

IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZDJDB-D

PRODUCT NAME: DJ11 OVERLAY FOR INTERPROCESSOR TEST PROGRAM

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MAINTAINER: DIAGNOSTICS

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1.0 ABSTRACT.

THIS PROGRAM IS DESIGNED AS A MAINTENANCE AID FOR FIELD SERVICE PERSONNEL. IT WILL VERIFY THE PROPER OPERATION OF A COMPLETE COMMUNICATION LINK FROM ONE PDP-11 SYSTEM TO ANOTHER OR TO A COMMUNICATION TEST CENTER.

THIS PROGRAM MUST BE USED IN CONJUNCTION WITH THE INTERPROCESSOR TEST PROGRAM(DZITP) ON A PDP-11 SYSTEM WITH A DL-11 INTERFACE.

2.0 REQUIREMENTS.

2.1 EQUIPMENT

- A. PDP-11 SYSTEM WITH 4K OF CORE.
- B. A DJ11 COMMUNICATION INTERFACE.

2.2 STORAGE.

4K OF CORE

3.0 LOADING PROCEDURE

THIS PROGRAM IS IN ABSOLUTE FORMAT.
THE ABS LOADER MUST BE USED TO LOAD THE PROGRAM.

4.0 OPERATING PROCEDURES.

- A. TWO METHODS OF ENTERING PARAMETERS ARE PROVIDED
 - 1. LOAD ADDRESS 200 AND START TO ENTER PARAMS FROM CONSOLE TTY, PROCEED TO SECTION B.
 - 2. LOAD ADDRESS 200 AND SET SWITCH REGISTER BIT 15 BEFORE STARTING TO ENTER PARAMS FROM CONSOLE SWITCHES, PROCEED TO SECTION C.
- *THE PROGRAM MAY BE RESTARTED AT LOC 204 (ONCE PARAMETERS HAVE ALREADY BEEN SELECTED)
- B. CONSOLE DIALOGUE PARAMETER INPUT (CURRENT VALUES FOR PARAMETERS ARE FOUND IN OVERLAY)

- 1. THE PROGRAM WILL TYPEOUT THE NAME OF THE VARIABLE OVERLAY.
 - A. IF YOU WISH TO SETUP JUST THE INDICATED OVERLAY, TYPE A CARAGE RETURN
 - B. IF YOU WISH TO SETUP A DN11, TYPE IN DN.
 - C. IF YOU WISH TO SETUP A DN11DB, TYPE IN DNB.

IF DN OR DNB WAS TYPED IN STEP 1 ABOVE THEN THE BUS ADDRESS VECTOR ETC. REFERED TO IN STEPS 2 THRU 7, PERTAIN TO THE DN11 OR DNB.

- 2. THE PROGRAM WILL TYPE THE DEFAULT BUS ADDRESS OF THE INTERFACE UNDER TEST.
 - A. TYPE A CAR. RETURN TO USE DEFAULT BUS ADDRESS
 - B. TYPEIN ACTUAL BUS ADDRESS
- 3. THE PROGRAM WILL TYPE OUT THE DEFAULT VECTOR ADDRESS
 - A. TYPE A CAR. RETURN TO USE DEFAULT ADDRESS
 - B. TYPEIN ACTUAL VECTOR ADDRESS
- 4. THE PROGRAM WILL TYPE OUT THE DEFAULT INTERFACE PRIORITY
NOTE: 200=PRIO 4, 240=PRIO 5, 300=PRIO 6, ETC.

- A. TYPE A CAR. RETURN TO USE DEFAULT VALUE
 - B. TYPEIN ACTUAL VALUE
5. THE PROGRAM WILL TYPEOUT THE DEFAULT VALUE OF PARAM01 IF REQUIRED BY THE ISR. (SEE SECT. 10.0 IN OVERLAY LISTING FOR PARAMETER DESCRIPTION)
 - A. TYPE A CAR. RETURN TO USE DEFAULT VALUE
 - B. TYPEIN ACTUAL VALUE
 6. THE PROGRAM WILL TYPEOUT THE DEFAULT VALUE OF PARAM02 IF REQUIRED BY THE ISR.
 - A. TYPE A CAR. RETURN TO USE DEFAULT VALUE
 - B. ENTER ACTUAL VALUE
 7. THE PROGRAM WILL TYPEOUT THE DEFAULT VALUE OF PARAM03 IF REQUIRED BY THE OVERLAY.
 - A. TYPE A CAR. RETURN TO USE DEFAULT VALUE
 THE DN-11 WILL USE PARAM 03 AS THE # TO DIAL.
 IF USING A MODEM WITHOUT AUTOMATIC HANDSHAKING,
 THE NUMBER MUST TERMINATE WITH A
 "END-OF-NUMBER" CHARACTER (:).
 - B. ENTER ACTUAL VALUE.
 8. THE PROGRAM WILL RETURN TO STEP B1 IF THIS SETUP WAS FOR DN11 OR DN11BB.
 9. THE PROGRAM WILL REQUEST THAT SWITCH REGISTER BE SET.
 - A. SETUP SWITCH REGISTER AS SPECIFIED IN STEP D.
 AND TYPE A CAR. RETURN.

NOTE: IF ANY OF THE ABOVE ITEMS 2 THRU 7 WERE CHANGED BY ENTERING NEW VALUES, THE NEW VALUE BECOMES THE DEFAULT VALUE FOR SUBSEQUENT RESTARTS OF THE PROGRAM.

- C. MANUAL PARAMETER INPUT FROM SWITCH REGISTER
1. THE PROGRAM HALTS FOR ISR (INTERFACE SERVICE ROUTINE) SPECIFICATION
SIR14-SETUP DN-11B ISR
SIR13-SETUP DN-11 ISR
SIR-00000-SETUP VARIABLE ISR
 2. THE FOLLOWING HALTS ARE REPEATED FOR EACH ISR SPECIFIED.
SETUP SEQUENCE IS: DN11, DN11-88 THEN VARIABLE OVERLAY. (EACH ENTRY SET SWITCHES THEN HIT CONTINUE.)
 - A. HALT FOR BUS ADDRESS OF INTERFACE
 - B. HALT FOR VECTOR ADDRESS OF INTERFACE
 - C. HALT FOR PRIORITY OF INTERFACE
 - D. HALT FOR INTERFACE PARAM #1 (SEE SECT. 10.0 IN OVERLAY LISTING FOR PARAMETER DESCRIPTION)
 - E. HALT FOR INTERFACE PARAM #2 (DN11 AND DN88 PARAMETERS ARE DISCUSSED IN SECT. 10.0 OF THE MONITOR.)
 - F. GO BACK TO STEP A IF THIS SETUP WAS FOR DN OR DN88.
 3. HALT FOR OPERATIONAL SWITCH SETTINGS. (SEE STEP D.)
 - A. PRESS CONTINUE TO START TESTING

BEFORE ATTEMPTING TO RUN THIS PROGRAM, THE OPERATOR MUST ASCERTAIN THE COMPLETE COMMUNICATION LOOP AND PROCEDURES TO BE USED, INCLUDING THE TYPE OF MODEMS, THE TYPE OF INTERFACE BEING USED AT THE OTHER CPU AND THE MODES OF OPERATION, DATA AND PARAMETERS TO BE USED AT EACH CPU.

THIS WILL REQUIRED VOCAL COMMUNICATION WITH THE OPERATOR AT THE OTHER CPU UNLESS ITS CONFIGURATION AND OPERATION ARE FIXED AS A TEST CENTER.

AFTER DETERMINING THAT THE EQUIPMENTS ARE COMPATIBLE AND AGREEING ON THE MODE AND VARIABLE PARAMETERS TO BE USED, THE SYSTEM WHICH IS TO RECEIVE DATA FIRST SHOULD BE LOADED AND STARTED. IF THE MODEM BEING USED ON THIS SYSTEM HAS AN AUTOMATIC ANSWER FEATURE, IT SHOULD BE ENABLED.

THE SYSTEM WHICH IS TO TRANSMIT FIRST SHOULD THEN BE LOADED AND STARTED AND THE CONNECTION ESTABLISHED EITHER MANUALLY OR AUTOMATICALLY (VIA DN-11).

D. OPERATIONAL SWITCH SETTINGS.

SM15=1 HALT ON ERROR
SM14=1 SINGLE PASS
SM14 HAS NO EFFECT IF SM04=0
SM13=1 INHIBIT ERROR TIMEOUTS
SM12=1 INHIBIT ALL TIMEOUTS EXCEPT ERRORS
IF SM12=0 AND SM04=1 END PASS IS TYPED
AND TRANSMITTED/RECEIVED DATA IS TYPED.
SM11=1 USE PREVIOUSLY SPECIFIED DATA
SM10=1 DATA SELECT (WITH SM09)
SM09=1 DATA SELECT (WITH SM10)
00=1 GET DATA FROM OPERATOR
01=1 TEST MESSAGE #1 (9A QUICK BROWN FOX)
10=1 TEST MESSAGE #2 (9B NUMERICS)
11=1 TEST MESSAGE #3 (9C CONTEST/QUICK BROWN FOX/NUMERICS)
SM08=1 TRANSMIT RECEIVED DATA (INTERNAL LOOPBACK MODE)
SM07=1 DO NOT TEST RECEIVED DATA
SM06=1 MONITOR TRANSMITTED DATA ON CONSOLE TTY.*
SM05=1 MONITOR RECEIVED DATA ON CONSOLE TTY.*
* IN MANY CASES, NOT ALL DATA WILL APPEAR ON THE CONSOLE
TTY. THIS IS ESPECIALLY TRUE WHEN THE COMM INTERFACE IS
RUNNING AT A FASTER BAUD THAN THE CONSOLE, BUT EVEN AT EQUAL
OR SLOWER BAUDS, ALL CHARACTERS MAY NOT APPEAR ON THE CONSOLE.
SM04=1 RETURN TO MONITOR FOR END PASS
WHEN SM04=0 PROGRAM LOOPS IN THE OVERLAY NEVER RETURNING TO THE MONITOR.
SM03=1 INTERNAL LOOPBACK MODE
SM02=1 EXTERNAL LOOPBACK MODE
SM01=1 ONE-WAY-IN MODE
SM00=1 ONE-WAY-OUT MODE

THIS PROGRAM HAS BEEN MODIFIED TO RUN ON A PROCESSOR WITH OR WITHOUT A HARDWARE SWITCH REGISTER. WHEN FIRST EXECUTED THE PROGRAM TESTS THE EXISTENCE OF A HARDWARE SWITCH REGISTER. IF NOT FOUND A SOFTWARE SWITCH REGISTER LOCATION (SUREG=LOC. 176) IS DEFAULTED TO. IF THIS IS THE CASE, UPON EXECUTION THE CONTENTS OF THE SUREG ARE DUMPED IN OCTAL ON THE CONSOLE TTY AND ANY CHANGES ARE REQUESTED

(IE) SMR=XXXXXXXX NEW=

POSSIBLE RESPONSES ARE:

1. <CR> IF NO CHANGES ARE TO BE MADE
2. 6 DIGITS 0-7 TO REPRESENT IN OCTAL THE NEW SWITCH REGISTER VALUE ;LAST DIGIT FOLLOWED BY <CR>.
3. !U TO ALLOW REENTERING VALUE IF ERROR IS COMMITTED KEYING IN SMREG VALUE.

BUILT INTO THE PROGRAM IS THE ABILITY TO DYNAMICALLY CHANGE THE CONTENTS OF SUREG DURING PROGRAM EXECUTION. BY STRIKING !G (CNTRL G) ON CONSOLE TTY THE OPERATOR SETS A REQUEST FLAG TO CHANGE THE CONTENTS OF SUREG, WHICH IS PROCESSED IN KEY AREAS OF THE PROGRAM CODE (IE) ERROR ROUTINES, AFTER HALTS END OF PASS, AND OTHER APPLICABLE AREAS.

IF OPERATOR SPECIFIED DATA WAS INDICATED, THE PROGRAM WILL TYPE A REQUEST FOR THE DATA. DATA MAY BE ENTERED AS ASCII CHARACTERS OR OCTAL CODE. TYPE IN THE DATA TERMINATED WITH A CR. OCTAL CODE MAY BE ENTERED BY TYPING AN ! (UP ARROW) FOLLOWED BY THE OCTAL CODE (IN THE RANGE 000 TO 377) SEPERATED BY SPACES AND TERMINATED BY ! (UP ARROW).
I.E. ABCD! 000 123 377! EFG (CAR.RETURN)

A TYPICAL SWITCH SETTING FOR HALF-DUPLEX=003150 THIS SETTING USES INTERNAL LOOPBACK MODE, LOOPS IN OVERLAY, MONITORS TRANSMITTED AND RECEIVED DATA ON THE CONSOLE TTY, AND TESTS RECEIVED DATA USING TEST MESSAGE 83.

A TYPICAL SWITCH SETTING FOR FULL-DUPLEX=003144 THIS SETTING IS THE SAME AS ABOVE EXCEPT IT USES THE EXTERNAL LOOPBACK MODE.

ALL STANDARD MESSAGES (TEST MESSAGES 1-3) ARE PRECEDED BY 2 FILL CHARACTERS (177), AND ARE FOLLOWED BY A CR (015), LF (012), RECEIVE TERMINATING CHARACTER (001), 4 FILLS (177), AND A TRANSMIT TERMINATING CHARACTER (000). DURING TRANSMISSION, WHEN A 000 CHARACTER IS SEEN THE TRANSMISSION IS STOPPED. DURING RECEPTION, WHEN A 001 CHARACTER IS RECEIVED, THE RECEIVER IS SHUT OFF. IF THE MESSAGE WAS INPUTED BY THE OPERATER, THE TERMINATING CHARACTERS ARE ADDED.

TEST MODES

INTERNAL LOOPBACK MODE

1. THE OVERLAY WAITS TO RECEIVE A MESSAGE (TERMINATED BY <001>)
2. VERIFIES THE DATA AGAINST THE DATA SELECTED BY SM09 AND SM10(SM7=0)
3. TRANSMIT THE DATA SELECTED BY SM09 AND SM10 (SM8=0) OR TRANSMIT THE RECEIVED DATA (SM8=1)
4. RETURNS TO MONITOR FOR "END PASS" (SM4=1) OR GO TO STEP 1. (SM4=0)

EXTERNAL LOOPBACK MODE

1. THE OVERLAY SETS REQUEST TO SEND
2. WAIT FOR CLEAR TO SEND
3. TRANSMITS THE SELECTED DATA
4. RESETS REQUEST TO SEND
5. WAIT FOR MESSAGE TO BE RECEIVED
6. VERIFIES THE DATA (SM07=0)
7. RETURNS TO MONITOR FOR "END PASS". (SM04=1) OR GO TO STEP 1(SM04=0)

ONE-WAY-IN MODE

1. THE OVERLAY WAITS FOR MESSAGE TO BE RECEIVED.
2. VERIFIES THE DATA(SM07=0)
3. RETURNS TO MONITOR FOR "END PASS"(SM04=1) OR GO TO STEP 1 (SM04=0)

ONE-WAY-OUT MODE

1. THE OVERLAY SETS REQUEST TO SEND
2. WAITS FOR CLEAR TO SEND
3. TRANSMITS SELECTED DATA
4. RETURNS TO MONITOR FOR "END PASS". (SM04=1) OR GO TO STEP 1 (SM04=0)

- E. THE OVERLAY IS THEN ENTERED AND A CONNECTION ESTABLISHED EITHER MANUALLY OR AUTOMATICALLY.

IF ONE-WAY-IN OR INTERNAL LOOPBACK MODES ARE SELECTED,
THE OVERLAY WILL SET DATA TERMINAL READY AND WAIT FOR DATA.

IF ONE-WAY-OUT OR EXTERNAL LOOPBACK MODES WERE SELECTED,
THE OVERLAY WILL SET DATA TERMINAL READY AND REQUEST TO SEND.
THE OVERLAY WILL THEN WAIT FOR CLEAR TO SEND BEFORE ATTEMPTING TO
TRANSMIT DATA.

THE PROGRAM WILL PRINTOUT A "WAITING FOR CLEAR TO SEND"
MESSAGE AND THE CONTENTS OF THE XMIT CSR EVERY 60 SECS.
UNTIL CLEAR TO SEND IS ASSERTED.

F. IF SM04=0 THE OVERLAY WILL CONTINUE TO TRANSMIT/RECEIVE DATA.

IF SM04=1 THE OVERLAY WILL RETURN TO THE MONITOR AND TYPE "END PASS".

IF BOTH SM04=1 AND SM14=1, THE PROGRAM WILL REQUEST NEW INTERFACE PANNING AFTER ONE PASS OF THE SELECTED TEST MODE.

TEST EXECUTION MAY BE INTERRUPTED BY TYPING THE FOLLOWING CHARACTERS ON THE CONSOLE TTY.

LINE FEED = RESTART PROGRAM AT LOCATION 200.

QUESTION MARK = PRINTOUT FIRST 8 WORDS OF INPUT BUFFER. (ASCII)

THEN TYPE EITHER:

#000000X TO PRINTOUT THE 8 WORDS AT LOC X0000X.

#000000X TO PRINTOUT THE 16 BYTES AFTER LOC X0000X.

#C TO CONTINUE

PROGRAM MUST BE RESTARTED AT 200 AFTER PRINTING.

CARRIAGE RETURN = RESTART AT REQUEST FOR NEW OPERATIONAL SWITCHES.

5.0 PROGRAM AND/OR OPERATOR ACTION

IF THE OPERATOR WISHES TO MANUALLY EXAMINE THE TRANSMIT OR RECEIVE BUFFERS, DO THE FOLLOWING: TO FIND THE STARTING ADDRESS OF THE RECEIVE BUFFER, LOAD ADDRESS 11020 AND EXAMINE. TO FIND THE STARTING ADDRESS OF THE TRANSMIT BUFFER, LOAD ADDRESS 11022 AND EXAMINE.

5.1 NORMAL HALTS SEE SECTION 4.

6.0 ERRORS

6.1 ERROR REPORTING

THE ONLY ERROR REPORT FROM THE CONTROL PROGRAM OCCURS IF THE INTERFACE SPECIFIED IS NOT LOADED.

IF DATA IS RECEIVED AND SWITCH 7 (NO DATA COMPARE) IS RESET, THE DATA WILL BE COMPARED AGAINST THE PRESELECTED DATA AFTER A LINE FEED CHARACTER IS RECEIVED. IF THERE IS A MISMATCH, THE FOLLOWING ERROR REPORT IS PRINTED:

RECEIVED DATA=RRRRR
DATA SHOULD BE TTTTTT
DATA COMPARE ERROR; BAD DATA=BBB GOOD DATA=GGG

WHERE MARRR IS THE RECEIVE BUFFER (UP TO 512 CHARACTERS)
TTTTT IS THE TRANSMIT BUFFER (UP TO 512 CHARACTERS)
BBB IS THE BAD DATA CHARACTER
GGG IS THE GOOD DATA CHARACTER

IF THE INTERFACE DETECTS A DATA ERROR, THE FOLLOWING
WILL BE PRINTED BEFORE THE DATA IS COMPARED:

THERE WAS A RECEIVER ERROR. RECEIVER DATA REGISTER =XXXXXX

WHERE XXXXXX IS THE CONTENTS OF THE RECEIVER DATA REGISTER
THE LOW BYTE IS THE DATA, AND THE HIGH BYTE IS THE ERROR BITS.

IF A RECEIVE TERMINATING CHARACTER<OOI> IS NOT DETECTED
WITHIN 512 CHARACTERS A "BUFFER FULL" PRINTOUT WILL OCCUR.

7.0 RESTRICTIONS

THE OPERATION OF THIS PROGRAM REQUIRES COORDINATION BETWEEN
THE OPERATOR AND THE OPERATOR OF ANOTHER PDP-11 SYSTEM
UNLESS ONE OF THE SYSTEMS IS ALWAYS OPERATING IN A FIXED
MODE. THE FOLLOWING TABLE LISTS THE VALID COMBINATIONS:

CPU #1	CPU #2
ONE-WAY-OUT	ONE-WAY-IN
ONE-WAY-IN	ONE-WAY-OUT
EXTERNAL-LOOPBACK	INTERNAL-LOOPBACK
INTERNAL-LOOPBACK	EXTERNAL-LOOPBACK
EXTERNAL-LOOPBACK	EXTERNAL-LOOPBACK (FULL DUPLEX)

WHEN THE COMMUNICATION LINK INVOLVES MODEMS THE FOLLOWING
RESTRICTION APPLY:

IF RUNNING IN FULL DUPLEX MODE BOTH SYSTEMS
MUST BE IN EXTERNAL LOOP BACK MODE.

BOTH SYSTEMS SHOULD BE RUNNING IDENTICAL ROUTINES.

EXAMPLE:
SWITCHES 14,13,7,4 SHOULD BE THE SAME
ON BOTH CPU'S

IF PROGRAM IS WAITING IN A SCAN ROUTINE AND TYPES OUT
A "WAITING MESSAGE" IF AN INCOMING MESSAGE STARTS DURING
THE TYPE OUT, IT WILL BE LOST BECAUSE THE TYPEOUT PRIORITY
IS AT LEVEL 7. THIS WILL RESULT IN OVERRUN OR SILO OVER-
RUN ERRORS, DEPENDING ON THE DEVICE. TO AVOID THIS SITUATION
RUN WITH SWITCH 13 UP. IF OVERRUN DOES OCCURE DURING A
TYPEOUT THE PROGRAM SHOULD BE RESTARTED.

IF USING AN ASYNCHRONOUS DEVICE, MODEMS AND THE
RAYNARD TEST STATION AND INITIALIZE DOES NOT CLEAR THE
CONNECTION (EXAMPLE THE DJ11) IF THE PROGRAM IS RESTARTED
IN THE MIDDLE OF A MESSAGE AT LOC 204 OR BY HITTING CR
AN IMMEDIATE ERROR MESSAGE FROM RAYNARD WILL BE RE-

CEIVED. THIS IS BECAUSE THE TEST STATION IS STILL LOOKING FOR THE REST OF THE INTERRUPTED MESSAGE. TO AVOID THIS ERROR RESTART PROGRAM ONLY AT THE END OF THE MESSAGE CURRENTLY BEING TRANSMITTED.

8.0 MISCELLANEOUS

ITEP WAS CHECKED OUT USING THE FOLLOWING BELL TELEPHONE MODEMS.
201A (HALF-DUPLEX SYNCHRONOUS 2000 BAUD)
202C (HALF-DUPLEX ASYNCHRONOUS 1200 BAUD)
102A (FULL-DUPLEX ASYNCHRONOUS 110 BAUD)

9.0 PROGRAM DESCRIPTION

9.1 THE DJ11 INTERFACE SERVICE PARAMS ARE SETUP, AS SPECIFIED BY THE OPERATOR, BY THE ITEP CONTROL PROGRAM.

TIME: PROVIDES A MEANS OF MEASURING ELAPSED TIME. IT IS INCREMENTED EVERY SECOND BY A CLOCK INTERRUPT ROUTINE IN ITEP.

9.2 WHEN THE OVERLAY IS FIRST ENTERED BY ITEP AT LOCATION START, THE CONTENTS OF THE SWITCH REGISTER ARE STORED IN REGISTER 0. THE MODE AND DATA SELECTIONS ARE FIXED AT THIS TIME AND CANNOT BE ALTERED WITHOUT RETURNING TO THE CONTROL PROGRAM. THE INTERRUPT VECTORS AND VARIABLES ARE THEN SETUP. THE SELECTED ROUTINE DETERMINED BY THE MODE IS THEN ENTERED

9.3 THE OVERLAY THEN LOOPS IN ROUTINES: SOWI, IF "ONE WAY IN" MODE WAS SELECTED. SOWO, IF "ONE WAY OUT" MODE WAS SELECTED. SILB, IF "INTERNAL LOOP BACK" MODE WAS SELECTED. SOLB, IF "EXTERNAL LOOP BACK" MODE WAS SELECTED.

9.31 SOWI: IN THIS ROUTINE THE RECEIVER IS INITIALIZED AND PROGRAM LOOPS WAITING FOR THE RECEIVER TO FINISH. IF NOTHING IS RECEIVED FOR 60 SECS A "WAITING" MESSAGE IS TYPED. WHEN THE RECEIVER IS DONE, THE PROGRAM CHECKS DATA IF SWITCHES PERMIT, AND TYPES END PASS DEPENDING ON SWITCH SETTINGS.

9.32 SOWO: THE TRANSMITTER IS INITIALIZED AND PROGRAM LOOPS WAITING FOR TRANSMITTER TO FINISH. A "WAITING" MESSAGE IS TYPED EVERY 60 SECS IF THERE IS NO ACTION. WHEN THE TRANSMITTER IS DONE, THE PROGRAM EITHER LOOPS BACK TO SOWO OR TYPES END PASS DEPENDING ON SWITCH SETTINGS.

9.33 SILB: THE RECEIVER IS INITIALIZED AND PROGRAM LOOPS WAITING FOR RECEIVER TO FINISH. A "WAITING" MESSAGE IS TYPED EVERY 60 SEC IF NO ACTION. WHEN RECEIVER IS DONE PROGRAM CHECKS DATA IF SWITCH SETTINGS PERMIT. AND END PASS IS TYPED IF SWITCH SETTINGS PERMIT. THEN THE TRANSMITTER IS INITIALIZED. A "WAITING" MESSAGE IS TYPED EVERY 60 SEC IF NO ACTION. WHEN TRANSMITTER IS DONE PROGRAM RETURNS TO START OF ROUTINE. (SILB)

9.34 SOLB: IF IN HALF DUPLEX THE TRANSMITTER IS INITIALIZED. A "WAITING" MESSAGE IS TYPED EVERY 60 SEC IF THERE IS NO ACTION

WHEN THE TRANSMITTER IS DONE THE RECEIVER IS INITIALIZED
A "WAITING" MESSAGE IS TYPED EVERY 60 SEC IF THERE IS NO ACTION.
WHEN THE RECEIVER IS DONE DATA IS CHECKED IF SWITCH SETTINGS
PERMIT AND END PASS IS TYPED IF SWITCHES ALLOW. THE PROGRAM NOW
REPEATS CYCLE STARTING AT \$34B.
IF IN FULL DUPLEX THE RECEIVER AND TRANSMITTER ARE INITIALIZED
A "WAITING" MESSAGE IS TYPED EVERY 60 SEC IF THERE IS NO
ACTION. WHEN BOTH THE RECEIVER AND TRANSMITTER ARE DONE DATA IS
CHECKED. END PASS IS TYPED AND PROGRAM LOOPS TO \$34B DEPENDING
ON THE SWITCH SETTINGS.

- 9.4 THE RETURN TO MONITOR ROUTINE FOR END PASS AT EOP:
LOCKS OUT INTERRUPTS AND SAVES THE TRANSMITTER INTERRUPT ENABLE
BIT AND ALL GENERAL REGISTERS. IT THEN RETURNS TO THE MONITOR
TO TYPE "END PASS". THE MONITOR CHECKS \$M14 IF UP IT RETURNS
TO ENTER:, OTHERWISE IT RESTARTS THE PROGRAM.
- 9.5 ENTER: IS ENTERED FROM THE MONITOR AFTER TYPEING "END PASS",
IT RESTORES THE GENERAL REGISTERS AND THE TRANSMITTER CSA
AS SAVED IN EOP. THE DELAY FLAG IS SET AND PROGRAM RETURNS TO
THE SCAN ROUTINE (\$M0, \$M1, ILB, XLB) WHERE IT CAME FROM.
- 9.6 THE INITIALIZE TRANSMIT SUBROUTINE AT STARTX:
SETS UP THE INTERFACE AND POINTERS NECESSARY TO
INITIATE A TRANSMIT OPERATION.
AFTER SETTING "DATA TERMINAL READY" AND "REQUEST TO SEND" A CHECK
IS MADE ON PARITY TO DETERMINE IF HALF DUPLEX OPERATION
WAS SELECTED BY THE OPERATOR. IF IT WAS, THE
SUBROUTINE WAITS FOR CLEAR TO SEND.
A "WAITING FOR CLEAR TO SEND" PRINTOUT OCCURS
EVERY 30 SECONDS UNTIL CLEAR TO SEND IS ASSERTED.
- 9.7 THE INITIALIZE RECEIVED SUBROUTINE AT STARTR:
SETS UP THE INTERFACE AND POINTERS NECESSARY TO
RECEIVE A MESSAGE.
- 9.8 THE TRANSMIT INTERRUPT SERVICE ROUTINE,
AT XISR:, IS ENTERED VIA TRANSMIT INTERRUPTS
FROM THE INTERFACE.
A TEST IS MADE TO SEE IF THE LAST CHARACTER
TRANSMITTED WAS A NULL (ALL ZEROS) CHARACTER.
IF IT WAS: THE TRANSMIT LOGIC IN THE INTERFACE
IS RESET AND THE TRANSMIT COMPLETE FLAG IS SET.
AT XISR1: THE NEXT CHARACTER IS TRANSMITTED
AND PRINTED ON THE TTY IF THE MONITOR TRANSMIT
SWITCH IS SET.
- 9.9 THE RECEIVE INTERRUPT SERVICE ROUTINE
AT RISR: IS ENTERED VIA RECEIVER INTERRUPTS
FROM THE INTERFACE.
THE RECEIVED CHARACTER IS STORED IN
THE INPUT BUFFER AND PRINTED ON THE TTY IF
THE MONITOR RECEIVER SWITCH IS SET.
IF THE INPUT BUFFER IS FULL, A "BUFFER FULL"
PRINTOUT WILL OCCUR. THIS INDICATES THAT A
LINE FEED CHARACTER WAS NOT RECOGNIZED

IN THE RECEIVED DATA (WITHIN 1000 CHARACTERS).
IF THE RECEIVED CHARACTER IS A LINE FEED,
THE RECEIVED LOGIC IS RESET AND THE
RECEIVE COMPLETE FLAG IS SET.
IF A 'RECEIVE ERROR' IS DETECTED AT RISR, THE
CSR AND DCR WILL BE SAVED AND PRINTED OUT
AFTER THE COMPLETE MESSAGE HAS BEEN RECEIVED.

- 9.10 THE DATA TEST SUBROUTINE AT TESTD: IS
ENTERED AFTER A COMPLETE MESSAGE HAS BEEN
RECEIVED.
IF A 'RECEIVE ERROR' HAD BEEN DETECTED,
THE CONTENTS OF THE 'RECEIVE BUFFER' AT THE
TIME THE ERROR OCCURRED WILL BE PRINTED;
THE DATA IS COMPARED UNTIL A 'ALL ZEROS'
CHARACTER IS RECOGNIZED. 'FILL' (ALL ONES)
CHARACTERS ARE IGNORED. IF A MISMATCH
IS DETECTED, THE COMPLETE CONTENTS OF THE
INPUT BUFFER AND GOOD DATA IS PRINTED.

10.0 PARAMETERS FOR THE DJ11

PARAM#1 IS THE LINE NUMBER IN OCTAL, DEFAULT= LINE 0

PARAM#2 BIT 0 IS FULL DUPLEX (1), DEFAULT= FULL DUPLEX (1)

PARAM#3 IS NOT USED (177777)


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ROUTINE USED IF INTERNAL LOOP BACK WAS SELECTED.
NOTE THAT WHEN IN THIS MODE; HALF DUPLEX IS THE
ONLY MODE AVAILABLE.
INTERNAL LOOP BACK MEANS THAT THE RECEIVER IS "TURNED ON"
AND A COMPLETE MESSAGE IS RECEIVED. IF DATA IS TO BE CHECKED
IT IS; IF "END PASS" IS DESIRED; IT IS GIVEN.
THEN THE TRANSMITTER IS ENABLED; AFTER THE WHOLE MESSAGE
IS TRANSMITTED; THE CYCLE IS REPEATED AS ABOVE.
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0111600
0111601
0111602
0111603
0111604
0111605
0111606
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0111608
0111609
0111610
0111611
0111612
0111613
0111614
0111615
0111616
0111617
0111618
0111619
0111620
0111621
0111622
0111623
0111624
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0111675
0111676
0111677
0111678
0111679
0111680
0111681
0111682
0111683
0111684
0111685
0111686
0111687
0111688
0111689
0111690
0111691
0111692
0111693
0111694
0111695
0111696
0111697
0111698
0111699
0111700

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104416
004737 013516
005037 011032
002700 040000
001013 011032 000100
003727 103771
011402 011402
016403 000004
104001 011032
005037 011032
000762 000200 177170 25:
001002 012480
004737 040000 35:
042700 000020 177150
001405 011710 013176
012737 012250
000137 000400 177126 45:
002777
001416 011020
013702 011022
013702 011070
010337
112223
001376
112743 000177
006203
112723 000177
105037
005037 011032
004737 013516
002700 100000
001013 011032 000100
003727
103771
011402
016403 000004
104001
005037 011032
000762 011032
042700 100000
000137 011600
  
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SILB:  K00IN
        JSR      PC,STARTR
        CLR     TIME
        BIT     @IFLG,STAT
        BNE     @,
        MOV     @,TIME,@100
        CLR     @
        MOV     @,R2
        XCSR(@),R3
        CLR     @
        MOV     @,R2
        CLR     @
        BIT     @,STAT
        BNE     @,STAT
        MOV     @,STAT
        CLR     @
        MOV     @,BACK
        EOP
        @100, @SMR
        INCR   R2
        INCR   R3
        MOV   R3,XDR
        @R2+, @R3+
        @177, -(R3)
        MOV   R3,@R3+
        @177, (R3)+
        CLR   @
        MOV   @,PC,STARTX
        CLR   @IFLG,STAT
        MOV   @,TIME,@100
        CLR   @
        MOV   @,R2
        XCSR(@),R3
        CLR   @
        MOV   @,R2
        CLR   @
        BIT   @,STAT
        MOV   @,STAT
        CLR   @
  
```

```

:USE EXTERNAL DATA?
:OR IF NO
:SET POINTER
:SET POINTER
:SETUP XMIT DATA ADDR
:MOVE INPUT TO OUTPUT
:LOOP IF NOT ZERO CHAR
:INSERT A FILL CHAR
:BLK ADDRESS
:INSERT ANOTHER FILL
:INSERT ZERO CHAR
  
```

011

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012030	104416				
012032	022737	000001	011014		
012034	001402				
012036	004737				
012038	013256				
012040	013256				
012042	005037				
012044	011032				
012046	032700	100000			
012048	001015				
012050	032700				
012052	001024	040000			
012054	023727				
012056	011032	000100			
012058	103756				
012060	011402				
012062	016403	000004			
012064	104001				
012066	005037	011032			
012068	000756				
012070	022737	000001	011014	25:	
012072	001336				
012074	032700	100000			
012076	004737	013256			
012078	000756				
012080	022737	000001	011014	45:	
012082	001430				
012084	032700	100000			
012086	001013				
012088	023727	011032	000100		
012090	103756				
012092	011402				
012094	016403	000004			
012096	104001				
012098	005037	011032			
012100	000756				
012102	032700	100000		55:	
012104	032700	040000		55:	
012106	005037				
012108	022737	011032			
012110	000200	000200	176614		
012112	001002				
012114	004737	012420			
012116	022737	000020	176600	55:	
012118	001671				
012120	012737	012030	013176		
012122	000137	012260			

```

*****
ROUTINE USED IF "EXTERNAL LOOP BACK" WAS SELECTED.
EITHER HALF OR FULL DUPLEX MAY BE SELECTED IN THIS MODE.
"EXTERNAL LOOP BACK" MEANS THAT THE TRANSMITTER IS FIRST
TURNED ON (IF HALF DUPLEX) AND THE WHOLE MESSAGE IS TRANSMITTED;
THEN THE RECEIVER IS ENABLED. AFTER THE WHOLE MESSAGE IS RECEIVED
DATA WILL THEN BE CHECKED IF DESIRED AND END PASS WILL
BE GIVEN IF DESIRED. THEN THE CYCLE IS REPEATED
AS ABOVE. IF RUNNING IN FULL DUPLEX THE PROGRAM
WAITS FOR BOTH THE RECEIVER AND TRANSMITTER TO
FINISH THEN RESTARTS THE RECEIVER AND TRANSMITTER.
*****

```

54L8:	K0DIN				
	BIT				#FULL DUPLEX,PARAM2
	REQ				15
	JSR				PC,STARTR
15:	JSR				PC,STARTR
	CLR				TIME
25:	BIT				#FLG,STAT
	REQ				35
75:	BIT				#FLG,STAT
	REQ				45
	CP				TIME,#100
	BLO				25
	NOV				#ACSR,R2
	HLT				XCSR(A4),R3
	CLR				TIME
25:	BIT				#FULL DUPLEX,PARAM2
	REQ				75
	BIT				#FLG,STAT
	REQ				PC,STARTR
45:	BIT				#FULL DUPLEX,PARAM2
	REQ				85
	BIT				#FLG,STAT
	REQ				55
	CP				TIME,#100
	BLO				45
	NOV				#ACSR,R2
	NOV				XCSR(A4),R3
	HLT				TIME
	CLR				TIME
55:	BIT				#FLG,STAT
55:	BIT				#FLG,STAT
	CLR				TIME
	BIT				#MODAT,ASMR
	REQ				55
	JSR				PC,TESTD
55:	BIT				#LOOP,ASMR
	REQ				50L8
	NOV				#50L8,BACK
	JMP				EOP


```

012612 000000
012614 000437
012616 105712
012618 001435
012620 122721 000177
012622 001756
012624 005301
012626 122722 000177
012628 001756
012630 000240
012632 022777 020000 176274
012634 001016
012636 104400 012704
012638 013737 011020 012566
012640 104400
012642 000000
012644 104400 012731
012646 013737 011022 012604
012648 104400
012650 011022
012652 111103
012654 114302
012656 104407
012658 005725
012660 000207
012662 005015 044124 051105
012664 015 000012
012666 005015 042503
012668 015 042012 052101
012670 005015 046120 040505
012672 015 053412 042510
012674 005015 046120 040505
013160 000000
013162 000000
013164 000000
013166 000000
013168 000000
013170 000000
013172 000000
013174 000000
013176 000000
013178 000000
013180 000000

```

```

15: .WORD 0
BR TESTDX
25: TSTB (R2)
BEO TESTDX
CMPB 8177 (R1)+
BEO SCANA (R1)+
DEC RI
CMPB 8177 (R2)+
BEO SCANA (R2)+
SCANS: NOP
BIT 8BIT13,2SMR
BNE DEAR
TYPE NSG2
MOV IXDA, RDX
TYPE
RDX: 0
TYPE NSG3
MOV IXDA, .+10
TYPE
IXDA
DEAR: MOVB (R1),R3 ;SETUP XMIT DATA
MOVB -(R2),R2 ;SETUP RCV DATA
HLT+7 ;DATA ERROR HALT
TESTDX: TST (SP)+
RTS PC ;RETURN FROM SUB/ROUT
NSG0: .ASCIZ <15><12>/THERE WAS A RECEIVER ERROR. REGISTER (SEL 2) =/
NSG1: .ASCIZ <15><12>
NSG2: .ASCIZ <15><12>/RECEIVED DATA = /<15><12>
NSG3: .ASCIZ <15><12>/DATA SHOULD BE/<15><12>
NSG4: .ASCIZ <15><12>/PLEASE MAKE CONNECTION (DIAL NUMBER)./
NSG5: .ASCIZ <15><12>/WHEN CONNECTION COMPLETE; HIT CONTINUE SWITCH./<15><12>
NSG6: .ASCIZ <15><12>/PLEASE MAKE CONNECTION (DIAL NUMBER)./<15><12>
.EVEN
SAV0: 0
SAV1: 0
SAV2: 0
SAV3: 0
SAV4: 0
SAV5: 0
DELAY: 0
BACK: 0
STOP: 0

```


1017	013470	117264	175374	000006
1018	013476	032777	000100	175340
1019	013504	001406		
1020	013506	105777	175364	
1021	013512	100003		
1022	013514	117777	175350	175356
1023	013523	005237	011070	
1024	013526	005737	013564	
1025	013528	001402		
1026	013530	042714	040400	
1027	013540	005037	011032	
1028	013542	005037	013564	
1029	013544	000000		
1030	013546	000000		
1031	013548	000000		
1032	013550	000000		
1033	013552	000000		
1034	013554	000000		
1035	013564	000000		

XISR2: NOV8
BIT
BEQ
TSTB
BPL
NOXNON
NOV8
INC
TST
BEQ
BIC
CLR
CLR
RTI

NOXNON: INC

XISR3: CLR
CLR
RTI

ERROR1: 0
TEMP1: 0
TEMP2: 0
TCATN: 0
SICFLG: 0
TRNFLG: 0

2XDA, XBLF(R4)
\$100, 25MR
NOXNON
2TPS
NOXNON
2XDA, 2TPB
XDA
TRNFLG
XISR3
\$TIE+HTSE, 2RCSR
TIE
TRNFLG

: TRANSMIT DATA
: MONITOR TX DATA?
: BR IF NO
: TTY READY?
: BR IF NO
: TYPE CHAR
: INC TXBLF POINTER

10000
10001
10002
10003
10004
10005
10006
10007
10008
10009
10010
10011
10012
10013
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10099
10100

012554 005737 013200
012556 001005
012557 104400 012754
012558 005137 013200
012559 000000
012560 032737 000001 011014 15:
012561 001410
012562 032700 000004
012563 001405
012564 005037 012554
012565 005237 012554
012566 001375
012567 042700 040000
012568 013737 011020 011066
012569 012737 001000 011064
012570 012737 177777 012562
012571 005037 011054
012572 005037 011056
012573 005037 000002
012574 005037 000101
012575 005037
012576 005037
012577 005037
012578 005037
012579 005037
012580 005037
012581 005037
012582 005037
012583 005037
012584 005037
012585 005037
012586 005037
012587 005037
012588 005037
012589 005037
012590 005037
012591 005037
012592 005037
012593 005037
012594 005037
012595 005037
012596 005037
012597 005037
012598 005037
012599 005037
012600 005037

```
*****  
RECEIVER INITIALIZATION SUBROUTINE  
*****  
STARTR: TST STOP ;FIRST TIME HERE?  
 BNE IS ;BR IF NO  
 TYPE USCH ;TYPE MAKE CONNECTION  
 COM STOP ;COMPLEMENT STOP  
 HALT  
 15: BIT #FULL.DUPLEX,PARA2;FULL DUPLEX?  
 BNE ZS ;BR IF NO  
 BDLB,MODE ;XLB MODE?  
 BNE ZS ;BR IF NO  
 CLR TEMP1 ;START DELAY  
 INC TEMP1  
 BNE .-1  
 25: BIC #RFLG,STAT ;SET UP RECEIVER DATA ADD  
 MOV IRDA,ROA ;SET UP BUFFER LIMIT  
 MOV #1000,RCC  
 MOV #1,SXCFLG  
 CLR ERCSR ;CLEAR ERROR RECORDS  
 CLR ERCSR  
 35: TST #R15(R4) ;CLEAR SILO  
 BNE ZS ;KEEP CLEARING UNTIL BIT 15 CLEAR  
 BIS #R15,R4 ;SET INTERRUPT ENABLE,RECEIVER ENABLE  
 RTS PC  
  
RISR: NOP ;DID RECEIVER DONE SET?  
 TSTB ERCSR ;BR IF YES  
 BNE ZS ;SAVE CSR  
 MOV ERCSR,R2  
 CLR R3  
 15: MOV #R15(R4),R1 ;ERROR RECEIVER INTERRUPTED BUT DONE NOT SET  
 BIC #R15,R1 ;GET CHAR  
 TST R1 ;STRIP A BIT  
 BNE ZS ;IS CHAR PRESENT SET  
 MOV ERCSR,R2 ;BR IF YES  
 CLR R3 ;SAVE CSR  
 HALT 10 ;ERROR CHAR PRESENT NOT SET  
 25: BIT #R15+R15+R15+R15,R1 ;CHECK FOR RECEIVER ERRORS  
 BNE ZS ;BR IF NO ERRORS  
 MOV ERCSR,ERCSR ;SAVE CSR  
 MOV R1,ERCSR ;SAVE R15  
 MOV #R15,R1 ;STORE CHAR  
 BIT #R15,R1 ;MONITOR R15  
 BNE ZS ;BR IF NO  
 TSTB STPS ;IS TTY READY?  
 BNE ZS ;BR IF NO  
 MOV R1,STPS ;TYPE CHAR  
 INC #R15,ROA ;INC R15 POINTER  
 CLR #R15,ROA ;CLEAR NEXT POSITION  
 DEC #R15,RCC ;DEC CHAR COUNT  
 BNE IS ;BUFFER FULL YET?  
 RESET ;STOP THE SHOW,BUFFER OVERFLOWED  
 CLR R2
```

1092	014034	005003			CLR	R3	
1093	014036	104000			HLT	0	
1094	014040	104006			HLT+6		;RECEIVER BUFFER FULL
1095	014042	000000			HALT		
1096	014044	000776			BR	-2	
1097	014046	123701	011041	IS:	CHPB	RX.TERM,R1	;IS CHAR 001?
1098	014052	001004			BNE	RISR1	;BR IF NO
1099	014054	042714	000100		BIC	BRIE, BRCSR	;CLEAR RECEIVER INTERRUPT ENABLE
1100	014060	052700	040000		BIS	BRFLG, STAT	;SET R DONE FLAG
1101	014064	005037	011032	RISR1:	CLR	TIME	
1102	014070	005037	012562		CLR	SHCFLG	
1103	014074	000002			RTI		;GO HOME
1104	014076	005015	042522	MFULL:	.ASCIZ<15><12>/RECEIVER BUFFER FULL ERROR!//		
	014126	015	042412	SCAN:	.ASCIZ<15><12>/ERROR!TRANSMITTER SCAN STOPPED ON WRONG LINE/		
					.EVEN		
					.END		
		000001					

CROSS REFERENCE TABLE - USER SYMBOLS

	800*	820*	835	840*	851	855*	860*	1027*	1101*					
01110	1000*	1000*	1000*											
01111	1001*	1001*	1001*											
01112	1002*	1002*	1002*											
01113	1003*	1003*	1003*											
01114	1004*	1004*	1004*											
01115	1005*	1005*	1005*											
01116	1006*	1006*	1006*											
01117	1007*	1007*	1007*											
01118	1008*	1008*	1008*											
01119	1009*	1009*	1009*											
01120	1010*	1010*	1010*											
01121	1011*	1011*	1011*											
01122	1012*	1012*	1012*											
01123	1013*	1013*	1013*											
01124	1014*	1014*	1014*											
01125	1015*	1015*	1015*											
01126	1016*	1016*	1016*											
01127	1017*	1017*	1017*											
01128	1018*	1018*	1018*											
01129	1019*	1019*	1019*											
01130	1020*	1020*	1020*											
01131	1021*	1021*	1021*											
01132	1022*	1022*	1022*											
01133	1023*	1023*	1023*											
01134	1024*	1024*	1024*											
01135	1025*	1025*	1025*											
01136	1026*	1026*	1026*											
01137	1027*	1027*	1027*											
01138	1028*	1028*	1028*											
01139	1029*	1029*	1029*											
01140	1030*	1030*	1030*											
01141	1031*	1031*	1031*											
01142	1032*	1032*	1032*											
01143	1033*	1033*	1033*											
01144	1034*	1034*	1034*											
01145	1035*	1035*	1035*											
01146	1036*	1036*	1036*											
01147	1037*	1037*	1037*											
01148	1038*	1038*	1038*											
01149	1039*	1039*	1039*											
01150	1040*	1040*	1040*											
01151	1041*	1041*	1041*											
01152	1042*	1042*	1042*											
01153	1043*	1043*	1043*											
01154	1044*	1044*	1044*											
01155	1045*	1045*	1045*											
01156	1046*	1046*	1046*											
01157	1047*	1047*	1047*											
01158	1048*	1048*	1048*											
01159	1049*	1049*	1049*											
01160	1050*	1050*	1050*											
01161	1051*	1051*	1051*											
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01163	1053*	1053*	1053*											
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01167	1057*	1057*	1057*											
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01177	1067*	1067*	1067*											
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01183	1073*	1073*	1073*											
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01185	1075*	1075*	1075*											
01186	1076*	1076*	1076*											
01187	1077*	1077*	1077*											
01188	1078*	1078*	1078*											
01189	1079*	1079*	1079*											
01190	1080*	1080*	1080*											
01191	1081*	1081*	1081*											
01192	1082*	1082*	1082*											
01193	1083*	1083*	1083*											
01194	1084*	1084*	1084*											
01195	1085*	1085*	1085*											
01196	1086*	1086*	1086*											
01197	1087*	1087*	1087*											
01198	1088*	1088*	1088*											
01199	1089*	1089*	1089*											
01200	1090*	1090*	1090*											

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