	/		} Enter Tracing Mode Here
		5 4	U	Q 5 5 5	/		
		5 5	U	Q 0 1 3	/	<input checked="" type="checkbox"/> →	} Exp
		5 6	X B	6 3 3 1	/		
		5 7	U	1 1 5 8	/		} Complete Bring Exp. Acc.
		5 8			/		
		5 9	X B	6 3 3 1	/	<input checked="" type="checkbox"/> E _B	} F _B
		6 0	H	Q 0 4 1	/		
		6 1	X B	6 3 3 3	/		} Enter Tracing Mode Here
		6 2	U	Q 3 2 1	/		
		6 3	B	Q 0 0 0 0	/	<input checked="" type="checkbox"/>	

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 PORT CHESTER, NEW YORK

LGP-30 CODING SHEET

PREPARED FOR: LGP-30, RPC-4000 USERS ORGANIZATION - POOL			PAGE 23 / 24
JOB NO.	PROGRAM NO. AL-121	PROGRAM PREPARED BY: R.A. Koenig	PROGRAM CHECKED BY: POOL Review
PROBLEM: Floating Point Interpreter (With Trace)			DATE 5-7-59
			TRACK 11

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		1100	R	1123	/		} Print Loc of Instr.
		01	U	1121	/		
		02	U	0637	/		
		03	X,B	6330	/	<input checked="" type="checkbox"/>	Instr. to be Interpreted
		04	M	0026	/		1 @ 14
		05	E	1134	/		XZ0015 Save order bits @ 29
		06	S	1136	/		5 @ 29
		07	T	0008	/	<input checked="" type="checkbox"/>	→ Z,B,Y,R,I Continue
		08	S	1130	/		1 @ 29
		09	T	0654	/		→ D Print Contents of Memory & Continue
		10	S	0553	/		1 @ 29
		11	T	0008	/	<input checked="" type="checkbox"/>	→ N → Continue
		12	S	0734	/		1 @ 29
		13	T	0654	/		→ M → Print Contents of Mem.
		14	S	1138	/		6 @ 29
		15	T	0008	/	<input checked="" type="checkbox"/>	→ P,E,U,T,H,C, Continue
		16	U	0654	/		Here A or S Command
		17	X,B	6330	/		Instruction
		18	R	1123	/		} Print Add. portion of Instr.
		19	U	1121	/	<input checked="" type="checkbox"/>	
		20	U	1103	/		→ Determine type of Order
		21	R	1139	/		} Print Address
		22	U	1124	/		
		23	U	[]	/	<input checked="" type="checkbox"/>	Exit Address Print
		24	X,H	6353	/		Address
		25	M	0530	/		1 @ 6
		26	E	0232	/		(XZ0063) Save sector bits @ 29
		27	R	1157	/	<input checked="" type="checkbox"/>	} Print Track Portion
		28	U	1140	/		
		29	B	0232	/		(XZ0063)
		30	X,Z	0001	/		Delay & 1 @ 29 (1108)
		31	X,E	6353	/	<input checked="" type="checkbox"/>	Address

Royal McBee Corporation
 DATA PROCESSING DIV.
 PORT CHESTER, NEW YORK

LGP-30 CODING SHEET

PREPARED FOR: LGP-30, RPC-4000 USERS ORGANIZATION - POOL			PAGE 24 / 24
JOB NO.	PROGRAM NO. A1-121	PROGRAM PREPARED BY R.A. Koenig	PROGRAM CHECKED BY: POOL Review
PROBLEM: Floating Point Interpreter (With Trace)			DATE 5-7-59
			TRACK 11

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	/						
	/	<input checked="" type="checkbox"/>					
		1,1,3,2	R	1,1,5,7	/		} Print Sector Characters
		3,3	U	1,1,4,0	/		
		3,4	XZ	0,0,1,5	/	Delay & 15 @ 29	(1105)
		3,5	XP	0,3,0,0	/	<input checked="" type="checkbox"/> Space	
		3,6	XZ	0,0,0,5	/	Delay & 5 @ 29	(1106)
		3,7	XP	0,3,0,2	/	Space	
		3,8	XZ	0,0,0,6	/	Delay & 6 @ 29	(1114)
		3,9	U	1,1,2,3	/	<input checked="" type="checkbox"/>	
		4,0	XH	6,3,1,2	/	T or S @ 29	
		4,1	D	0,2,4,9	/	10 @ 29	
		4,2	E	0,6,0,0	/	XZ0700	Save 3 sector bits
		4,3	XH	6,3,5,8	/	<input checked="" type="checkbox"/> S/10 @ 23	
		4,4	N	0,0,3,0	/	4 @ 31	
		4,5	A	0,6,0,3	/	XP0205	
		4,6	C	1,1,4,7	/		
		4,7	[/	<input checked="" type="checkbox"/>	Print 1st Character
		4,8	B	0,2,4,9	/	10 @ 6	
		4,9	XM	6,3,5,8	/	S/10 @ 23	
		5,0	XA	6,3,1,2	/	T or S @ 29	
		5,1	M	0,5,2,3	/	<input checked="" type="checkbox"/> -1 @ 0	
		5,2	N	0,2,6,0	/	4 @ 25	
		5,3	A	0,6,0,3	/	XP0205	
		5,4	C	1,1,5,6	/		
		5,5	U	1,1,5,6	/	<input checked="" type="checkbox"/>	
		5,6	[/		Print 2nd Character
		5,7	U	[/		Exit 2 digit Print
		5,8	S	0,5,4,5	/	256 @ 29	} Print Contents of Memory Location
		5,9	XC	6,3,1,6	/	<input checked="" type="checkbox"/>	
		6,0	XB	6,3,3,3	/	F _B	
		6,1	R	0,5,2,4	/		
		6,2	U	0,5,2,1	/		
		6,3	U	0,0,0,3	/	<input checked="" type="checkbox"/>	Execute Operation

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