

IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZKCD-A-D
PRODUCT NAME: MAIN MEMORY, JUMP AND CRAM TESTS ON MICRO-PROCESSOR
DATE: MAY 1977
MAINTAINER: DIAGNOSTICS
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ABSTRACT

The function of the KMC11 diagnostics is to verify that the option operates according to specifications. The diagnostics verify that there are no malfunctions and that all operations of the KMC11 are correct in its environment.

Parameters must be set up to alert the diagnostics to the KMC11 configuration. These parameters are contained in the STATUS TABLE and are generated in two ways: 1) Manual input - the operator answers questions. 2) Autosizing - the program determines the parameters automatically.

DZKCE tests the KMC11-AR micro-processor (MB204-YA) with low speed cram, or the KMC11 micro-processor (MB204). It performs jump tests on the micro-processor, and tests the CRAM and other unique functions of the MB204. If a KMC11-AR (MB200-YA) and line unit (MB201) are present, free-running tests are performed. These tests are skipped if a KMC (MB204) or no line-unit is present. The best test is with a line-unit installed. DZKCE can be used as a Heat Test Diagnostic by Manufacturing.

Currently there are four off line diagnostics that are to be run in sequence to insure that if an error should occur it will be detected at an early stage.

NOTE: Additional diagnostics may be added in the future.

The four diagnostics are:

1. DZKCC [REV] Basic W/R and Micro-processor tests
2. DZKCD [REV] jump and main memory tests
3. DZKCE [REV] DDCMP Line unit tests
4. DZKCF [REV] BITSTUFF Line unit tests
5. DZKCA [REV] KMC11 CPU MICRO-DIAGNOSTICS.

2. REQUIREMENTS

2.1 EQUIPMENT

Any PDP11 family CPU (except an LSI-11) with minimum 8k memory
ASA 33 (or equivalent)
KMC11-AR (MB200-YA) or an KMC11-A (MB204) with a KMC11-DA or a
KMC11-FA

2.2 STORAGE

Program will use all 8K of memory except where ABL and BOOTSTRAP LOADER reside. Locations 2100 thru 2300; contain the "STATUS TABLE" information which is generated at start of diagnostics by manual input (questions) or automatically (auto-sizing). This area is an overlay area and should not be altered by the operator.

3. LOADING PROCEEDURE

3.1 METHOD

All programs are in absolute format and are loaded using the ABSOLUTE LOADER. NOTE: if the diagnostics are on a media such as DISK, MAGTAPE, DECTAPE, or CASSETTE; follow instructions for the monitor which has been provided on that specific media.

ABSOLUTE LOADER starting address *500

MEMORY * SIZE

4k	17
8k	37
12k	57
16k	77
20k	117
24k	137
28k	157

- 3.1.1 Place address of ABS loader into switch register.
(also place 'HALT' SW up)
- 3.1.2 Depress 'LOAD ADDRESS' key on console and release.
- 3.1.3 Depress 'START KEY' on console and release (program should now be loading into CPU)

STARTING PROCEDURE

- a. Set switch register to 000200
- b. Depress 'LOAD ADDRESS' key and release
- c. Set SWR to zero for 'AUTO SIZING' or SWR bit0=1 for manual input (questions) or SWR bit7=1 to use existing parameters set up by a previous start or a previously run KMC11 diagnostic.
- d. Depress 'START KEY' and release. The program will type Maindec Name and program name (if this was the first start up of the program) and also the following:

MAP OF KMC11 STATUS

<u>PC</u>	<u>CSR</u>	<u>STAT1</u>	<u>STAT2</u>	<u>STAT3</u>
002100	160010	045310	177777	000000
002110	160020	045320	177777	000000

The program will type 'R' and proceed to run the diagnostic. The above is only an example. This would indicate the status table starting at add. 2100 in the program. In this example the table contains the information and status of two KMC11'S. THE STATUS TABLE MUST BE VERIFIED BY THE USER IF AUTO SIZING IS DONE. For information of status table see section B.4 for help.

If the diagnostic was started with SW00=1 indicating manual parameter input then the following shows an example of the questions asked and some example answers:

HOW MANY KMC11'S TO BE TESTED?1

01
 CSR ADDRESS?160010
 VECTOR ADDRESS?310
 BR PRIORITY LEVEL? (4,5,6,7)?5
 WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYPE "2"?1
 IS THE LOOP BACK CONNECTOR ON?Y
 SWITCH PAC#1 (DDCMP LINE#)?377
 SWITCH PAC#2 (BM873 BOOT ADD)?377

Following the questions the status map is printed out as described above, the information in the map reflects the answers to the questions. If the diagnostic was started with SW00=0 and SW07=0 (AUTO-SIZING) then no questions are asked and only the status-map is printed out. If AUTO-SIZING is used the status information must be verified to be correct (match the hardware). if it does not match the hardware the diagnostic must be restarted with SW00=1 and the questions answered.

4.1 CONTROL SWITCH SETTINGS

SW 15 Set: Halt on error
SW 14 Set: Loop on current test
SW 13 Set: Inhibit error print out
SW 12 Set: Inhibit type out shell on error.
SW 11 Set: Inhibit iterations. (quick pass)
SW 10 Set: Escape to next test on error
SW 09 Set: Loop with current data
SW 08 Set: Catch error and loop on it
SW 07 Set: Use previous status table.
SW 06 Set: Halt in ROMCLK routine before clocking
micro-processor
SW 05 Set: Reserved
SW 04 Set: Reserved
SW 03 Set: Reselect KMC11's desired active
SW 02 Set: Lock on selected test
SW 01 Set: Restart program at selected test
SW 00 Set: Build new status table from questions. (If SW07=0
and SW00=0 a new status table is built by
auto-sizing)

Switch 06 and 08-15 are dynamic and can be changed as needed while the diagnostic is running. Switches 00-03 and switch 07 are static, and are used only on starting or restarting the diagnostic.

4.1.2 SWITCH REGISTER OPTIONS (at start up)

SW 01 RESTART PROGRAM AT SELECTED TEST. It is strongly suggested that at least one pass has been made before trying to select a test, the reason being is that the program has to clear areas and set up parameters. When this switch is used the diagnostic will ask 'TEST NO.?' Answer by typing the number of the test desired and carriage return to begin execution at the selected test.

SW 02 LOCK ON SELECTED TEST. This switch when used with SW01 will cause the program to constantly loop on the selected test. Hitting any key on the console will let it advance to the next test and loop until a key is hit again. If SW02=0 when SW01 is used. The program will begin at the selected test and continue normal operations.

SW 03 RESELECT KMC11'S DESIRED ACTIVE. Please note that a message is typed out for setting the switch register equal to KMC11's active. This means if the system has four KMC11s; bits 00,01,02,03 will be set in loc 'KMACTV' from the switch register. Using this switch(SW00) alters that location; therefore if four KMC11s are in the system ***DO NOT*** set switches greater than SW 03 in the up position. This would be a fatal error. do not select more active KMC11s than there is information on in the status table.

METHOD: A: Load address 200
 B: Start with SW 00=1
 C: Program will type message
 D: Set a switch for each KMC desired active.
 EXAMPLE: If you have 4 KMC's but only want to run the first and the last set SWR bits 0 and 3 = 1. PRESS CONTINUE
 E: Number (IF VALID) will be in data lights (excluding 11/05)
 F: Set with any other switch settings desired. PRESS CONTINUE.

4.1.3 DYNAMIC SWITCHES

ERROR SWITCHES

- | | | |
|----|------|---------------------------------------|
| 1. | SW12 | Delete print out/bell on error. |
| 2. | SW13 | Delete error printout. |
| 3. | SW14 | Halt on the error. |
| 4. | SW08 | Goto beginning of the test(on error). |
| 5. | SW10 | Goto next test(on error). |

SCOPE SWITCHES

1. SW06 Halt in ROMCLK routine before clocking micro-processor instruction. This allows the operator to scope a micro-processor instruction in the static state before it is clocked. Hit continue to resume running.
2. SW09 (if enabled by 'SCOPI') on an error; If an '*' is printed in front of the test no. (ex. *TEST NO. 10) SW09 is incorporated in that test and therefore SW09 is usually the best switch for the scope loop (SW14=0, SW10=0, SW09=1, SW08=0). If SW09 is not enabled; and there is a HARD error (constant); SW08 is best. (SW14=1,0, SW10=0, SW09=0, SW08=1). for intermittent errors; SW14=1 will loop on test regardless of error or not error. (SW14=1, SW10=0, SW09=0, SW08=1,0)
3. SW11 Inhibit iterations.
4. SW14 Loop on current test.

4.2 STARTING ADDRESS

Starting address is at 000200 there are no other starting addresses for the KMC11 diagnostics. (See Section 4.0)

NOTE: If address 000042 is non-zero the program assumes it is under ACT11 or XXDP control and will act accordingly after all available KMC11's are tested the program will return to 'XXDP' or 'ACT-11'.

5. OPERATING PROCEDURE

When program is initially started messages as described in section 4.0 will be printed, and program will begin running the diagnostic

5.2 PROGRAM AND/OR OPERATOR ACTION

The typical approach should be

1. Halt on error (via SW 15=1) when ever an error occurs.
2. Clear SW 15.
3. Set SW 14: (loop on this test)
4. Set SW 13: (inhibit error print out)

The TEST NUMBER and PC will be typed out and possibly an error message (this depends on the test) to give the operator an idea as to the source of the problem. If it is necessary to know more information concerning the error report; LOOK IN THE LISTING for that TEST NUMBER which was typed out and then NOTE THE PC of the ERROR REPORT this way the EXACT FUNCTION of the test CAN BE DETERMINED.

6. ERRORS

As described previously there will always be a TEST NUMBER and PC typed out at the time of an error (providing SW 13=0 and SW 12=0). in most cases additional information will be supplied in the the error message to give the operator an indication of the error.

6.2 ERROR RECOVERY

If for some reason the KMC11 should 'HANG THE BUS' (gain control of bus so that console manual functions are inhibited) an init or power down/up is necessary for operator to regain control of cpu. If this should happen; look in location 'STSTNM' (address 1202) for the number of the test that was running at the time of the catastrophic error. In this way the operator will have an idea as to what the KMC11 was doing at the time of the error.

7. RESTRICTIONS

7.1 STARTING RESTRICTIONS

See section 4. (PLEASE)
Status table should be verified regardless of how program was started. Also it is important to use this listing along with the information printed on the TTY to completely isolate problems.

7.2 OPERATING RESTRICTIONS

The first time a KMC11 diagnostic is loaded into core and run the STATUS TABLE must be set up. This is done by manual input (SM00=1) or by autosizing (SM00=0 and SM07=0). Thereafter however the status table need not be setup by subsequent restarts or even loading the next KMC diagnostic because the STATUS TABLE is overlaid. The current parameters in the STATUS TABLE are used when SM07=1 on start up.

7.3 HARDWARE CONFIGURATION RESTRICTIONS

KMC11(MB204)- Jumper W1 must be in,

LINE UNIT(MB201)- Jumpers W1, W2, and W4 must be IN. Jumpers W3, and W5 must be OUT. SW8 of E26 must be in the ON POSITION.

LINE UNIT (MB202)- Jumper W1 must be in. SW8 of E26 must be in the OFF position.

B. MISCELLANEOUS

B.1 EXECUTION TIME

All KMC11 device diagnostics will give an 'END PASS' message (providing no errors and sw12=0) within 4 mins. This is assuming SW11=1 (DELETE ITERATIONS) is set to give the fastest possible execution. The actual execution time depends greatly on the PDP11 CPU configuration and the amount of memory in the system.

B.2 PASS COMPLETE

NOTE: EVERY time the program is started; the tests will run as if SW11 (delete iterations) was up (=1). This is to 'VERIFY NO HARD ERRORS' as soon as possible. Therefore the first pass -EACH TIME PROGRAM IS STARTED- will be a 'QUICK PASS' until all KMC11's in system are tested. When the diagnostic has completed a pass the following is an example of the print out to be expected.

```
END PASS DZKCD CSR: 175000 VEC: 0300 PASSES: 000001
ERRORS: 000000
```

NOTE: The pass count and error counts are cummulative for each KMC11 that is running, and are set to zero only when the diagnostic is started. Therefore after an overnight run for example, the total passes and errors for each KMC11 since the diagnostic was started are reflected in PASSES: and ERRORS:.

8.4 KEY LOCATIONS

- Slpadr (1206) Contains the address where program will return when iteration count is reached or if loop on test is asserted.
- NEXT (1442) Contains the address of the next test to be performed.
- STSTNM (1202) Contains the number of the test now being performed.
- RUN (1500) The bit in 'RUN' always points to the KMC11 currently being tested. EXAMPLE: (RUN) 1500/00000000100000 Means that KMC11 no.06 is the KMC11 now running.

KMCRO0-KMCR17
KMST00-KMST17
(2100)-(2300)

These locations contain the information needed to test up to 16 (decimal) KMC11s sequentially, they contain the CSR, VECTOR and STATUS concerning the configuration of each KMC11.

- KMACTV (1470) Each bit set in this location indicates that the associated KMC11 will be tested in turn. EXAMPLE: (KMACTV) 1470/0000000000011111 means that KMC11 no. 00,01,02,03,04 will be tested. EXAMPLE: (KMACTV) 1470/0000000000010001 Means that KMC11 no. 00,04 will be tested.

- KMCSR (2066) Contains the CSR of the current KMC11 under test.

8.4A 'STATUS TABLE' (2100-2300)

The table is filled by AUTO SIZING or by the manual parameter input (questions) as described previously. Also if desired by user; the locations may be altered by hand (toggled in) to suit the specific configuration.

The example status map shown below contains information for two KMC11'S. the table can contain up to 16 KMC11'S. Following the map is a description of the bits for each map entry

MAP OF KMC11 STATUS

PC	CSR	STAT1	STAT2	STAT3
002100	160010	045310	177777	000000
002110	160020	016320	000000	000000

Each map entry contains 4 words which contain the status information for 1 KMC11. The PC shows where in core memory the first of the 4 words is. In the example above the first KMC'S status is in locations, 2100, 2102, 2104, and 2106. The second KMC status is located at 2110, 2112, 2114, and 2116. The information contained in each 4 word entry is defined as follows:

- CSR: Contains KMC11 CSR address
- STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS
 BIT14=1 TURNAROUND CONNECTOR IS ON
 BIT14=0 NO TURNAROUND CONNECTOR
 BIT13=0 LINE UNIT IS AN MB201
 BIT13=1 LINE UNIT IS AN MB202
 BIT12=1 NO LINE UNIT
 BITS 09-11 IS KMC11 BR PRIORITY LEVEL
- STAT2: LOW BYTE IS SWITCH PAC#1 (DDCMP LINE NUMBER)
 HIGH BYTE IS SWITCH PAC#2 (BMB73 BOOT ADD)
- STAT3: BIT0=1 PERFORM FREE RUNNING TESTS ON KMC
 (must be set manually. SEE TEST 50)

8.5 METHOD OF AUTO SIZING

8.5.1 FINDING THE CONTROL STATUS REGISTER.

The auto-sizing routine finds a KMC11 as follows: It starts at address 167700 and tests all address in increments of 10 up to and including address 167760. If the address does not time out, the following is done, the first CRAM address is written to a 125252 then it is read back. If it contains a -1 or 125252 KMC11 has been found, if not, the address is updated by 10 and the search continues. A -1 indicates a KMC11 with no CRAM, and a 125252 indicates a KMC11 with CRAM. Further tests are performed at this point to determine which line unit, if any, is installed, if a loop-back connector is installed and various switch settings on the line unit. THIS IS WHY THE STATUS TABLE MUST BE VERIFIED BY THE USER AND IF ANY OF THE INFORMATION DOES NOT AGREE WITH THE HARDWARE THE DIAGNOSTIC MUST BE RESTARTED AND THE QUESTIONS MUST BE ANSWERED. All KMC11's in the system will be found by the auto-sizer. If it does not find a KMC11 the diagnostic must be restarted and the questions answered.

8.5.2 FINDING THE VECTOR AND BR LEVEL

The vector area (address 300-776) is filled with the instruction IOT and '+2' (next address). The processor status is started at 7 and the KMC is programmed to interrupt. The PS is lowered by 1 until the KMC interrupts, a delay is made and if no interrupt occurs at PS level 3 (because of a bad KMC11) the program assumes vector address 300 at BR level 5 and the problem should be fixed in the diagnostic. Once the problem is fixed; the program should be re-setup again to get correct vector. If an interrupt occurred; the address to which the KMC11 interrupted to is picked up and reported as the vector. NOTE: if the vector reported is not the vector set up by you; there is a problem and AUTO SIZING should not be done.

8.5 SOFTWARE SWITCH REGISTER

If the diagnostic is run on an 11/04 or other CPU without a switch register then a software switch register is used to allow user the same switch options as described previously. If the hardware switch register does not exist or if one does and it contains all ones (177777) this software switch register is used.

Control:

To obtain control at any allowable time during execution of the diagnostic the operator types a CTRL G on the console terminal keyboard. As soon as the CTRL G is recognized, by the diagnostic, the following message will be displayed:

SWR=XXXXXX NEW?

Where XXXXXX is the current contents of the software switch register in octal. The software control routine will then await operator action. At which time the operator is required to type one or more of the legal characters: 1) 0 - 7, 2) line feed(<LF>), 3) carriage return(<CR>), or 4) control-U (CTRL U). No check is made for legality. If the input character is not a <LF>, <CR>, or CTRL U it is assumed to be an octal digit.

To change the contents of the SSR the operator simply types the new desired value in octal - leading zeros need not be typed. And terminates the input string with a <CR> or <LF> depending on the program action desired as described below. The input value will be truncated to the last 6 digits typed. At least one digit must be typed on any given input string prior to the terminator before a change to the SSR will occur.

When the input string is terminated with a <CR> the diagnostic will continue execution from the point at which it was interrupted. If a <CR> is the only thing typed the program will continue without changing the SSR. The <LF> differs from the <CR> by restarting the program as if it were restarted at address 200.

If a CTRL U is typed at any point in the input string prior to the terminator the input value will be disregarded and the prompt displayed (SSR = XXXXXX NEW?).

To set the SSR for the starting switches, first load the diagnostic, then hit CTRL G, then start the diagnostic.

APT/ACT/XXDP/SLIDE

THIS DIAGNOSTIC IS APT/ACT/XXDP/SLIDE COMPATIBLE USER WOULD BE ABLE TO RUN IT UNDER APT/ACT/XXDP ENVIRONMENT.

NOTE: FOR MANUFACTURING PURPOSE ONLY ITS DESCRIBED HOW TO RUN UNDER APT ENVIRONMENT.

ETABLE SETTING FOR APT TO RUN UNDER APT

FIRST PASS TIME:

LONGEST TEST TIME:

ADDITIONAL TEST TIME:

ALL THE ABOVE PARAMETERS ARE DEPENDENT ON PARTICULAR DIAGNOSTICS AND SHOULD BE LOADED AT THE TIME OF SETTING ETABLE.THERE IS NO DEFAULT TIME SET UP.

SOFTWARE ENVIRONMENT:001 ENVIRONMENT MODE:200

SWITCH 1:-SHOULD BE USED AS NORMAL SWITCH REGISTER.

SWITCH 2:-NOT USED.

CPU OPTIONS:-NOT USED.

MEMORY TYPE 1:-BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:0.

MAXIMUM ADDRESS:-BITS<17:19>:=BITS<12:14> OF STAT1 OF DEV:1

BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:2

BITS<10:12>:=BITS<12:14> OF STAT1 OF DEV:3

IN THE SAME MANNER

MEMORY TYPE 2 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 4,5,6,7.

MEMORY TYPE 3 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 8,9,10,11.

MEMORY TYPE 4 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 12,13,14,15.

INTERRUPT VECTOR 1:FIRST DEVICE RECEIVE VECTOR.

REST OF THE DEVICE(KMC'S) VECTOR SHOULD BE SET UP SEQUENTIALLY
IN INCREMENTS OF 10.

BUS PRIORITY:KMC'S PRIORITY(SHOULD BE SAME FOR ALL KMC'S UNDER
TEST).

INTERRUPT VECTOR 2:NOT USED.

BUS PRIORITY:NOT USED.

BASE ADDRESS:FIRST DEVICE CSR ADDRESS.

REST SHOULD FOLLOW SEQUENTIALLY
IN INCREMENTS OF 10.

DEVICE MAP:AS DESCRIBED IN APT MANUAL.

CONTROLLER SPECIFIC CODE 1:-NO. OF DEVICES UNDER TEST.

CONTROLLER SPECIFIC CODE 2:-NOT USED.

DEVICE DESCRIPTOR WORD 0:STAT2 OF FIRST DEVICE.

. .

. .

TO

. .

. .

DEVICE DESCRIPTOR WORD 15:STAT2 OF 16TH DEVICE.(KMC)

DOCUMENT

MAINDEC-11-DZKCD

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- 2191 ***** TEST 1 *****
TEST OF BR RIGHT SHIFT
VERIFY THAT A DEST OF BR RSH (011) OF W MICRO-INSTRUCTION
SHIFTS THE RESULTING BR DATA RIGHT ONCE.
- 2233 ***** TEST 2 *****
IOP CRAM WRITE/READ TEST
FLOAT A 1 THROUGH EACH CRAM LOCATION
- 2267 ***** TEST 3 *****
IOP CRAM WRITE/READ TEST
FLOAT A 0 THROUGH EACH CRAM LOCATION
- 2304 ***** TEST 4 *****
IOP CRAM DUAL ADDRESSING TEST
WRITE EACH ADDRESS INTO ITSELF, READ EACH
ADDRESS TO VERIFY CORRECT ADDRESSING
- 2350 ***** TEST 5 *****
IOP CRAM READ TEST
THIS TEST WRITES THE CRAM WITH THE CRAM MICRO-CODE MAP
THEN READS IT BACK AND COMPARES EACH ADDRESS WITH THE
DUPLICATE OF THE CRAM MICRO-CODE.
- 2387 ***** TEST 6 *****
IOP MAIN MEMORY TEST
FLOAT A 1 THROUGH ALL MAIN MEMORY LOCATIONS
- 2433 ***** TEST 7 *****
IOP MAIN MEMORY TEST
FLOAT A 0 THROUGH ALL MAIN MEMORY LOCATIONS
- 2481 ***** TEST 10 *****
IOP MAIN MEMORY DUAL ADDRESSING TEST
LOAD EACH MEMORY LOCATION WITH ITS OWN ADDRESS
READ BACK EACH LOCATION TO VERIFY CORRECT ADDRESSING
- 2549 ***** TEST 11 *****
IOP MAR TEST
PERFORM DUAL ADDRESSING TEST
USING MAR AUTO-INC FEATURE

- 2589 ***** TEST 12 *****
IOP (CRAM) OOT BITS TEST
LOAD MAR WITH A 0 INC MAR UNTIL IT OVERFLOWS (2000 TIMES)
VERIFY THAT IBUS* 10 BITS IS SET ONLY WHEN MAR BIT 8 IS A ONE
AND THAT IBUS* 10 BIT6 IS SET ON MAR OVERFLOW(2000)
- 2650 ***** TEST 13 *****
CRAM TEST OF JUMP(I) NEVER MICRO-PROCESSOR INSTRUCTION.
PERFORM THE JUMP INSTRUCTION
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 6 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37
- 2711 ***** TEST 14 *****
CRAM TEST OF JUMP(I) ALWAYS MICRO-PROCESSOR INSTRUCTION.
PERFORM THE JUMP INSTRUCTION
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37
- 2769 ***** TEST 15 *****
CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
SET THE C BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37
- 2830 ***** TEST 16 *****
CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
SET THE Z BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37
- 2891 ***** TEST 17 *****
CRAM TEST OF JUMP(I) ON BRO SET MICRO-PROCESSOR INSTRUCTION.
SET THE BRO BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL

THEN PORT4 WILL CONTAIN A 37

- 2952 ***** TEST 20 *****
CRAM TEST OF JUMP(I) ON BR1 SET MICRO-PROCESSOR INSTRUCTION.
SET THE BR1 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37
- 3013 ***** TEST 21 *****
CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.
SET THE BR4 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37
- 3074 ***** TEST 22 *****
CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.
SET THE BR7 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37
- 3135 ***** TEST 23 *****
CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE C BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37
- 3140
- 3196 ***** TEST 24 *****
CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE Z BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37

- 3257 ***** TEST 25 *****
CRAM TEST OF JUMP(I) ON BR0 SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE BR0 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37
- 3318 ***** TEST 26 *****
CRAM TEST OF JUMP(I) ON BR1 SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE BR1 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37
- 3379 ***** TEST 27 *****
CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE BR4 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37
- 3440 ***** TEST 30 *****
CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE BR7 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37

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```
.TITLE MAINDEC-11-DZKCD
;#COPYRIGHT (C) 1976
;#DIGITAL EQUIPMENT CORP.
;#MAYNARD, MASS. 01754
;#
;#PROGRAM BY DINESH GORADIA
;#
;#THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
;#PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
;#
```

```
;;MAINDEC-11-DZKCD KMC11 REMOTE CROM, JUMP TESTS
;#COPYRIGHT 1976, DIGITAL EQUIPMENT CORP., MAYNARD, MASS. 01754
;#-----
```

```
;;STARTING PROCEDURE
;;LOAD PROGRAM
;;LOAD ADDRESS 000200
;;SMR=0 AUTOSIZE KMC11
;;SM07=1 USE CURRENT KMC11 PARAMETERS
;;SM00=1 INPUT NEW KMC11 PARAMETERS
;;PRESS START
;;PROGRAM WILL TYPE "MAINDEC-11-DZKCD KMC11 REMOTE CROM, JUMP TESTS"
;;PROGRAM WILL TYPE STATUS MAP
;;PROGRAM WILL TYPE "R" TO INDICATE THAT TESTING HAS STARTED
;;AT THE END OF A PASS, PROGRAM WILL TYPE PASS COMPLETE MESSAGE
;;AND THEN RESUME TESTING
;;SUBSEQUENT RESTARTS WILL NOT TYPE PROGRAM TITLE
```

;;SBTTL BASIC DEFINITIONS

```
;;#INITIAL ADDRESS OF THE STACK POINTER *** 1200 ***
001200 STACK= 1200
;#EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
;#EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL
```

;;#MISCELLANEOUS DEFINITIONS

```
000011 HT= 11 ;;CODE FOR HORIZONTAL TAB
000012 LF= 12 ;;CODE FOR LINE FEED
000015 CR= 15 ;;CODE FOR CARRIAGE RETURN
000200 CALF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
177776 PS= 177776 ;;PROCESSOR STATUS WORD
;#EQUIV PS,PSW
177774 STKLMT= 177774 ;;STACK LIMIT REGISTER
177772 PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
177570 DSMR= 177570 ;;HARDWARE SWITCH REGISTER
177570 DDISP= 177570 ;;HARDWARE DISPLAY REGISTER
```

;;#GENERAL PURPOSE REGISTER DEFINITIONS

```
000000 R0= %0 ;;GENERAL REGISTER
000001 R1= %1 ;;GENERAL REGISTER
000002 R2= %2 ;;GENERAL REGISTER
```

```

57      000003      R3=      X3      :: GENERAL REGISTER
58      000004      R4=      X4      :: GENERAL REGISTER
59      000005      R5=      X5      :: GENERAL REGISTER
60      000006      R6=      X6      :: GENERAL REGISTER
61      000007      R7=      X7      :: GENERAL REGISTER
62      000006      SP=      X6      :: STACK POINTER
63      000007      PC=      X7      :: PROGRAM COUNTER

        .#PRIORITY LEVEL DEFINITIONS
65      000000      PR0=      0      :: PRIORITY LEVEL 0
66      000040      PR1=      40     :: PRIORITY LEVEL 1
67      000100      PR2=      100    :: PRIORITY LEVEL 2
68      000140      PR3=      140    :: PRIORITY LEVEL 3
69      000200      PR4=      200    :: PRIORITY LEVEL 4
70      000240      PR5=      240    :: PRIORITY LEVEL 5
71      000300      PR6=      300    :: PRIORITY LEVEL 6
72      000340      PR7=      340    :: PRIORITY LEVEL 7

        .#"SWITCH REGISTER" SWITCH DEFINITIONS
74      100000      SW15=     100000
75      040000      SW14=     40000
76      020000      SW13=     20000
77      010000      SW12=     10000
78      004000      SW11=     4000
79      002000      SW10=     2000
80      001000      SW09=     1000
81      000400      SW08=     400
82      000200      SW07=     200
83      000100      SW06=     100
84      000040      SW05=     40
85      000020      SW04=     20
86      000010      SW03=     10
87      000004      SW02=     4
88      000002      SW01=     2
89      000001      SW00=     1
90      .EQUIV      SW09,SW9
91      .EQUIV      SW08,SW8
92      .EQUIV      SW07,SW7
93      .EQUIV      SW06,SW6
94      .EQUIV      SW05,SW5
95      .EQUIV      SW04,SW4
96      .EQUIV      SW03,SW3
97      .EQUIV      SW02,SW2
98      .EQUIV      SW01,SW1
99      .EQUIV      SW00,SW0

        .#DATA BIT DEFINITIONS (BIT00 TO BIT15)
100     100000     BIT15=    100000
101     040000     BIT14=    40000
102     020000     BIT13=    20000
103     010000     BIT12=    10000
104     004000     BIT11=    4000
105     002000     BIT10=    2000
106     001000     BIT09=    1000
107     000400     BIT08=    400
108     000200     BIT07=    200
    
```

DZKCD MACY11 27(1006) 12-MAY-77 18:42 PAGE 4
 DZKCD.P11 21-MAR-77 17:24 BASIC DEFINITIONS

PAGE: 0023

```

113      000100      BIT06= 100
114      000040      BIT05= 40
115      000020      BIT04= 20
116      000010      BIT03= 10
117      000004      BIT02= 4
118      000002      BIT01= 2
119      000001      BIT00= 1
120      .EQUIV BIT09,BIT9
121      .EQUIV BIT08,BIT8
122      .EQUIV BIT07,BIT7
123      .EQUIV BIT06,BIT6
124      .EQUIV BIT05,BIT5
125      .EQUIV BIT04,BIT4
126      .EQUIV BIT03,BIT3
127      .EQUIV BIT02,BIT2
128      .EQUIV BIT01,BIT1
129      .EQUIV BIT00,BIT0
130
131      ;*BASIC "CPU" TRAP VECTOR ADDRESSES
132      ERRVEC= 4      ;: TIME OUT AND OTHER ERRORS
133      RESVEC= 10     ;: RESERVED AND ILLEGAL INSTRUCTIONS
134      TBITVEC=14    ;: "T" BIT
135      TRTVEC= 14    ;: TRACE TRAP
136      BPTVEC= 14    ;: BREAKPOINT TRAP (BPT)
137      IOTVEC= 20    ;: INPUT/OUTPUT TRAP (IOT) **SCOPE**
138      PWRVEC= 24    ;: POWER FAIL
139      EMTVEC= 30    ;: EMULATOR TRAP (EMT) **ERROR**
140      TRAPVEC=34    ;: "TRAP" TRAP
141      TKVEC= 60     ;: TTY KEYBOARD VECTOR
142      TPVEC= 64     ;: TTY PRINTER VECTOR
143      PIRQVEC=240   ;: PROGRAM INTERRUPT REQUEST VECTOR
144
145
146
147
148      ; INSTRUCTION DEFINITIONS
149      ;-----
150
151      PUSH1SP=5746   ;: DECREMENT PROCESSOR STACK 1 WORD
152      POP1SP=5726    ;: INCREMENT PROCESSOR STACK 1 WORD
153      PUSHRO=10045   ;: SAVE RO ON STACK
154      POPRO=12600    ;: RESTORE RO FROM STACK
155      PUSH2SP=24646  ;: DECREMENT STACK TWICE
156      POP2SP=22626   ;: INCREMENT STACK TWICE
157      .EQUIV EMT,HLT ;: BASIC DEFINITION OF ERROR CALL
158
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161
162
163 ;:*****
164 ;-----
165 ; TRAPCATCHER FOR ILLEGAL INTERRUPTS
166 ; THE STANDARD "TRAP CATCHER" IS PLACED
167 ; BETWEEN ADDRESS 0 TO ADDRESS 776.
168 ; IT LOOKS LIKE "PC+2 HALT".
169 ;-----
170 ;:*****
171
172 .=0
173 000000 000000 000000
174 ; .WORD 0,0
175 ; STANDARD INTERRUPT VECTORS
176 ;-----
177 .=20
178 000020 000020 ; $SCOPE ; SCOPE LOOP HANDLER.
179 000022 004134 ; PR7 ; SERVICE AT LEVEL 7.
180 000024 007126 ; SPWRDN ; POWER FAIL HANDLER
181 000026 000340 ; PR7 ; SERVICE AT LEVEL 7
182 000030 006512 ; SERROR ; ERROR HANDLER
183 000032 000340 ; PR7 ; SERVICE AT LEVEL 7
184 000034 006414 ; STRAP ; GENERAL HANDLER DISPATCH SERVICE
185 000036 000340 ; PR7 ; SERVICE AT LEVEL 7
186 .SBTTL ACT11 HOOKS
187
188 ;:*****
189 ; HOOKS REQUIRED BY ACT11
190 000040 $SVPC=. ; SAVE PC
191 000046 SENDAD ; ;1)SET LOC.46 TO ADDRESS OF SENDAD IN .SEGP
192 000052 ; ;2)SET LOC.52 TO BIT14
193 000052 .WORD BIT14 ; ; RESTORE PC
194 000040 .= $SVPC ; ; BIT14=1 PROGRAM EXECUTION TIME
195 ; ; IS MEMORY SIZE DEPENDENT
196
197
198 .=174
199 000174 000000 DISPREG:0 ; SOFTWARE DISPLAY REGISTER
200 000176 000000 SWREG: 0 ; SOFTWARE SWITCH REGISTER
201
202 .=200
203 000200 000137 002402 JMP .START ; GO TO START OF PROGRAM
204
205
206 .=1000
207 001000 005200 040515 047111 MTITLE: .ASCII <200><12>/MAINDEC-11-DZKCD/<200>
(2) 001023 113 041515 030461 .ASCIIZ /KMC11 REMOTE CROM, JUMP TESTS/<200>
208
209 177570 DSWR = 177570
177570 DDISP = 177570

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001200
001200 000000
001202 000
001203 000
001204 000000
001206 000000
001210 000000
001212 000000
001214 000
001215 001
001216 000000
001220 000000
001222 000000
001224 000000
001226 000000
001228 000000
001230 000000
001232 000000
001234 000
001236 000
001236 000000
001240 177570
001242 177570
001244 177560
001246 177562
001248 177564
001250 177566
001254 000
001256 002
001256 012
001257 000
001260 000000
001262 000000
001264 000000
001266 000000
001270 000000
001272 000000
001274 000000
001276 000000
001300 000000
001302 000000
001304 000000
001306 000000
001310 000000
001312 077
001313 015
001314 000012

.SBTTL COMMON TAGS

*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
*USED IN THE PROGRAM.

.=1200

\$CMTAG: .WORD 0
\$STNM: .BYTE 00
\$ERFLG: .BYTE 00
\$ICHT: .WORD 00
\$LPADR: .WORD 00
\$LPERR: .WORD 00
\$ERTTL: .WORD 00
\$ITEMB: .BYTE 00
\$ERRMAX: .BYTE 1
\$ERRPC: .WORD 0
\$GDATA: .WORD 00
\$BADR: .WORD 00
\$GDDAT: .WORD 00
\$BDDAT: .WORD 00
\$AUTOR: .BYTE 00
\$INTAG: .BYTE 00
\$SWR: .WORD DSWR
\$DISPLAY: .WORD DDISP
\$TKS: 177560
\$TKB: 177562
\$TPS: 177564
\$TPB: 177566
\$NULL: .BYTE 0
\$FILLS: .BYTE 12
\$FILLC: .BYTE 0
\$STPFLG: .BYTE 0
\$SREGAD: .WORD 0
\$SREG0: .WORD 0
\$SREG1: .WORD 00
\$SREG2: .WORD 00
\$SREG3: .WORD 00
\$SREG4: .WORD 00
\$SREG5: .WORD 00
\$STHP0: .WORD 00
\$STHP1: .WORD 00
\$STHP2: .WORD 00
\$STHP3: .WORD 00
\$STHP4: .WORD 0
\$STHES: 0
\$QUES: .ASCII ??
\$CRLF: .ASCII <15>
\$LF: .ASCII <12>

;;START OF COMMON TAGS
;;CONTAINS THE TEST NUMBER
;;CONTAINS ERROR FLAG
;;CONTAINS SUBTEST ITERATION COUNT
;;CONTAINS SCOPE LOOP ADDRESS
;;CONTAINS SCOPE RETURN FOR ERRORS
;;CONTAINS TOTAL ERRORS DETECTED
;;CONTAINS ITEM CONTROL BYTE
;;CONTAINS MAX. ERRORS PER TEST
;;CONTAINS PC OF LAST ERROR INSTRUCTION
;;CONTAINS ADDRESS OF 'GOOD' DATA
;;CONTAINS ADDRESS OF 'BAD' DATA
;;CONTAINS 'GOOD' DATA
;;CONTAINS 'BAD' DATA
;;RESERVED--NOT TO BE USED
;;AUTOMATIC MODE INDICATOR
;;INTERRUPT MODE INDICATOR
;;ADDRESS OF SWITCH REGISTER
;;ADDRESS OF DISPLAY REGISTER
;;TTY KBD STATUS
;;TTY KBD BUFFER
;;TTY PRINTER STATUS REG. ADDRESS
;;TTY PRINTER BUFFER REG. ADDRESS
;;CONTAINS NULL CHARACTER FOR FILLS
;;CONTAINS # OF FILLER CHARACTERS REQUIRED
;;INSERT FILL CHARS. AFTER A "LINE FEED"
;;"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
;;CONTAINS THE ADDRESS FROM WHICH (\$SREG0) WAS OBTAINED
;;CONTAINS ((SREG0)+0)
;;CONTAINS ((SREG0)+2)
;;CONTAINS ((SREG0)+4)
;;CONTAINS ((SREG0)+6)
;;CONTAINS ((SREG0)+10)
;;CONTAINS ((SREG0)+12)
;;USER DEFINED
;;USER DEFINED
;;USER DEFINED
;;USER DEFINED
;;USER DEFINED
;;MAX. NUMBER OF ITERATIONS
;;QUESTION MARK
;;CARRIAGE RETURN
;;LINE FEED

.SBTTL APT MAILBOX-ETABLE

266			::*****		
267			:.EVEN		
268			SMAIL: .WORD	AMSGTY	APT MAILBOX
269	001316	000000	MSGTY: .WORD	AFATAL	MESSAGE TYPE CODE
270	001316	000000	FATAL: .WORD	ATESTN	FATAL ERROR NUMBER
271	001320	000000	STESTN: .WORD	APASS	TEST NUMBER
272	001322	000000	SPASS: .WORD	ADEVCT	PASS COUNT
273	001324	000000	SDEVCT: .WORD	AUNIT	DEVICE COUNT
274	001326	000000	SUNIT: .WORD	AMSGAD	I/O UNIT NUMBER
275	001330	000000	MSGAD: .WORD	AMSLC	MESSAGE ADDRESS
276	001332	000000	MSGLG: .WORD	SETABLE:	MESSAGE LENGTH
277	001334	000000	SENV: .BYTE	RENV	APT ENVIRONMENT TABLE
278	001336		SENVH: .BYTE	RENVH	ENVIRONMENT BYTE
279	001336	002	SSWREG: .WORD	ASWREG	ENVIRONMENT MODE BITS
280	001337	000	SUSWR: .WORD	AUSWR	APT SWITCH REGISTER
281	001340	000000	SCUPOP: .WORD	ACPUOP	USER SWITCHES
282	001342	000000			CPU TYPE, OPTIONS
283	001344	000000			BITS 15-11=CPU TYPE
284					11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
285					11/70=06,P00=07,0=10
286					BIT 10=REAL TIME CLOCK
287					BIT 9=FLOATING POINT PROCESSOR
288					BIT 8=MEMORY MANAGEMENT
289					;;HIGH ADDRESS,M.S.BYTE
290	001346	000	SMAMS1: .BYTE	AMAMS1	MEM. TYPE,BLK#1
291	001347	000	SMTYP1: .BYTE	AMTYP1	MEM. TYPE BYTE -- (HIGH BYTE)
292					900 NSEC CORE=001
293					300 NSEC BIPOLAR=002
294					500 NSEC NDS=003
295					;;HIGH ADDRESS,BLK#1
296	001350	000000	SMADR1: .WORD	AMADR1	MEM. LAST ADDR.=3 BYTES,THIS WORD AND LOW OF "TYPE" ABOVE
297					;;HIGH ADDRESS,M.S. BYTE
298	001352	000	SMAMS2: .BYTE	AMAMS2	MEM. TYPE,BLK#2
299	001353	000	SMTYP2: .BYTE	AMTYP2	MEM. LAST ADDRESS,BLK#2
300	001354	000000	SMADR2: .WORD	AMADR2	HIGH ADDRESS,M.S.BYTE
301	001356	000	SMAMS3: .BYTE	AMAMS3	MEM. TYPE,BLK#3
302	001357	000	SMTYP3: .BYTE	AMTYP3	MEM. LAST ADDRESS,BLK#3
303	001360	000000	SMADR3: .WORD	AMADR3	HIGH ADDRESS,M.S.BYTE
304	001362	000	SMAMS4: .BYTE	AMAMS4	MEM. TYPE,BLK#4
305	001363	000	SMTYP4: .BYTE	AMTYP4	MEM. LAST ADDRESS,BLK#4
306	001364	000000	SMADR4: .WORD	AMADR4	INTERRUPT VECTOR#1,BUS PRIORITY#1
307	001366	000000	SVECT1: .WORD	AVECT1	INTERRUPT VECTOR#2,BUS PRIORITY#2
308	001370	000000	SVECT2: .WORD	AVECT2	BASE ADDRESS OF EQUIPMENT UNDER TEST
309	001372	000000	SBASE: .WORD	ABASE	DEVICE MAP
310	001374	000000	SDEVH: .WORD	ADEVH	CONTROLLER DESCRIPTION WORD#1
311	001376	000000	SCDW1: .WORD	ACDW1	CONTROLLER DESCRIPTION WORD#2
312	001400	000000	SCDW2: .WORD	ACDW2	DEVICE DESCRIPTOR WORD#0
313	001402	000000	SCDW0: .WORD	ADWD0	DEVICE DESCRIPTOR WORD#1
314	001404	000000	SCDW1: .WORD	ADWD1	DEVICE DESCRIPTOR WORD#2
315	001406	000000	SCDW2: .WORD	ADWD2	DEVICE DESCRIPTOR WORD#3
316	001410	000000	SCDW3: .WORD	ADWD3	DEVICE DESCRIPTOR WORD#4
317	001412	000000	SCDW4: .WORD	ADWD4	DEVICE DESCRIPTOR WORD#5
318	001414	000000	SCDW5: .WORD	ADWD5	DEVICE DESCRIPTOR WORD#6
319	001416	000000	SCDW6: .WORD	ADWD6	DEVICE DESCRIPTOR WORD#7
320	001420	000000	SCDW7: .WORD	ADWD7	DEVICE DESCRIPTOR WORD#8
321	001422	000000	SCDW8: .WORD	ADWD8	DEVICE DESCRIPTOR WORD#8

322 001424 000000
323 001426 000000
324 001430 000000
325 001432 000000
326 001434 000000
327 001436 000000
328 001440 000000

SD0W9: .WORD ADDR9 ;: DEVICE DESCRIPTOR WORD#9
SD0W10: .WORD ADDR10 ;: DEVICE DESCRIPTOR WORD#10
SD0W11: .WORD ADDR11 ;: DEVICE DESCRIPTOR WORD#11
SD0W12: .WORD ADDR12 ;: DEVICE DESCRIPTOR WORD#12
SD0W13: .WORD ADDR13 ;: DEVICE DESCRIPTOR WORD#13
SD0W14: .WORD ADDR14 ;: DEVICE DESCRIPTOR WORD#14
SD0W15: .WORD ADDR15 ;: DEVICE DESCRIPTOR WORD#15

331 001442

SETEND:

PROGRAM CONTROL PARAMETERS

336 001442 000000
337 001444 000000

NEXT: .WORD 0 ;: ADDRESS OF NEXT TEST TO BE EXECUTED
LOCK: .WORD 0 ;: ADDRESS FOR LOCK CURRENT DATA

PROGRAM VARIABLES

341 001446 000000
342 001450 000000
343 001452 000000
344 001454 000000
345 001456 000000
346 001460 000000
347 001462 000000
348 001464 000001
349 001466 000000
350 001470 000001
351 001472 000001
352 001474 000001
353 001476 000001
354 001500 000000

STRTSM: .WORD 0 ;: SWITCHES AT START OF PROGRAM
STAT: .WORD 0 ;: KM STATUS WORD STORAGE
CLIX: .WORD 0 ;:
MASIX: .WORD 0 ;:
SAVSP: .WORD 0 ;: STACK POINTER STORAGE
SAVPC: .WORD 0 ;: PROGRAM COUNTER STORAGE
ZERO: .WORD 0 ;:
ONE: .WORD 1 ;:
MEM LIM: .WORD 0 ;: HIGHEST LOCATION FOR NPR'S
KMACTV: .BLKH 1 ;: KMC11 SELECTED ACTIVE
KMNUM: .BLKH 1 ;: OCTAL NUMBER OF KMC11'S
SAVACT: .BLKH 1 ;: ORIGINAL ACTIVE DEVICES.
SAVNUM: .BLKH 1 ;: WORKABLE NUMBER.
RUN: .WORD 0 ;: POINTER TO RUNNING DEVICES

356 001502 002072
357 001504 002276

CREAM: .WORD KM.MAP-6 ;: TABLE POINTER
MILK: .WORD CNT.MAP-4 ;: TABLE POINTER

PROGRAM CONTROL FLAGS

361 001506 000
362 001510 000
363 001510 000
364 001511 000

INIFLG: .BYTE 0 ;: PROGRAM INITIALIZING FLAG
LOKFLG: .BYTE 0 ;: LOCK ON CURRENT TEST FLAG
QV.FLG: .BYTE 0 ;: QUICK VERIFY FLAG
;: ON FIRST PASS OF EACH KMC11 ITERATIONS WILL BE SUPPRES
.EVEN

365
366

ERROR POINTER TABLE

.SBTTL ERROR POINTER TABLE

;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
;*LOCATION SITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
;*NOTE1: IF SITEMB IS 0 THE ONLY PERTINENT DATA IS (SERRAPC).
;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

;* EM ;;POINTS TO THE ERROR MESSAGE
;* DH ;;POINTS TO THE DATA HEADER
;* DT ;;POINTS TO THE DATA
;* DF ;;POINTS TO THE DATA FORMAT

SERRTB:

.EVEN
;* DF ;; DOES NOT APPLY IN THIS DIAGNOSTIC.

367
368
369
370
371
372
373
374
375
376
377
378
379
380
381 001512
382
383
384 001512 000000
385 001514 000000
386 001516 000000
387 001520 021330
388 001522 021544
389 001524 021620
390 001526 021351
391 001530 021544
392 001532 021620
393 001534 021330
394 001536 021544
395 001540 021636
396 001542 021406
397 001544 021576
398 001546 021654
399 001550 021421
400 001552 021576
401 001554 021654
402 001556 021453
403 001560 021544
404 001562 021666
405 001564 021501
406 001566 021544
407 001570 021704
408 001572 021517
409 001574 021576
410 001576 021654
411 002034
412
413
414
415
416
417 002034
418 000024
419 000024 000200
420 000044
421 000044 002034
422 002034

.=2034
.SBTTL APT PARAMETER BLOCK

;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
;*****
.\$X=. ;;SAVE CURRENT LOCATION
.=24 ;;SET POWER FAIL TO POINT TO START OF PROGRAM
200 ;;FOR APT START UP
.=44 ;;POINT TO APT INDIRECT ADDRESS PNTR.
\$APTHOR ;;POINT TO APT HEADER BLOCK
.=.\$X ;;RESET LOCATION COUNTER

423
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002034
002034 000000
002036 001316
002040 000132
002042 000137
002044 000137
002046 000052

; SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP;: DIAGNOSTIC
; INTERFACE SPEC.

\$APTHD:
\$HI8TS: .WORD 0 ;; TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
\$MADR: .WORD \$MAIL ;; ADDRESS OF APT MAILBOX (BITS 0-15)
\$TSTM: .WORD 90. ;; RUN TIM OF LONGEST TEST
\$PASTM: .WORD 95. ;; RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
\$UNITH: .WORD 95. ;; ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
; .WORD SETEND-\$MAIL/2 ;; LENGTH MAILBOX-ETABLE (WORDS)

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49 002050 000000
50 002052 000000
51 002054 000000
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56 002056 000000
57 002060 000000
58 002062 000000
59 002064 000000
60 002066 000000
61 002070 000000
62 002072 000000
63 002074 000000
64 002076 000000
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72 002100 002100
73 002100 000001
74 002102 000001
75 002104 000001
76 002106 000001
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78 002110 000001
79 002112 000001
80 002114 000001
81 002116 000001
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83 002120 000001
84 002122 000001
85 002124 000001
86 002126 000001
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88 002130 000001
89 002132 000001
90 002134 000001
91 002136 000001
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93 002140 000001
94 002142 000001
95 002144 000001
96 002146 000001

```

;KMC11 CONTROL INDICATORS FOR CURRENT KMC11 UNDER TEST

```

-----
STAT1: 0
STAT2: 0
STAT3: 0

```

;KMC11 VECTOR AND REGISTER INDIRECT POINTERS

```

-----
KMRVEC: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT VECTOR
KMRVLV: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT SERVICE PS
KMTVEC: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT VECTOR
KMTLVL: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT SERVICE PS
KMCSR: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER
KMCSRH: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER HIGH BYTE.
KMCTL: 0 ; POINTER TO KMC11 CONTROL OUT REGISTER
KMP04: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 4)
KMP06: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 6)

```

;TEMP STORAGE

```

-----
;TEMP: 0
;.=.+40

```

;KMC11 STATUS TABLE AND ADDRESS ASSIGNMENTS

```

-----
.=2100
KM.MAP:
KMC00: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 00
KMS100: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 00
KMS200: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 00
KMS300: .BLKW 1 ; 3RD STATUS WORD
KMC01: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 01
KMS101: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 01
KMS201: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 01
KMS301: .BLKW 1 ; 3RD STATUS WORD
KMC02: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 02
KMS102: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 02
KMS202: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 02
KMS302: .BLKW 1 ; 3RD STATUS WORD
KMC03: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 03
KMS103: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 03
KMS203: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 03
KMS303: .BLKW 1 ; 3RD STATUS WORD
KMC04: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 04
KMS104: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 04
KMS204: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 04
KMS304: .BLKW 1 ; 3RD STATUS WORD

```


G03

DZKCD MACY11 27(1006) 12-MAY-77 18:42 PAGE 13
DZKCD.P11 21-MAR-77 17:24 APT PARAMETER BLOCK
547 002300 000000 KM.END: 000000

PAGE: 0032

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;KMC11 PASS COUNT AND ERROR COUNT TABLE

CNT.MAP:

```

PACT00: 0 ;PASS COUNT FOR KMC11 NUMBER 00
ERCT00: 0 ;ERROR COUNT FOR KMC11 NUMBER 00

PACT01: 0 ;PASS COUNT FOR KMC11 NUMBER 01
ERCT01: 0 ;ERROR COUNT FOR KMC11 NUMBER 01

PACT02: 0 ;PASS COUNT FOR KMC11 NUMBER 02
ERCT02: 0 ;ERROR COUNT FOR KMC11 NUMBER 02

PACT03: 0 ;PASS COUNT FOR KMC11 NUMBER 03
ERCT03: 0 ;ERROR COUNT FOR KMC11 NUMBER 03

PACT04: 0 ;PASS COUNT FOR KMC11 NUMBER 04
ERCT04: 0 ;ERROR COUNT FOR KMC11 NUMBER 04

PACT05: 0 ;PASS COUNT FOR KMC11 NUMBER 05
ERCT05: 0 ;ERROR COUNT FOR KMC11 NUMBER 05

PACT06: 0 ;PASS COUNT FOR KMC11 NUMBER 06
ERCT06: 0 ;ERROR COUNT FOR KMC11 NUMBER 06

PACT07: 0 ;PASS COUNT FOR KMC11 NUMBER 07
ERCT07: 0 ;ERROR COUNT FOR KMC11 NUMBER 07

PACT10: 0 ;PASS COUNT FOR KMC11 NUMBER 10
ERCT10: 0 ;ERROR COUNT FOR KMC11 NUMBER 10

PACT11: 0 ;PASS COUNT FOR KMC11 NUMBER 11
ERCT11: 0 ;ERROR COUNT FOR KMC11 NUMBER 11

PACT12: 0 ;PASS COUNT FOR KMC11 NUMBER 12
ERCT12: 0 ;ERROR COUNT FOR KMC11 NUMBER 12

PACT13: 0 ;PASS COUNT FOR KMC11 NUMBER 13
ERCT13: 0 ;ERROR COUNT FOR KMC11 NUMBER 13

PACT14: 0 ;PASS COUNT FOR KMC11 NUMBER 14
ERCT14: 0 ;ERROR COUNT FOR KMC11 NUMBER 14

PACT15: 0 ;PASS COUNT FOR KMC11 NUMBER 15
ERCT15: 0 ;ERROR COUNT FOR KMC11 NUMBER 15

PACT16: 0 ;PASS COUNT FOR KMC11 NUMBER 16
ERCT16: 0 ;ERROR COUNT FOR KMC11 NUMBER 16

PACT17: 0 ;PASS COUNT FOR KMC11 NUMBER 17
ERCT17: 0 ;ERROR COUNT FOR KMC11 NUMBER 17

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002302 000000
002302 000000
002304 000000

002306 000000
002310 000000

002312 000000
002314 000000

002316 000000
002320 000000

002322 000000
002324 000000

002326 000000
002330 000000

002332 000000
002334 000000

002336 000000
002340 000000

002342 000000
002344 000000

002346 000000
002350 000000

002352 000000
002354 000000

002356 000000
002360 000000

002362 000000
002364 000000

002366 000000
002370 000000

002372 000000
002374 000000

002376 000000
002400 000000

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FORMAT OF STATUS TABLE

	15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	
CSR	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
STAT1	I	*	I	*	I	*	I	*	I	*	I	*	I	*	I	*	I
STAT2	I	*	I	B	I	M	I	I	A	I	D	I	D	*	I	*	I
STAT3	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I

DEFINITION OF FORMAT

- CSR: CONTAINS KMC11 CSR ADDRESS
- STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS
 BIT14=1 ??? TURNAROUND CONNECTOR IS ON
 BIT14=0 NO TURNAROUND CONNECTOR
 BIT13=0 LINE UNIT IS AN M8201
 BIT13=1 LINE UNIT IS AN M8202
 BIT12=1 NO LINE UNIT
 BITS 09-11 IS KMC11 BR PRIORITY LEVEL
- STAT2: LOW BYTE IS SWITCH PAC#1 (DDCMP LINE NUMBER)
 HIGH BYTE IS SWITCH PAC#2 (BM873 BOOT ADD)
- STAT3: BIT0=1 DO FREE RUNNING TESTS ON KMC
 (MUST BE SET TO A ONE MANUALLY (PROGRAMS G AND H ONLY))

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663 002402 012737 000340 177776 .START: MOV      #340,PS          ; LOCK OUT INTERRUPTS
664 002410 012706 001200          MOV      #STACK,SP      ; SET UP STACK
665 002414 012737 007126 000024          MOV      #SPADR,SPADR    ; SET UP POWER FAIL VECTOR
666 002422 013737 001472 001476          MOV      #KNUM,SAVNUM    ; SAVE NUMBER OF DEVICES IN SYSTEM.
667 002430 005037 011416          CLR      SWFLG           ; CLEAR SOFT TIMEOUT FLAG
668 002434 105137 001203          CLRB    SERFLG          ; CLEAR ERROR FLAG
669 002440 105037 001511          CLRB    QV.FLG          ; ZERO QUICK VERIFY FLAG
670 002444 012737 002070 001502          MOV      #CM,MAP-10,CREAM ; GET MAP POINTER.
671 002452 012737 002276 001504          MOV      #CNT.MAP-4,MILK ; GET PASS COUNT MAP POINTER
672 002460 012737 100000 001500          MOV      #BIT15,RUN      ; POINT POINTER TO FIRST DEVICE.
673 002466 012700 002302          MOV      #CNT.MAP,RD      ; PASS COUNT POINTER TO RD
674 002472 005020          CLR      (RD)+           ; CLEAR TABLE
675 002474 022700 002402          CMP      #CNT.MAP+100,R2  ; DONE YET?
676 002500 001374          BNE     23$              ; KEEP GOING
677 002502 005037 001216          CLR      SERAPC          ; CLEAR LAST ERROR POINTER
678 002506 012737 000001 001202          MOV      #1,$STSTM       ; SET UP FOR TEST 1
679 002514 012737 002402 001206          MOV      #.START,$LPADR  ; SET UP FOR POWER FAIL BEFORE
680
681 002522 132737 000001 001336          BITB    #1,$ENV          ; TESTING STARTS
682 002530 001404          BEQ     3$              ; IS IT RUNNING UNDER APT?
683 002532 013737 001340 000176          MOV      #SWREG,SWREG    ; IF NOT CHECK FOR TYPE OF SWITCH REGISTER.
684 002540 000423          BR      6$+2            ; LOAD SOFTWARE SWITCH REG.
685 002542 013746 000006          MOV      #6,-(SP)        ; GO SET UP SOFTWARE SWITCH REG.
686 002546 013746 000004          MOV      #4,-(SP)        ; SAVE CURRENT VECTORS
687 002552 012737 002606 000004          MOV      #6$,$#4         ; SET UP FOR TIMEOUT
688 002560 012737 177570 001240          MOV      #177570,SWR     ; SET SWR TO HARD SWR ADDRESS
689 002566 012737 177570 001242          MOV      #177570,DISPLAY ; SET DISPLAY TO HARD SWR ADDRESS
690 002574 022777 177777 176436          CMP      #-1,$SWR        ; REFERENCE HARDWARE SWITCH REGISTER
691 002602 001402          BEQ     6$+2            ; IF = -1 USE SOFT SWR ANYWAY
692 002604 000407          BR      7$              ; IF IT EXISTS AND NOT = -1 USE HARD SWR
693 002606 022626          CMP      (SP)+(SP)+      ; ADJUST STACK
694 002610 012737 000176 001240          MOV      #SWREG,SWR      ; POINTER TO SOFT SWR
695 002616 012737 000174 001242          MOV      #DISPREG,DISPLAY ; POINTER TO SOFT DISPLAY REG
696 002624 012637 000004          MOV      (SP)+,$#4       ; RESTORE VECTORS
697 002630 012637 000006          MOV      (SP)+,$#6
698 002634 105737 001506          TSTB    INIFLG           ; HAS INITIALIZATION BEEN PERFORMED
699 002640 001006          BNE     20$             ; BR IF YES
700 002642 022737 004070 000042          CMP      #SENDAD,$#42    ; IF ACT-11 AUTOMATIC MODE, DON'T TYPE ID
701 002650 001402          BEQ     20$
702 002652 104401 001000          TYPE    #TITLE           ; TYPE TITLE MESSAGE
703 002656 004737 011212          JSR     PC,CKSWR         ; CHECK FOR SOFT SWR
704 002662 017737 176352 001446          MOV      #SWR,STRTSW     ; STORE STARTING SWITCHES
705 002670 005737 000042          TST     $#42            ; IS IT RUNNING IN AUTO MODE?
706 002674 001402          BEQ     .+6              ; BR IF NO
707 002676 005037 001446          CLR     STRTSW           ; IF YES, CLEAR SWITCHES
708 002702 032737 000001 001446          BIT     #SW00,STRTSW     ; IF SW00=1, QUESTIONS ARE ASKED.
709 002710 001012          BNE     17$              ; BR IF SW00=1
710 002712 105737 001446          TSTB    STRTSW          ; BIT7=1??

```

PROGRAM INITIALIZATION AND START UP.

```

711 002716 100007          BPL      17$          ;BR IF SMO7=0
712 002720 005737 001470  TST      KMACTV      ;ARE ANY DEVICES SELECTED?
713 002724 001027          BNE      16$          ;BR IF YES
714 002726 104401 010731  TYPE,   NOACT        ;NO DEVICES SELECTED.
715 002730 000000          HALT                    ;STOP THE SHOW
716 002734 000776          BR      .-2           ;DISQUALIFY CONTINUE SWITCH
717 002736 105737 001336  17$:   TSTB     $ENV      ;IS IT UNDER APT DUMP MODE?
718 002742 001405          BEQ     27$          ;YES, CHECK IF APT SIZED IT?
719 002744 132737 000001 001336  BITB     $1,$ENV     ;IS IT UNDER Q,V OR RUN MODE?
720 002752 001012          BNE     30$          ;YES, NEEDS ONLY APT SIZING.
721 002754 000406          BR      33$          ;NO, NEEDS REGULAR AUTO.SIZE.
722 002756 105737 001337  27$:   TSTB     $ENVM     ;IS IT SIZED BY APT?
723 002762 100406          BMI     30$          ;YES, NEEDS ONLY APT SIZING.
724 002764 042737 000001 001446  BIC     $SMO0,STRTSW ;SIZE ONLY IN AUTO MODE.
725 002772 004737 012110  33$:   JSR      PC,AUTO.SIZE ;GO DO THE AUTO.SIZE.
726 002776 000402          BR      16$          ;GO PRINT THE MAP
727 003000 004737 013510  30$:   JSR      PC,APT.SIZE ;GO DO THE APT SIZING.
728 003004 105737 001506  16$:   TSTB     INIFLG    ;FIRST TIME?
729 003010 001410          BEQ     21$          ;BR IF YES
730 003012 105737 001446          TSTB     $STRTSW     ;IF USING SAME PARAMETERS DONT TYPE MAP
731 003016 100431          BMI     1$          ;
732 003020 032737 000006 001446  BIT     $BIT1:$BIT2,$STRTSW ;IS TEST NO. OR LOCK SELECTED
733 003026 001403          BEQ     24$          ;IF NO THEN TYPE STATUS
734 003030 000424          BR      1$          ;IF YES DO NOT TYPE STATUS
735 003032 105137 001506  21$:   COMB     INIFLG    ;SET FLAG
736 003036 104401 010077  24$:   TYPE     $XHEAD   ;TYPE HEADER
737 003042 012704 002100          MOV     $KMC,$MAP,R4 ;SET POINTER
738 003046 010437 001276  5$:   MOV     R4,$STMP0   ;SET ADDRESS
739 003052 012437 001300          MOV     (R4)+,$STMP1 ;SET CSR
740 003056 001411          BEQ     1$          ;ALL DONE IF ZERO
741 003060 012437 001302          MOV     (R4)+,$STMP2 ;SET STAT1
742 003064 012437 001304          MOV     (R4)+,$STMP3 ;SET STAT2
743 003070 012437 001306          MOV     (R4)+,$STMP4 ;SET STAT3
744 003074 104416          CONVRT ;TYPE OUT STATUS MAP
745 003076 011060          XSTATO ;
746 003100 000762          BR      5$          ;
747 003102 012700 002100  1$:   MOV     $KMC,$MAP,R0 ;R0 POINTS TO STATUS TABLE

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;AUTO SIZE TEST
;THIS TEST VERIFYS THAT THE KMC11S AND/OR KMC11S ARE AT THE CORRECT FLOATING
;ADDRESSES FOR YOUR SYSTEM. IF THIS TEST FAILS, IT IS NOT A HARDWARE ERROR.
;CHECK THE ADDRESSES OF ALL FLOATING DEVICES (DJ,DH,DO,DU,DUP,LK,DMC,DZ,KMC).
;IF THERE ARE NO OTHER FLOATING DEVICES BEFORE THE KMC11, THE FIRST
;* KMC11 IS 760110. NO DEVICE SHOULD EVER BE AT
;* ADDRESS 760000.

```

759 003106 013746 000004          MOV     $4,-($P)      ;SAVE LOC 4
760 003112 013746 000006          MOV     $6,-($P)      ;SAVE LOC 6
761 003116 005037 000006          CLR     $6           ;CLEAR VEC+2
762 003122 005037 001302          CLR     $STMP2       ;CLEAR FLAG
763 003126 011037 002066  AUSTRT: MOV     (R0),$KMC,R ;GET NEXT KMC CSR
764 003132 001510          BEQ     $AUXONE      ;BR IF DONE
765 003134 012737 003240 000004  2$:   MOV     $MODEV,$4    ;SET UP FOR TIMEOUT
766 003142 012703 000010  3$:   MOV     $10,R3      ;R3 IS COUNT OF DEVICES BEFORE KMC

```

PROGRAM INITIALIZATION AND START UP.

767	003146	012702	003342	4S:	MOV	#DEVTAB,R2	:R2 IS DEVICE TABLE POINTER
768	003152	012701	160010		MOV	#160010,R1	:START WITH ADDRESS 160010
769	003156	005711		FLOAT:	TST	(R1)	:CHECK ADDRESS IN R1
770	003160	111204			MOVB	(R2),R4	:IF NO TIMEOUT, GET NEXT ADDRESS
771	003162	060401			ADD	R4,R1	:IN R1
772	003164	005201			INC	R1	
773	003166	040401			BIC	R4,R1	
774	003170	005703			TST	R3	:ANY MORE DEVICES TO CHECK FOR?
775	003172	001371			BNE	FLOAT	:BR IF YES
776	003174	012737	003244	000004	MOV	#ERR,#4	:OK ONLY KMC'S ARE LEFT, SET UP FOR TIMEOUT
777	003202	005711		FY:	TST	(R1)	:CHECK KMC ADDRESS
778	003204	030137	002066		CMP	R1,KMCSR	:DOES IT MATCH
779	003210	001403			BEQ	OK	:BR IF YES
780	003212	062701	000010		ADD	#10,R1	:GET NEXT KMC ADDRESS
781	003216	000771			BR	FY	:DO IT AGAIN
782	003220	062700	000010	OK:	ADD	#10,R0	:SKIP TO NEXT KMC CSR
783	003224	062701	000010		ADD	#10,R1	:GET NEXT KMC ADDRESS
784	003230	011037	002066		MOV	(R0),KMCSR	:GET NEXT KMC CSR
785	003234	001447			BEQ	AUDONE	:BRANCH IF ALL DONE.
786	003236	000761			BR	FY	:DO IT AGAIN.
787	003240	122243		NODEV:	CMPB	(R2)+,-(R3)	:ON TIMEOUT, INC R2, DEC R3
788	003242	000002			RTI		:SLPADR
789	003244	005737	001302	ERR:	TST	\$TMP2	:CHECK FLAG IF = 0 TYPE HEADER
790	003250	001014			BNE	IS	:SKIP HEADER
791	003252	104401			TYPE		:TYPEOUT HEADER MESSAGE
792	003254	010762			CONERR		:CONFIGURATION ERROR!!!!
793	003256	012737	003244	001460	MOV	#ERR,SAVPC	:SAVE PC FOR TYPEOUT
794	003264	104417			CONVRT		:TYPE OUT ERROR PC
795	003266	003322			ERRPC		
796	003270	104401			TYPE		:TYPE REST OF HEADER
797	003272	011027			CNERR		
798	003274	012737	177777	001302	MOV	#-1,\$TMP2	:SET FLAG SO IT ONLY GETS TYPED ONCE
799	003302	010137	001264	1S:	MOV	R1,\$REG1	:SAVE R1 FOR TYPEOUT
800	003306	104416			CONVRT		
801	003310	003330			CONTAB		:TYPE CSR VALUES
802	003312	104401		3S:	TYPE		
803	003314	011050			KMCM		
804	003316	022626		4S:	CMP	(SP)+,(SP)+	:ADJUST STACK
805	003320	000737			BR	OK	:BR TO GET OUT
806	003322	000001		ERRPC:	1		
807	003324	006	002		.BYTE	6,2	
808	003326	001460			SAVPC		
809	003330	000002		CONTAB:	2		
810	003332	006	004		.BYTE	6,4	
811	003334	001264			\$REG1		
812	003336	006	002		.BYTE	6,2	
813	003340	002066			KMCSR		
814	003342	007		DEVTAB:	.BYTE	7	:DJ
815	003343	017			.BYTE	17	:DH
816	003344	007			.BYTE	7	:DQ
817	003345	007			.BYTE	7	:DU
818	003346	007			.BYTE	7	:DUP
819	003347	007			.BYTE	7	:LK
820	003350	007			.BYTE	7	:DMC
821	003351	007			.BYTE	7	:DZ
822	003352	007			.BYTE	7	:KMC

PROGRAM INITIALIZATION AND START UP.

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003354 012637 000006      EVEN
003354 012637 000004      AUDONE:
003360 012637 000004      MOV      (SP)+,286      ;RESTORE LOC 6
003360 012637 000004      MOV      (SP)+,284      ;RESTORE LOC 4
003364 022737 000010 001446      BIT      #2803,STRTSW    ;SELECT SPECIFIC DEVICES??
003372 001422 000000      BEQ      35             ;BR IF NO.
003374 104401 010017      TYPE    DNEW           ;TYPE THE MESSAGE.
003374 105000 000000      CLR      R0            ;ZERO DATA LIGHTS
003374 000000 000000      HALT                    ;WAIT FOR USER TO TELL WHAT DEVICES TO RUN
003404 027737 175630 001474      CMP      25MR,SAVACT    ;IS THE NUMBER VALID?
003412 101404 000000      BLOS    25             ;BR IF NUMBER IS OK.
003414 104401 007672      TYPE    ,MERR3        ;TELL USER OF INVALID NUMBER.
003420 000000 000000      HALT                    ;STOP EVERYTHING.
003422 000776 000000      BR      -2             ;RESTART THE PROGRAM AGAIN.
003424 017737 175610 001470 25:      MOV      25MR,KMACTV    ;GET NEW DEVICE PATTERN
003432 013700 001470      MOV      KMACTV,R0      ;SHOW THE USER WHAT HE SELECTED.
003436 000000 000000      HALT                    ;CONTINUE DYNAMIC SWITCHES.
003440 012700 000300 35:      MOV      #300,R0        ;PREPARE TO CLEAR THE FLOATING
003444 012701 000302      MOV      #302,R1        ;VECTOR AREA. 300-776
003450 010120 000000 45:      MOV      R1,(R0)+       ;START PUTTING "PC+2 - HALT"
003452 005021 000000      CLR      (R1)+          ;IN VECTOR AREA.
003454 022021 000000      CMP      (R0),(R1)+     ;POP POINTERS
003456 022700 001000      CMP      #1000,R0       ;ALL DONE??
003462 001372 000000      BNE      45            ;BR IF NO.

;TEST START AND RESTART
-----
003464 012706 001200      .BEGIN: MOV      #STACK,SP    ;SET UP STACK
003470 013746 000006      MOV      286,-(SP)      ;SAVE LOC 6
003474 013746 000004      MOV      284,-(SP)      ;SAVE LOC 4
003500 005000 000000      CLR      R0            ;START AT 0
003502 012737 003546 000004      MOV      #25,284        ;SET UP FOR TIME OUT
003510 005037 000006      CLR      286           ;TO AUTOSIZE MEMORY
003514 005720 000000 65:      TST      (R0)+          ;CHECK ADDRESS IN R0
003516 022700 157776      CMP      #157776,R0     ;IS IT AT LEAST 28K
003522 001374 000000      BNE      65            ;BR IF NO
003524 162700 007776 75:      SUB      #7776,R0       ;SAVE 2K FOR MONITORS
003530 010037 001466      MOV      R0,MEMLIM      ;STORE MEMORY LIMIT
003534 012637 000004      MOV      (SP)+,284      ;RESTORE LOC 4
003540 012637 000006      MOV      (SP)+,286      ;RESTORE LOC 6
003544 000413 000000      BR      105           ;CONTINUE
003546 022626 000000 25:      CMP      (SP),(SP)+     ;ADJUST STACK
003550 162700 002004      SUB      #4,R0          ;GET LAST GOOD ADDRESS
003554 162700 007776      SUB      #7776,R0       ;SAVE 2K FOR MONITORS
003560 022700 030000      CMP      #30000,R0      ;IS IT BK?
003564 001361 000000      BNE      75            ;BR IF NO
003566 012700 037400      MOV      #37400,R0      ;IF BK DON'T SAVE 2K
003572 000756 000000      BR      75            ;
003574 012737 000340 177776 105:     MOV      #340,PS        ;LOCK OUT INTERRUPTS
003582 032737 000004 001446      BIT      #BIT2,STRTSW    ;CHECK FOR LOCK ON TEST
003590 001406 000000      BEQ      15            ;BR IF NO LOCK DESIRED.
003594 104401 007716      TYPE    ,MLOCK         ;TYPE LOCK SELECTED.
003600 012737 000240 004146      MOV      #NOP,TTST      ;SET UP TO LOCK
003604 000403 000000 35:      BR      35            ;CONTINUE ALONG.
003606 013737 004360 004146 15:      MOV      BRW,TTST      ;PREPARE NORMAL SCOPE ROUTINE

```

N03

DZKCD MACY11 27(1006) 12-MAY-77 18:42 PAGE 20

PAGE: 0039

DZKCD.P11 21-MAR-77 17:24 PROGRAM INITIALIZATION AND START UP.

```
879 003634 012737 011460 001206 35: MOV @CYCLE,SLPADR ;START AT "CYCLE" FIND WHICH DEVICE TO TEST
880 003642 032737 000002 001446 43: BIT @SW01,STRISK ;IS TEST NO. SELECTED?
881 003650 001002 000000 000000 55: BNE @SW01 ;OR IF YES
882 003652 104401 000042 000000 55: TYPE @R ;TYPE R
883 003656 000177 1: 324 55: JMP @SLPADR ;START TESTING
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003662 000005
003664 005237 001324
003670 105037 001203
003674 104401 007620
003700 104401 007745
003704 104417 004104
003710 104401 007753
003714 104417 004112
003720 104401 007761
003724 104417 004120
003730 104401 007772
003734 104417 004126
003740 013700 001504
003744 013720 001324
003750 013720 001212
003754 013777 002060 176074
003762 005077 176072
003766 013777 002064 176066
003774 005077 176064
004000 005337 001476
004004 001035
004006 112737 000377 001511
004014 013737 001472 001476
004022 005037 001216
004026 005037 001310
004032 005237 001324
004036 042737 1C0000 001324
004044 005327
004046 000001
004050 003013
004052 012737
004054 000001
004056 004046
004060 013700 000042
004064 001405
004066 000005
004070 004710
004072 000240
004074 000240
004076 000240
004100
004100 000137
  
```

```

:END OF PASS
:TYPE NAME OF TEST
:UPDATE PASS COUNT
:CHECK FOR EXIT TO ACT-11
:RESTART TEST

.SBTTL END OF PASS ROUTINE

:*****
:INCREMENT THE PASS NUMBER ($PASS)
:*IF THERES A MONITOR GO TO IT
:*IF THERE ISN'T JUMP TO CYCLE

SEOP:
  RESET
  INC $PASS ; INCREMENT THE PASS COUNT
  CLRB $ERRFLG ; CLEAR ERROR FLAG
  TYPE $NEPASS ; TYPE END PASS.
  TYPE $MCSR ; TYPE "CSR"
  CNVRT $XCSR ; SHOW IT.
  TYPE $MVECX ; TYPE VECTOR.
  CNVRT $XVEC ; SHOW IT.
  TYPE $MPASSX ; TYPE " PASSES "
  CNVRT $XPASS ; SHOW IT.
  TYPE $MERRX ; TYPE " ERRORS "
  CNVRT $XERR ; SHOW IT.
  MOV $ILK,RO ; SET POINTER TO PASSCNT.
  MOV $PASS,(RO)+ ; SAVE THE PASS COUNT.
  MOV $ERTTL,(RO)+ ; SAVE ERROR COUNT
  MOV $KMLVL,$KMRVEC ; RESTORE THE RECEIVER INTERRUPT VECTOR.
  CLR $KMLVL ; RESTORE RECEIVER LEVEL
  MOV $KMTLVL,$KMTVEC ; RESTORE THE TRANSMIT INTERRUPT VECTOR.
  CLR $KMTLVL ; RESTORE TRANSMITTER LEVEL
  DEC $AVNUM ; ALL DEVICE TESTED?
  BNE $DOAGN ; BRANCH IF NO.
  MOV $QV,$QV.FLG ; SET QUICK VERIFY FLAG.
  MOV $KMLVL,$AVNUM ; RESTORE DEVICE COUNT.
  CLR $ERRPC ; CLEAR LAST ERROR PC
  CLR $TIMES ; ZERO THE NUMBER OF ITERATIONS
  INC $PASS ; INCREMENT THE PASS NUMBER
  BIC $100000,$PASS ; DON'T ALLOW A NEG. NUMBER
  DEC (PC)+ ; LOOP?

SEOPCT: .WORD 1 ; YES
  BGT $DOAGN ; RESTORE COUNTER
  MOV (PC)+,$(PC)+

SENDCT: .WORD 1

$GET42: MOV $42,RO ; GET MONITOR ADDRESS
  BEQ $DOAGN ; BRANCH IF NO MONITOR
  RESET ; CLEAR THE WORLD
  JSR PC,(RO) ; GO TO MONITOR
  NOP ; SAVE ROOM
  NOP ; FOR
  NOP ; ACT11

$DOAGN: JMP $(PC)+ ; RETURN
  
```


END OF PASS ROUTINE

940	004102	011460	
941	004104	000001	
942	004106	006	002
943	004110	002066	
944	004112	000001	
945	004114	004	002
946	004116	002056	
947	004120	000001	
948	004122	006	002
949	004124	001324	
950	004126	000001	
951	004130	006	002
952	004132	001212	

```

SRTNAD: .WORD   CYCLE
XCSR:   1
        .BYTE   6,2
        KMCSR
XVEC:   1
        .BYTE   4,2
        KMRVEC
XPASS:  1
        .BYTE   6,2
        $PASS
XERR:   1
        .BYTE   6,2
        $ERTTL

```

;SCOPE LOOP AND INTERATION HANDLER

.SBTTL SCOPE HANDLER ROUTINE

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969	004134		
970	004134	005037	001216
971	004140	023716	013734
972	004144	001413	
973	004146	000406	
974	004150	105777	175070
975	004154	100067	
976	004156	017766	175064 177776
977	004164	222777	000000 175046
978	004172	001210	
979			
980	004174	000416	
981			
982	004176	013746	000004
983	004202	012737	004222 000004
984	004210	005737	177060
985	004214	012637	000004
986	004220	000436	
987	004222	022626	
988	004224	012637	000004
989	004230	000441	
990	004232		
991	004234	105737	001203
992	004236	001404	
993	004240	105037	001203
994	004244	005037	001310
995	004250	032777	004000 174762 35:

```

*****
;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
;AND LOAD THE TEST NUMBER($TSTN) INTO THE DISPLAY REG.(DISPLAY<7:0>)
;AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;SM14=1      LOOP ON TEST
;SM11=1      INHIBIT ITERATIONS
;CALL
;*          SCOPE          ;;SCOPE=IOT

$SCOPE:
CLR      $ERRPC          ; CLEAR LAST ERROR PC
CMP      TST1+2,(SP)    ; IS THIS TEST #1 ?
BEQ      $XTSTR        ; IF SO DON'T LOOP.
TTST:   BR              ;
        TSTB          $STKS          ; KEYBOARD DONE ?
        BPL          $OVER          ; IF NO DONT WAIT.
        MOV          $STKB,-2(SP)
1$:     BIT          $BIT14,$SWR    ; LOOP ON PRESENT TEST?
        BNE          $OVER          ; YES IF SM14=1
;*****START OF CODE FOR THE XOR TESTER*****
$XTSTR: BR          65
        MOV          @ERRVEC,-(SP)  ; IF RUNNING ON THE "XOR" TESTER CHANGE
        MOV          $S,@ERRVEC    ; THIS INSTRUCTION TO A "NOP" (NOP=240)
        TST          @177060       ; SAVE THE CONTENTS OF THE ERROR VECTOR
        MOV          (SP)+,@ERRVEC ; SET FOR TIMEOUT
        BR          $SVLAD        ; TIME OUT ON XOR?
        CMP          (SP)+,(SP)+   ; RESTORE THE ERROR VECTOR
        MOV          (SP)+,@ERRVEC ; GO TO THE NEXT TEST
        BR          $OVER          ; CLEAR THE STACK AFTER A TIME OUT
5$:     MOV          $OVER          ; RESTORE THE ERROR VECTOR
        BR          $OVER          ; LOOP ON THE PRESENT TEST
65:; *****END OF CODE FOR THE XOR TESTER*****
2$:     TSTB          $ERFLG        ; HAS AN ERROR OCCURRED?
        BEQ          3$           ; BR IF NO
3$:     CLRB          $ERFLG       ; ZERO THE ERROR FLAG
        CLR          $TIMES        ; CLEAR THE NUMBER OF ITERATIONS TO MAKE
        BIT          $BIT11,$SWR   ; INHIBIT ITERATIONS?

```

SCOPE HANDLER ROUTINE

```

996 004356 001011          BNE      IS          ;; BR IF YES
997 004358 005737 001324    TST      $PASS      ;; IF FIRST PASS OF PROGRAM
998 004354 001406          BEQ      IS          ;; INHIBIT ITERATIONS
999 004356 005237 001204    INC      $ICNT      ;; INCREMENT ITERATION COUNT
1000 004272 023737 001310 001204  CNP      $TIMES,$ICNT ;; CHECK THE NUMBER OF ITERATIONS MADE
1001 004300 002015          BGE      $OVER      ;; BR IF MORE ITERATION REQUIRED
1002 004302 012737 000001 001204 1S:  MOV     $I,$ICNT    ;; REINITIALIZE THE ITERATION COUNTER
1003 004310 013737 004362 001310    MOV     $SHXCNT,$TIMES ;; SET NUMBER OF ITERATIONS TO D)
1004 004316 105237 001202    $SVLAD: INCB    $STNIN    ;; COUNT TEST NUMBERS
1005 004322 113737 001202 001322    MOVB   $STNIN,$STESTN ;; SET TEST NUMBER IN APT MAILBOX
1006 004330 011637 001206    MOV     ($SP),$SLPADR ;; SAVE SCOPE LOOP ADDRESS
1007 004334 013777 001202 174700 $OVER:  MOV     $STNIN,$DISPLAY ;; DISPLAY TEST NUMBER
1008 004342 013716 001206    MOV     $SLPADR,($SP) ;; FUDGE RETURN ADDRESS
1009 004346 005037 001444    CLR     LOCK        ;; RESET LOCK ON DATA.
1010 004352 013701 002066    MOV     $KBCSR,$R1  ;; R1 CONTAINS BASE KMC ADDRESS.
1011 004356 000002          RTI
1012 004360 000406          BRW:    .WORD    406
1013 004362 000020          $SHXCNT: 20          ;;MAX. NUMBER OF ITERATIONS

```

;;CHECK FOR FREEZE ON CURRENT DATA

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1018 004364 004737 011212 174642 .SCOPI: JSR     PC,$KBCSR ;;CHECK FOR SOFT SWR
1019 004370 032777 001000    BIT     $SM09,$SHR  ;; IS SM09=1(SET)?
1020 004376 001405          BEQ     IS          ;; BR IF NOT SET.
1021 004400 005737 001444    TST     LOCK
1022 004404 001402          BEQ     IS
1023 004406 013716 001444    MOV     LOCK,($SP)  ;;GOTO THE ADDRESS IN LOCK.
1024 004412 000002          1S:    RTI          ;;GO BACK.

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;;TELETYPE OUTPUT ROUTINE

.SBTTL TYPE ROUTINE

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1046 004414 105737 001257    $TYPE: TSTB   $TPFLG  ;; IS THERE A TERMINAL?
1047 004420 100002          BPL     IS          ;; BR IF YES
1048 004422 000000          HALT                    ;; HALT HERE IF NO TERMINAL
1049 004424 000430          BR     3$            ;; LEAVE
1050 004426 010046          1S:    MOV     $R0,($SP) ;; SAVE R0
1051 004430 017600 000002    MOV     $R2,($SP),R0 ;; GET ADDRESS OF ASCIZ STRING

```

```

*****
*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
*NOTE1:  $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
*NOTE2:  $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
*NOTE3:  $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
*

```

```

*CALL:
*1) USING A TRAP INSTRUCTION
*   TYPE ,MESADR          ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
*OR
*   TYPE MESADR
*
```

```

1052 004434 122737 000001 001336      CMPB  #APTEMV,$ENV      ;; RUNNING IN APT MODE
1053 004442 001011                      BNE   62$            ;; NO GO CHECK FOR APT CONSOLE
1054 004444 132737 000100 001337      BITB  #APTSPOOL,$ENVM  ;; SPOOL MESSAGE TO APT
1055 004452 001405                      BEQ   62$            ;; NO GO CHECK FOR CONSOLE
1056 004454 010037 004464          MOV   RD,$I$          ;; SETUP MESSAGE ADDRESS FOR APT
1057 004460 004737 004704          JSR   PC,$ATY3        ;; SPOOL MESSAGE TO APT
1058 004464 000000                      JSR   0               ;; MESSAGE ADDRESS
1059 004466 132737 000040 001337      BITB  #APTC$UP,$ENVM  ;; APT CONSOLE SUPPRESSED
1060 004474 001003                      BNE   60$            ;; YES, SKIP TYPE OUT
1061 004476 112046          2$:  MOVB  (RD)+,-(SP)    ;; PUSH CHARACTER TO BE TYPED ONTO STACK
1062 004500 001005                      BNE   4$             ;; BR IF IT ISN'T THE TERMINATOR
1063 004502 005726          TST   (SP)+          ;; IF TERMINATOR POP IT OFF THE STACK
1064 004504 012600          60$:  MOV   (SP)+,RD      ;; RESTORE RD
1065 004506 062716 000002          3$:  ADD   #2,(SP)       ;; ADJUST RETURN PC
1066 004512 000002                      RTI                   ;; RETURN
1067 004514 122716 000011          4$:  CMPB  #HT,(SP)     ;; BRANCH IF <HT>
1068 004520 001430                      BEQ   8$             ;;
1069 004522 122716 000200          CMPB  #CR,LF,(SP)    ;; BRANCH IF NOT <CR>
1070 004526 001006                      BNE   5$             ;;
1071 004530 005726          TST   (SP)+          ;; POP <CR><LF> EQUIV
1072 004532 104401          TYPE  TYPE           ;; TYPE A CR AND LF
1073 004534 001313          $CR,LF
1074 004536 105037 004672          CLRB  #SCHARCNT      ;; CLEAR CHARACTER COUNT
1075 004542 000755          BR    2$             ;; GET NEXT CHARACTER
1076 004544 004737 004626          5$:  JSR   PC,$TYPEC     ;; GO TYPE THIS CHARACTER
1077 004550 123726 001256          6$:  CMPB  #FILLC,(SP)+ ;; IS IT TIME FOR FILLER CHARS.?
1078 004554 001350          BNE   2$             ;; IF NO GO GET NEXT CHAR.
1079 004556 013746 001254          MOV   #NULL,-(SP)    ;; GET # OF FILLER CHARS. NEEDED
1080                                AND   THE NULL CHAR.
1081 004562 105366 000001          7$:  DECB  1,(SP)       ;; DOES A NULL NEED TO BE TYPED?
1082 004566 002770          BNE   6$             ;; BR IF NO--GO POP THE NULL OFF OF STACK
1083 004570 004737 004626          JSR   PC,$TYPEC     ;; GO TYPE A NULL
1084 004574 105337 004672          DECB  #SCHARCNT      ;; DO NOT COUNT AS A COUNT
1085 004600 000770          BR    7$            ;; LOOP
1086
1087 ;HORIZONTAL TAB PROCESSOR
1088
1089 004602 112716 000040          8$:  MOVB  #' ,(SP)     ;; REPLACE TAB WITH SPACE
1090 004606 004737 004626          9$:  JSR   PC,$TYPEC     ;; TYPE A SPACE
1091 004612 132737 000007 004672      BITB  #7,$SCHARCNT   ;; BRANCH IF NOT AT
1092 004620 001372          BNE   9$             ;; TAB STOP
1093 004622 005726          TST   (SP)+          ;; POP SPACE OFF STACK
1094 004624 000724          BR    2$             ;; GET NEXT CHARACTER
1095 004626 105777 174416          $TYPEC: TSTB  #STPS    ;; WAIT UNTIL PRINTER IS READY
1096 004632 100375          BPL   $TYPEC         ;;
1097 004634 116677 000002 174410          MOVB  2(SP),#STPB    ;; LOAD CHAR TO BE TYPED INTO DATA REG.
1098 004642 122766 000015 000002          CMPB  #CR,2(SP)      ;; IS CHARACTER A CARRIAGE RETURN?
1099 004650 001003          BNE   1$             ;; BRANCH IF NO
1100 004652 105037 004672          CLRB  #SCHARCNT      ;; YES--CLEAR CHARACTER COUNT
1101 004656 000406          BR    $TYPEX         ;; EXIT
1102 004660 122766 000012 000002          1$:  CMPB  #LF,2(SP)   ;; IS CHARACTER A LINE FEED?
1103 004666 001402          BEQ   $TYPEX         ;; BRANCH IF YES
1104 004670 105227          INCB  (PC)+          ;; COUNT THE CHARACTER
1105 004672 000000          $SCHARCNT: WORD 0    ;; CHARACTER COUNT STORAGE
1106 004674 000207          $TYPEX: RTS         ;;
1107

```

APT COMMUNICATIONS ROUTINE

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.SBTTL APT COMMUNICATIONS ROUTINE
*****
1108
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1111 004676 112737 000001 005142 SATY1: MOVB #1,SFFLG ;; TO REPORT FATAL ERROR
1112 004704 112737 000001 005140 SATY3: MOVB #1,SFFLG ;; TO TYPE A MESSAGE
1113 004712 000403 BR SATYC
1114 004714 112737 000001 005142 SATY4: MOVB #1,SFFLG ;; TO ONLY REPORT FATAL ERROR
1115 004722 SATYC:
1116 004722 010046 MOV R0,-(SP) ;; PUSH R0 ON STACK
1117 004724 010146 MOV R1,-(SP) ;; PUSH R1 ON STACK
1118 004726 105737 005140 TSTB SFFLG ;; SHOULD TYPE A MESSAGE?
1119 004732 001450 BEQ 55 ;; IF NOT: BR
1120 004734 122737 000001 001336 CMPB #APTENV,SENV ;; OPERATING UNDER APT?
1121 004742 001031 BNE 35 ;; IF NOT: BR
1122 004744 132737 000100 001337 BITB #APTSPOOL,SENVH ;; SHOULD SPOOL MESSAGES?
1123 004752 001425 BEQ 35 ;; IF NOT: BR
1124 004754 017600 000004 MOV #4(SP),R0 ;; GET MESSAGE ADDR.
1125 004760 062766 000002 000004 ADD #2,4(SP) ;; BUMP RETURN ADDR.
1126 004766 005737 001316 1S: TST SMSGTYPE ;; SEE IF DONE W/ LAST XMISSION?
1127 004772 001375 BNE 15 ;; IF NOT: WAIT
1128 004774 010037 001332 MOV R0,SMSGAD ;; PUT ADDR IN MAILBOX
1129 005000 105720 2S: TSTB (R0)+ ;; FIND END OF MESSAGE
1130 005002 001376 BNE 25
1131 005004 163700 001332 SUB SMSGAD,R0 ;; SUB START OF MESSAGE
1132 005010 006200 ASR R0 ;; GET MESSAGE LNTH IN WORDS
1133 005012 010037 001334 MOV R0,SMSG LGT ;; PUT LENGTH IN MAILBOX
1134 005016 012737 000004 001316 MOV #4,SMSGTYPE ;; TELL APT TO TAKE MSG.
1135 005024 000413 BR 55
1136 005026 017637 000004 005052 3S: MOV #4(SP),4S ;; PUT MSG ADDR IN JSR LINKAGE
1137 005034 062766 000002 000004 ADD #2,4(SP) ;; BUMP RETURN ADDRESS
1138 005042 013746 177776 MOV 177776,-(SP) ;; PUSH 177776 ON STACK
1139 005046 004737 004414 JSR PC,SYPE ;; CALL TYPE MACRO
1140 005052 000000 4S: .WORD 0
1141 005054 5S:
1142 005054 105737 005142 10S: TSTB SFFLG ;; SHOULD REPORT FATAL ERROR?
1143 005060 001416 BEQ 125 ;; IF NOT: BR
1144 005062 005737 001336 TST SENV ;; RUNNING UNDER APT?
1145 005066 001413 BEQ 125 ;; IF NOT: BR
1146 005070 005737 001316 11S: TST SMSGTYPE ;; FINISHED LAST MESSAGE?
1147 005074 001375 BNE 115 ;; IF NOT: WAIT
1148 005076 017637 000004 001320 MOV #4(SP),SFATAL ;; GET ERROR #
1149 005104 062766 000002 000004 ADD #2,4(SP) ;; BUMP RETURN ADDR.
1150 005112 005237 001316 INC SMSGTYPE ;; TELL APT TO TAKE ERROR
1151 005116 105037 005142 12S: CLRB SFFLG ;; CLEAR FATAL FLAG
1152 005122 105037 005141 CLRB SLFLG ;; CLEAR LOG FLAG
1153 005126 105037 005140 CLRB SMFLG ;; CLEAR MESSAGE FLAG
1154 005132 012601 MOV (SP)+,R1 ;; POP STACK INTO R1
1155 005134 012600 MOV (SP)+,R0 ;; POP STACK INTO R0
1156 005136 000207 RTS PC ;; RETURN
1157 005140 000 SMFLG: .BYTE 0 ;; MESSG. FLAG
1158 005141 000 SLFLG: .BYTE 0 ;; LOG FLAG
1159 005142 000 SFFLG: .BYTE 0 ;; FATAL FLAG
1160 005144 .EVEN
1161 000200 APTSIZE=200
1162 000001 APTENV=001
1163 000100 APTSPOOL=100
    
```

APT COMMUNICATIONS ROUTINE

APTCSUP=040

.SBTTL TTY INPUT ROUTINE

.ENABL LSB

.DSABL LSB

THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY

*CALL:

* R0CHR RETURN HERE ; INPUT A SINGLE CHARACTER FROM THE TTY
* ; CHARACTER IS ON THE STACK
* ; WITH PARITY BIT STRIPPED OFF

1164 000040
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1177
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1183 005144 011646
1184 005146 016666 000004 000002
1185 005154 105777 174064
1186 005160 100375
1187 005162 117766 174060 000004
1188 005170 042766 177600 000004
1189 005176 026627 000004 000023
1190 005204 001013
1191 005206 105777 174032 25:
1192 005212 100375
1193 005214 117746 174026
1194 005220 042716 177600
1195 005224 022627 000021
1196 005230 001366
1197 005232 000750
1198 005234 026627 000004 000140 35:
1199 005242 002407
1200 005244 026627 000004 000175
1201 005252 003003
1202 005254 042766 000040 000004
1203 005262 000002 45:
1204
1205
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1211 005264 010346
1212 005266 005046
1213 005270 012703 005520
1214 005274 022703 005527
1215 005300 101456
1216 005302 104402
1217 005304 112613
1218 005306 122713 000177 105:
1219 005312 001022

```
$R0CHR: MOV (SP), -(SP) ; PUSH DOWN THE PC
MOV 4(SP), 2(SP) ; SAVE THE PS
15: TSTB 2$TKS ; WAIT FOR
BPL 15 ; A CHARACTER
MOVB 2$TKB, 4(SP) ; READ THE TTY
BIC #1C<177>, 4(SP) ; GET RID OF JUNK IF ANY
CMP 4(SP), #23 ; IS IT A CONTROL-S?
BNE 35 ; BRANCH IF NO
25: TSTB 2$TKS ; WAIT FOR A CHARACTER
BPL 25 ; LOOP UNTIL ITS THERE
MOVB 2$TKB, -(SP) ; GET CHARACTER
BIC #1C177, (SP) ; MAKE IT 7-BIT ASCII
CMP (SP)+, #21 ; IS IT A CONTROL-Q?
BNE 25 ; IF NOT DISCARD IT
BR 15 ; YES, RESUME
35: CMP 4(SP), #140 ; IS IT UPPER CASE?
BLT 45 ; BRANCH IF YES
CMP 4(SP), #175 ; IS IT A SPECIAL CHAR?
BGT 45 ; BRANCH IF YES
BIC #40, 4(SP) ; MAKE IT UPPER CASE
45: RTI ; GO BACK TO USER
```

THIS ROUTINE WILL INPUT A STRING FROM THE TTY

*CALL:

* R0LIN RETURN HERE ; INPUT A STRING FROM THE TTY
* ; ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
* ; TERMINATOR WILL BE A BYTE OF ALL 0'S

```
$R0LIN: MOV R3, -(SP) ; SAVE R3
CLR -(SP) ; CLEAR THE RUBOUT KEY
15: MOV #TTYIN, R3 ; GET ADDRESS
25: CMP #TTYIN+7, R3 ; BUFFER FULL?
BLOS 45 ; BR IF YES
R0CHR ; GO READ ONE CHARACTER FROM THE TTY
MOVB (SP)+, (R3) ; GET CHARACTER
105: CMPB #177, (R3) ; IS IT A RUBOUT
BNE 55 ; BR IF NO
```

```

1220 005314 005716          TST      (SP)          ;; IS THIS THE FIRST RUBOUT?
1221 005316 001007          BNE     6$           ;; BR IF NO
1222 005320 112737 000134 005516  MOV     #' \, 9$     ;; TYPE A BACK SLASH
1223 005326 104401 005516          TYPE   9$           ;;
1224 005330 012716 177777          MOV     8-1, (SP)    ;; SET THE RUBOUT KEY
1225 005336 005303          DEC     R3           ;; BACKUP BY ONE
1226 005340 020327 005520 6$:    CMP     R3, #STTYIN ;; STACK EMPTY?
1227 005344 103434          BLO    4$           ;; BR IF YES
1228 005346 111337 005516  MOV     (R3), 9$     ;; SETUP TO TYPEOUT THE DELETED CHAR.
1229 005352 104401 005516  TYPE   9$           ;; GO TYPE
1230 005356 000746          BR     2$           ;; GO READ ANOTHER CHAR.
1231 005360 005716          TST     (SP)        ;; RUBOUT KEY SET?
1232 005362 001406          SEQ     7$           ;; BR IF NO
1233 005364 112737 000134 005516  MOV     #' \, 9$     ;; TYPE A BACK SLASH
1234 005372 104401 005516  TYPE   9$           ;;
1235 005376 005016          CLR     (SP)        ;; CLEAR THE RUBOUT KEY
1236 005400 122713 000025 7$:    CMPB   #25, (R3)    ;; IS CHARACTER A CTRL U?
1237 005404 001003          BNE    8$           ;; BR IF NO
1238 005406 104401 005527  TYPE   $CNTLU      ;; TYPE A CONTROL "L"
1239 005412 000726          BR     1$           ;; GO START OVER
1240 005414 122713 000022 8$:    CMPB   #22, (R3)    ;; IS CHARACTER A "lr"?
1241 005420 001011          BNE    3$           ;; BRANCH IF NO
1242 005422 105013          CLRB   (R3)        ;; CLEAR THE CHARACTER
1243 005424 104401 001313  TYPE   $CRLF      ;; TYPE A "CR" & "LF"
1244 005430 104401 005520  TYPE   $STTYIN    ;; TYPE THE INPUT STRING
1245 005434 000717          BR     2$           ;; GO PICKUP ANOTHER CHARACTER
1246 005436 104401 001312 4$:    TYPE   $QUES      ;; TYPE A '?'
1247 005442 000712          BR     1$           ;; CLEAR THE BUFFER AND LOOP
1248 005444 111337 005516 3$:    MOV     (R3), 9$   ;; ECHO THE CHARACTER
1249 005450 104401 005516  TYPE   9$           ;;
1250 005454 122723 000015  CMPB   #15, (R3)+   ;; CHECK FOR RETURN
1251 005460 001305          BNE    2$           ;; LOOP IF NOT RETURN
1252 005462 105063 177777  CLRB   -1, (R3)    ;; CLEAR RETURN (THE 15)
1253 005466 104401 001314  TYPE   $LF        ;; TYPE A LINE FEED
1254 005472 005726          TST     (SP)+      ;; CLEAN RUBOUT KEY FROM THE STACK
1255 005474 012603          MOV     (SP)+, R3  ;; RESTORE R3
1256 005476 011646          MOV     (SP)-, (SP) ;; ADJUST THE STACK AND PUT ADDRESS OF THE
1257 005500 016666 000004 000002  MOV     4(SP), 2(SP) ;; FIRST ASCII CHARACTER ON IT
1258 005506 012766 005520 000004  MOV     #STTYIN, 4(SP) ;;
1259 005514 000002          RTI                    ;; RETURN
1260 005516 000          9$:    .BYTE  0           ;; STORAGE FOR ASCII CHAR. TO TYPE
1261 005517 000          .BYTE  0           ;; TERMINATOR
1262 005520 000007          $TTYIN: .BLKB  7     ;; RESERVE 7 BYTES FOR TTY INPUT
1263 005527 136 006525 000012 $CNTLU: .ASCIZ  /1U<(15)<(12) ;; CONTROL "U"
1264 005534 043536 005015 000 $CNTLG: .ASCIZ  /1G<(15)<(12) ;; CONTROL "G"
1265 005541 015 051412 051127 $MSMR:  .ASCIZ  <15><12>/SMR = /
1266 005546 036440 000040          $MNEW:  .ASCIZ  / NEW = /
1267 005552 020040 042516 020127          .EVEN
1268 005560 020075 000          .SBTTL READ AN OCTAL NUMBER FROM THE TTY
1269 005564
1270
1271
1272 *****
1273 *THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
1274 *CHANGE IT TO BINARY.
1275 *THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL

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1276      ; OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
1277      ; FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
1278      ; THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
1279      ; CALL:
1280      ;
1281      ; RDOCT
1282      ; RETURN HERE
1283      ;
1284      ; READ AN OCTAL NUMBER
1285      ; LOW ORDER BITS ARE ON TOP OF THE STACK
1286      ; HIGH ORDER BITS ARE IN SHIOCT
1287
1284 005564 011646 000004 000002 SRDOCT: MOV (SP), -(SP) ; PROVIDE SPACE FOR THE
1285 005566 016666 000004 000002 MOV 4(SP), 2(SP) ; INPUT NUMBER
1286 005574 010046 MOV RO, -(SP) ; PUSH RO ON STACK
1287 005576 010146 MOV R1, -(SP) ; PUSH R1 ON STACK
1288 005600 010246 MOV R2, -(SP) ; PUSH R2 ON STACK
1289 005602 104403 15: ROLIN ; READ AN ASCII LINE
1290 005604 012600 MOV (SP)+, RO ; GET ADDRESS OF 1ST CHARACTER
1291 005606 010037 005712 MOV RO, 5$ ; AND SAVE IT
1292 005612 005001 CLR R1 ; CLEAR DATA WORD
1293 005614 005002 CLR R2
1294 005616 112046 25: MOVB (RO)+, -(SP) ; PICKUP THIS CHARACTER
1295 005620 001420 BEQ 3$ ; IF ZERO GET OUT
1296 005622 122716 000060 CMPB #'0, (SP) ; MAKE SURE THIS CHARACTER
1297 005626 003026 BGT 4$ ; IS AN OCTAL DIGIT
1298 005630 122716 000067 CMPB #'7, (SP)
1299 005634 002423 BLT 4$
1300 005636 006301 ASL R1 ; ; #2
1301 005640 006102 ROL R2 ; ; #4
1302 005642 006301 ASL R1 ; ; #4
1303 005644 006102 ROL R2 ; ; #8
1304 005646 006301 ASL R1 ; ; #8
1305 005650 006102 ROL R2
1306 005652 042716 177770 BIC #'C7, (SP) ; STRIP THE ASCII JUNK
1307 005656 062601 ADD (SP)+, R1 ; ADD IN THIS DIGIT
1308 005660 000756 BR 2$ ; LOOP
1309 005662 005726 35: TST (SP)+ ; CLEAN TERMINATOR FROM STACK
1310 005664 010166 000012 MOV R1, 12(SP) ; SAVE THE RESULT
1311 005670 010237 005722 MOV R2, SHIOCT
1312 005674 012602 MOV (SP)+, R2 ; POP STACK INTO R2
1313 005676 012601 MOV (SP)+, R1 ; POP STACK INTO R1
1314 005700 012600 MOV (SP)+, RO ; POP STACK INTO RO
1315 005702 000002 RTI ; RETURN
1316 005704 005726 45: TST (SP)+ ; CLEAN PARTIAL FROM STACK
1317 005706 105010 CLR# (RO) ; SET A TERMINATOR
1318 005710 104401 TYPE ; TYPE UP THRU THE BAD CHAR.
1319 005712 000000 55: .WORD 0 ; "?" "CR" & "LF"
1320 005714 104401 001312 TYPE 'SQUES ; TRY AGAIN
1321 005720 000730 BR 1$ ; TRY AGAIN
1322 005722 000000 SHIOCT: .WORD 0 ; HIGH ORDER BITS GO HERE
1323
1324      ;-----
1325      ; INPUT OCTAL NUMBER ROUTINE
1326      ;-----
1327 005724 010546 $INPUT: MOV R5, -(SP) ; SAVE REGISTER R5.
1328 005726 016605 000002 MOV 2(SP), R5 ; GET FIRST PARAMETER ADDRESS.
1329 005732 012537 005770 MOV (R5)+, WHAT ; GET MESSAGE ADDRESS.
1330 005736 012537 006050 MOV (R5)+, LOLIM ; GET LOW LIMIT FOR THE #
1331 005742 012537 006052 MOV (R5)+, HILIM ; GET HIGH LIMIT FOR THE #.

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READ AN OCTAL NUMBER FROM THE TTY

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1332 005746 012537 006054      MOV      (RS)+,WHERE
1333 005752 112537 006056      MOVB    (RS)+,LOBITS
1334 005756 112537 006057      MOVB    (RS)+,ADRCNT
1335 005762 010566 000002      MOV     RS,2(SP)
1336 005766 104401      INLP1:  TYPE
1337 005770 000000      WHAT:   .WORD 0
1338 005772 104404      RDOCT
1339 005774 021637 006052      CMP     (SP),HILIM
1340 006000 003003      BGT     2$
1341 006002 021637 006050      CMP     (SP),LOLIM
1342 006006 002005      BGE     3$
1343 006010 104401 001312      2$:    TYPE ,SQUES
1344 006014 104401 001313      TYPE ,SCRLF
1345 006020 000762      BR      INLP1
1346 006022 013705 006054      3$:    MOV     WHERE,RS
1347 006026 011625      4$:    MOV     (SP),(RS)+
1348 006030 062716 000002      ADD     #2,(SP)
1349 006034 105337 006057      DECB   ADRCNT
1350 006040 001372      BNE     4$
1351 006042 005726      TST    (SP)+
1352 006044 012605      MOV     (SP)+,RS
1353 006046 000002      RTI
1354 006050 000000      LOLIM: .WORD 0
1355 006052 000000      HILIM: .WORD 0
1356 006054 000000      WHERE: .WORD 0
1357 006056 000      LOBITS: .BYTE 0
1358 006057 000      ADRCNT: .BYTE 0
1359
1360      ; ADVANCE TO NEXT TEST HANDLER
1361      -----
1362
1363 006060 013716 001442      .ADVANCE: MOV     NEXT,(SP)
1364 006064 005037 001444      CLR     LOCK
1365 006070 000002      RTI
1366
1367      ; CRUNCH STACK WITH ADDRESS OF SCOPE CALL
1368      ; RESET TIGHT LOOP ADDRESS
1369      ; CHECK TO SEE IF OLD TEST GETS REPEATED
1370
1371      ; SAVE PC OF TEST THAT FAILED AND R0-R5
1372      -----
1373
1374 006100 010537 001274      SVOS:   MOV     R5,$REG5
1375 006104 010437 001272      MOV     R4,$REG4
1376 006110 010337 001270      MOV     R3,$REG3
1377 006114 010237 001266      MOV     R2,$REG2
1378 006120 010137 001264      MOV     R1,$REG1
1379 006124 010037 001262      MOV     R0,$REG0
1380 006130 000002      RTI
1381
1382      ; LEAVE.
1383
1384      ; RESTORE R0-R5
1385
1386 006132 013700 001262      .RESOS: MOV     $REG0,R0
1387 006136 013701 001264      MOV     $REG1,R1
1388 006142 013702 001266      MOV     $REG2,R2
1389 006146 013703 001270      MOV     $REG3,R3

```


1388	006152	013704	001272	MOV	\$REG4, R4	:RESTORE R4
1389	006156	013705	001274	MOV	\$REG5, R5	:RESTORE R5
1390	006162	000002		RTI		:LEAVE

-----: CONVERT OCTAL NUMBER TO ASCII AND OUTPUT TO TELEPRINTER

1391						
1392						
1393						
1394	006164	104401	001313	CONVR:	TYPE	SCRLF
1395	006170	010046		CNVRT:	MOV	R0, -(SP)
1396	006172	010146			MOV	R1, -(SP)
1397	006174	010346			MOV	R3, -(SP)
1398	006176	010446			MOV	R4, -(SP)
1399	006178	010546			MOV	R5, -(SP)
1400	006200	0178C7	000012		MOV	#12(SP), R1
1401	006202	0178C7	000002		ADD	#2, 12(SP)
1402	006206	062766	000012		MOV	(R1)+, WRCNT
1403	006214	012137	006406		MOV	(R1)+, CHRCNT
1404	006220	112137	006410	15:	MOVB	(R1)+, SPACNT
1405	006224	013137	006411		MOV	#(R1)+, BINWRD
1406	006230	013137	006412		MOV	#(R1)+, BINWRD
1407	006234	122737	000003	006410	CMFB	#3, CHRCNT
1408	006242	001003			BNE	25
1409	006244	042737	177400	006412	BIC	#177400, BINWRD
1410	006252	013704	006412	25:	MOV	BINWRD, R4
1411	006256	113705	006410		MOVB	CHRCNT, R5
1412	006260	012700	011106		MOV	#TEMP, R0
1413	006266	010403		35:	MOV	R4, R3
1414	006270	042703	177770		BIC	#177770, R3
1415	006274	062703	000060		ADD	#060, R3
1416	006300	110320			MOVB	R3, (R0)+
1417	006302	000241			CLC	
1418	006304	006004			ROR	R4
1419	006306	000241			CLC	
1420	006310	006004			ROR	R4
1421	006312	000241			CLC	
1422	006314	006004			ROR	R4
1423	006316	005305			DEC	R5
1424	006320	001363			BNE	35
1425	006322	012703	011150		MOV	#MDATA, R3
1426	006326	114023		45:	MOVB	-(R0), (R3)+
1427	006330	105337	006410		DECB	CHRCNT
1428	006334	001374			BNE	45
1429	006336	105737	006411		TSTB	SPACNT
1430	006342	001405			BEQ	65
1431	006344	112723	000040	55:	MOVB	#040, (R3)+
1432	006350	105337	006411		DECB	SPACNT
1433	006354	001373			BNE	55
1434	006356	105013		65:	CLAB	(R3)
1435	006360	104401	011150		TYPE	, MDATA
1436	006364	005337	006406		DEC	WRCNT
1437	006370	001313			BNE	15
1438	006372	012605			MOV	(SP)+, R5
1439	006374	012604			MOV	(SP)+, R4
1440	006376	012603			MOV	(SP)+, R3
1441	006400	012601			MOV	(SP)+, R1
1442	006402	012600			MOV	(SP)+, R0
1443	006404	000002			RTI	

READ AN OCTAL NUMBER FROM THE TTY

1444 006406 000000
1445 006410 000000
1446 006411 000000
1447 006412 000000

WRDCNT: 0
CHRCNT: 0
SPACNT=CHRCNT+1
BINWRD: 0

1448
1449

; TRAP DISPATCH SERVICE
; ARGUMENT OF TRAP IS EXTRACTED
; AND USED AS OFFSET TO OBTAIN POINTER
; TO SELECTED SUBROUTINE

1450
1451

.SBTTL TRAP DECODER

1452
1453

;; *****
; THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
; AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
; OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
; GO TO THAT ROUTINE.

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006414 010046
006416 016600 000002
006422 005740
006424 111000
006426 006300
006430 016000 006450
006434 000200

\$TRAP: MOV RO, -(SP) ;; SAVE RO
MOV 2(SP), RO ;; GET TRAP ADDRESS
TST -(RO) ;; BACKUP BY 2
MOV (RO), RO ;; GET RIGHT BYTE OF TRAP
ASL RO ;; POSITION FOR INDEXING
MOV \$TRPAD(RO), RO ;; INDEX TO TABLE
RTS RO ;; GO TO ROUTINE

;; THIS IS USE TO HANDLE THE "GETPRI" MACRO

006436 011646
006440 016666 000004 000002
006446 000002

\$TRAP2: MOV (SP), -(SP) ;; MOVE THE PC DOWN
MOV 4(SP), 2(SP) ;; MOVE THE PSW DOWN
RTI ;; RESTORE THE PSW

.SBTTL TRAP TABLE

; THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
; BY THE "TRAP" INSTRUCTION.

ROUTINE
\$TRPAD: .WORD \$TRAP2 TRAP+1(104401) TTY TYPEOUT ROUTINE
STYPE ;; CALL=TYPE
SROCHR ;; CALL=ROCHR TRAP+2(104402) TTY TYPEIN CHARACTER ROUTINE
SRDLIN ;; CALL=ROLIN TRAP+3(104403) TTY TYPEIN STRING ROUTINE
SROOCT ;; CALL=ROOCT TRAP+4(104404) READ AN OCTAL NUMBER FROM TTY
.SCOPI ;; CALL=SCOPI TRAP+5(104405) CALL TO LOOP ON CURRENT DATA HANDLER
.SAVOS ;; CALL=SAVOS TRAP+6(104406) CALL TO REGISTER SAVE ROUTINE
.RESOS ;; CALL=RESOS TRAP+7(104407) CALL TO REGISTER RESTORE ROUTINE
.MSTCLR ;; CALL=MSTCLR TRAP+10(104410) CALL TO ISSUE A MASTER CLEAR
.DELAY ;; CALL=DELAY TRAP+11(104411) CALL TO DELAY
.ROMCLK ;; CALL=ROMCLK TRAP+12(104412) CALL TO CLOCK ROM ONCE
.DATACLK ;; CALL=DATACLK TRAP+13(104413) CALL TO CLOCK DATA
.TIMER ;; CALL=TIMER TRAP+14(104414) CALL TO DELAY A CLOCK TICK

```

1500 006502 005724 $INPUT ;;CALL=INPUT TRAP+15(104415) CALL TO OCTAL # INPUT ROUTINE
1501 006504 006164 .CONVRT ;;CALL=CONVRT TRAP+16(104416) CALL TO .....
1502 006506 006170 .CNVRT ;;CALL=CNVRT TRAP+17(104417) CALL TO .....
1503 006510 006060 .ADVANCE ;;CALL=ADVANCE TRAP+20(104420) CALL TO ADVANCE TO NEXT TEST
1504
1505
1506
1507
1508
1509
1510 006512 004737 011212 $ERROR: JSR PC,CKSWR ;CHECK FOR SOFT SWR
1511 006516 032777 010000 172514 BIT #SW12,2SWR ;BELL ON ERROR?
1512 006524 001406 BEQ XBX ;BR IF NO BELL
1513 006526 105777 172516 TSTB 2STPS ;TTY READY
1514 006532 100003 BPL XBX ;DON'T WAIT IF TTY NOT READY.
1515 006534 112777 000207 172510 MOVW #207,2STPB ;PUSH A BELL AT THE TTY.
1516 006542 032777 020000 172470 XBX: BIT #SW13,2SWR ;DELETE ERROR PRINT OUT?
1517 006550 001107 BNE HALTS ;BR IF NO PRINT OUT WANTED.
1518 006552 021637 001216 CNP (SP),SERRPC ;WAS THIS ERROR FOUND LAST TIME?
1519 006556 001404 BEQ IS ;BR IF YES
1520 006560 011637 001216 MOV (SP),SERRPC ;RECORD BEING HERE
1521 006564 105037 001203 CLAB SERFLG ;PREPARE HEADER
1522 006570 104406 15: SAVOS ;SAVE ALL PROC REGISTERS
1523 006572 011606 MOV (SP),R5 ;GET THE PC OF ERROR
1524 006574 162706 000032 SUB #2,R5 ;GET ADDRESS OF TRAP CALL
1525 006580 011504 MOV (R5),R4 ;GET ERROR INSTRUCTION
1526 006582 110437 001214 MOVW R4,SITEMB ;COPY ERROR # FOR APT HANDLING
1527 006586 006304 R4 ;MULT BY TWO
1528 006610 061504 ADD (R5),R4 ;DOUBLE IT
1529 006612 006304 R4 ;MULT AGAIN
1530 006614 042704 177001 BIC #177001,R4 ;CLEAR JUNK
1531 006620 062704 001512 ADD #SERRTB,R4 ;GET POINTER
1532 006624 012437 006740 MOV (R4)+,ERRMSG ;GET ERROR MESSAGE
1533 006630 012437 006752 MOV (R4)+,DATAHD ;GET DATA HEADER
1534 006634 011437 006764 MOV (R4),DATABP ;GET DATA TABLE
1535 006640 105737 001203 TSTB SERFLG ;TYPE HEADREER
1536 006644 001403 BEQ TYPMSG ;BR IF YES
1537 006646 005737 006764 TST DATABP ;DOES DATA TABLE EXIST?
1538 006652 001040 BNE TYPDAT ;BR IF YES.
1539 006654 104401 001313 TYPMSG: TYPE ,SCLF ;
1540 006660 104401 001313 TYPE ,SCLF ;
1541 006664 005737 001444 TST LOCK ;
1542 006670 001402 BEQ IS ;
1543 006672 104401 010015 TYPE ,MASTEX ;
1544 006676 104401 010003 1$: TYPE ,MTSTN ;
1545 006702 104417 007120 CNVRT ,XTSTN ;SHOW IT
1546 006706 104401 010072 TYPE ,MERRPC ;TYPE PC.
1547 006712 104417 007112 CNVRT ,ERTABO ;SHOW IT
1548 006716 104401 001313 TYPE ,SCLF ;GIVE A CR/LF
1549 006722 112737 177777 001203 MOVW #-1,SERFLG ;NO MORE HEADER UNLESS NO DATA TABLE.
1550 006730 005737 006740 TST ERRMSG ;IS THERE AN ERROR MESSAGE?
1551 006734 001402 BEQ WRKO.FM ;BR IF NO.
1552 006736 104401 TYPE ;TYPE
1553 006740 000000 ERRMSG: 0 ;ERROR MESSAGE
1554 006742 WRKO.FM: ;
1555 006742 005737 006752 TST DATAHD ;DATA HEADER?

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ADDR	PC	DATA	BEQ	TYPDAT	BR IF NO
1556	006746	001402	BEQ	TYPDAT	TYPE
1557	006750	104401	TYPE		DATA HEADER
1558	006752	000000	DATAHD: 0		DATA TABLE?
1559	006754	005737	TYPDAT: TST	DATABP	BR IF NO.
1560	006750	001402	BEQ	RESREG	SHOW
1561	006752	104416	CONVRT		DATA TABLE
1562	006754	000000	DATABP: 0		RESTORE PROC REGISTERS
1563	006756	104407	RESREG: RES05		IS APT RUNNING ?
1564	006770	122737	HALTS: 000001 001336	#APTENV, \$ENV	SKIP APT CALL IF NOT.
1565	006776	001007	CMPB	35	COPY ERROR #.
1566	007000	113737	BNE	\$ITEMB, 55	CALL APT SERVICES.
1567	007006	004737	MOVB	PC, \$ATY4	ERROR # GOES HERE.
1568	007012	000000	JSR	0	LOCK HERE.
1569	007014	000777	WORD	95	IF ACT-11 AUTOMATIC MODE, HALT!!
1570	007016	022737	35: CMP	#SENDAD, @#42	
1571	007024	001403	BEQ	15	
1572	007026	005777	TST	2\$WR	HALT ON ERROR?
1573	007032	100005	BPL	EXITER	BR IF NO HALT ON ERROR
1574	007034	010046	15: PUSHRO		SAVE R0
1575	007036	016600	MOV	2(SP), R0	SHOW ERROR PC IN DATA LIGHTS
1576	007042	000000	HALT		HALT
1577	007044	012600	POPPO		GET R0
1578	007046	005237	001212	EXITER: INC	UPDATE ERROR COUNT
1579	007052	032777	000400 172160	BIT	GOTO TOP OF TEST?
1580	007060	001007	BNE	15	BR IF YES
1581	007062	032777	002000 172150	BIT	GOTO NEXT TEST?
1582	007070	001407	BEQ	25	BR IF NO
1583	007072	013737	001442 001206	MOV	SET FOR NEXT TEST
1584	007100	012706	001200	15: MOV	RESET SP
1585	007104	000177	172076	JMP	GOTO SPECIFIED TEST
1586	007110	000002	25: RTI		\$LPAOR
1587	007112	000001	ERTAB0: 1		
1588	007114	006	002	.BYTE	6,2
1589	007116	001460	SAVPC		
1590	007120	000001	XTSTN: 1		
1591	007122	003	002	.BYTE	3,2
1592	007124	001202	\$TSTNM		
1593					ENTER HERE ON POWER FAILURE
1594					
1595					
1596					
1597					
1598					
1599					
1600	007126	012737	007316 000024	\$PWDRN: MOV	;; SET FOR FAST UP
1601	007134	012737	000340 000026	MOV	;; PRIO: 7
1602	007142	010046		MOV	;; PUSH R0 ON STACK
1603	007144	010146		MOV	;; PUSH R1 ON STACK
1604	007146	010246		MOV	;; PUSH R2 ON STACK
1605	007150	010346		MOV	;; PUSH R3 ON STACK
1606	007152	010446		MOV	;; PUSH R4 ON STACK
1607	007154	010546		MOV	;; PUSH R5 ON STACK
1608	007156	017746	172056	MOV	;; PUSH 2\$WR ON STACK
1609	007162	010637	007322	MOV	;; SAVE SP
1610	007166	012737	007200 000024	MOV	;; SET UP VECTOR
1611	007174	000000		HALT	

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1612 007176 000776 BR -2 ;;HANG UP
1613
1614
1615 *****
1616 007200 012737 007316 000024 $PWRUP: MOV $SILLUP, @PWRVEC ;; SET FOR FAST DOWN
1617 007206 013706 007322 MOV $SAVR6, SP ;; GET SP
1618 007212 005037 007322 CLR $SAVR6 ;; WAIT LOOP FOR THE TTY
1619 007216 005237 007322 IS: INC $SAVR6 ;; WAIT FOR THE INC
1620 007222 001375 BNE IS ;; OF WORD
1621 007224 104401 007562 TYPE MFAIL ;;
1622 007230 104417 007324 CVT PFTAB ;;
1623 007234 105037 001203 CLRB SERFLG ;; CLEAR ERROR FLAG.
1624 007240 005037 001216 CLR SERAPC ;; CLEAR LAST ERROR PC
1625 007244 013701 002066 MOV KMCSR, R1 ;; RESTORE DEVICE ADDRESS.
1626 007250 005011 CLR (R1) ;; CLEAR THE CSR.
1627 007252 104410 MSTCLR ;;
1628 007254 012677 171760 MOV (SP)+, R0 ;; POP STACK INTO R0
1629 007260 012605 MOV (SP)+, R1 ;; POP STACK INTO R1
1630 007262 012604 MOV (SP)+, R2 ;; POP STACK INTO R2
1631 007264 012603 MOV (SP)+, R3 ;; POP STACK INTO R3
1632 007266 012602 MOV (SP)+, R4 ;; POP STACK INTO R4
1633 007270 012601 MOV (SP)+, R5 ;; POP STACK INTO R5
1634 007272 012600 MOV (SP)+, R6 ;; POP STACK INTO R6
1635 007274 012737 007126 000024 MOV $PMDN, @PWRVEC ;; SET UP THE POWER DOWN VECTOR
1636 007302 012737 000340 000026 MOV @340, @PWRVEC+2 ;; Prio:7
1637 007310 104401 TYPE MFAIL ;; REPORT THE POWER FAILURE
1638 007312 007562 $PWRMG: .WORD MFAIL ;; POWER FAIL MESSAGE POINTER
1639 007314 000002 RTI ;;
1640 007316 000000 $SILLUP: HALT ;; THE POWER UP SEQUENCE WAS STARTED
1641 007320 000776 BR -2 ;; BEFORE THE POWER DOWN WAS COMPLETE
1642 007322 000000 $SAVR6: 0 ;; PUT THE SP HERE
1643
1644 007324 000001 PFTAB: 1 ;;
1645 007326 003 002 .BYTE 3,2 ;;
1646 007330 001202 $STNM STNM ;;
1647
1648 007332 .DELAY: ;;
1649 007332 012777 000020 172534 MOV #20, @KMP04 ;; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1650 007340 104412 ROMCLK 121111 ;; POKE CLOCK DELAY BIT
1651 007342 121111 IS: ;;
1652 007344 ROMCLK 121224 ;; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1653 007344 104412 121224 PORT4+IBUS#11 ;;
1654 007346 121224 BIT #BIT4, @KMP04 ;; IS CLOCK BIT SET?
1655 007350 032777 000020 172516 BEQ IS ;; BR IF NO
1656 007356 001772 RTI ;;
1657 007360 000002
1658
1659 007362 .MSTCLR: ;;
1660 007362 152777 000100 172500 BISB #BIT6, @KMCSRH ;; SET MASTER CLEAR
1661 007370 142777 000300 172472 BICB #BIT6!BIT7, @KMCSRH ;; CLEAR MASTER CLEAR AND RUN
1662 007376 000002 RTI ;; RETURN
1663
1664 007400 .ROMCLK: ;;
1665 007400 152777 000002 172462 BISB #BIT1, @KMCSRH ;; SET ROMI
1666 007406 013677 172464 MOV @2(SP)+, @KMP06 ;; LOAD INSTRUCTION IN SEL6
1667 007412 062746 000002 ADD #2, -(SP) ;; ADJUST STACK
    
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1668 007416 032777 000100 171614 BIT #SM06,2SMR ;HALT IF SM06 =1
1669 007424 001401 BEQ 15 ;BR IF SM06 =0
1670 007426 000000 HALT ;HALT BEFORE CLOCKING INSTRUCTION
1671 007430 152777 000003 172432 15: BISB #BIT1:BIT0,2KMC5RH ;CLOCK INSTRUCTION
1672 007436 142777 000007 172424 BICB #BIT2:BIT1:BIT0,2KMC5RH ;CLEAR ROM0, ROM1, STEP
1673 007444 000002 RTI
1674
1675 007446 .DATACLK:
1676 007446 013637 011106 MOV #2,(SP)+,TEMP ;PUT TICK COUNT IN TEMP
1677 007452 062746 000002 ADD #2,-(SP) ;ADJUST STACK
1678 007456 152777 000020 172404 15: BISB #BIT4,2KMC5RH ;SET STEP LU
1679 007464 027777 172376 172374 CMP 2KMC5R,2KMC5R ;WASTE TIME
1680 007472 142777 000020 172370 BICB #BIT4,2KMC5RH ;CLEAR STEP LU
1681 007500 005337 011106 DEC TEMP ;DEC TICK COUNT
1682 007504 001364 BNE 15 ;BR IF NOT DONE
1683 007506 000002 RTI ;RETURN
1684 007510 000001 35: .BLKW 1
1685
1686 007512 .TIMER:
1687 007512 013637 011106 MOV #2,(SP)+,TEMP ;MOVE COUNT TO TEMP
1688 007516 062746 000002 ADD #2,-(SP) ;ADJUST STACK
1689 007522 15:
1690 007522 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1691 007524 021364 021364 ;PORT4+IBUS# REG11
1692 007526 032777 000002 172340 BIT #2,2KMP04 ;IS PGM CLOCK BIT CLEAR?
1693 007534 001772 BEQ 15 ;BR IF YES
1694 25:
1695 007536 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1696 007540 021364 021364 ;PORT4+IBUS# REG11
1697 007542 032777 000002 172324 BIT #2,2KMP04 ;IS PGM CLOCK BIT SET?
1698 007550 001372 BNE 25 ;BR IF YES
1699 007552 005337 011106 DEC TEMP ;DEC COUNT
1700 007556 001364 BNE 15 ;BR IF NOT DONE
1701 007560 000002 RTI ;RETURN
1702
1703 007562 050200 051127 043040 MPFAIL: .ASCIZ <200>/PMR FAILED. RESTART AT TEST /
(2) 007620 042600 042116 050040 MPASS: .ASCIZ <200>/END PASS DZKCD /
(2) 007642 051200 000 MR: .ASCIZ <200>/R/
(2) 007645 200 047516 042040 MERR2: .ASCIZ <200>/NO DEVICES PRESENT./
(2) 007672 044600 051516 043125 MERR3: .ASCIZ <200>/INSUFFICIENT DATA!/
(2) 007716 046200 041517 020113 MLOCK: .ASCIZ <200>/LOCK ON SELECTED TEST/
(2) 007745 103 051123 020072 MCSR: .ASCIZ /CSR: /
(2) 007753 126 041505 020072 MVEC: .ASCIZ /VEC: /
(2) 007761 120 051501 042523 MPASSX: .ASCIZ /PASSES: /
(2) 007772 051105 047522 051522 MERRX: .ASCIZ /ERRORS: /
(2) 010003 124 051505 020124 MTSTN: .ASCIZ /TEST NO: /
(2) 010015 052 000 MASTEX: .ASCIZ /#/
(2) 010017 200 042523 020124 MNEW: .ASCIZ <200>/SET SWITCH REG TO KMC11'S DESIRED ACTIVE./
(2) 010072 041520 020072 000 MERRPC: .ASCIZ /PC: /
(2) 010077 200 020040 020040 XHEAD: .ASCII <200>/
(2) 010136 020200 020040 020040 .ASCII <200>/
(2) 010175 200 020040 041520 .ASCII <200>/ PC CSR STAT1 STAT2 STAT3/
(2) 010247 200 026455 026455 .ASCIZ <200>/-----/
(2) 010323 200 047510 020127 NUM: .ASCIZ <200>/HOW MANY KMC11'S TO BE TESTED?/
(2) 010363 200 051503 020122 CSR: .ASCIZ <200>/CSR ADDRESS?/
(2) 010401 200 042526 052103 VEC: .ASCIZ <200>/VECTOR ADDRESS?/

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POWER DOWN AND UP ROUTINES

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(2) 010422 041240 020122 051120 PRIO: .ASCIZ <200>/PR PRIORITY LEVEL? (4,5,6,7)?/
(2) 010451 200 041127 041511 MODU: .ASCIZ <200>/WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYP
(2) 010573 200 053523 052111 LINE: .ASCIZ <200>/SWITCH PAC#1 (DOCP LINE #)?/
(2) 010631 200 053523 052111 SW: .ASCIZ <200>/SWITCH PAC#2 (BMB73 BOOT ADD)?/
(2) 010671 200 051511 052040 CONN: .ASCIZ <200>/IS THE LOOP BACK CONNECTOR ON?/
(2) 010731 200 047516 042040 NOACT: .ASCIZ <200>/NO DEVICES ARE SELECTED/
(2) 010762 100200 046513 030503 CONERR: .ASCIZ <200><200>/...11 AT NONSTANDARD ADDRESS PC: /
(2) 011027 200 054105 042520 CNEAR: .ASCIZ <200>/EXPECTED FOUND/
(2) 011050 024040 046513 024503 KNCH: .ASCIZ / (KMC) /
(2) 011060 000005 .EVEN
(2) 011062 006 003 XSTATQ: 5
1704 011064 001276 .BYTE 6,3
1705 011066 006 003 $TMP0
1706 011070 001300 .BYTE 6,3
1707 011072 006 003 $TMP1
1708 011074 001302 .BYTE 6,3
1709 011076 006 003 $TMP2
1710 011100 001304 .BYTE 6,3
1711 011102 006 002 $TMP3
1712 011104 001306 .BYTE 6,2
1713 .EVEN
1714 ;BUFFERS FOR INPUT-OUTPUT
1715
1716
1717
1718 011106 000000 TEMP: 0
1719 011150 000000 .=. +40
1720 011150 000000 :DATA: 0
1721 011212 000000 .=. +40
1722
1723
1724 ;ROUTINE USED TO CHANGE SOFTWARE SWITCH
1725 ;REGISTER USING THE CONSOLE TERMINAL
1726 -----
1727
1728 011212 022737 000176 001240 CKSWR: CMP #SMREG, SMR ; IS THE SOFT SWR BEING USED?
1729 011220 001075 BNE CKSWRS BR IF NO
1730 011222 132737 000001 001336 BITB #1, SENV ; IS IT RUNNING UNDER APT?
1731 011230 001071 BNE CKSWRS EXIT IF YES.
1732 011232 022777 000007 170006 CMP #7, %STKB ; WAS CTRL G TYPED? (7 BIT ASCII)
1733 011240 001404 BEQ 1$ BR IF YES
1734 011242 022777 000207 167776 CMP #207, %STKB ; WAS CTRL G TYPED? (8 BIT ASCII)
1735 011250 001061 BNE CKSWRS BR IF NO
1736 011252 010246 1$: MOV R2, -(SP) ; STORE R2
1737 011254 010346 MOV R3, -(SP) ; STORE R3
1738 011256 010446 MOV R4, -(SP) ; STORE R4
1739 011260 012737 177777 011416 MOV #1, SWFLG ; SET SOFT TYPE OUT FLAG
1740 011262 005002 CKSWR1: CLR R2 ; CLEAR NEW SWR CONTENTS
1741 011270 012704 177777 MOV #1, R4 ; SET FLAG TO ALL ONES
1742 011274 104401 005541 TYPE , SWSMR ; TYPE "SWR="
1743 011300 104417 CKSWR2: CNVRT ; TYPE OUT PRESENT CONTENTS
1744 011302 011452 SOFTSM OF SOFT SWITCH REGISTER
1745 011304 104401 005552 CKSWR3: TYPE , SWNEW ; TYPE "NEW"
1746 011310 004737 011420 CKSWR4: JSR PC, INCHAR ; GET RESPONSE
1747 011314 022703 000015 CMP #15, R3 ; WAS IT A CR?
1748 011320 001424 BEQ 5$ BR IF YES
    
```

DZKCD MACY11 27(1006) 12-MAY-77 18:42 PAGE 37
DZKCD.P11 21-MAY-77 17:24 POWER DOWN AND UP ROUTINES

```
; WAS IT A LF?
; BR IF YES
; WAS IT CTRL U?
; BR IF YES(START OVER)
; IF CNTL G GET NEXT CHAR

; IT MUST BE A DIGIT SO CLR FLAG
; ONLY 0-7 ARE LEGAL SO MASK OFF BITS
; SHIFT R2 3 TIMES

; ADD LAST DIGIT
; GET NEXT CHARACTER
; LF WAS TYPED SO GO TO START
; IS FLAG CLEAR?
; IF NOT DON'T CHANGE SOFT SWR
; IF YES THEN WRITE NEW CONTENTS TO SOFT SWR
; CLEAR TIMEOUT FLAG
; RESTORE R4
; RESTORE R3
; RESTORE R2
; RETURN
```

```
1749 011322 022703 000012      CMP      #12,R3
1750 011326 001416      BEQ      4$
1751 011330 022703 000025      CMP      #25,R3
1752 011334 001754      BEQ      CKSWR1
1753 011338 022703 000007      CMP      #7,R3
1754 011342 001754      BEQ      CKSWR4
1755 011344 005004      CLR      R4
1756 011346 022703 177770      BIC      #177770,R3
1757 011350 006302      ASL      R2
1758 011354 006302      ASL      R2
1759 011356 006302      ASL      R2
1760 011360 050302      BIS      R3,R2
1761 011362 000752      BR       CKSWR4
1762 011364 012766 002402 000006 4$: MOV      #,START,6(SP)
1763 011372 005704      5$: TST      R4
1764 011374 001002      BNE      6$
1765 011376 010277 167636      MOV      R2,SWR
1766 011402 005037 011416      6$: CLR      SMFLG
1767 011406 012604      MOV      (SP)+,R4
1768 011410 012603      MOV      (SP)+,R3
1769 011412 012602      MOV      (SP)+,R2
1770 011414 000207      CKSWRS: RTS      PC
1771
1772 011416 000000      SMFLG: 0
1773
1774 011420 105777 167620      INCHAR: TSTB   #STKS
1775 011424 100375      BPL      #-4
1776 011426 017703 167614      MOV      #STKB,R3
1777 011432 105777 167612      TSTB   #STPS
1778 011436 100375      BPL      #-4
1779 011440 010377 167606      MOV      R3,STPB
1780 011444 042703 000200      BIC      #17,R3
1781 011450 000207      RTS      PC
1782
1783 011452 000001      SOFTSW: 1
1784 011454 006 002      .BYTE 6,2
1785 011456 000176      SWREG
```


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011460 005737 001470
011464 001004
011466 104401 010731
011472 000000
011474 000776
011476 000241
011500 006137 001500
011504 005537 001500
011510 062737 000004 001504
011516 062737 000010 001502
011524 022737 002300 001502
011532 001006
011534 012737 002100 001502
011542 012737 002302 001504
011550 033737 001500 001470
011556 001747
011560 013700 001502
011564 013702 001504
011570 012037 002056
011574 011037 002056
011600 042737 177000 002056
011606 012037 002050
011612 012037 002052
011616 012037 002054
011622 012237 001324
011626 012237 001212
011632 012700 000002
011636 013737 002066 002070
011644 005237 002070
011650 013737 002070 002072
011656 005237 002072
011662 013737 002072 002074
011670 060037 002074
011674 013737 002074 002076
011702 060037 002076
011706 013737 002056 002060
011714 060037 002060
011720 013737 002060 002062
011726 060037 002062
011732 013737 002062 002064
011740 060037 002064
011744 032737 000002 001446
011752 001447
011754
011754 005737 000042

ROUTINE USED TO "CYCLE" THROUGH UP TO 16 KMC11'S
THIS ROUTINE SETS UP THE CONTROL ADDRESS FOR THE DIAGNOSTIC
AND RUNS THE SPECIFIED KMC11'S. THIS ROUTINE *MUST*
BE RUN FIRST BEFORE ENTERING THE DIAGNOSTIC FOR THE
SETUP NECESSARY.

CYCLE: TST KNACTV ;ARE ANY KMC11'S TO BE TESTED?
BNE 15 ;BR IF OK,
TYPE ,NOACT ;NO KMC11'S SELECTED!!
HALT ;STOP THE SHOW.
BR ;DISQUALIFY CONT. SW.
.-2 ;CLEAR PROC. CARRY BIT.
15: CLC ;UPDATE POINTER
ROL RUN ;CATCH CARRY FROM RUN
RDC RUN ;UPDATE POINTER
ADD #4,MILK ;UPDATE ADDRESS POINTER.
R00 #10,CREAM
CMP #KCH.MAP+200,CREAM
BNE 25 ;KEEP GOING; NOT ALL TESTED FOR.
MOV #KCH.MAP,CREAM ;RESET ADDRESS POINTER.
MOV #CNT.MAP,MILK ;RESET PASS COUNT POINTER
25: BIT RUN,KNACTV ;IS THIS ONE ACTIVE?
BEQ 15 ;BR IF NO
MOV CREAM,R0 ;GET ADDRESS POINTER
MOV MILK,R2 ;GET PASS COUNT POINTER
MOV (R0)+,KMC1R ;LOAD SYSTEM CTRL. REG
MOV (R0),KRVEC ;LOAD VECTOR
BIC #177000,KRVEC ;CLEAR UNWANTED BITS
MOV (R0)+,STAT1 ;LOAD STAT1
MOV (R0)+,STAT2 ;LOAD STAT2
MOV (R0)+,STAT3 ;LOAD STAT3
MOV (R2)+,SPASS ;LOAD PASS COUNT
MOV (R2)+,BERTTL ;LOAD ERROR COUNT
MOV #2,R0 ;SAVE CORE THIS WAY!
MOV KMC1R,KMCSRH
INC KMCSRH
MOV KMCSRH,KMCTL
INC KMCTL
MOV KMCTL,KMP04
ADD R0,KMP04
MOV KMP04,KMP06
ADD R0,KMP06
MOV KRVEC,KHRLVL ;PTY LVL
ADD R0,KHRLVL
MOV KHRLVL,KHTVEC ;TX VEC
ADD R0,KHTVEC
MOV KHTVEC,KHTLVL ;TX LVL
ADD R0,KHTLVL
45: BIT #SW01,STRSM ;IS TEST NO. SELECTED
BEQ 75 ;BR IF NO
TST #42 ;RUNNING IN AUTO MODE?

POWER DOWN AND UP ROUTINES

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1842 011760 001044 BNE 7$ ;BR IF YES
1843 011762 104401 001313 TYPE ,SCLF
1844 011766 104415 INPUT
1845 011770 010003 MTSTN
1846 011772 000001 1
1847 011774 001000 1000
1848 011776 001202 $STNM
1849 012000 000 .BYTE 0
1850 012001 001 .BYTE 1
1851 012002 012700 013732 MOV #TST1,RO
1852 012006 022710 5$: CMP (PC)+,(RO) ;CMP FIRST WORD TO 12737
1853 012010 012737 MOV (PC)+,2(PC)+
1854 012012 001020 BNE 6$ ;BR IF NOT SAME
1855 012014 023760 001202 000002 CMP $STNM,2(RO) ;DOES $STNM MATCH?
1856 012022 001014 BNE 6$ ;BR IF NO
1857 012024 022760 001202 000004 CMP #STNM,4(RO) ;IS LAST WORD OK?
1858 012032 001010 BNE 6$ ;BR IF NO
1859 012034 010037 001206 MOV RO,$LPADR ;IT IS A LEGAL TEST SO DO IT
1860 012040 104401 007642 TYPE 1,1
1861 012044 042737 000002 001446 BIC #S001,STRTSM
1862 012052 000412 BR 8$
1863 012054 005720 6$: TST (RO)+ ;POP RO
1864 012056 020027 020634 CMP RO,#TLAST+10 ;AT END YET?
1865 012062 001351 BNE 5$ ;BR IF NO
1866 012064 104401 001312 TYPE ,QUES ;YES ILLEGAL TEST NO.
1867 012070 000731 BR 4$ ;TRY AGAIN
1868
1869 012072 012737 013732 001206 7$: MOV #TST1,$LPADR ;PREPARE $LPADR ADDRESS
1870 012100 013701 002056 8$: MOV KMC11,R1 ;R1 = BASE KMC11 ADDRESS
1871 012104 000177 167076 JMP 2$LPADR ;GO START TESTING.
1872
1873
1874
1875 ;ROUTINE USED TO "AUTO SIZE" THE KMC11
1876 ;CSR AND VECTOR.
1877 ;NOTE: THE CSR MAY BE ANY WHERE IN THE FLOATING
1878 ;ADDRESS RANGE (16000:16400)
1879 ;AND THE VECTOR MAY BE ANY WHERE IN THE
1880 ;FLOATING VECTOR RANGE (300:770)
1881 ;
1882
1883 AUTO.SIZE:
1884 012110 000005 RESET
1885 012112 012732 002100 CSRMAP: MOV #K11,MAP,R2 ;INSURE A BUS INIT.
1886 012116 005022 1$: CLR (R2)+ ;LOAD MAP POINTER.
1887 012120 022702 002300 CMP #K11.END,R2 ;ZERO ENTIRE MAP
1888 012124 001374 BNE 1$ ;ALL DONE?
1889 012126 005037 001472 CLR #K11.NUM ;BR IF NO
1890 012132 012702 002100 MOV #K11,MAP,R2 ;SET OCTAL NUMBER OF KMC11'S TO 0
1891 012136 005037 001470 CLR #K11.ACTV ;R2 POINTS TO KMC MAP
1892 012142 032737 000001 001446 BIT #S000,STRTSM ;CLEAR ACTIVE
1893 012150 001002 BNE .+6 ;QUESTIONS?
1894 012152 000137 012532 JMP 7$ ;BR IF YES
1895 012156 012737 000001 001306 MOV #1,$TMP4 ;IF NO SKIP QUESTIONS
1896 012164 104415 INPUT ;START WITH 1
1897 012170 000001 NUM 1

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1898	012172	000020			16.		
1899	012174	001302			STMP2		
1900	012176	000			.BYTE	0	
1901	012177	001			.BYTE	1	
1902	012200	013737	001302	001472	MOV	STMP2,KHNUM	;KHNUM = HOW MANY
1903	012206	104401	001313	12S:	TYPE	,SCRLF	
1904	012212	104416			CONVRT		;TYPE WHICH KMC IS BEING DONE
1905	012214	013164			WHICH		;STMP4 IS WHICH KMC
1906	012216	005237	001306		INC	STMP4	
1907	012222	104415			INPUT		
1908	012224	010363			CSR		
1909	012226	160000				160000	
1910	012230	164000				164000	
1911	012232	001304			STMP3		
1912	012234	000			.BYTE	0	
1913	012235	001			.BYTE	1	
1914	012236	013722	001304		MOV	STMP3,(R2)+	;STORE CSR IN MAP
1915	012242	104415			INPUT		
1916	012244	010401			VEC		
1917	012246	000000				0	
1918	012250	000776				776	
1919	012252	001304			STMP3		
1920	012254	000			.BYTE	0	
1921	012255	001			.BYTE	1	
1922	012256	013712	001304		MOV	STMP3,(R2)	;STORE VECTOR IN MAP
1923	012262	104401		10S:	TYPE		
1924	012264	010422			PRI0		;ASK WHAT BR LEVEL
1925	012266	004737	013456		JSR	PC,INTTY	;GET RESPONSE
1926	012272	022703	000024		CMP	#24,R3	
1927	012276	101014			BHI	50S	;BR IF LESS THAN 4
1928	012300	022703	000027		CMP	#27,R3	
1929	012304	103411			BLO	50S	;BR IF GREATER THAN 7
1930	012306	012704	000011		MOV	#11,R4	;R4 = NUMBER OF SHIFTS
1931	012312	006303			ASL	R3	;SHIFT R3 LEFT
1932	012314	005304			DEC	R4	;DEC SHIFT COUNT
1933	012316	001375			BNE	-4	;BR IF NOT DONE
1934	012320	042703	170777		BIC	#170777,R3	;BIC UNWANTED BITS
1935	012324	050312			BIS	R3,(R2)	;PUT BR LEVEL IN STATUS MAP
1936	012326	000403			BR	8S	;CONTINUE
1937	012330	104401		50S:	TYPE		
1938	012332	001312			\$QUES		;RESPONSE IS OUT OF LIMITS
1939	012334	000752			BR	10S	;TRY AGAIN
1940	012336			8S:			
1941	012336			9S:			
1942	012336	104401		16S:	TYPE		
1943	012340	010461			MODU		;ASK WHICH LINE UNIT
1944	012342	004737	013456		JSR	PC,INTTY	;GET REPLY
1945	012346	022703	000021		CMP	#21,R3	; "1"
1946	012352	001417			BEQ	30S	
1947	012354	022703	000022		CMP	#22,R3	; "2"
1948	012360	001412			BEQ	31S	
1949	012362	022703	000116		CMP	#116,R3	; "N"
1950	012366	001403			BEQ	32S	
1951	012370	104401			TYPE		
1952	012372	001312			\$QUES		;IF NOT A 1,2 OR N TYPE "?"
1953	012374	000760			BR	16S	;TRY AGAIN

POWER DOWN AND UP ROUTINES

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1954 012376 052722 010000 32$: BIS #BIT12,(R2)+ ;SET BIT 12 IN STAT2 IF NO LU
1955 012402 052722 ;POP OVER STAT2 AND STAT3
1956 012404 000445 BR 33$
1957 012406 052712 020000 31$: BIS #BIT13,(R2) ;SET BIT 13 IN STAT2 IF M8202
1958 012412 104401 30$: TYPE ;ASK IF LOOP-BACK IS ON
1959 012414 010671 CONN ;GET REPLY
1960 012416 004737 013456 JSR PC,INTTY
1961 012422 022703 000131 CMP #131,R3 ;Y
1962 012426 001406 BEQ 17$ ;N
1963 012430 022703 000116 CMP #116,R3
1964 012434 001406 BEQ 18$
1965 012436 104401 TYPE
1966 012440 001312 SQUES ;IF NOT Y OR N TYPE "?"
1967 012442 000763 BR 30$ ;TRY AGAIN
1968 012444 052722 040000 17$: BIS #BIT14,(R2)+ ;TURNAROUND IS CONNECTED
1969 012450 000402 BR 19$
1970 012452 042722 040000 18$: BIC #BIT14,(R2)+ ;NO TURNAROUND
1971 012456 BR 19$
1972 012456 104415 INPUT
1973 012460 010573 LINE
1974 012462 000000 0
1975 012464 000377 377
1976 012466 001304 $TMP3
1977 012470 000 .BYTE 0
1978 012471 001 .BYTE 1
1979 012472 113722 001304 MOVB $TMP3,(R2)+ ;STORE SWITCH PAC IN MAP
1980 012476 104415 INPUT
1981 012500 010631 BM
1982 012502 000000 0
1983 012504 000377 377
1984 012506 001304 $TMP3
1985 012510 000 .BYTE 0
1986 012511 001 .BYTE 1
1987 012512 113722 001304 MOVB $TMP3,(R2)+ ;STORE SWITCH PAC IN MAP
1988 012516 005722 TST (R2)+ ;POP OVER STAT3
1989 012520 005337 001302 33$: DEC $TMP2 ;DEC KMC COUNT
1990 012524 001230 BNE 12$ ;BR IF MORE TO DO
1991 012526 000137 013064 JMP 13$ ;CONTINUE
1992 012532 012701 160000 7$: MOV #160000,R1 ;SET FOR FIRST ADDRESS TO BE TESTED
1993 012536 012737 013156 000004 MOV #65,2#4 ;SET FOR NON-EXISTANT DEVICE TIME OUT
1994 012544 005011 2$: CLR (R1) ;CLEAR SEL0
1995 012546 005711 TST (R1) ;IF KMC11 KMCSR S/B 0
1996 012550 001135 BNE 3$ ;IF NO DEV ; TRAP TO 4. IF NO BIT 8 THEN NO KMC11
1997 012554 005061 000006 CLR 6(R1) ;CLEAR SEL6
1998 012556 005761 000006 TST 6(R1) ;IF KMC11 THEN KMRC S/B =0!
1999 012562 001130 BNE 3$ ;BR IF NOT KMC11
2000 012564 012711 002000 MOV #BIT10,(R1) ;SET ROM0
2001 012570 005061 000004 CLR 4(R1) ;CLEAR SEL4
2002 012574 012761 125252 000006 MOV #125252,6(R1) ;WRITE THIS TO SEL6
2003 012602 052711 020000 BIS #BIT13,(R1) ;WRITE IT!
2004 012606 022761 125252 000004 CMP #125252,4(R1) ;WAS IT WRITTEN?
2005 012614 001113 BNE 3$ ;IF NO IT IS NOT CRAM
2006 ;AT THIS POINT IT IS ASSUMED THAT R1 HOLDS A KMC11 CSR ADDRESS.
2007 012616 21$:
2008 012616 010122 22$: MOV R1,(R2)+ ;STORE CSR IN CORE TABLE.
2009 012620 012711 001000 15$: MOV #BIT9,(R1) ;CLEAR LINE UNIT LOOP

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2010	012624	005061	000004		CLR	4(R1)	:CLEAR PORT4
2011	012630	012761	122113	000006	MOV	#122113,6(R1)	:LOAD INSTRUCTION (CLR DTR)
2012	012636	052711	000400		BIS	#BIT8,(R1)	:CLOCK INSTRUCTION
2013	012642	012761	021264	000006	MOV	#021264,6(R1)	:LOAD INSTRUCTION
2014	012650	052711	000400		BIS	#BIT8,(R1)	:CLOCK INSTRUCTION
2015	012654	122761	000377	000004	CMPB	#377,4(R1)	:IS IT ALL ONES?
2016	012662	001003			BNE	+.10	:BR IF NO
2017	012664	052712	010000		BIS	#BIT12,(R2)	:IF YES, NO LINE UNIT, SET STATUS BIT
2018	012670	000436			BR	205	
2019	012672	032761	000002	000004	BIT	#BIT1,4(R1)	:IS SWITCH A ONE?
2020	012700	001403			BEQ	+.10	:BR IF #B201
2021	012708	052712	060000		BIS	#BIT13:BIT14,(R2)	:#B202 ASSUME CONNECTOR
2022	012708	000427			BR	205	:CONNECTOR ON)
2023	012710	032761	000010	000004	BIT	#BIT3,4(R1)	:IS MDY SET
2024	012716	001023			BNE	205	:BR IF #B201 NO CONNECTOR (ON LINE)
2025	012720	012761	000100	000004	MOV	#BIT6,4(R1)	:LOAD PORT4
2026	012726	012761	122113	000006	MOV	#122113,6(R1)	:LOAD INSTRUCTION
2027	012734	052711	000400		BIS	#BIT8,(R1)	:CLOCK INSTRUCTION(SET DTR)
2028	012740	012761	021264	000006	MOV	#021264,6(R1)	:LOAD INSTRUCTION
2029	012746	052711	000400		BIS	#BIT8,(R1)	:CLOCK INSTRUCTION(READ MODEM REG)
2030	012752	032761	000010	000004	BIT	#BIT3,4(R1)	:IS MDY SET NOW?
2031	012760	001402			BEQ	205	:BR IF NO CONNECTOR
2032	012762	052712	040000		BIS	#BIT14,(R2)	:SET STATUS BIT FOR CONNECTOR
2033	012766	005722			TST	(R2)+	:POP POINTER
2034	012770	012761	021324	000006	MOV	#021324,6(R1)	:PUT INSTRUCTION IN PORT6
2035	012776	012711	001400		MOV	#BIT9:BIT8,(R1)	:PORT4+LU IS
2036	013002	156122	000004		BISB	4(R1),(R2)+	:STORE DDCMP LINE # IN TABLE
2037	013006	012761	021344	000006	MOV	#021344,6(R1)	:PORT6+INSTRUCTION
2038	013014	012711	001400		MOV	#BIT8:BIT9,(R1)	:CLOCK INSTR.
2039	013020	156122	000004		BISB	4(R1),(R2)+	:STORE #B73 ADD IN TABLE
2040	013024	005722			TST	(R2)+	:POP OVER STAT3
2041	013026	005011			CLR	(R1)	:CLEAR ROMI
2042	013030	005237	001472		INC	KNUM	:UPDATE DEVICE COUNTER
2043	013034	022737	000020	001472	CMP	#20,KNUM	:ARE MAX. NO. OF DEV FOUND?
2044	013042	001410			BEQ	135	:YES DON'T LOOK FOR ANY MORE.
2045	013044	005011			CLR	(R1)	:CLEAR BIT 10
2046	013046	005061	000006		CLR	6(R1)	:CLEAR SEL 6
2047	013062	022701	000010		ADD	#10,R1	:UPDATE CSR POINTER ADDRESS
2048	013066	022701	164000		CMP	#164000,R1	
2049	013068	001230			BNE	25	:BR IF MORE ADDRESS TO CHECK.
2050	013064	005037	001470		CLR	KNACTV	
2051	013070	005737	001472		TST	KNUM	:WERE ANY KMC11'S FOUND AT ALL?
2052	013074	001423			BEG	55	:ERROR AUTO SIZER FOUND NO KMC11'S IN THIS SYS.
2053	013076	013701	001472		MOV	KNUM,R1	
2054	013102	010137	001476		MOV	R1,SAVNUM	:SAVE NUMBER OF DEVICES
2055	013106	000241			CLC		
2056	013110	006137	001470		ROL	KNACTV	:GENERATE ACTIVE REGISTER OF DEVICES.
2057	013114	006237	001470		INC	KNACTV	:SET THE BIT
2058	013120	005301			DEC	R1	
2059	013122	001371			BNE	45	:BR IF MORE TO GENERATE
2060	013124	012737	000006	000004	MOV	#6,2#4	:RESTORE TRAP VECTOR
2061	013132	013737	001470	001474	MOV	KNACTV,SAVACT	:SAVE ACTIVE REGISTER
2062	013140	000137	013172		JMP	VECMAP	:GO FIND THE VECTOR NOW
2063	013144	104401	007645		TYPE	#ERR2	:NOTIFY OPR THAT NO KMC11'S FOUND.
2064	013150	005000			CLR	RD	:MAKE DATA LIGHTS ZERO
2065	013152	000000			HALT		:STOP THE SHOW

POWER DOWN AND UP ROUTINES

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2066 013154 000776          BR      .-2          ;DISABLE CONT. SW.
2067 013156 012716 013052 6S:  MOV      #14$, (SP)      ;ENTERED BY NON-EXISTANT TIME-OUT.
2068 013162 000002          RTI          ;RETURN TO MAINSTREAM
2069
2070 013164 000001          WHICH: 1
2071 013166          002      002      .BYTE 2,2
2072 013170 001306          STMP4
2073
2074 013172 032737 000001 001446 VECMAP: BIT      #SW00, STRTSM
2075 013200 001114          BNE      SS
2076 013202 012737 000340 000022  MOV      #340, #22      ;SET IOT TRAP PRIO TO 7
2077 013210 012737 013364 000020  MOV      #4$, #20      ;SET IOT TRAP VECTOR
2078 013216 012702 002100  MOV      #KM.MAP, R2    ;SET SOFTWARE POINTER
2079 013222 012700 000300  MOV      #300, R0      ;FLOATING VECTORS START HERE.
2080 013224 012701 000302  MOV      #302, R1      ;PC OF IOT INSTR.
2081 013232 010120          1S:  MOV      R1, (R0)+    ;START FILLING VECTOR AREA
2082 013234 012721 000004  MOV      #4, (R1)+     ;WITH .+2; IOT
2083 013240 022021  MOV      (R0)+, (R1)+  ;ADD 2 TO RD +R1
2084 013242 020127 001000  CMP      R1, #1000
2085 013246 101771          BLOS    1S
2086 013250 013737 001470 001276  MOV      KNACTV, STMP0 ;BR IF MORE TO FILL
2087 013256 006037 001276 2S:  ROR      STMP0        ;STORE TEMPORALLY
2088 013262 103063          BCC     SS           ;BRING OUT A BIT
2089 013264 012704 000012  MOV      #12, R4      ;BR IF ALL DONE
2090 013270 016437 013442 177776  MOV      BRLVL(R4), PS ;R4 IS INDEX REGISTER
2091 013276 011201          MOV      (R2), R1    ;SET PS TO 7
2092 013300 012761 000200 000004  MOV      #200, 4(R1)
2093 013306 012711 001000  MOV      #BIT9, (R1)  ;SET ROMI
2094 013312 012761 121111 000006  MOV      #121111, 6(R1); PUT INSTRUCTION IN PORT6
2095 013320 012711 001400 7S:  MOV      #BIT9:BIT8, (R1); FORCE AN INTERRUPT
2096 013324 105200          INCB    RD           ;STALL
2097 013326 001376          BNE     .-2         ;FOR TIME TO INTERUP?
2098 013330 162704 000002  SUB      #2, R4      ;GET NEXT LOWEST PS LEVEL
2099 013334 001404          BEQ     6S         ;BR IF R4 = 0
2100 013336 016437 013442 177776  MOV      BRLVL(R4), PS; MOVE NEXT LOWER LEVEL IN PS
2101 013344 000767          BR      7S         ;BR TO DELAY
2102 013346 052762 005300 000002 6S:  BIS      #5300, 2(R2) ;NO INTERRUPT ASSUME 300 AT LEVEL 5 AND FIX KMC11 LATER
2103 013354 005011          3S:  CLR      (R1)      ;CLEAR ROMI
2104 013356 062702 000010  ADD      #10, R2     ;POP SOFTWARE POINTER
2105 013362 000735          BR      2S         ;KEEP GOING
2106 013364 051662 000002 4S:  BIS      (SP), 2(R2)  ;GET VECTOR ADDRESS
2107 013370 042762 000007 000002  BIC      #7, 2(R2)   ;CLEAR JUNK
2108 013376 016405 013444  MOV      BRLVL+2(R4), R5; GET BR LEVEL OF KMC11
2109 013402 006305          ASL     R5         ;SHIFT LEVEL 4 PLACES
2110 013404 006305          ASL     R5         ;TO THE LEFT FOR THE
2111 013406 006305          ASL     R5         ;STATUS TABLE
2112 013410 006305          ASL     R5
2113 013412 042705 170777  BIC      #170777, R5 ;CLEAR UNWANTED BITS
2114 013416 050562 000002  BIS      R5, 2(R2)  ;PUT BR LEVEL IN STATUS TABLE
2115 013422 022626          CMP     (SP)+, (SP)+; POP IOT JUNK OFF STACK
2116 013424 012716 013354  MOV      #3$, (SP)  ;SET FOR RETURN
2117 013430 000002          RTI
2118 013432 012737 004134 000020 5S:  MOV      #SSCOPE, #20 ; RESTORE SCOPE VECTOR
2119 013440 000207          RTS          ;ALL DONE WITH "AUTO SIZING"
2120
2121 013442 000000          BRLVL: PRO ;LEVEL 0

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POWER DOWN AND UP ROUTINES

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2123 013444 000000          PRO      :LEVEL 0
2124 013446 000200          PR4      :LEVEL 4
2125 013450 000240          PR5      :LEVEL 5
2126 013452 000300          PR6      :LEVEL 6
2128 013454 000340          PR7      :LEVEL 7

2129 013456 105777 165562  INTTY:  TSTB   25TKS      ;WAIT FOR DONE
2130 013462 100375          BPL      : -4
2131 013464 017703 165556          MOV      25TKB,R3      ;PUT CHAR IN R3
2132 013470 105777 165554          TSTB   25TSPS      ;WAIT UNTIL PRINTER IS READY
2133 013474 100375          BPL      : -4
2134 013476 010377 165550          MOV      R3,25TPB     ;ECHO CHAR
2135 013502 042703 000240          BIC     25IT?BITS,R3 ;MASK OFF LOWER CASE
2136 013506 000207          RTS      PC           ;RETURN

2137
2138 013510          APT.SIZE:
2139 013510 000005          RESET
2140 013512 010046          MOV      R0,-(SP)     ;PUSH R0 ON STACK
2141 013514 010146          MOV      R1,-(SP)     ;PUSH R1 ON STACK
2142 013516 010246          MOV      R2,-(SP)     ;PUSH R2 ON STACK
2143 013520 010346          MOV      R3,-(SP)     ;PUSH R3 ON STACK
2144 013522 005037 013724          CLR     VECTR        ;CLEAR THE LOCAL VARIABLE
2145 013526 005037 013730          CLR     PRIORITY     ;CLEAN UP LOCAL VARIABLE
2146 013532 013700 011376          MOV     $CDW1,R0      ;GET THE DEVICE COUNT
2147 013536 010037 001476          MOV     R0,$AVNUM     ;SAVE THE NO. OF DEVICES
2148 013542 012701 001346          MOV     $RANS1,R1     ;GET EXTRA INFO, BITS POINTER
2149 013546 013737 001372 013726          MOV     $BASE,BASE   ;GET BASE CSR ADDRESS
2150 013554 113737 001366 013724          MOVB   $VECT1,VECTR  ;GET THE VECTOR
2151 013562 113737 001367 013730          MOVB   $VECT1+1,PRIORITY ;GET THE PRIORITY
2152 013570 013737 001374 001470          MOV     $DEVN,KACTV   ;SAVE THE KNC'S SELECTED ACTIVE
2153 013576 013737 001470 001474          MOV     $KACTV,$SAVACT ;SAVE THE ACTIVE REGISTER
2154 013604 012702 001402          MOV     $DDW0,R2     ;GET ADDRESS OF FIRST DEVICE DESCRIPTOR WORD
2155 013610 012703 002100          MOV     $K1.MAP,R3   ;GET POINTER TO DEVICE MAP
2156 013614 005023 35:          CLR     (R3)+        ;CLEAR DEVICE MAP
2157 013616 022703 002300          CMP     $K1.END,R3   ;IS WHOLE DEV MAP CLEARED?
2158 013622 013374 35:          BGT     35           ;NO, THEN GO ON.
2159 013624 012703 002100          MOV     $K1.MAP,R3   ;RESTORE DEV.MAP POINTER.
2160 013630 013723 013726 15:          MOV     BASE,(R3)+   ;LOAD CSR ADDRESS
2161 013634 112163 000001          MOVB   (R1)+,1(R3)  ;GET EXTRA INFO, BITS
2162 013640 006213          ASR     (R3)         ;SET IT IN RIGHT POSITION.
2163 013642 006213          ASR     (R3)         ;SET IT IN RIGHT POSITION.
2164 013644 053713 013730          BIS     PRIORITY,(R3) ;GET PRIORITY IN STAT1
2165 013650 006313          ASL     (R3)         ;SET THEM IN RIGHT POSITION
2166 013652 006313          ASL     (R3)
2167 013654 006313          ASL     (R3)
2168 013656 006313          ASL     (R3)
2169 013660 053723 013724          BIS     VECTR,(R3)+ ;GET THE VECTOR IN STAT1.
2170 013664 012223          MOV     (R2)+,(R3)+ ;GET THE STAT2 FROM DDWXX
2171 013666 005723          TST     (R3)+       ;SKIP OVER STAT3
2172 013670 005300          DEC     R0          ;COUNT BY 1
2173 013672 001407          BEQ     25          ;ALL DONE?
2174 013674 062737 000010 013726          ADD     #10,BASE     ;INCREMENT BASE CSR ADDRESS BY 10
2175 013702 062737 000010 013724          ADD     #10,VECTR    ;INCREMENT VECTOR ADDRESS BY 10
2176 013710 000747          BR      15          ;SET THE NEXT MAP ENTRY
2177 013712 25:

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POWER DOWN AND UP ROUTINES

2178	013712	012603	MOV	(SP)+,R3	:: POP STACK INTO R3
2179	013714	012602	MOV	(SP)+,R2	:: POP STACK INTO R2
2180	013716	012601	MOV	(SP)+,R1	:: POP STACK INTO R1
2181	013720	012600	MOV	(SP)+,R0	:: POP STACK INTO R0
2182	013722	000207	RTS	PC	:: RETURN
2183	013724	000000	VECTR:	.WORD 0	
2184	013726	000000	BASE:	.WORD 0	
2185	013730	000000	PRTY:	.WORD 0	
2186					
2187	013732		ROMMAP:		

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013732 000004
013734 012737 000001 001202
013742 012737 014044 001442

013750 104410
013752 013701 002066
013756 005011
013760 012705 052525
013764 010561 000004

013770 104412
013772 120500
013774 104412
013776 061620
014000 104412
014002 061225
014004 006005
014006 116104 000005
014012 120504
014014 001401
014016 104012
014020
014022 104412
014024 061620
014026 104412
014028 061225
014030 006005
014032 116104 000005
014036 120504
014040 001401
014042 104012
014044

```
***** TEST 1 *****  
*TEST OF BR RIGHT SHIFT  
*VERIFY THAT A DEST OF BR RSH (011) OF A MICRO-INSTRUCTION  
*SHIFTS THE RESULTING BR DATA RIGHT ONCE.  
*****  
; TEST 1  
;-----  
;*****  
TST1: SCOPE ; LOAD THE NO. OF THIS TEST  
MOV #1,$STNM ; POINT TO THE START OF NEXT TEST.  
MOV #TST2,NEXT ; R1 CONTAINS BASE KMC11 ADDRESS  
; MASTER CLEAR KMC11  
MSTCLR ; R1 = KMC BASE ADDRESS  
MOV KMC SR,R1 ; CLEAR SEL0  
CLR (R1) ; START WITH 125  
MOV #52525,R5 ; PORT4+125  
MOV R5,4(R1) ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
ROMCLK ; BR + PORT4  
ROMCLK 120500 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
ROMCLK 061620 ; BR RSH+BR, SHIFT BR RIGHT  
ROMCLK 061225 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
ROR R5 ; PORT5+BR  
MOV 5(R1),R4 ; R5 = "EXPECTED"  
CMPB R5,R4 ; R4 = "FOUND"  
BEQ 15 ; DID BR SHIFT RIGHT ONCE?  
ERROR 12 ; BR IF YES  
; BR RIGHT SHIFT ERROR  
  
15: ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
ROMCLK 061620 ; BR RSH+BR, SHIF BR RIGHT AGAIN  
ROMCLK 104412 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
ROMCLK 061225 ; PORT5+BR  
ROR R5 ; R5 = "EXPECTED"  
MOV 5(R1),R4 ; R4 = "FOUND"  
CMPB R5,R4 ; DID BR SHIFT RIGHT?  
BEQ 25 ; BR IF YES  
ERROR 12 ; BR RIGHT SHIFT ERROR  
  
25:
```

***** TEST 2 *****
*IOP CRAM WRITE/READ TEST
*FLOAT A 1 THROUGH EACH CRAM LOCATION

TEST 2

014044 000004
014046 012737 000002 001202
014054 012737 014150 001442

```
*****  
TST2: SCOPE ; LOAD THE NO. OF THIS TEST  
MOV #2,$STNM ; POINT TO THE START OF NEXT TEST.  
MOV #TST3,NEXT
```

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2244 014062 012737 014076 001444      MOV      #35,LOCK      ; ADDRESS FOR LOCK ON DATA.
                                ; R1 CONTAINS BASE KMC11 ADDRESS
                                ; R0 = CRAM ADDRESS
                                ; R2 = WRITE DATA
2245 014070 005000      CLR      R0
2246 014072 012737 000001      15:     MOV      #1,R2
2247 014076 012711 002000      25:     MOV      #BIT10,(R1)      ; SET ROM0
2248 014078 010061 000004      35:     MOV      R0,4(R1)      ; WRITE ADDRESS TO SEL4
2249 014100 010261 000006      MOV      R2,6(R1)      ; LOAD SEL6 WITH WRITE DATA
2250 014112 052711 020000      BIS      #BIT13,(R1)    ; WRITE SEL6 INTO CRAM
2251 014114 016104 000004      MOV      4(R1),R4      ; READ CRAM INTO "FOUND"
2252 014120 020204      CMP      R2,R4
2253 014122 001401      BEQ     45
2254 014124 104001      ERROR   1              ; ERROR
2255 014130 104405      45:     SCOPI
2256 014132 000241      CLC
2257 014134 006102      ROL     R2              ; CLEAR CARRY
2258 014136 001357      BNE     25              ; SHIFT WRITE DATA
2259 014140 005200      INC     R0              ; BR IF NOT DONE THIS ADDRESS
2260 014142 022700 002000      CMP     #2000,R0      ; BUMP TO NEXT CRAM ADDRESS
2261 014146 001351      BNE     15              ; DONE YET?
2262 014150 001351      BNE     15              ; BR IF NO
2263 014150 001351
2264 014150
2265
2266
2267 ;***** TEST 3 *****
2268 ;*IOP CRAM WRITE/READ TEST
2269 ;*FLOAT A 0 THROUGH EACH CRAM LOCATION
2270 ;*****
2271
2272 ; TEST 3
2273 -----
2274 ;*****
2275 014150 000004      15:     SCOPE
2276 014152 012737 000003 001202      MOV     #3,$STNM      ; LOAD THE NO. OF THIS TEST
2277 014160 012737 014262 001442      MOV     #TST4,NEXT    ; POINT TO THE START OF NEXT TEST.
2278 014166 012737 014206 001444      MOV     #35,LOCK      ; ADDRESS FOR LOCK ON DATA.
2279 014174 104410      25:     MSTCLR      ; R1 CONTAINS BASE KMC11 ADDRESS
2280 014176 005000      CLR     R0              ; MASTER CLEAR KMC11
2281 014200 012737 000001      35:     MOV     #1,R2      ; R0 = CRAM ADDRESS
2282 014204 012702 000001      MOV     #1,R2      ; R2 = WRITE DATA
2283 014204 005102      45:     COM     R2              ; MAKE IT A FLOATING ZERO
2284 014206 012711 002000      55:     MOV     #BIT10,(R1)    ; SET ROM0
2285 014208 010061 000004      MOV     R0,4(R1)      ; WRITE ADDRESS TO SEL4
2286 014210 010261 000006      MOV     R2,6(R1)      ; LOAD SEL6 WITH WRITE DATA
2287 014212 052711 020000      BIS     #BIT13,(R1)    ; WRITE SEL6 INTO CRAM
2288 014214 016104 000004      MOV     4(R1),R4      ; READ CRAM INTO "FOUND"
2289 014220 020204      CMP     R2,R4
2290 014222 001401      BEQ     45
2291 014224 104001      ERROR   1              ; IS DATA CORRECT?
2292 014226 104405      45:     SCOPI      ; BR IF OK
2293 014228 005102      COM     R2              ; ERROR
2294 014230 000241      CLC
2295 014232 006102      ROL     R2              ; BACK TO FLOATING ONE
2296 014234 001357      BNE     25              ; CLEAR CARRY
2297 014236 005200      INC     R0              ; SHIFT WRITE DATA
2298 014240 022700 002000      CMP     #2000,R0      ; BR IF NOT DONE THIS ADDRESS
2299 014244 022700 002000      CMP     #2000,R0      ; BUMP TO NEXT CRAM ADDRESS
                                ; DONE YET?

```

2300 014260 001347
 2301 014262
 2302
 2303
 2304
 2305
 2306
 2307
 2308
 2309
 2310
 2311
 2312
 2313 014262 000004
 2314 014264 012737 000004 001202
 2315 014272 012737 014432 001442
 2316 014300 012737 014312 001444
 2317
 2318 014306 104410
 2319 014310 005000
 2320 014312 010002
 2321 014314 012711 002000
 2322 014320 010061 000004
 2323 014324 010061 000006
 2324 014330 052711 020000
 2325 014334 005061 000006
 2326 014340 016104 000006
 2327 014344 020004
 2328 014346 001401
 2329 014350 104401
 2330 014352 104405
 2331 014354 005200
 2332 014356 022700 002000
 2333 014362 001353
 2334 014364 005000
 2335 014366 012737 014374 001444
 2336 014374 010002
 2337 014376 012711 002000
 2338 014402 010061 000004
 2339 014406 016104 000006
 2340 014412 020004
 2341 014414 001401
 2342 014416 104402
 2343 014420 104405
 2344 014422 005200
 2345 014424 022700 002000
 2346 014430 001361
 2347 014432
 2348
 2349
 2350
 2351
 2352
 2353
 2354
 2355

```

SS:   BNE      15          ;BR IF NO

;*****TEST 4 *****
;IOP CROM DUAL ADDRESSING TEST
;WRITE EACH ADDRESS INTO ITSELF, READ EACH
;ADDRESS TO VERIFY CORRECT ADDRESSING
;*****

; TEST 4
;-----
;*****
TST4: SCOPE
      MOV      #4, $STNM          ; LOAD THE NO. OF THIS TEST
      MOV      #TST5, NEXT      ; POINT TO THE START OF NEXT TEST.
      MOV      #15, LOCK        ; ADDRESS FOR LOCK ON DATA.
;R1 CONTAINS BASE KMC11 ADDRESS
      MSTCLR   MASTER CLEAR KMC11
      CLR      R0                ; R0 = CROM ADDRESS
      MOV      R0, R2           ; SAVE R2 FOR TYPEOUT
      MOV      #BIT10, (R1)     ; SET ROMO
      MOV      R0, 4(R1)        ; WRITE ADDRESS TO SEL4
      MOV      R0, 6(R1)        ; LOAD SEL6 WITH WRITE DATA
      BIS      #BIT13, (R1)     ; WRITE CROM
      CLR      6(R1)            ; CLEAR SEL 6
      MOV      6(R1), R4        ; SHOULD READ BACK OWN ADDRESS
      CMP      R0, R4           ; IS DATA CORRECT?
      BEQ     25                ; BR IF YES
      ERROR   1                 ; DATA ERROR
      SCOPI   1                 ; LOOP TO 15 IF SW09=1
      INC     R0                ; BUMP TO NEXT ADDRESS
      CMP     #2000, R0         ; DONE WRITING YET?
      BNE    15                ; BR IF NO
      CLR     R0                ; RESTART AT ADDRESS 0
      MOV     #35, LOCK        ; NEW SCOPI
      MOV     R0, R2           ; SAVE R2 FOR TYPEOUT
      MOV     #BIT10, (R1)     ; SET ROMO
      MOV     R0, 4(R1)        ; SEL4 = CROM ADDRESS
      MOV     6(R1), R4        ; READ CROM INTO "FOUND"
      CMP     R0, R4           ; IS DATA CORRECT?
      BEQ     45                ; BR IF YES
      ERROR   2                 ; DUAL ADDRESSING ERROR
      SCOPI   1                 ; LOOP TO 35 IF SW09=1
      INC     R0                ; BUMP TO NEXT ADDRESS
      CMP     #2000, R0         ; DONE WRITING YET?
      BNE    35                ; BR IF NO

SS:

```

```

;*****TEST 5 *****
;IOP CROM READ TEST
;THIS TEST WRITES THE CROM WITH THE CROM MICRO-CODE MAP
;THEN READS IT BACK AND COMPARES EACH ADDRESS WITH THE
;DUPLICATE OF THE CROM MICRO-CODE.
;*****

```

```

2356
2357
2358
2359
2360 014432 000004
2361 014434 012737 000005 001202
2362 014443 012737 014542 001442
2363 014450 012737 014474 001444
2364
2365 014456 104410
2366 014460 005011
2367 014463 004737 021140
2368 014466 012700 013732
2369 014472 005002
2370 014474 010261 000004
2371 014500 012711 002000
2372 014504 011005
2373 014506 016104 000006
2374 014512 020504
2375 014514 001401
2376 014516 104003
2377 014520 005011
2378 014522 005061 000006
2379 014526 104405
2380 014530 005202
2381 014532 005720
2382 014534 022702 002000
2383 014540 001355
2384 014542
2385
2386
2387
2388
2389
2390
2391
2392
2393
2394
2395 014542 000004
2396 014544 012737 000006 001202
2397 014552 012737 014720 001442
2398 014560 012737 014600 001444
2399
2400 014566 104410
2401 014570 005037 021012
2402 014574 012700 000001
2403 014600 042737 000377 014632
2404 014606 042737 000003 014636
2405 014614 153737 021012 014632
2406 014622 153737 021013 014636
2407 014630 104412
2408 014632 010000
2409 014634 104412
2410 014636 004000
2411 014640 010061 000004

```

```

: TEST 5
:-----
: *****
:
: 1ST5: SCOPE
: MOV #5,STSTNM ; LOAD THE NO. OF THIS TEST
: MOV #1ST6,NEXT ; POINT TO THE START OF NEXT TEST.
: MOV #1S,LOCK ; ADDRESS FOR LOCK ON DATA.
:
: R1 CONTAINS BASE KMC11 ADDRESS
: MASTER CLEAR KMC11
: CLEAR RUN
: WRITE CROM WITH MAP
: SOFTWARE POINTER TO CROM DUPLICATE
: R2 = CROM ADDRESS
: WRITE CROM ADDRESS TO SEL4
: SET CROMO
: PUT "EXPECTED" IN R5
: PUT "FOUND" IN R4
: COMPARE HARD ROM TO SOFT DUPLICATE
: BR IF OK
: CROM READ ERROR!
: CLR BIT10
: CLEAR SEL6
: LOOP TO 1S IF SMO9=1
: INC TO NEXT CROM ADDRESS
: POP RO BY 2
: DONE 1K YET?
: BR IF NO

```

```

: ***** TEST 6 *****
: #IOP MAIN MEMORY TEST
: #FLOAT 7 1 THROUGH AL'. MAIN MEMORY LOCATIONS
: *****

```

```

: TEST 6
:-----
: *****
:
: 1ST6: SCOPE
: MOV #6,STSTNM ; LOAD THE NO. OF THIS TEST
: MOV #1ST7,NEXT ; POINT TO THE START OF NEXT TEST.
: MOV #65S,LOCK ; ADDRESS FOR LOCK ON DATA.
:
: R1 CONTAINS BASE KMC11 ADDRESS
: MASTER CLEAR KMC11
: START WITH ADDRESS 0
: START WITH BIT 0
: CLEAR ADDRESS FIELD OF INSTRUCTION
: CLEAR ADDRESS FIELD OF INSTRUCTION
: ADD ADDRESS TO INSTRUCTION
: ADD ADDRESS TO INSTRUCTION
: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
: LOAD MAR L0 WITH ADDRESS IN FLAG
: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
: LOAD MAR H1
: WRITE PATTERN IN PORT4

```

112	014644	104412		ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
113	014646	122500		122500				:MOVE PORT4 TO MEMORY
114	014650	104412		ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
115	014650	040620		040620				:MOVE MEMORY TO BR
116	014654	104412		ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
117	014656	061225		61225				:MOVE BR TO PORT5
118	014658	010005		MOV	RO,R5			:PUT "EXPECTED" IN R5
119	014660	116104	000005	MOVB	5(R1),R4			:PUT "FOUND" IN R4
120	014666	120504		CMPB	R5,R4			:DATA CORRECT?
121	014670	001401		BEQ	67\$:BR IF YES
122	014672	101010		ERROR	10			:DATA ERROR
123	014674	104405	67\$:	SCOPI				:SNOB=1?
124	014676	000241		CLC				:CLEAR CARRY
125	014700	106100		ROLB	RO			:SHIFT BIT IN RO
126	014702	001336		BNE	65\$:DONE IF RO=0
127	014704	005237	021012	INC	FLAG			:NEXT ADDRESS
128	014710	022737	002000 021012	CMP	#2000,FLAG			:LAST ADDRESS?
129	014716	001326		BNE	1\$:BR IF NO
130	014720		2\$:					

```

:***** TEST 7 *****
:*TOP MAIN MEMORY TEST
:*FLOAT A 0 THROUGH ALL MAIN MEMORY LOCATIONS
:*****

```

TEST 7

131	014720	000004		TEST7:	SCOPE			:*****
132	014722	012737	000007 001202	MOV	#7,\$STSNM			:LOAD THE NO. OF THIS TEST
133	014730	012737	015102 001442	MOV	#TST10,NEXT			:POINT TO THE START OF NEXT TEST.
134	014736	012737	C14760 001444	MOV	#65\$,LOCK			:ADDRESS FOR LOCK ON DATA.
135	014744	104410		MSTCLR				:R1 CONTAINS BASE KMC11 ADDRESS
136	014746	005037	021012	CLR	FLAG			:MASTER CLEAR KMC11
137	014750	012700	000001	MOV	#1,RO			:START WITH ADDRESS 0
138	014756	005100		COM	RO			:START WITH BIT 0
139	014760	042737	000377 015012	BIC	#377,66\$:CHANGE TO FLOATING 0
140	014766	042737	000003 015016	BIC	#3,66\$:CLEAR ADDRESS FIELD OF INSTRUCTION
141	014774	153737	021012 015012	BISB	FLAG,66\$:CLEAR ADDRESS FIELD OF INSTRUCTION
142	015002	153737	021013 015016	BISB	FLAG,1,66\$:ADD ADDRESS TO INSTRUCTION
143	015010	104412		ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
144	015012	010000	66\$:	010000				:LOAD MAR LO WITH ADDRESS IN FLAG
145	015014	104412		ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
146	015016	004000	68\$:	004000				:LOAD MAR HI
147	015020	010061	000004	MOV	RO,4(R1)			:WRITE PATTERN IN PORT4
148	015024	104412		ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
149	015026	122500		122500				:MOVE PORT4 TO MEMORY
150	015030	104412		ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
151	015032	040620		040620				:MOVE MEMORY TO BR
152	015034	104412		ROMCLK				:NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
153	015036	061225		61225				:MOVE BR TO PORT5
154	015040	010005		MOV	RO,R5			:PUT "EXPECTED" IN R5
155	015042	116104	000005	MOVB	5(R1),R4			:PUT "FOUND" IN R4
156	015046	120504		CMPB	R5,R4			:DATA CORRECT?

```

2468 015050 001401
2469 015052 104010
2470 015054 104405
2471 015056 005100
2472 015058 000241
2473 015060 106100
2474 015064 001334
2475 015066 005237 021012
2476 015072 022737 002000 021012
2477 015100 001324
2478 015102

```

```

675: BEQ 675 ;BR IF YES
      ERROR 10 ;DATA ERROR
      SCOPI ;SNO9=1?
      COM RO ;CHANGE TO FLOATING 1
      CLC ;CLEAR CARRY
      ROLB RO ;SHIFT BIT IN RO
      BNE 645 ;DONE IF RO=0
      INC FLAG ;NEXT ADDRESS
      CMP #2000,FLAG ;LAST ADDRESS?
      BNE 15 ;BR IF NO

```

25:

```

;***** TEST 10 *****
;IOP MAIN MEMORY DUAL ADDRESSING TEST
;LOAD EACH MEMORY LOCATION WITH ITS OWN ADDRESS
;READ BACK EACH LOCATION TO VERIFY CORRECT ADDRESSING
;*****

```

TEST 10

```

2480
2481
2482
2483
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2485
2486
2487
2488
2489
2490 015102 000004
2491 015104 012737 000010 001202
2492 015112 012737 015372 001442
2493 015120 012737 015134 001444
2494
2495
2496
2497 015126 104410
2498 015130 005037 021012
2499 015134 013702 021012
2500 015140 042737 000377 015172
2501 015146 042737 000003 015176
2502 015154 153737 021012 015172
2503 015162 153737 021013 015176
2504 015170 104412
2505 015172 010000
2506 015174 104412
2507 015176 004000
2508 015200 010261 000004
2509 015204 104412
2510 015206 122500
2511 015210 104412
2512 015212 040620
2513 015214 104412
2514 015216 061225
2515 015220 110205
2516 015222 115104 000005
2517 015224 120504
2518 015230 001401
2519 015232 104010
2520 015234 104405
2521 015236 005237 021012
2522 015242 022737 002000 021012
2523 015250 001331
2524 015252 012737 015264 001444
2525 015260 005037 021012

```

```

;-----
;*****
;TEST 10: SCOPE
;MOV #10,$STNM ;LOAD THE NO. OF THIS TEST
;MOV #TST11,NEXT ;POINT TO THE START OF NEXT TEST.
;MOV #15,LOCK ;ADDRESS FOR LOCK ON DATA.
;R1 CONTAINS BASE KMC11 ADDRESS
;MASTER CLEAR KMC11
;START AT ADDRESS 0
;PUT DATA IN R2
;CLEAR ADDRESS FIELD OF INSTRUCTION
;CLEAR ADDRESS FIELD OF INSTRUCTION
;ADD ADDRESS TO INSTRUCTION
;ADD ADDRESS TO INSTRUCTION
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;LOAD MAR L0
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;LOAD MAR H1
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;MOVE PORT4 TO MEMORY
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;MOVE MEMORY TO THE BR
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;MOV BR TO PORTS
;PUT "EXPECTED" IN R5
;PUT "FOUND" IN R4
;DATA CORRECT?
;BR IF YES
;DATA ERROR
;SNO9=1?
;NEXT ADDRESS
;LAST ADDRESS
;BR IF NO
;NEW SCOPE 1
;RESTART AT ADDRESS 0

```

35:

2548	015374	013702	021012		45:	MOV	FLAG,R2	PUT DATA IN R2
2549	015370	042737	000377	015322		BIC	#377,5\$	CLEAR ADDRESS FIELD OF INSTRUCTION
2550	015376	042737	000003	015326		BIC	#3,8\$	CLEAR ADDRESS FIELD OF INSTRUCTION
2551	015304	153737	021012	015322		BISB	FLAG,5\$	ADD ADDRESS TO INSTRUCTION
2552	015312	153737	021013	015326		BISB	FLAG+1,8\$	ADD ADDRESS TO INSTRUCTION
2553	015370	104412			55:	ROMCLK		NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2554	015370	010000				010000		LOAD THE MAR LO
2555	015370	104412				ROMCLK		NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2556	015370	004000			85:	004000		LOAD MAR HI
2557	015370	104412				ROMCLK		NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2558	015370	040620				040620		MOVE MEMORY TO THE BR
2559	015370	104412				ROMCLK		NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2560	015370	061225				61225		MOV BR TO PORTS
2561	015370	010205				MOV	R2,R5	PUT "EXPECTED" IN R5
2562	015370	116104	000005			MOVB	5(R1),R4	PUT "FOUND" IN R4
2563	015376	120504				CPB	R5,R4	DATA CORRECT?
2564	015376	001401				BEQ	6\$	BR IF YES
2565	015376	104010				ERROR	10	ADDRESSING ERROR
2566	015374	104405			65:	SCOPI		SW09=1?
2567	015376	005237	021012			INC	FLAG	NEXT ADDRESS
2568	015376	022737	002000	021012		CMP	#2000,FLAG	IS IT THE LAST
2569	015370	001335			95:	BNE	4\$	BR IF NO

```

***** TEST 11 *****
* IOP MAR TEST
* PERFORM DUAL ADDRESSING TEST
* USING MAR AUTO-INC FEATURE
*****

```

TEST 11

2555								
2556								
2557								
2558	015372	000004			15:	SCOPE		*****
2559	015374	012737	000011	001202		MOV	#11,\$STNM	: LOAD THE NO. OF THIS TEST
2560	015402	012737	015476	001442		MOV	#12,\$NEXT	: POINT TO THE START OF NEXT TEST.
2561								: R1 CONTAINS BASE KMC11 ADDRESS
2562	015410	104410				MSTCLR		MASTER CLEAR KMC11
2563	015412	005002				CLR	R2	START WITH A ZERO
2564	015414	104412				ROMCLK		NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2565	015416	010000				010000		LOAD MAR WITH A ZERO
2566	015420	010261	000004		15:	MOV	R2,4(R1)	WRITE DATA TO PORT4
2567	015424	104412				ROMCLK		NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2568	015426	136500				136500		MEM+PORT4, AUTO-INC MAR
2569	015430	005202				INC	R2	INCREMENT DATA
2570	015432	022702	002000			CMP	#2000,R2	DONE YET?
2571	015436	001370				BNE	1\$	BR IF NO
2572	015440	005002				CLR	R2	RESTART WITH A ZERO
2573	015442	104412				ROMCLK		NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2574	015444	010000				010000		LOAD MAR WITH A ZERO
2575	015446				25:			
2576	015446	104412				ROMCLK		NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2577	015450	055224				055224		MOVE MEM TO PORT4
2578	015452	010205				MOV	R2,R5	PUT "EXPECTED" IN R5
2579	015454	016104	000004			MOV	4(R1),R4	PUT "FOUND" IN R4

2580 015460 120504
 2581 015462 001401
 2582 015464 104011
 2583 015466 005202
 2584 015470 022702 002000
 2585 015474 001364
 2586 015476

CMPB R5,R4 ; DATA CORRECT?
 BEQ 3\$; BR IF YES
 ERROR 11 ; MAR ERROR
 3\$: INC R2 ; NEXT ADDRESS
 CMP #2000,R2 ; DONE YET?
 BNE 2\$; BR IF NO
 4\$:

***** TEST 12 *****
 *IOP (CRAM) OOT BITS TEST
 *LOAD MAR WITH A 0 INC MAR UNTIL IT OVERFLOWS (2000 TIMES)
 *VERIFY THAT IBUS# 10 BITS IS SET ONLY WHEN MAR BIT 8 IS A ONE
 *AND THAT IBUS# 10 BIT6 IS SET ON MAR OVERFLOW(2000)

TEST 12

2587
 2588
 2589
 2590
 2591
 2592
 2593
 2594
 2595
 2596
 2597
 2598
 2599
 2600 015476 000004
 2601 015500 012737 000012 001202
 2602 015506 012737 015674 001442
 2603 015514 012737 015532 001444
 2604 015522 104410
 2605 015524 005002
 2606 015526 104412
 2607 015530 010000
 2608 015532
 2609 015532 104412
 2610 015534 121204
 2611 015536 005005
 2612 015540 032702 000400
 2613 015544 001402
 2614 015546 012705 000040
 2615 015550 016104 000004
 2616 015556 042704 177637
 2617 015562 020504
 2618 015564 001401
 2619 015566 104007
 2620 015570 104405
 2621 015572 104412
 2622 015574 014000
 2623 015576 005202
 2624 015600 022702 002000
 2625 015604 001364
 2626 015606 005037 001444
 2627 015612 104412
 2628 015614 121204
 2629 015616 012705 000100
 2630 015622 016104 000004
 2631 015626 042704 177637
 2632 015632 020504
 2633 015634 001401
 2634 015636 104007
 2635 015640 104412

 TST12: SCOPE ; LOAD THE NO. OF THIS TEST
 MOV #12,\$TSTNM ; POINT TO THE START OF NEXT TEST.
 MOV #TST13,NEXT ; ADDRESS FOR LOCK ON DATA.
 MOV #1\$,\$LOCK ;
 ; R1 CONTAINS BASE KMC11 ADDRESS
 MSTCLR ; MASTER CLEAR KMC11
 CLR R2 ; R2= SAME AS MAR CONTENTS
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 010000 ; MAR=0
 1\$: ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 121204 ; PORT4=IBUS# 10
 CLR R5 ; RS="EXPECTED"
 BIT #BIT8,R2 ; IS BIT8 SET IN MAR?
 BEQ .+6 ; BR IF NO
 MOV #BIT5,R5 ; IF YES THEN SET BITS
 MOV 4(R1),R4 ; R4="FOUND"
 BIC #177637,R4 ; CLEAR UNWANTED BITS
 CMP R5,R4 ; BITS 5&6 SHOULD BE CLEAR
 BEQ .+4 ; BR IF OK
 ERROR 7 ; ERROR BITS 5&6 NOT CLEAR
 SCOPI ; LOOP TO 11\$ IF SMD9=1
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 014000 ; INC MAR
 IN: R2 ; BUMP MEM ADDRESS
 CMP #2000,R2 ; OVERFLOWED YET?
 BNE 1\$; BR IF NO
 CLR LOCK ; NO MORE SCOPI
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 121204 ; PORT4=IBUS# 10
 MOV #BIT6,R5 ; RS="EXPECTED"
 MOV 4(R1),R4 ; R4="FOUND"
 BIC #177637,R4 ; CLEAR UNWANTED BITS
 CMP R5,R4 ; BIT6 SHOULD BE SET
 BEQ .+4 ; BR IF OK
 ERROR 7 ; ERROR, BIT6 NOT SET
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304

2636	015642	010000		010000		;	MAR+0
2637	015644	104412		ROMCLK		;	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2638	015646	004000		004000		;	MAR HI+0
2639	015650	104412		ROMCLK		;	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2640	015652	121204		121204		;	PORT4+IBUS# 10
2641	015654	005005		CLR	R5	;	R5="EXPECTED"
2642	015656	016104	000004	MOV	4(R1),R4	;	R4="FOUND"
2643	015662	012704	177637	BIC	#177637,R4	;	CLEAR UNWANTED BITS
2644	015666	020504		CMPI	R5,R4	;	BITS 5&6 SHOULD BE CLEAR
2645	015670	001401		BEQ	+4	;	BR IF OK
2646	015672	104007		ERROR	7	;	ERROR 5&6 NOT BOTH CLEAR
2647	015674						

25:

***** TEST 13 *****
 *CRAM TEST OF JUMP(I) NEVER MICRO-PROCESSOR INSTRUCTION.
 *PERFORM THE JUMP INSTRUCTION
 *VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
 *IN THE LOCATION IT IS AT, THIS INSTRUCTION LOADS THE
 *BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
 *THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
 *THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
 *THEN PORT4 CONTAINS A 37

TEST 13

2661						;	TEST 13
2662						;	-----
2663						;	*****
2664	015674	000004		TST13:	SCOPE		
2665	015676	012737	000013	001202	MOV	#13,\$STNM	; LOAD THE NO. OF THIS TEST
2666	015704	012737	016060	001442	MOV	#TST14,NEXT	; POINT TO THE START OF NEXT TEST.
2667	015712	012737	015726	001444	MOV	#IS,LOCK	; ADDRESS FOR LOCK ON DATA.
2668							;
2669	015720	104410			MSTCLR		; R1 CONTAINS BASE KMC11 ADDRESS
2670	015722	004737	021202		JSR	PC, MEMSET	; MASTER CLEAR KMC11
2671	015726						; SET MEM AND RAM
2672	015726	004737	021014	1S:	JSR	PC, CLRALL	; CLEAR ALL CONDITIONS
2673	015732	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2674	015734	100400			100400		; START AT ROM PC=0
2675	015736	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2676	015740	114377			114377! <400*0>		; JUMP TO ROM PC OF 1777
2677	015742	004737	021106		JSR	PC, RAMDAT	; R4=CRAM PC (LSB 8 BITS)
2678	015746	000001			1		; EXPECTED DATA
2679	015750	120504			CMPI	R5,R4	; IS ROM PC CORRECT?
2680	015752	001401			BEQ	2S	; BR IF YES
2681	015754	104005			ERROR	5	; ERROR, CRAM PC IS WRONG
2682	015756	104405		2S:	SCOPI		; LOOP TO IS IF SW09=1
2683	015760	012737	015766	001444	MOV	#3S,LOCK	; NEW SCOPI
2684	015766			3S:			
2685	015766	004737	021014		JSR	PC, CLRALL	; CLEAR ALL CONDITIONS
2686	015772	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2687	015774	100403			100403		; START AT ROM PC=3
2688	015776	104412			ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2689	016000	100000			100000! <400*0>		; JUMP TO ROM PC OF 0
2690	016002	004737	021106		JSR	PC, RAMDAT	; R4=CRAM PC (LSB 8 BITS)
2691	016006	000004			4		; EXPECTED DATA

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2692 016010 120504          CMPB  R5,R4          ; IS ROM PC CORRECT?
2693 016012 001401          BEQ   4$             ; BR IF YES
2694 016014 104005          ERROR 5              ; ERROR, CRAM PC IS WRONG
2695 016016 104405          SCOPI              ; LOOP TO 3$ IF SW09=1
2696 016020 012737 016026 001444 4$:  MOV   #5$,LOCK      ; NEW SCOPI
2697 016026          5$:
2698 016026 004737 021014      JSR   PC,CLRALL     ; CLEAR ALL CONDITIONS
2699 016032 104412          ROMCLK              ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2700 016034 100406          100406             ; START AT ROM PC=6
2701 016036 104412          ROMCLK              ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2702 016040 104125          104125:(400*0)     ; JUMP TO ROM PC OF 525
2703 016042 004737 021106      JSR   PC,RANDAT    ; R4=CRAM PC (LSB 8 BITS)
2704 016046 000007          7                  ; EXPECTED DATA
2705 016050 120504          CMPB  R5,R4          ; IS ROM PC CORRECT?
2706 016052 001401          BEQ   5$             ; BR IF YES
2707 016054 104005          ERROR 5              ; ERROR, CRAM PC IS WRONG
2708 016056 104405          SCOPI              ; LOOP TO 5$ IF SW59=1
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*****TEST 14 *****
;CRAM TEST OF JUMP(I) ALWAYS MICRO-PROCESSOR INSTRUCTION.
;PERFORM THE JUMP INSTRUCTION
;VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
;IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
;R4 WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
;THE R4 DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
;THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
;THEN PORT4 WILL CONTAIN A 37
*****

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TEST 14

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2725 016060 000004          ; *****
2726 016062 012737 000014 001202 1$T14: SCOPE
2727 016070 012737 016230 001442      MOV   #14,$ISTNM    ; LOAD THE NO. OF THIS TEST
2728 016076 012737 016112 001444      MOV   #15,$NEXT     ; POINT TO THE START OF NEXT TEST.
2729          15:        MOV   #1$,LOCK      ; ADDRESS FOR LOCK ON DATA.
2730 016104 104410          ; R1 CONTAINS BASE KMC11 ADDRESS
2731 016106 004737 021202      MSTCLR
2732 016112          JSR   PC,MEMSET     ; MASTER CLEAR KMC11
2733 016112          15:        ROMCLK              ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2734 016114 104412          100400             ; START AT ROM PC=0
2735 016116 104412          ROMCLK              ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2736 016120 114777          114777:(400*1)     ; JUMP TO ROM PC OF 1777
2737 016122 004737 021106      JSR   PC,RANDAT    ; R4=CRAM PC (LSB 8 BITS)
2738 016126 000377          377                ; EXPECTED DATA
2739 016130 120504          CMPB  R5,R4          ; IS ROM PC CORRECT?
2740 016132 001401          BEQ   2$             ; BR IF YES
2741 016134 104005          ERROR 5              ; ERROR, CRAM PC IS WRONG
2742 016136 104405          SCOPI              ; LOOP TO 1$ IF SW09=1
2743 016140 012737 016146 001444 2$:  MOV   #3$,LOCK      ; NEW SCOPI
2744 016146          3$:
2745 016146 104412          ROMCLK              ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2746 016150 100403          100403             ; START AT ROM PC=3
2747 016152 104412          ROMCLK              ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304

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2748 016154 100400          100000!<400*1> JUMP TO ROM PC OF 0
2749 016156 004737 021106 JSR   PC,RANDAT ; R4=CRAM PC (LSB 8 BITS)
2750 016162 000000          0 ; EXPECTED DATA
2751 016164 120504          CMPB  R5,R4 ; IS ROM PC CORRECT?
2752 016166 001401          BEQ   5 ; BR IF YES
2753 016170 104005          ERROR 5 ; ERROR, CRAM PC IS WRONG
2754 016172 104405          SCOP1 ; LOOP TO 3$ IF SW09=1
2755 016174 012737 016202 001444 MOV   #5$,LOCK ; NEW SCOP1
2756 016202
2757 016202 104412          ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2758 016204 100406          100406 ; START AT ROM PC=6
2759 016206 104412          ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2760 016210 104525          104125!<400*1> JUMP TO ROM PC OF 525
2761 016212 004737 021106 JSR   PC,RANDAT ; R4=CRAM PC (LSB 8 BITS)
2762 016216 000125          125 ; EXPECTED DATA
2763 016220 120504          CMPB  R5,R4 ; IS ROM PC CORRECT?
2764 016222 001401          BEQ   5 ; BR IF YES
2765 016224 104005          ERROR 5 ; ERROR, CRAM PC IS WRONG
2766 016226 104405          SCOP1 ; LOOP TO 5$ IF SW59=1
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2783 016230 000004          ; ***** TEST 15 *****
2784 016232 012737 000015 001202 ; *CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
2785 016240 012737 016414 001442 ; *SET THE C BIT, PERFORM THE JUMP INSTRUCTION.
2786 016246 012737 016262 001444 ; *VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
; *IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
; *BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
; *THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
; *THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
; *THEN PORT4 WILL CONTAIN A 37
; *****
2787
2788 016254 104410          ; TEST 15
2789 016256 004737 021202 ; -----
2790 016262
2791 016262 004737 021062 ; *****
2792 016266 104412          ; *CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
2793 016270 100400          ; *SET THE C BIT, PERFORM THE JUMP INSTRUCTION.
2794 016272 104412          ; *VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
; *IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
; *BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
; *THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
; *THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
; *THEN PORT4 WILL CONTAIN A 37
; *****
2795 016274 115377          ; *CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
2796 016276 004737 021106 JSR   PC,RANDAT ; R4=CRAM PC (LSB 8 BITS)
2797 016302 000377          377 ; EXPECTED DATA
2798 016304 120504          CMPB  R5,R4 ; IS ROM PC CORRECT?
2799 016306 001401          BEQ   2$ ; BR IF YES
2800 016310 104005          ERROR 5 ; ERROR, CRAM PC IS WRONG
2801 016312 104405          SCOP1 ; LOOP TO 1$ IF SW09=1
2802 016314 012737 016322 001444 MOV   #3$,LOCK ; NEW SCOP1
2803 016322

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2804 016322 004737 021062 JSR PC,SETC ;SET THE C BIT'
2805 016326 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2806 016330 100403 ;START AT ROM PC=3
2807 016332 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2808 016334 101030 100000! <400*2> JUMP TO ROM PC OF 0
2809 016336 004737 021106 JSR PC,RANDAT ;R4=CROM PC (LSB 8 BITS)
2810 016342 000000 0 ;EXPECTED DATA
2811 016344 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2812 016346 001401 BEQ 4$ ;BR IF YES
2813 016350 104005 ERROR 5 ;ERROR, CROM PC IS WRONG
2814 016352 104405 SCOPI ;LOOP TO 3$ IF SW09=1
2815 016354 012737 016362 001444 MOV #5$,LOCK ;NEW SCOPI
2816 016356 5$:
2817 016358 004737 021062 JSR PC,SETC ;SET THE C BIT'
2818 016362 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2819 016370 100406 ;START AT ROM PC=6
2820 016372 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2821 016374 105125 104125! <400*2> JUMP TO ROM PC OF 525
2822 016376 004737 021106 JSR PC,RANDAT ;R4=CROM PC (LSB 8 BITS)
2823 016402 000125 125 ;EXPECTED DATA
2824 016404 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2825 016406 001401 BEQ 6$ ;BR IF YES
2826 016410 104005 ERROR 5 ;ERROR, CROM PC IS WRONG
2827 016412 104405 SCOPI ;LOOP TO 5$ IF SW59=1
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***** TEST 16 *****
*CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
*SET THE Z BIT, PERFORM THE JUMP INSTRUCTION,
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CROM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN 9 37
*****

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TEST 16

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;-----
;*****
;ST16: SCOPE
;MOV #16,STSTNM ; LOAD THE NO. OF THIS TEST
;MOV #17,NEXT ; POINT TO THE START OF NEXT TEST.
;MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
;R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ;MASTER CLEAR KMC11
JSR PC,MEMSET ;SET MEM AND RAM
1$:
JSR PC,SETZ ;SET THE Z BIT'
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100400 ;START AT ROM PC=0
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
114377! <400*3> JUMP TO ROM PC OF 1777
JSR PC,RANDAT ;R4=CROM PC (LSB 8 BITS)
377 ;EXPECTED DATA
CMPB R5,R4 ;IS ROM PC CORRECT?

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2860 016472 001401 BEQ 25 ;BR IF YES
2861 016474 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2862 016476 104405 SCOPI 25 ;LOOP TO 15 IF SW09=1
2863 016500 012737 016506 001444 MOV #3$,LOCK ;NEW SCOPI
2864 016506 004737 021100 35: JSR PC,SETZ ;SET THE Z BIT'
2865 016512 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2866 016514 100403 100403 ;START AT ROM PC=3
2867 016516 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2868 016520 101400 100000! <400*3> ;JUMP TO ROM PC OF 0
2869 016522 004737 021106 JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
2870 016526 000000 0 ;EXPECTED DATA
2871 016530 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2872 016532 001401 BEQ 45 ;BR IF YES
2873 016534 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2874 016536 104405 SCOPI 45 ;LOOP TO 35 IF SW09=1
2875 016540 012737 016546 001444 MOV #5$,LOCK ;NEW SCOPI
2876 016546 004737 021100 55: JSR PC,SETZ ;SET THE Z BIT'
2877 016552 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2878 016554 100406 100406 ;START AT ROM PC=6
2879 016556 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2880 016560 105525 104125! <400*3> ;JUMP TO ROM PC OF 525
2881 016562 004737 021106 JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
2882 016566 000125 125 ;EXPECTED DATA
2883 016570 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2884 016572 001401 BEQ 65 ;BR IF YES
2885 016574 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2886 016576 104405 SCOPI 65 ;LOOP TO 55 IF SW59=1

```

```

***** TEST 17 *****
*CRAM TEST OF JUMP(I) ON BRO SET MICRO-PROCESSOR INSTRUCTION.
*SET THE BRO BIT, PERFORM THE JUMP INSTRUCTION.
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN A 37
*****

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TEST 17

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2900
2901
2902 ; TEST 17
2903 ;-----
2904 *****
2905 016600 000004 TEST17: SCOPE
2906 016602 012737 000017 001202 MOV #17,$STSTNM ; LOAD THE NO. OF THIS TEST
2907 016610 012737 016764 001442 MOV #120,NEXT ; POINT TO THE START OF NEXT TEST.
2908 016616 012737 016632 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
2909 ; R1 CONTAINS BASE KMC11 ADDRESS
2910 016624 104410 MSTCLR ;MASTER CLEAR KMC11
2911 016626 004737 021202 JSR PC,MEMSET ;SET MEM AND RAM
2912 016632 004737 021032 15: JSR PC,SETBRO ;SET THE BRO BIT'
2913 016636 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2914 016640 100400 100400 ;START AT ROM PC=0

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2916 016642 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2917 016644 116377 114377!<400*4> ;JUMP TO ROM PC OF 1777
2918 016646 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2919 016652 000377 377 ;EXPECTED DATA
2920 016654 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2921 016656 001401 BEQ 25 ;BR IF YES
2922 016660 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2923 016662 104405 SCOPI ;LOOP TO 15 IF SW09=1
2924 016664 012737 016672 001444 MOV #35,LOCK ;NEW SCOPI
2925 016672 35:
2926 016672 004737 021032 JSR PC,SETBRO ;SET THE BRO BIT'
2927 016676 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2928 016700 100403 100403 ;START AT ROM PC=3
2929 016702 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2930 016704 102000 100000!<400*4> ;JUMP TO ROM PC OF 0
2931 016706 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2932 016712 000000 0 ;EXPECTED DATA
2933 016714 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2934 016716 001401 BEQ 45 ;BR IF YES
2935 016720 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2936 016722 104405 SCOPI ;LOOP TO 35 IF SW09=1
2937 016724 012737 016732 001444 MOV #55,LOCK ;NEW SCOPI
2938 016732 55:
2939 016732 004737 021032 JSR PC,SETBRO ;SET THE BRO BIT'
2940 016736 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2941 016740 100406 100406 ;START AT ROM PC=6
2942 016742 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2943 016744 106125 104125!<400*4> ;JUMP TO ROM PC OF 525
2944 016746 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2945 016752 000125 125 ;EXPECTED DATA
2946 016754 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2947 016756 001401 BEQ 65 ;BR IF YES
2948 016760 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2949 016762 104405 SCOPI ;LOOP TO 55 IF SW59=1

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***** TEST 20 *****
*CRAM TEST OF JUMP(I) ON BR1 SET MICRO-PROCESSOR INSTRUCTION.
*SET THE BR1 BIT, PERFORM THE JUMP INSTRUCTION.
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN A 37
*****

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TEST 20

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*****
TST20: SCOPE ;*****
MOV #20,STSTNM ;LOAD THE NO. OF THIS TEST
MOV #TST21,NEXT ;POINT TO THE START OF NEXT TEST.
MOV #15,LOCK ;ADDRESS FOR LOCK ON DATA.
;R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ;MASTER CLEAR KMC11

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2972 017012 004737 021202          JSR    PC, MEMSET      ;SET MEM AND RAM
2973 017016          15:          JSR    PC, SETBR1     ;SET THE BR1 BIT'
2974 017016 004737 021040          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2975 017022 104412          100400 ;START AT ROM PC=0
2976 017024 100400          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2977 017026 104412          114377!(400*5) ;JUMP TO ROM PC OF 1777
2978 017028 116777          JSR    PC, RANDAT     ;R4=CRAM PC (LSB 8 BITS)
2979 017028 004737 021106          377      ;EXPECTED DATA
2980 017028 000377          CMPB   R5, R4         ;IS ROM PC CORRECT?
2981 017028 120504          BEQ    25             ;BR IF YES
2982 017028 001401          ERROR  5             ;ERROR, CRAM PC IS WRONG
2983 017028 104005          SCOPI  ;LOOP TO 15 IF SMO9=1
2984 017028 104405          MOV    #35, LOCK     ;NEW SCOPI
2985 017028 012737 017056 001444 35:
2986 017028 004737 021040          JSR    PC, SETBR1     ;SET THE BR1 BIT'
2987 017028 104412          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2988 017028 100403          100403 ;START AT ROM PC=3
2989 017028 104412          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2990 017028 104412          100000!(400*5) ;JUMP TO ROM PC OF 0
2991 017072 004737 021106          JSR    PC, RANDAT     ;R4=CRAM PC (LSB 8 BITS)
2992 017076 000000          0      ;EXPECTED DATA
2993 017100 120504          CMPB   R5, R4         ;IS ROM PC CORRECT?
2994 017102 001401          BEQ    45             ;BR IF YES
2995 017104 104005          ERROR  5             ;ERROR, CRAM PC IS WRONG
2996 017106 104405          SCOPI  ;LOOP TO 35 IF SMO9=1
2997 017110 012737 017116 001444 45:
2998 017116 004737 021040          JSR    PC, SETBR1     ;SET THE BR1 BIT'
2999 017116 104412          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3000 017122 100406          100406 ;START AT ROM PC=6
3001 017124 104412          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3002 017126 104125!(400*5) ;JUMP TO ROM PC OF 525
3003 017130 004737 021106          JSR    PC, RANDAT     ;R4=CRAM PC (LSB 8 BITS)
3004 017132 000125          125      ;EXPECTED DATA
3005 017136 120504          CMPB   R5, R4         ;IS ROM PC CORRECT?
3006 017140 001401          BEQ    65             ;BR IF YES
3007 017142 104005          ERROR  5             ;ERROR, CRAM PC IS WRONG
3008 017144 104405          SCOPI  ;LOOP TO 55 IF SMO9=1
3009 017146 012737 017146 001444 65:

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***** TEST 21 *****
*CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.
*SET THE BR4 BIT, PERFORM THE JUMP INSTRUCTION.
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN A 37
*****

```

: TEST 21

```

*****
†ST21: SCOPE

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3027 017150 000004

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3028 017152 012737 000021 001202      MOV      #21,STSTNM      ; LOAD THE NO. OF THIS TEST
3029 017160 012737 017334 001442      MOV      #ST22,NEXT     ; POINT TO THE START OF NEXT TEST.
3030 017166 012737 017202 001444      MOV      #15,LOCK       ; ADDRESS FOR LOCK ON DATA.
3031                                     ; R1 CONTAINS BASE KMC11 ADDRESS
3032 017174 104410      MSTCLR   ; MASTER CLEAR KMC11
3033 017176 004737 021202      JSR      PC,MEMSET      ; SET MEM AND RAM
3034 017202                                     1$:
3035 017202 004737 021046      JSR      PC,SETR4      ; SET THE BR4 BIT'
3036 017206 104412      ROMCLK   ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3037 017210 100400      ROMCLK   ; START AT ROM PC=0
3038 017212 104412      ROMCLK   ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3039 017214 117377 114377!<400*6>  JSR      PC,RANDAT     ; JUMP TO ROM PC OF 1777
3040 017216 004737 021106      JSR      PC,RANDAT     ; R4=CRAM PC (LSB 8 BITS)
3041 017222 000377      377      ; EXPECTED DATA
3042 017224 120504      CMPB    RS,R4          ; IS ROM PC CORRECT?
3043 017226 001401      BEQ     2$            ; BR IF YES
3044 017230 104405      ERROR   5            ; ERROR, CRAM PC IS WRONG
3045 017232 104405      SCOPI   ; LOOP TO 1$ IF SMO9=1
3046 017234 012737 017242 001444      MOV      #35,LOCK     ; NEW SCOPI
3047 017242                                     3$:
3048 017242 004737 021346      JSR      PC,SETR4      ; SET THE BR4 BIT'
3049 017246 104412      ROMCLK   ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3050 017250 100403      ROMCLK   ; START AT ROM PC=3
3051 017252 104412      ROMCLK   ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3052 017254 103000 100000!<400*6>  JSR      PC,RANDAT     ; JUMP TO ROM PC OF 0
3053 017256 004737 021106      JSR      PC,RANDAT     ; R4=CRAM PC (LSB 8 BITS)
3054 017262 000000      0        ; EXPECTED DATA
3055 017264 120504      CMPB    RS,R4          ; IS ROM PC CORRECT?
3056 017266 001401      BEQ     4$            ; BR IF YES
3057 017270 104405      ERROR   5            ; ERROR, CRAM PC IS WRONG
3058 017272 104405      SCOPI   ; LOOP TO 3$ IF SMO9=1
3059 017274 012737 017302 001444      MOV      #55,LOCK     ; NEW SCOPI
3060 017302                                     5$:
3061 017302 004737 021046      JSR      PC,SETR4      ; SET THE BR4 BIT'
3062 017306 104412      ROMCLK   ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3063 017310 100406      ROMCLK   ; START AT ROM PC=6
3064 017312 104412      ROMCLK   ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3065 017314 107125 104125!<400*6>  JSR      PC,RANDAT     ; JUMP TO ROM PC OF 525
3066 017316 004737 021106      JSR      PC,RANDAT     ; R4=CRAM PC (LSB 8 BITS)
3067 017322 000125      125      ; EXPECTED DATA
3068 017324 120504      CMPB    RS,R4          ; IS ROM PC CORRECT?
3069 017326 001401      BEQ     6$            ; BR IF YES
3070 017330 104405      ERROR   5            ; ERROR, CRAM PC IS WRONG
3071 017332 104405      SCOPI   ; LOOP TO 5$ IF SMO9=1

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;***** TEST 22 *****
;CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.
;SET THE BR7 BIT, PERFORM THE JUMP INSTRUCTION.
;VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
;IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
;BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
;THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
;THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
;THEN PORT4 WILL CONTAIN A 37
;*****

```



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3084
3085
3086
3087
3088 017334 000004
3089 017336 012737 000022 001202
3090 017344 012737 017520 001442
3091 017352 012737 017366 001444
3092
3093 017360 104410
3094 017362 004737 021202
3095 017366
3096 017366 004737 021054
3097 017372 104412
3098 017374 100400
3099 017376 104412
3100 017400 117777
3101 017402 004737 021106
3102 017406 000377
3103 017410 120504
3104 017412 001401
3105 017414 104005
3106 017416 104405
3107 017420 012737 017426 001444
3108 017426
3109 017426 004737 021054
3110 017432 104412
3111 017434 100403
3112 017436 104412
3113 017440 103400
3114 017442 004737 021106
3115 017446 000000
3116 017450 120504
3117 017452 001401
3118 017454 104005
3119 017456 104405
3120 017460 012737 017466 001444
3121 017466
3122 017466 004737 021054
3123 017472 104412
3124 017474 100406
3125 017476 104412
3126 017500 107525
3127 017502 004737 021106
3128 017506 000125
3129 017510 120504
3130 017512 001401
3131 017514 104005
3132 017516 104405
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3139

; TEST 22
;-----
;*****
;TST22: SCOPE
;MOV #22,$TSTNM ; LOAD THE NO. OF THIS TEST
;MOV #TST23,$NEXT ; POINT TO THE START OF NEXT TEST.
;MOV #1,$LOCK ; ADDRESS FOR LOCK ON DATA.
;R1 CONTAINS BASE KMC11 ADDRESS
;MASTER CLEAR KMC11
;SET MEM AND RAM
1$: JSR PC, MEMSET
;SET THE BR7 BIT'
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;START AT ROM PC=0
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;JUMP TO ROM PC OF 1777
;R4=CROM PC (LSB 8 BITS)
;EXPECTED DATA
;IS ROM PC CORRECT?
;BR IF YES
;ERROR, CROM PC IS WRONG
;LOOP TO 1$ IF SMO9=1
2$: MOV #3,$LOCK ;NEW SCOPE
3$: JSR PC, SETBR7 ;SET THE BR7 BIT'
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;START AT ROM PC=3
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;JUMP TO ROM PC OF 0
;R4=CROM PC (LSB 8 BITS)
;EXPECTED DATA
;IS ROM PC CORRECT?
;BR IF YES
;ERROR, CROM PC IS WRONG
;LOOP TO 3$ IF SMO9=1
4$: MOV #5,$LOCK ;NEW SCOPE
5$: JSR PC, SETBR7 ;SET THE BR7 BIT'
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;START AT ROM PC=6
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;JUMP TO ROM PC OF 525
;R4=CROM PC (LSB 8 BITS)
;EXPECTED DATA
;IS ROM PC CORRECT?
;BR IF YES
;ERROR, CROM PC IS WRONG
;LOOP TO 5$ IF SMO9=1
6$: SCOPE
;***** TEST 23 *****
;CROM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
;CLEAR THE C BIT, PERFORM THE JUMP INSTRUCTION,
;VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
;IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE

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3140 :#BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3141 :#THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3142 :#THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3143 :#THEN PORT4 CONTAINS A 37
3144 :*****
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3146 :
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3151 :
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3194 :
3195 :

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:*****
:-----
: TEST 23
:*****
15:23: SCOPE ; LOAD THE NO. OF THIS TEST
MOV #23,STSTNM ; POINT TO THE START OF NEXT TEST.
MOV #STST24,NEXT ; ADDRESS FOR LOCK ON DATA.
MOV #1$,LOCK ;*****
;R1 CONTAINS BASE KMC11 ADDRESS
;MASTER CLEAR KMC11
;SET MEM AND RAM
15: JSR PC,CLRALL ;CLEAR ALL CONDITIONS
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
ROMCLK 100400 ;START AT ROM PC=0
ROMCLK 100400 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
ROMCLK 104412 ;JUMP TO ROM PC OF 1777
114377!<400*2> JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
;EXPECTED DATA
CMPB R5,R4 ;IS ROM PC CORRECT?
BEQ 2$ ;BR IF YES
ERROR 5 ;ERROR, CRAM PC IS WRONG
SCOPI ;LOOP TO 1$ IF SW09=1
MOV #3$,LOCK ;NEW SCOPI
35: JSR PC,CLRALL ;CLEAR ALL CONDITIONS
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
ROMCLK 100403 ;START AT ROM PC=3
ROMCLK 104412 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100000!<400*2> ;JUMP TO ROM PC OF 0
JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
;EXPECTED DATA
CMPB R5,R4 ;IS ROM PC CORRECT?
BEQ 4$ ;BR IF YES
ERROR 5 ;ERROR, CRAM PC IS WRONG
SCOPI ;LOOP TO 3$ IF SW09=1
MOV #5$,LOCK ;NEW SCOPI
55: JSR PC,CLRALL ;CLEAR ALL CONDITIONS
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
ROMCLK 100406 ;START AT ROM PC=6
ROMCLK 104412 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
104125!<400*2> ;JUMP TO ROM PC OF 525
JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
;EXPECTED DATA
CMPB R5,R4 ;IS ROM PC CORRECT?
BEQ 6$ ;BR IF YES
ERROR 5 ;ERROR, CRAM PC IS WRONG
SCOPI ;LOOP TO 5$ IF SW59=1
65:

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3210 017704 000004
3211 017706 012737 000024 001202
3212 017714 012737 020070 001442
3213 017722 012737 017736 001444
3214
3215 017730 104410
3216 017732 004737 021202
3217 017736
3218 017736 004737 021014
3219 017742 104412
3220 017744 100400
3221 017746 104412
3222 017750 115777
3223 017752 004737 021106
3224 017756 000001
3225 017760 120504
3226 017762 001401
3227 017764 104005
3228 017766 104405
3229 017770 012737 017776 001444
3230 017776
3231 017776 004737 021014
3232 020002 104412
3233 020004 100403
3234 020006 104412
3235 020010 101400
3236 020012 004737 021106
3237 020016 000004
3238 020020 120504
3239 020022 001401
3240 020024 104005
3241 020026 104405
3242 020030 012737 020036 001444
3243 020036
3244 020036 004737 021014
3245 020042 104412
3246 020044 100406
3247 020046 104412
3248 020050 105525
3249 020052 004737 021106
3250 020056 000007
3251 020060 120504

```

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***** TEST 24 *****
* CROM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
* CLEAR THE Z BIT, PERFORM THE JUMP INSTRUCTION,
* VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
* IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
* BR WITH THE LOWEST 8 BITS OF THE CROM PC. AT THIS POINT
* THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
* THE CROM PC IS CORRECT. IF THE CROM PC IS NOT RIGHT,
* THEN PORT4 CONTAINS A 37
*****

```

TEST 24

```

*****
TST24: SCOPE
MOV #24,$STNM ; LOAD THE NO. OF THIS TEST
MOV #TST25,NEXT ; POINT TO THE START OF NEXT TEST.
MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
; R1 CONTAINS BASE KMC11 ADDRESS
; MASTER CLEAR KMC11
; SET MEM AND RAM
1$: JSR PC,CLRALL ; CLEAR ALL CONDITIONS
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100400 ; START AT ROM PC=0
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
114377! <400*3> ; JUMP TO ROM PC OF 1777
JSR PC,RANDAT ; R4=CROM PC (LSB 8 BITS)
1 ; EXPECTED DATA
CMPB R5,R4 ; IS ROM PC CORRECT?
BEQ 2$ ; BR IF YES
ERROR 5 ; ERROR, CROM PC IS WRONG
SCOPI ; LOOP TO 1$ IF SMD9=1
MOV #3$,LOCK ; NEW SCOPI
3$: JSR PC,CLRALL ; CLEAR ALL CONDITIONS
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100403 ; START AT ROM PC=3
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100000! <400*3> ; JUMP TO ROM PC OF 0
JSR PC,RANDAT ; R4=CROM PC (LSB 8 BITS)
4 ; EXPECTED DATA
CMPB R5,R4 ; IS ROM PC CORRECT?
BEQ 4$ ; BR IF YES
ERROR 5 ; ERROR, CROM PC IS WRONG
SCOPI ; LOOP TO 3$ IF SMD9=1
MOV #5$,LOCK ; NEW SCOPI
5$: JSR PC,CLRALL ; CLEAR ALL CONDITIONS
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100406 ; START AT ROM PC=6
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
104125! <400*3> ; JUMP TO ROM PC OF 525
JSR PC,RANDAT ; R4=CROM PC (LSB 8 BITS)
7 ; EXPECTED DATA
CMPB R5,R4 ; IS ROM PC CORRECT?

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3253 020062 001401 BEQ 6$ : BR IF YES
3254 020064 104005 ERROR 5 : ERROR, CRAM PC IS WRONG
3255 020066 104405 6$: SCOPI : LOOP TO 5$ IF SW59=1
3256
3257 ***** TEST 25 *****
3258 *CRAM TEST OF JUMP(I) ON BRD SET MICRO-PROCESSOR INSTRUCTION.
3259 *CLEAR THE BRD BIT, PERFORM THE JUMP INSTRUCTION.
3260 *VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
3261 *IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
3262 *BR WITH THE LOWEST 8 BITS OF THE CRAM PC, AT THIS POINT
3263 *THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3264 *THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3265 *THEN PORT4 CONTAINS A 37
3266 *****
3267
3268 : TEST 25
3269 :-----
3270 :*****
3271 020070 000004 1$T25: SCOPE
3272 020072 012737 000025 001202 MOV #25,$STNM : LOAD THE NO. OF THIS TEST
3273 020100 012737 020254 001442 MOV #1$T25,NEXT : POINT TO THE START OF NEXT TEST.
3274 020106 012737 020122 001444 MOV #1$,LOCK : ADDRESS FOR LOCK ON DATA.
3275 : R1 CONTAINS BASE KMC11 ADDRESS
3276 020114 104410 MSTCLR : MASTER CLEAR KMC11
3277 020116 004737 021202 JSR PC,MEMSET : SET MEM AND RAM
3278 020122
3279 020122 004737 021014 1$: JSR PC,CLRALL : CLEAR ALL CONDITIONS
3280 020126 104412 ROMCLK : NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3281 020130 100400 : START AT ROM PC=0
3282 020132 104412 ROMCLK : NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3283 020134 116377 116377! <400*4> : JUMP TO ROM PC OF 1777
3284 020136 004737 021106 JSR PC,RANDAT : R4=CRAM PC (LSB 8 BITS)
3285 020142 000001 : EXPECTED DATA
3286 020144 120504 CMPB R5,R4 : IS ROM PC CORRECT?
3287 020146 001401 BEQ 2$ : BR IF YES
3288 020150 104005 ERROR 5 : ERROR, CRAM PC IS WRONG
3289 020152 104405 2$: SCOPI : LOOP TO 1$ IF SW09=1
3290 020154 012737 020162 001444 MOV #3$,LOCK : NEW SCOPI
3291 020162
3292 020162 004737 021014 3$: JSR PC,CLRALL : CLEAR ALL CONDITIONS
3293 020166 104412 ROMCLK : NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3294 020170 100403 : START AT ROM PC=3
3295 020172 104412 ROMCLK : NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3296 020174 102000 100000! <400*4> : JUMP TO ROM PC OF 0
3297 020176 004737 021106 JSR PC,RANDAT : R4=CRAM PC (LSB 8 BITS)
3298 020202 000004 : EXPECTED DATA
3299 020204 120504 CMPB R5,R4 : IS ROM PC CORRECT?
3300 020206 001401 BEQ 4$ : BR IF YES
3301 020210 104005 ERROR 5 : ERROR, CRAM PC IS WRONG
3302 020212 104405 4$: SCOPI : LOOP TO 3$ IF SW09=1
3303 020214 012737 020222 001444 MOV #5$,LOCK : NEW SCOPI
3304 020222
3305 020222 004737 021014 5$: JSR PC,CLRALL : CLEAR ALL CONDITIONS
3306 020226 104412 ROMCLK : NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3307 020230 100406 : START AT ROM PC=6

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3308 020232 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3309 020234 106125 104125! <400*4> ;JUMP TO ROM PC OF 525
3310 020236 004737 021106 JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
3311 020242 000007 ;EXPECTED DATA
3312 020244 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3313 020246 001401 BEQ 6$ ;BR IF YES
3314 020250 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3315 020252 104405 6$: SCOPI ;LOOP TO 5$ IF SWS9=1

```

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3317
3318 ;***** TEST 26 *****
3319 ;*CRAM TEST OF JUMP(I) ON BR1 SET MICRO-PROCESSOR INSTRUCTION.
3320 ;*CLEAR THE BR1 BIT, PERFORM THE JUMP INSTRUCTION,
3321 ;*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
3322 ;*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
3323 ;*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3324 ;*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3325 ;*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3326 ;*THEN PORT4 CONTAINS A 37
3327 ;*****

```

TEST 26

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3328
3329 ;-----
3330
3331 ;*****
3332 020254 000004 1$T26: SCOPE ;LOAD THE NO. OF THIS TEST
3333 020256 012737 000026 001202 MOV #26,$STNM ;POINT TO THE START OF NEXT TEST.
3334 020264 012737 020440 001442 MOV #1$T27,NEXT ;ADDRESS FOR LOCK ON DATA.
3335 020272 012737 020306 001444 MOV #1$,LOCK ;R1 CONTAINS BASE KMC11 ADDRESS
3336 ;MASTER CLEAR KMC11
3337 020300 104410 MSTCLR ;SET MEM AND RAM
3338 020302 004737 021202 JSR PC,MEMSET
3339 020306 18:
3340 020306 004737 021014 JSR PC,CLRALL ;CLEAR ALL CONDITIONS
3341 020312 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3342 020314 100400 100400 ;START AT ROM PC=0
3343 020316 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3344 020320 116777 114377! <400*5> ;JUMP TO ROM PC OF 1777
3345 020322 004737 021106 JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
3346 020326 000001 ;EXPECTED DATA
3347 020330 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3348 020332 001401 BEQ 2$ ;BR IF YES
3349 020334 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3350 020336 104405 2$: SCOPI ;LOOP TO 1$ IF SWS9=1
3351 020340 012737 020346 001444 MOV #3$,LOCK ;NEW SCOPI
3352 3$:
3353 020346 004737 021014 JSR PC,CLRALL ;CLEAR ALL CONDITIONS
3354 020352 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3355 020354 100403 ;START AT ROM PC=3
3356 020356 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3357 020360 102400 100000! <400*5> ;JUMP TO ROM PC OF 0
3358 020362 004737 021106 JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
3359 020366 000004 ;EXPECTED DATA
3360 020370 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3361 020372 001401 BEQ 4$ ;BR IF YES
3362 020374 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3363 020376 104405 4$: SCOPI ;LOOP TO 3$ IF SWS9=1

```

```

3364 020400 012737 020406 001444      MOV    #55,LOCK      ;NEW SCOPI
3365 020406 004737 021014      5$: JSR    PC,CLRALL   ;CLEAR ALL CONDITIONS
3366 020412 104412      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3367 020414 100406      100406 ;START AT ROM PC=6
3368 020416 104412      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3369 020420 106525      104125!<400*5> ;JUMP TO ROM PC OF 525
3370 020422 004737 021106      JSR    PC,RAMDAT    ;R4=CRAM PC (LSB 8 BITS)
3371 020426 000007      7 ;EXPECTED DATA
3372 020430 120504      CMPB   R5,R4        ;IS ROM PC CORRECT?
3373 020432 001401      BEQ    6$           ;BR IF YES
3374 020434 104005      ERROR  5            ;ERROR, CRAM PC IS WRONG
3375 020436 104405      6$: SCOPI          ;LOOP TO 5$ IF SM59=1
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3402
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```

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:***** TEST 27 *****
:*CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.
:*CLEAR THE BR4 BIT, PERFORM THE JUMP INSTRUCTION
:*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
:*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
:*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
:*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
:*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
:*THEN PORT4 CONTAINS A 3?
:*****

```

TEST 27

```

3392
3393 020440 000004      ;*****
3394 020442 012737 000027 001202      tst27: SCOPE
3395 020450 012737 020624 001442      MOV    #27,$STNM    ;LOAD THE NO. OF THIS TEST
3396 020456 012737 020472 001444      MOV    #TST30,NEXT ;POINT TO THE START OF NEXT TEST.
3397                                     MOV    #1$,LOCK     ;ADDRESS FOR LOCK ON DATA.
3398 020464 104410      MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
3399 020466 004737 021202      JSR    PC,MEMSET   ;MASTER CLEAR KMC11
3400 020472                                     ;SET MEM AND RAM
3401 020472 004737 021014      1$: JSR    PC,CLRALL   ;CLEAR ALL CONDITIONS
3402 020476 104412      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3403 020500 100400      100400 ;START AT ROM PC=0
3404 020502 104412      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3405 020504 114377!<400*6> ;JUMP TO ROM PC OF 1777
3406 020506 004737 021106      JSR    PC,RAMDAT    ;R4=CRAM PC (LSB 8 BITS)
3407 020512 000001      1 ;EXPECTED DATA
3408 020514 120504      CMPB   R5,R4        ;IS ROM PC CORRECT?
3409 020516 001401      BEQ    2$           ;BR IF YES
3410 020520 104005      ERROR  5            ;ERROR, CRAM PC IS WRONG
3411 020522 104405      2$: SCOPI          ;LOOP TO 1$ IF SM09=1
3412 020524 012737 020532 001444      2$: MOV    #3$,LOCK  ;NEW SCOPI
3413 020532                                     3$:
3414 020532 004737 021014      JSR    PC,CLRALL   ;CLEAR ALL CONDITIONS
3415 020536 104412      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3416 020540 100403      100403 ;START AT ROM PC=3
3417 020542 104412      ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3418 020544 103000      100000!<400*6> ;JUMP TO ROM PC OF 0
3419 020546 004737 021106      JSR    PC,RAMDAT    ;R4=CRAM PC (LSB 8 BITS)

```

CRAM JUMP TESTS

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3429 020572 000004 4 : EXPECTED DATA
3430 020572 120504 CMPB R5,R4 : IS ROM PC CORRECT?
3431 020572 001401 BEQ 45 : BR IF YES
3432 020572 104405 ERROR 5 : ERROR, CRAM PC IS WRONG
3433 020572 104405 SCOPI 45: : LOOP TO 35 IF SW09=1
3434 020572 012737 020572 001444 MOV #55,LOCK : NEW SCOPI
3435 020572 004737 021014 55: JSR PC,CLRALL : CLEAR ALL CONDITIONS
3436 020576 104412 ROMCLK : NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3437 020576 100406 100406 : START AT ROM PC=6
3438 020602 104412 ROMCLK : NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3439 020602 104412 : JUMP TO ROM PC OF 525
3440 020604 107125 021106 JSR PC,RANDAT : R4=CRAM PC (LSB 8 BITS)
3441 020606 004737 : EXPECTED DATA
3442 020612 000007 7 : IS ROM PC CORRECT?
3443 020614 120504 CMPB R5,R4 : BR IF YES
3444 020616 001401 BEQ 65 : ERROR, CRAM PC IS WRONG
3445 020620 104405 ERROR 5 : LOOP TO 55 IF SW09=1
3446 020622 104405 SCOPI 65:

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```

:***** TEST 30 *****
:CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.
:CLEAR THE BR7 BIT, PERFORM THE JUMP INSTRUCTION,
:VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
:IN THE LOCATION IT IS AT, THIS INSTRUCTION LOADS THE
:BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
:THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
:THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
:THEN PORT4 CONTAINS A 37
:*****

```

TEST 30

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3454 020624 000004 :*****
3455 020624 012737 000030 001202 TEST30: SCOPE
3456 020634 012737 003662 001442 MOV #30,$STSTM : LOAD THE NO. OF THIS TEST
3457 020642 012737 020656 001444 MOV #SEOP,NEXT : POINT TO THE END OF PASS HANDLER.
3458 : MOV #15,LOCK : ADDRESS FOR LOCK ON DATA.
3459 020650 104410 MSTCLR : R1 CONTAINS BASE KMC11 ADDRESS
3460 020652 004737 021202 JSR PC,MEMSET : MASTER CLEAR KMC11
3461 : SET MEM AND RAM
3462 020656 004737 021014 15: JSR PC,CLRALL : CLEAR ALL CONDITIONS
3463 020662 104412 ROMCLK : NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3464 020664 100400 100400 : START AT ROM PC=0
3465 020666 104412 ROMCLK : NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3466 020670 114777! <400*7> : JUMP TO ROM PC OF 1777
3467 020672 004737 021106 JSR PC,RANDAT : R4=CRAM PC (LSB 8 BITS)
3468 020676 000001 1 : EXPECTED DATA
3469 020700 120504 CMPB R5,R4 : IS ROM PC CORRECT?
3470 020702 001401 BEQ 25 : BR IF YES
3471 020704 104405 ERROR 5 : ERROR, CRAM PC IS WRONG
3472 020706 104405 SCOPI 25: : LOOP TO 15 IF SW09=1
3473 020710 012737 020716 001444 MOV #35,LOCK : NEW SCOPI
3474 020716 004737 021014 35: JSR PC,CLRALL : CLEAR ALL CONDITIONS
3475 020716

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3476 020722 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3477 020724 100403 100403 ;START AT ROM PC=3
3478 020726 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3479 020730 103400 100000! <400*7> ;JUMP TO ROM PC OF 0
3480 020732 004737 021106 JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
3481 020736 000004 4 ;EXPECTED DATA
3482 020740 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3483 020742 001401 BEQ 4$ ;BR IF YES
3484 020744 104005 4$ ERROR ;ERROR, CRAM PC IS WRONG
3485 020746 104405 4$ SCOPI ;LOOP TO 3$ IF SW09=1
3486 020750 012737 020756 001444 5$ MOV #5$,LOCK ;NEW SCOPI
3487 020756 5$
3488 020756 004737 021014 JSR PC,CLRALL ;CLEAR ALL CONDITIONS
3489 020762 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3490 020764 100406 100406 ;START AT ROM PC=6
3491 020766 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3492 020770 107525 104125! <400*7> ;JUMP TO ROM PC OF 525
3493 020772 004737 021106 JSR PC,RANDAT ;R4=CRAM PC (LSB 8 BITS)
3494 020776 000007 7 ;EXPECTED DATA
3495 021000 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3496 021002 001401 BEQ 6$ ;BR IF YES
3497 021004 104005 6$ ERROR ;ERROR, CRAM PC IS WRONG
3498 021006 104405 6$ SCOPI ;LOOP TO 5$ IF SW59=1
3499 021010 104420 ADVANCE ;ADVANCE TO NEXT TEST
3500
3501
3502
3503 ;BUFFER AREA
3504 -----
3505
3506 021012 000000 FLAG: 0
3507
3508
3509 ;SUBROUTINES
3510 -----
3511
3512 021014 CLRALL: ;THIS SUBROUTINE CLEARS THE C&Z BITS AND THE BR
3513
3514
3515 021014 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3516 021016 000400 000400 ;BR+0
3517 021020 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3518 021022 063220 063220 ;SP(0)+BR
3519 021024 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3520 021026 060400 060400 ;BR+SP(0)+BR
3521 021030 000207 RTS PC
3522
3523
3524 021032 SETBRO: ;THIS SUBROUTINE SETS BRO BIT
3525
3526
3527 021032 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3528 021034 000401 000401 ;BR+001
3529 021036 000207 RTS PC
3530
3531

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3532 021040          SETBR1:          ;THIS SUBROUTINE SETS BR1 BIT
3533                                     ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3534                                     ;BR+002
3535 021040 104412    ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3536 021042 000402    000402          ;BR+002
3537 021044 000207    RTS            PC
3538
3539
3540 021046          SETBR4:          ;THIS SUBROUTINE SETS BR4 BIT
3541                                     ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3542                                     ;BR+020
3543 021046 104412    ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3544 021050 000420    000420          ;BR+020
3545 021052 000207    RTS            PC
3546
3547
3548 021054          SETBR7:          ;THIS SUBROUTINE SETS BR7 BIT
3549                                     ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3550                                     ;BR+200
3551 021054 104412    ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3552 021056 000600    000600          ;BR+200
3553 021060 000207    RTS            PC
3554
3555
3556 021062          SETC:           ;THIS SUBROUTINE SETS THE C BIT
3557                                     ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3558                                     ;BR+377
3559 021062 104412    ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3560 021064 000777    000777          ;BR+377
3561 021066 104412    ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3562 021070 063220    063220          ;SP(0)+BR
3563 021072 104412    ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3564 021074 060400    060400          ;BR+SP(0)+BR
3565 021076 000207    RTS            PC
3566
3567
3568 021100          SETZ:           ;THIS SUBROUTINE SETS THE Z BIT
3569                                     ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3570                                     ;BR+377
3571 021100 104412    ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3572 021102 000777    000777          ;BR+377
3573 021104 000207    RTS            PC
3574
3575
3576 021106          RAMDAT:         ;THIS SUBROUTINE LOADS R4 WITH THE LOWEST
3577                                     ;8 BITS OF THE CRAM PC.
3578
3579
3580 021106 017605    000000    MOV      #1(SP),R5          ;GOOD DATA
3581 021112 062716    000002    ADD      #2(SP)          ;ADJUST STACK
3582 021116 005011          CLR      (R1)            ;CLEAR BIT10
3583 021120 052711    000400    BIS      #BIT8,(R1)     ;CLOCK INSTRUCTION IN CRAM THAT WAS
3584                                     ;JUMPED TO, IT LOADS BR WITH ROM PC
3585 021124 005011          CLR      (R1)            ;CLR BIT8
3586 021126 104412    ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3587 021130 061225    061225    MOV      BR TO PORT 5

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3588 021132 116104 000005      MOVB 5(R1),R4      ;PUT "FOUND" IN R4
3589 021136 000207          RTS PC             ;RETURN
3590
3591 021140          WROM:      ;THIS SUBROUTINE WRITES THE ROMMAP INTO THE CRAM
3592
3593
3594
3595
3596 021140 005000          ; BIT #BIT15,STAT1 ;BE SURE KMC HAS CRAM
3597 021142 012702 013732    BEQ 25             ;SKIP IF NO CRAM
3598 021146 012711 002000    CLR R0            ;R0=CRAM ADDRESS
3599 021150 010061 000004    MOV #ROMMAP,R2   ;R2 POINTS TO ROMMAP
3600 021156 012261 000006    MOV #BIT10,(R1)  ;SET ROM0
3601 021162 052711 020000    MOV R0,4(R1)     ;LOAD CRAM ADDRESS
3602 021166 005200          MOV (R2)+,6(R1)  ;LOAD WORD TO BE WRITTEN
3603 021170 022700 002000    BIS #BIT13,(R1)  ;WRITE IT!
3604 021174 001364          INC R0           ;NEXT ADDRESS
3605 021176 005011          CMP #2000,R0    ;DONE YET?
3606 021200 000207          BNE 15          ;BR IF NO
3607
3608
3609 021202          CLR (R1)        ;CLEAR SEL0
3610
3611
3612
3613
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3616
3617 021202 005000          25:      RTS PC             ;RETURN
3618
3619
3620
3621
3622
3623
3624
3625
3626
3627 021202 005000          MEMSET:    ;THIS SUBROUTINE LOADS CRAM WITH SPECIAL INSTRUCTIONS
3628 021204 012711 002000    ;FOR THE CRAM JUMP TEST. ALL CRAM LOCATIONS ARE LOADED
3629 021210 010061 000004    ;WITH INSTRUCTIONS THAT MOVE A 37 TO THE BR, EXCEPT THE
3630 021214 012761 000437 000006 ;FOLLOWING CRAM ADDRESSES: 0,1,4,7,525,1777. THESE LOCATIONS
3631 021222 052711 020000    ;CONTAIN INSTRUCTIONS WHICH LOAD THE BR WITH THE LOWEST
3632 021226 005200          ;8 BITS OF THAT CRAM ADDRESS.
3633 021230 022700 002000    CLR R0           ;R0 = CRAM ADDRESS
3634 021234 001363          15:      MOV #BIT10,(R1)  ;SET ROM0
3635 021236 005000          MOV R0,4(R1)    ;LOAD CRAM ADDRESS
3636 021240 012711 002000    MOV #437,6(R1)  ;LOAD INSTRUCTION
3637 021244 016061 021300 000004 ;BIS #BIT13,(R1) ;WRITE INSTRUCTION IN CRAM
3638 021250 016061 021314 000006 ;INC R0          ;NEXT ADDRESS
3639 021254 005720          CMP #2000,R0   ;DONE YET?
3640 021256 022700 000014    BNE 15          ;BR IF NO
3641 021260 052711 020000    CLR R0         ;INDEX REGISTER
3642 021264 005720          25:      MOV #BIT10,(R1)  ;SET ROM0
3643 021266 022700 000014    MOV CRAMA(R0),4(R1) ;LOAD CRAM ADDRESS IN SEL4
3644 021270 001362          MOV INSTU(R0),6(R1) ;LOAD INSTRUCTION TO BE WRITTEN
3645 021272 001362          BIS #BIT13,(R1) ;WRITE CRAM!
3646 021274 005011          TST (R0)+      ;NEXT
3647 021276 000207          CMP #14,R0    ;DONE YET?
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3644
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3646

021330	041600	040522	020115	EM1:	.ASCIZ	<200>/CRAM DATA ERROR/
021351	200	051103	046501	EM2:	.ASCIZ	<200>/CRAM DUAL ADDRESSING ERROR/
021405	200	052512	050115	EM3:	.ASCIZ	<200>/JUMP ERROR/
021421	200	042117	020124	EM4:	.ASCIZ	<200>/OOT ERROR IN IPUS* REG10/
021453	200	047511	020120	EM5:	.ASCIZ	<200>/IOP MAIN MEMORY TEST/
021501	200	047511	020120	EM6:	.ASCIZ	<200>/IOP MAR TEST/
021517	200	051102	051040	EM7:	.ASCIZ	<200>/BR RIGHT SHIFT TEST/
021544	042600	050130	041505	DH1:	.ASCIZ	<200>/EXPECTED FOUND ADDRESS/
021576	042600	050130	041505	DH2:	.ASCIZ	<200>/EXPECTED FOUND/
	021620				.EVEN	
021620	000003			DT1:	3	
021622	006	004			.BYTE	6,4
021624	001266				SREG2	
021626	006	004			.BYTE	6,4
021628	001272				SREG4	
021630	004	002			.BYTE	4,2
021634	001262				SREG0	
021636	000003			DT2:	3	
021640	006	004			.BYTE	6,4
021642	001274				SREG5	
021644	006	004			.BYTE	6,4
021646	001272				SREG4	
021650	004	002			.BYTE	4,2
021652	001266				SREG2	
021654	000002			DT3:	2	
021656	003	007			.BYTE	3,7
021660	001274				SREG5	
021662	003	002			.BYTE	3,2
021664	001272				SREG4	
021666	000003			DT4:	3	
021670	003	010			.BYTE	3,10
021672	001274				SREG5	
021674	003	004			.BYTE	3,4
021676	001272				SREG4	
021700	004	002			.BYTE	4,2
021702	021012				FLAG	
021704	000003			DT5:	3	
021706	003	010			.BYTE	3,10
021710	001274				SREG5	
021712	003	004			.BYTE	3,4
021714	001272				SREG4	
021716	004	002			.BYTE	4,2
021720	001266				SREG2	
021722	000001			CORMAX:		
					.END	

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CROSS REFERENCE TABLE -- USER SYMBOLS

ABASE = 000000	268	309		
ACOM1 = 000000	268	311		
ACOM2 = 000000	268	312		
ACPUOP = 000000	268	283		
ADDM0 = 000000	268	313		
ROOM1 = 000000	268	314		
ROOM10 = 000000	268	323		
ROOM11 = 000000	268	324		
ROOM12 = 000000	268	325		
ROOM13 = 000000	268	326		
ROOM14 = 000000	268	327		
ROOM15 = 000000	268	328		
ROOM2 = 000000	268	315		
ROOM3 = 000000	268	316		
ROOM4 = 000000	268	317		
ROOM5 = 000000	268	318		
ROOM6 = 000000	268	319		
ROOM7 = 000000	268	320		
ROOM8 = 000000	268	321		
ROOM9 = 000000	268	322		
ADEVCT = 000000	268	274		
ADEVN = 000000	268	310		
AORCNT 006057	1334#	1349#	1358#	
AORVNC= 104420	1503#	3499		
AENV = 000002	1#	268	279	
AENVN = 000000	268	280		
AFATAL = 000000	268	271		
AMADR1 = 000000	268	296		
AMADR2 = 000000	268	300		
AMADR3 = 000000	268	303		
AMADR4 = 000000	268	306		
AMAMS1 = 000000	268	290		
AMAMS2 = 000000	268	296		
AMAMS3 = 000000	268	301		
AMAMS4 = 000000	268	304		
AMSGAO = 000000	268	276		
AMSGLC = 000000	268	277		
AMSGTY = 000000	268	270		
AMTYP1 = 000000	268	291		
AMTYP2 = 000000	268	299		
AMTYP3 = 000000	268	302		
AMTYP4 = 000000	268	305		
APASS = 000000	268	273		
APRIOR = 000000	268			
APTCSU = 000040	1059	1164#		
APTENV = 000001	1052	1120	1162#	1564
APTS17 = 000200	1161#			
APTSPO = 000100	1054	1122	1163#	
APT_SI 013510	727	2138#		
ASWREG = 000000	268	281		
AESTM = 000000	268	272		
AUDONE 003354	764	785	824#	
AUNIT = 000000	268	275		
AUSTRT 003126	763#			
AUSMR = 000000	268	282		
AUTO.S 012110	725	1882#		

CROSS REFERENCE TABLE -- MACRO NAMES

.SKIP	1448	
.EQUAT	18	34
.HEADE	18	
.SETUP	18	
.SACT1	18	185
.SAPT8	18	2858
.SAPTH	18	412
.SAPTY	18	1108
.SCATC	18	
.SCHTA	18	210
.SEOP	18	890
.SERRO	18	
.SERRT	18	
.SPONE	18	1596
.SROOC	18	1270
.SREAO	18	1167
.SSCOP	18	957
.STRAP	18	1455
.STYPE	18	1029
.STYPO	18	

. ABS. 021722 000

ERRORS DETECTED: 0
DEFAULT GLOBALS GENERATED: 0

DZKCD,DZKCD/SOL/CRF+DZKCD.MAC,DZKCD.P11/EQ:DZDMG
RUN-TIME: 25 19 1 SECONDS
RUN-TIME RATIO: 82/46=1.7
CORE USED: 51K (102 PAGES)

EOF1DZKCDASEQ

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PDP10 411