SuperTAP[™] Advanced Development Tool for Intel[®] Architectures For Intel 80C186XL, EA, EB, EC Highlights

- Industry's most portable, and versatile in-circuit tool:
 - Software development and test
 - Hardware design and debug
 - Integration
 - Manufacturing Test
 - Field Service
- For software development, SuperTAP is better than a monitor or ROM Emulator:
 - Provides communications path between target and
 - host debugger without using target resources
 - Provides run control over the execution of code
 - Provides fast code downloads
 - Provides read/write access to registers and memory
 - Provides both hardware and software breakpoints
 - Real-time view and control of code execution history
 - Visibility of events (bus cycle and code conditions)
 - Ability to map memory address space
 - Works on stable or unstable systems
 - Ability to revive system after software crash
 - Extensive macro language automates debugging
 - Integrated, interactive RTOS kernel support
 - Null target mode allows code development without a target system
- For hardware design and integration, SuperTAP's advanced emulation features fit in a hand-held package:
 - Real-Time emulation to 40MHz
 - Internal auto-select 3-volt or 5-volt processor support
 - 64K frame x 80 bit wide trace buffer with timestamp
 - Trace pre-qualification, positioning and post-filtering
 - Advanced, GUI State-Machine Event System
 - Non-Stop Emulation (NSE[™]) Trace and Event Systems
 - Overlay Memory substitution for RAM and ROM
 - Versatile communications include 115KBaud RS232, and High-Speed RS422
 - Complete PQFP and TQFP adapter support

Compact and feature-rich, SuperTAP is the best development tool in the industry.



SuperTAP[™]—Price and Performance

In the tradition of CodeTAP[®], SuperTAP was designed with advanced technology to give embedded engineers all the debugging functions they use most, such as software and hardware breakpoints and modification of memory and processor registers.

As Applied's third generation CodeTAP, SuperTAP sets a new standard in emulation, adding high-performance features such as a real-time 64K deep trace buffer (including address, data, processor status, and timestamp) target monitoring, selectable triggering, extended overlay memory and communications—all in an affordable, small-footprint device.

With support for popular compilers, real-time operating systems and hosts, SuperTAP fits easily into your environment. And thanks to its low cost, you can increase tool availability, boost the whole team's productivity, and reduce time to market.





Applied Microsystems Corporation

For More Information: Call 1-800-426-3925; E-Mail info@amc.com; Browse http://www.amc.com



Patented Emulation Technology

Applied invented CodeTAP emulation technology (U.S. patent No. 5,228,039) to provide low-cost visibility and control for executing and debugging code.

In the CodeTAP tradition, SuperTAP fits in your pocket and is affordable. However, SuperTAP's extended features compare to traditional highend ICEs and will appeal to software and hardware developers alike.

Behind the tool is a dual processor architecture that guarantees real-time operation, provides fast code downloads and trace uploads. You get the benefit of advanced technology you won't find in look-alike devices.

The bottom line? We think you'll agree—SuperTAP is the best tool in the industry for Intel 80C186 debugging.

More Than a Development Tool

SuperTAP offers value that goes beyond the development and debug phases. A complete C macro language lets you automate complex test scripts. Its portable size and communication make SuperTAP quick and easy to use in the field as well as around the office. Clip-on adapters make production line testing go more quickly. And Performance Analysis, including Applied's unique CodeTEST[™] product, provides unsurpassed embedded software testing capabilities.

Non-Stop Emulation (NSE[™])

SuperTAP was designed to support real-time critical applications. SuperTAP offers NSE trace and event subsystems that can be utilized with the target running or paused. SuperTAP also features fast peek/poke to registers and memory.

NSE[™] Trace Subsystem

A 64K deep x 80-bit wide real-time trace buffer helps you locate bugs by providing a history of microprocessor events. On each bus cycle, SuperTAP captures everything you need to track data movement and program execution flow. Captured information includes address, data, processor status, and timestamp.

SuperTAP's NSE (Non-Stop Emulation) feature means you can upload, view and trigger trace without stopping the target processor. Executed code is displayed in assembly and C-source with symbols or raw bus cycles. The trace buffer includes the capability to search for bus cycles containing any combination of address, data, and processor status information to speed analysis.

Triggering trace is easy and SuperTAP offers pre-, post- and center triggering capabilities. Trace information can be pre-qualified through SuperTAP's Event Subsystem, so you capture only the information you want to see. You can also use built-in Logic State Analysis, which tracks external signals, to qualify events. Timestamp provides accurate event timing from 25 ns to 8 hours.

Breakpoint Subsystem

Extensive breakpoints work together with the Event System to facilitate code and hardware testing and analysis. You can set breakpoints in your source code symbolically, by specifying function or variable names, or you can just point and click.

You can detect a variety of events using software breakpoints, hardware access breakpoints, and hardware execution breakpoints. Hardware execution breakpoints break immediately before an instruction executes. They prevent false triggering due to pre-fetching. Unlike software breakpoints, hardware execution breakpoints work in ROM as well as RAM.

Hardware access breakpoints can trigger on address, data value, and cycle type. Cycle types include read, write, I/O, DMA, interruptacknowledge, and pre-fetch.

NSE[™] Event Subsystem

The Event system dramatically simplifies debugging of obscure or intermittent problems. Sixteen comparators and four trigger levels let you define complex, nested conditions to qualify breakpoints or trace. Forward and backward branching among trigger levels allows repetitive capture of isolated events in trace. SuperTAP's Event System provides you the ability to define up to eight active bus events at the same time to troubleshoot a complex condition. Two 32-bit event counters provide passcount information for triggers.

Furthermore, SuperTAP's NSE capability allows you to modify your triggers without stopping the target processor. Triggers include address match, address range, data match, data range, and bus cycle (read/write, halt, I/O, interrupt, DMA). Event actions include break emulation, change trigger level, count, assert trigger out, and Trace control.

Overlay Memory Subsystem

For convenient debugging of target PROM and RAM, you can map up to 1 MB of overlay memory to target addresses with an unlimited number of 2K blocks.

At full processor speed, overlay memory requires no wait states. Overlay is based on addresses and does not require chip selects. Map address space automatically generated by a .MAP file. Attributes include target read/write, read-only or guarded, and overlay read/write or read-only. Guarded memory instantly detects corrupted pointers.

High-Speed Communications

In addition to high-speed RS-232 serial communications, SuperTAP supports high-speed RS-422 serial communications with actual transfer rates up to 7 MByte/min. For example, a 256K file downloads in just two seconds. These significantly shortened download times mean substantial productivity gains.

Performance Analysis

With SuperTAP's powerful timestamp capability and interval timer, viewing system activity and code bottlenecks becomes easy.

For the most powerful software measurements, team SuperTAP with CodeTEST software verification tools. Combined, SuperTAP and CodeTEST become the ultimate embedded development platform, and are a must for industries requiring proof of compliance to specification such as in aerospace or medical fields. For commercial high volume product development, SuperTAP and CodeTEST can reduce the chance and expense of product recalls.

CodeTEST provides Performance Analysis—including function and task execution times as well as call-pair views—Coverage Analysis, Memory Allocation Analysis and Extended Trace Analysis—all non-sampled, all while the target runs in real time.

For more information about CodeTEST, refer to the CodeTEST data sheet.



CodeTEST Software Verification Tools bring a new dimension to software test and verification.

Industry Leading Debugger

Applied has partnered with leaders in the industry to ensure your SuperTAP is part of a complete, integrated environment.

SuperTAP comes complete with debugger as well as cross-linker/ locator tools to support the outputs of most leading X86 compilers.

For more information about SuperTAP, supported host operating systems, and user interface, see the SuperTAP debugger specification sheets.





Dimensions of the SuperTAP Advanced Development Tool.

Hardware Diagnostics

Testing hardware integrity is simplified with stand-alone mode. In this mode, SuperTAP behaves just like a bare processor, eliminating the need to remove and replace chips for testing.

SuperTAP also lets you continue to communicate with and troubleshoot your target under conditions that cause other tools to crash. A second processor continuously monitors the emulation processor for RESET, HOLD, READY, Vcc, clock, and hung bus cycles. If anything goes wrong, SuperTAP not only will help you recover from the condition, but tell you why it happened.

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Paradigm DEBUG[™] for the SuperTAP[™] Advanced Development Tool



Real-Time Operating System support is available for most popular kernels.

No Learning Curves

Having a familiar user interface reduces your learning curves and helps you get through your project faster. With Paradigm DEBUG, the power of a state-of-the-art debugging interface speeds your embedded development. This ensures you get the most robust, easy-to-use interface possible.

Shown here is the interface supporting MS-DOS, OS/2 and Win3.1. Look for a brand-new, productivityenhancing Win95/WinNT interface that will change the way you work.

Embedded View and Control

Paradigm DEBUG offers views including source modules in native or disassembled format, memory contents in user-selected formats, and custom peripheral register views for all peripherals.

You can easily browse complex data structures such as pointers, arrays, structures, unions, bit fields and linked lists. Execution control includes stepping forward or backward, stepping into or over function calls and powerful conditional breakpoints.



Dynamically timing code is easy with Paradigm DEBUG's interval timer

PDXA186		
≡ File Edit View		HELP
E]=Cmm macros File: C:\PD\hw-test.cmm=3===[]= Breakpoint at #demo#91		
passcount=1 Help		
Breakpoint at #demo#		
passcount=2	WraparoundTest()	
Breakpoint at #demo#		
passcount=3	DEBUGload("MEMTEST.AXE") ; // load file	
Breakpoint at #demo#		
passcount=4 Breakpoint at #demo#	<pre>ramppts[]={0x0, 0x400, 0x800, 0xc00, 0xfff}; for(dac=1; dac <=4; dac++) {</pre>	
passcount=5	for($pt=0$; $pt < 4$; $pt++$) {	
Breakpoint at #demo#	<pre>SetDAC(dac, ramppts[pt]) ;</pre>	
passcount=6	printf("Set %03x, read %03x",	
Breakpoint_at #demo#	<pre>ramppts[pt], TARGETreadblockADC(dac));</pre>	
passcount=7		
Breakpoint at #demo# passcount=8	DEBUGhalt() ; // DEBUGhalt memory test	
Breakpoint at #demo#	,	
passcount=9	PqUn .	
Breakpoint at #demo#9	1	
passcount=10		
Passcount test complete.		
F1-Index 🚽-Select PgUp-Previous page Ctrl PgUp-First page Esc-Exit		

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Paradigm Scripting Language (PSL) macros are written in Cminus-minus, an interpreted C language subset. Cmm provides the convenience of C functions, syntax and operators. Standard library functions provide access to the SuperTAP and to symbolic addresses in your application.

Customized for SuperTAP

All of SuperTAP's features have graphical window displays and easy point-and-click access through the Paradigm interface including Trace, Event and Breakpoint system and Overlay Memory. Productivity features such as a full C-like macro language, RTOS-awareness, and performance analysis are also standard.

Paradigm DEBUG comes complete with locator that provides interoperability for a variety of compilers including Borland, Intel, Microsoft, Watcom and other compilers that generate OMF symbolic format.

SuperTAP[™] Advanced Development Tool for Intel[®] 80C186 Series with Paradigm DEBUG[™]

Microprocessors Supported

80C186/188 80C186/188 XL 80C186/188 EA 80C186/188 EB 80C186/188 EC

Speed

To 25 MHz 3-5 volt operation at any speed

Packages Supported

POFP clip-on TQFP solder-down PQFP solder-down

Communications

RS-232C host serial port (115K baud) RS-422 serial interface (7 MByte/min) (Both included in standard configuration)

SuperTAP Debugger

Paradigm DEBUG MS-DOS / Windows 3.11 / *Windows 95/ *Windows NT / OS/2 compatible *Call for availability

Software Tools Included

Paradigm LOCATE Paradigm OMFCVT Conversion Utility

Macro Language

U.S. and Canada

Full C-like expression language

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Compilers Supported

Borland C/C + +Intel C-86 Intel PL/M-86 Microsoft C/C++ MetaWare High C/C++ MRI C86 Watcom C/C++ Other compilers that generate OMF symbolic format

Language Support

Assembler С C++ Pascal PIM Full C-like macro expression language

RTOS Support for System-Level Visualization

Paradigm RTOS Option: AMX (Kadax) SMX (Micro Digital) RTXC (Embedded System Products, Inc.) Nucleus (Accelerated Technology) SuperTASK (U.S. Software) RTKernel (OnTrack) RTOS visibility at the SuperTAP level shows how the target, application, and RTOS interact with one another during execution in a thoroughly integrated, real-time environment. Displays real-time trace of RTOS activity, individual task context and other system structures (for more information, ask for the RTOS-Link data sheet)

Performance Analysis

Time interval trigger for statistical timing Timestamp with scalable resolution

Overlay Memory

1 MB zero wait state to 25 MHz Unlimited number of 2K blocks Attributes: target or overlay, read/ write, read-only, guarded

Trace Subsystem

Featuring NSE[™] 64K deep x 80-bit wide real-time trace history including 20 address bits, 16 data bits, 4 execution bits, and timestamp

Display executed code in assembly and C-source with symbols or raw bus cycles Trigger trace upon events View dynamic trace display without stopping emulation Record DMA cycles Timestamp from 25 ns to 8 hours

Event and Breakpoint Subsystem

Featuring NSE[™] dynamic triggering Unlimited software execution breakpoints Hardware resources include: 8 hardware execution breakponts 8 address access breakpoints 7 data access breakpoints Two 32-bit counters Four trigger levels Up to 8 inputs in one level Up to 8 active bus events at one time Triggering: Address match Address range Data match Data range Bus cycle (read, write, halt, I/O, interrupt, DMA) PINSTATE (INT 0-6, TIMERIN, TIMEROUT) Event actions Break emulation Change trigger level Count Assert trigger out Trace one cycle/trace on/trace off

Target Diagnostics

Monitor target Vcc, RESET, HOLD, and READY Monitor target clock Monitor bus timeout

Minimum Host Requirements

486 44MHz PC or above 16550 UART Win 3.11 or Win 95

Power Requirements

Powered from external supply Input power 115 VAC, 47 Hz-63 Hz or 230 VAC, 47 Hz-63 Hz

Physical Specifications

Dimensions (LHW): 8.4 x 1.09 x 4.0" (21.43 x 2.78 x 10.16 cm) Ambient humidity: 0-90% noncondensing Operating temperature: 32–104° F (0-40° C)

For more information, call 1-800-426-3925, e-mail info@amc.com, or browse http://www.amc.com

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