Fred Grenberger

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IBM

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INTRODUCTION

Technical Newsletter Number 1 is the first of a series to be published by the Applied Science Department of the International Business Machines Corporation. The purpose of these Newsletters is to allow rapid interchange of information between computers concerning computational methods on IBM punched-card equipment.

Technical Newsletter Number 1 describes general purpose control panel diagrams which have been used successfully. Three of these diagrams are for the IBM Card-Programmed Electronic Calculator. The fourth diagram is for the IBM Type 604 Electronic Calculator.

1.

604 Electronic Calculator Control Panels for Multiply, Divide, and Square Root on the Card-Programmed Electronic Calculator.

D. W. Pendery International Business Machines Corporation

IBM

ALL VALUES ASSUMED LESS THAN I.O

 $a_{1-10} \times b_{1-10} = c_{1-10}$

ELECTRONIC CALCULATING PUNCH-TYPE 604-PLANNING CHART APPLICATION CARD PROG. CALCULATOR PROBLEM MULTIPLICATION - 10 DECIMALS FACTOR STORAGE GENERAL STORAGE ASSIGNMENT ASSIGNMENT 6-4 8-6 MULT 6·4 (a·6) OPERATION - NOTES COUNTER $\begin{array}{c|c} a_{l-2} & b_{l-2} \\ \hline \hline \\ x x \\ \hline \end{array}$ READ ROFS3, RI + ROFSI-2, RI+, RI 3rd ROCTR, RIMQ 4 RRCTR, RIGS3-4, RO6th 01-5 X b 3-10 ROGSI-2, MULT + 6 RRCTR, RIFSI-2, RO6th □ 6-10 XXXXX ROGS 3-4, RIMQ RO ae-lox pl-5 ROFS4, MULT + 9 RRCTR, RIGS3-4, RO 3rd 06-10 x b3-10 ROGSI-2, MULT + " ROFS1-2, RI+ XXXXXXXXXXXXXX ROGS3-4, RI + XXXXXXXXXXXXXX ± ADJ, RI3rd 8 ELECTRO 20 PUNCH

ALL VALUES ASSUMED LESS THAN 1.0

 $\frac{p^{1-10}}{a^{1-10}} = c^{1-10}$

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SUPPRESSED -EXCEPT FOR b₉₋₁₀= RRCTR, RIFSI-2 ROGSI-2, RI+, RI 3rd ROFS4, RI+ NOTES: 6 RRCTR, RIGSI-2 1 RIFS3, RIFS4 ROFSI-2, RI+, RI6th ROFS3, RI+, RI 4th 5 ROGS1-2, DIVIDE, RRCTR, RIGS3-4. ROGS3-4, RI+, RI6th FUNCTION ROFS4, RIGS3-4, RI4th CORR. REM. NAME OR ROGS3-4, MULT. — RO ROMQ, RIGS3-4 CARD ROGSI-2, DIVIDE RRCTR ROGS3-4, RI+, RI6th ş PROMQ, RI+ ELECTRO PUNCH.

ALL VALUES ASSUMMED LESS THAN I.O $X_n = .XXXXXXXX$ $X_{n+1} = \frac{1}{2} \left(X_n + \frac{N}{X_n} \right)$

PAGE 1 OF 2

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The "DUZ" General -Purpose Control Panel for the IBM type 604 Electronic Calculator

William Bell Telecomputing Corporation

The "DUZ" General-Purpose Control Panel is designed for calculation of

- 1. Eight-digit by eight-digit multiplication.
- 2. Eight-digit by eight-digit division.
- 3. Addition of eight-digit numbers.
- 4. Subtraction of eight-digit numbers.
- 5. Summation of successive eight-digit numbers.
- 6. Differencing of successive eight-digit numbers.
- 7. Multiplication of eight-digits numbers by a five-digit constant.

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A General-Purpose 604 Board for the Card-Programmed Electronic Calculator

Donald B. MacMillan and Richard H. Stark

This Control Panel is designed after the pattern suggested in the preliminary manual on the calculator. It performs the elementary arithmetic operations, and extracts square roots. It does all of these operations to 10digit accuracy, using 10-digit factors.

The board also has provisions for transferring factors and results among the 604 storage units. It provides a 10-digit storage unit in the 604, in which a number may be retained through several card cycles, providing neither division nor square root is done. It provides for the summary punching of two 10-digit numbers from the 604. It provides one operation in addition to the elementary ones; this is multiplication followed by addition or subtraction:

AB + D.

Four 10-digit electronic storage units are set up: A, B, C, and D.

C is in the counter, and D is all general storage, so that summary punching may be done from both of these. The counter is reset on the first program; it is suggested that channel C common on the tabulator be wired to counter RO, so that a result may be both stored and summary punched.

Operation 1 is addition.

A + B = C

Operation 2 is subtraction.

A - B = C

Operation 3 is multiplication.

 $A \cdot B = C$

Paper 3.

Operation 4 is division.

Operation 5 is square root.

A \div B = C This operation is subject to the restriction A \langle B.

 \sqrt{A} = C The number 99999 99999 must be entered on channel B, to serve as a first guess at \sqrt{A} . The root will be taken as though a period appeared to the left of the ten digits of A.

Operation 6 is transfer of C to A at the end of the calculation.

Operation 7 interchanges the numbers in B and D before calculation starts.

Normally, C is read into D after each calculation, so that the result of the calculation appears in both C and D. Operation 8 prevents this, so that whatever was in D at the beginning of the calculation is preserved, providing it has not been destroyed by the calculation.

If the machine is not instructed to do any of operations 1 through 5, A will be transferred to C.

There are two combinations possible among the first five operations. They are 1 and 3, and 2 and 3. The calculations performed with these double instructions are, respectively, AB + D, and AB - D. If operation 7 is added to one of these combinations, the resulting calculation is AD + B or AD - B. This finds particular use in the evaluation of polynomials.

Storage A is undisturbed by calculation, except division. Storage B is destroyed by multiplication, division, and square root. It is partially destroyed by addition and subtraction; this partial destruction makes it useless for multiplication, but does not affect its usefulness for other calculactions or summary punching. Storage D is destroyed by division and square root. It is undisturbed

by addition and subtraction. It is partially destroyed by multiplication; this partial destruction is like that described for B, above.

One of the requirements under which this control panel was designed is peculiar to non-net balance operation. Referring to the programming of this control panel, notice that only two of the three positions of GS 3 entry are to be wired to channel exit hubs (on the accounting machine control panel). The other hub will be unwired. With this wiring, if a positive figure or a negative true figure is read into GS 3, the unwired position will go to zero, but if a complement figure is read into GS 3, the unwired position will receive a nine (while the two wired positions convert the complement to true figures). The unwanted nine may be eliminated by wiring on the accounting machine control panel, at the cost of tying up selectors (channel minus may be wired to the vacant positions, but must be selected out whenever a true negative figure is on the channel); we have designed this board to handle the problem in the 604.

STORAGE ASSIGNMENT:

A: First eight digits, FS 1 & 2, last two digits, GS 3 (pos. 3-2).

B: First eight digits, FS 3 & 4, lost five digits, MQ.

C: Counter (pos. 13-4).

D: First eight digits, GS 1 & 2, last five digits, GS 4.

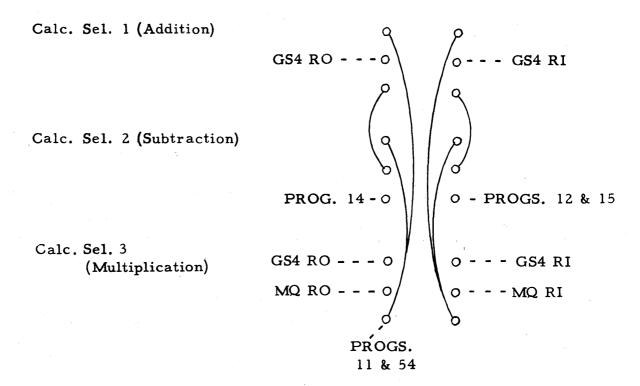
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H		XX	71:	X 55	Half Add	CIA UN - UNLY	Into 3	0	
\vdash		1	+	× 56	RO	FS 384 ON VT BT FOR SAL.P.U. OTHER	Out of 6	None	
H	\vdash	\top	†		RO	GS 18 2	Out of 6	8	
	\vdash	+	+		RO	GS 4	Out of 4	8	
\vdash	\vdash		+		RO	FS 18 2	Out of 6	6	
-	\vdash	+	+		RO	GS 3	Out of 3	6	
	لــا		ㅗ	LOV	INU	160 0	COI OI S		1

Paper 3., con't.

NOTE TO PROGRAMS 12, 14, and 15:

On these three programs the MQ order should be given when addition or subtraction is being done, unless multiplication is also being done; the GS 4 order should be given whenever multiplication is being done, without exception; and the GS 4 order should be given when division or square root is being done. A suggested wiring for this is:



KEY TO SUPPRESSION:

Suppression Type O: These programs should be active when any of operations 1-5 is taking place, and otherwise suppressed.

Suppression Type 1: These programs should be suppressed only when multiplication is taking place, and otherwise active.

- Suppression Type 2: These programs should be active when division or square root is taking place, and otherwise suppressed.
- Suppression Type 3: These programs should be active only on multiplication.
- Suppression Type 4: These programs should be active only on division.
- Suppression Type 5: These programs should be active only on square root.
- Suppression Type 6: These programs should be active only on C -> A transfer.

 They should always be suppressed on positive balance.
- Suppression Type 7: These programs should be active only on D ←→ B interchange.
- Suppression Type 8: These programs should be suppressed only on D preservation.

The suppression must be wired so as to use only three positions on calculate selectors Nos. 4 (division) and 5(square root) together.

R & R and RO, when they appear in the Read-Out column, mean counter Read-Out and Reset, and Counter Read-Out, respectively. The symbols x and ÷, where they stand alone in the Read-In column, refer to the Function Control hubs on the 604 control panel, and mean multiply + and Divide, respectively.

When the symbols +, -, x, +, \sqrt{appear} with orders in the programming, they indicate how the orders must be selected so the programs may be used for several purposes. For example, in the Read-Out section of program 11, we have "GS4 on x, MQ other." The program hub would be wired through a position of selector number 3 (multiplication), so that when the selector is transferred, the connection goes to GS4 Read-Out, and when it is normal, the connection goes to MQ Read-Out.

We will be glad to answer questions about the wiring or programming of this control panel, or about the wiring of an accounting machine control panel to go with it.

604 Electronic Calculator Diagrams for the calculation of Sin X, Cos X, e^{x} , $e^{-x^{2}}$, Sinh X, and Cosh X on the Card-Programmed Electronic Calculator

B. Oldfield U. S. Naval Ordnace Test Station

The 604 wiring diagram outlined, when used in conjunction with the combination, will compute Sin x, Cos x, e^x , e^{-x^2} , Sin h x, and Cos h x very rapidly. It was primarily wired for sine and cosine and computes the other functions with a small amount of additional selection. One card is required with no additional instruction cards. The time required is approximately two and one half cycles, depending on the size of x. Nine hundred sines and nine hundred cosines have been computed $\left[0 \le x \le 90^{\circ} \text{ in intervals of } .1^{\circ}\right]$ in a total time of 30 minutes. The functions were computed to seven decimal places with the following results:

For Cos x

exact to seven decimal places	296	angles
one digit too small	20	t.t
one digit too large	315	. #
two digits too large	190	. 11
three digits too large	72	. 11
four digits too large	7	
Total	900	

For Sin x

exact to seven decimal places		439	angles
one digit too large		42	11
one digit too small		363	THE STATE OF
two digits too small		55	11
three digits too small		1	- "
	Total	900	

This was more accuracy than we require at the moment so no attempt has been made to improve the results. You will notice considerable bias, especially in the cosine x, which could undoubtedly be improved. The accuracy of the remaining functions was not investigated, but it seems reasonable to expect corresponding accuracies if an adequate number of terms are computed. The actual speed natually depends on the punching required; by punching seven angles at a time, the overall speed can be considerably increased.

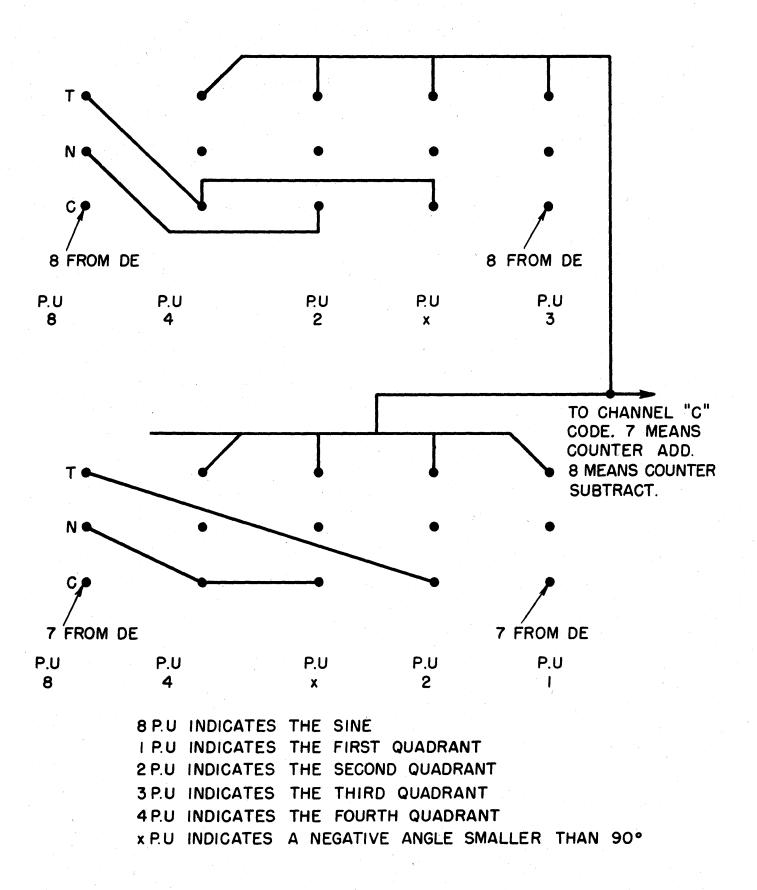
Use the 604 control panel as follows:

Function to be computed	Selectors to be picked up			
Sin x	8			
Cos x	7			
e ^{x}	1, 4, 5, 6, 7			
e -x 2	4, 5, 7			
Sin h x	6, 8			
Cos h x	6, 7			

We require the sine and cosine in any quadrant and also for negative angles smaller than 90°. The following selector system has been very useful.

Step (1) The angles expressed in min and sec are run through a 604 and converted to radians in the first quadrant. This is done by identifying the quadrant that the angle is in with a one, two, three or four and using this identification as a means of selection.

Step (2) The cards are put through the combination computing the sine or cosine and supplying the proper sign by emitting the "C" channel code that tells the accounting machine counters to add or subtract by the following selection. An eight in the operations channel computes the sine while a seven will compute the cosine. A seven or an eight along with the quadrant identification is sufficient to select the proper sign.



Read in $\theta \rightarrow$ FS 1 and 2 and GS 1 and 2

 θ is in radians with seven decimals.

$$\frac{x^{n-2}}{(n-2)}$$
 occupies FS 1 and 2

n is in GS 3 and 4

- (1) GS 1 and 2 \rightarrow ctr.
- (2) ctr. \rightarrow MQ

(3) ctr. -> GS 1 and 2 Reset - out of 6th

- (4) FS 1 and 2 RO Multiply
- (5) GS 1 and 2 \longrightarrow MQ
- (6) ctr. → GS 1 and 2 Reset out of 6th
- (7) GS 1 and 2 \rightarrow ctr.
- (8) FS 1 and 2 RO Multiply
- (9) 1/2 adj. \rightarrow 2nd
- (10) ctr. GS 1 and 2 out of 3rd Reset

- Wired normal through
- Calculator Selector #1

If #1 is picked up, programs 1-10 are suppressed.

also if GSPU is active

prog. 1 - 14 are

suppressed

(11) Digit emit 1 → MQ into 5th

Start Cosine if cal. se-

(12) $MQ \rightarrow FS 1$ and 2 into 4th

lector #7 is picked up.

(13) $1 \rightarrow GS 3$ and 4 (emitted)

Start Sine if cal. sel.

#8 is picked up.

(14) FS 1 and 2 \rightarrow FS 3 and 4

Program active if either cal. sel. #7 or cal. sel. #8 is picked up.

- (15) FS 1 and 2 \longrightarrow ctr.
- (16) ctr. → MQ
- (17) ctr. -> FS 1 and 2 Reset out of 6th

- (18) GS 1 and 2 RO Multiply
- (19) FS 1 and 2 → MQ
- (20) ctr. → FS 1 and 2 Reset out of 6th
- (21) FS 1 and 2 \rightarrow ctr.
- (22) GS 1 and 2 RO Multiply
- (23) 1/2 adj \rightarrow 2nd
- (24) ctr. -> FS 1 and 2 Reset out of 3rd
- (25) GS 3 and $4 \rightarrow ctr$.
- (26) emit 1 → ctr.
- (27) ctr. \rightarrow MQ
- (28) emit 1 → ctr. If cal. sel. #4 is picked up, suppress this step.
- (29) ctr. -> GS 3 and 4 Reset
- (30) GS 3 and 4 RO Multiply

If cal. #5 is picked up,

(31) ctr. \rightarrow MQ - Reset

suppress 30 and 31.

- (32) GS 3 and $4 \rightarrow$ ctr.
- (33) GS 3 and $4 \rightarrow MQ$

This program is suppressed unless cal. #5 is picked up.

- (34) $MQ \rightarrow ctr. into 6th$
- (35) ctr. \rightarrow GS 3 and 4
- (36) FS 1 and 2 \rightarrow ctr. into 3rd
- (37) $MQ \rightarrow FS 1$ and 2 into 6th
- (38) FS 1 and 2 RO Divide
- (39) GS 3 and 4 \rightarrow FS 1 and 2
- (40) ctr. \rightarrow GS 3 and 4 Reset

- (41) GS 3 and 4 \rightarrow ctr. into 6th
- (42) MQ \longrightarrow GS 3 and 4
- (43) FS 1 and 2 RO Divide
- (44) ctr. Read out and Reset
- (45) $MQ \rightarrow ctr.$
- (46) GS 3 and 4 \rightarrow ctr. into 6th
- (47) 1/2 adj. \rightarrow 2nd
- (48) FS land 2 → MQ
- (49) MQ \rightarrow GS 3 and 4
- (50) ctr. FS 1 and 2 out of 3rd Reset
- (51) GS 3 and 4 \rightarrow ctr. negative
- (52) $1 \rightarrow \text{ctr. into 2nd}$
- (53) $1 \rightarrow \text{ctr. into 1st B. T. for step. Sup.}$
- (54) Ctr. Reset Group Sup. Drop out.
- $(55) \quad 1 \longrightarrow MQ$

If cal. #6 picks up programs 55-56 - 57 will be suppressed.

- (56) FS 1 and 2 RO Multiply negatively
- (57) ctr. -> FS 1 and 2 (Doesn't reset)
- (58) FS 3 and 4 \rightarrow ctr.
- (59) FS 1 and 2 \rightarrow ctr.

This program will be active only if cal. sel. #6 is picked up.

- (60) ctr. → FS 3 and 4 Reset Prog. Repeat and GSPU *
- * Step No. 60 suppressed on a negative balance.



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