

## NAME

ExtUtils::MakeMaker - Create a module Makefile

## SYNOPSIS

```
use ExtUtils::MakeMaker;

WriteMakefile( ATTRIBUTE => VALUE [, ...] );
```

## DESCRIPTION

This utility is designed to write a Makefile for an extension module from a Makefile.PL. It is based on the Makefile.SH model provided by Andy Dougherty and the perl5-porters.

It splits the task of generating the Makefile into several subroutines that can be individually overridden. Each subroutine returns the text it wishes to have written to the Makefile.

MakeMaker is object oriented. Each directory below the current directory that contains a Makefile.PL is treated as a separate object. This makes it possible to write an unlimited number of Makefiles with a single invocation of WriteMakefile().

## How To Write A Makefile.PL

See ExtUtils::MakeMaker::Tutorial.

The long answer is the rest of the manpage :-)

## Default Makefile Behaviour

The generated Makefile enables the user of the extension to invoke

```
perl Makefile.PL # optionally "perl Makefile.PL verbose"
make
make test        # optionally set TEST_VERBOSE=1
make install     # See below
```

The Makefile to be produced may be altered by adding arguments of the form KEY=VALUE. E.g.

```
perl Makefile.PL INSTALL_BASE=~
```

Other interesting targets in the generated Makefile are

```
make config      # to check if the Makefile is up-to-date
make clean       # delete local temp files (Makefile gets renamed)
make realclean   # delete derived files (including ./blib)
make ci          # check in all the files in the MANIFEST file
make dist        # see below the Distribution Support section
```

## make test

MakeMaker checks for the existence of a file named *test.pl* in the current directory and if it exists it execute the script with the proper set of perl `-I` options.

MakeMaker also checks for any files matching glob("t/\*.t"). It will execute all matching files in alphabetical order via the *Test::Harness* module with the `-I` switches set correctly.

If you'd like to see the raw output of your tests, set the `TEST_VERBOSE` variable to true.

```
make test TEST_VERBOSE=1
```

## make testdb

A useful variation of the above is the target `testdb`. It runs the test under the Perl debugger (see *perldebug*). If the file *test.pl* exists in the current directory, it is used for the test.

If you want to debug some other testfile, set the `TEST_FILE` variable thusly:

```
make testdb TEST_FILE=t/mytest.t
```

By default the debugger is called using `-d` option to perl. If you want to specify some other option, set the `TESTDB_SW` variable:

```
make testdb TESTDB_SW=-Dx
```

## make install

`make` alone puts all relevant files into directories that are named by the macros `INST_LIB`, `INST_ARCHLIB`, `INST_SCRIPT`, `INST_MAN1DIR` and `INST_MAN3DIR`. All these default to something below `./blib` if you are *not* building below the perl source directory. If you *are* building below the perl source, `INST_LIB` and `INST_ARCHLIB` default to `../lib`, and `INST_SCRIPT` is not defined.

The *install* target of the generated Makefile copies the files found below each of the `INST_*` directories to their `INSTALL*` counterparts. Which counterparts are chosen depends on the setting of `INSTALLDIRS` according to the following table:

	INSTALLDIRS set to		
	perl	site	vendor
	<code>PERLPREFIX</code>	<code>SITEPREFIX</code>	<code>VENDORPREFIX</code>
<code>INST_ARCHLIB</code>	<code>INSTALLARCHLIB</code>	<code>INSTALLSITEARCH</code>	<code>INSTALLVENDORARCH</code>
<code>INST_LIB</code>	<code>INSTALLPRIVLIB</code>	<code>INSTALLSITELIB</code>	<code>INSTALLVENDORLIB</code>
<code>INST_BIN</code>	<code>INSTALLBIN</code>	<code>INSTALLSITEBIN</code>	<code>INSTALLVENDORBIN</code>
<code>INST_SCRIPT</code>	<code>INSTALLSCRIPT</code>	<code>INSTALLSITESCRIPT</code>	<code>INSTALLVENDORSRIPT</code>
<code>INST_MAN1DIR</code>	<code>INSTALLMAN1DIR</code>	<code>INSTALLSITEMAN1DIR</code>	<code>INSTALLVENDORMAN1DIR</code>
<code>INST_MAN3DIR</code>	<code>INSTALLMAN3DIR</code>	<code>INSTALLSITEMAN3DIR</code>	<code>INSTALLVENDORMAN3DIR</code>

The `INSTALL...` macros in turn default to their `%Config` (`$Config{installprivlib}`, `$Config{installarchlib}`, etc.) counterparts.

You can check the values of these variables on your system with

```
perl '-V:install.*'
```

And to check the sequence in which the library directories are searched by perl, run

```
perl -le 'print join $/, @INC'
```

Sometimes older versions of the module you're installing live in other directories in `@INC`. Because Perl loads the first version of a module it finds, not the newest, you might accidentally get one of these older versions even after installing a brand new version. To delete *all other versions of the module you're installing* (not simply older ones) set the `UNINST` variable.

```
make install UNINST=1
```

## INSTALL\_BASE

`INSTALL_BASE` can be passed into `Makefile.PL` to change where your module will be installed. `INSTALL_BASE` is more like what everyone else calls "prefix" than `PREFIX` is.

To have everything installed in your home directory, do the following.

```
# Unix users, INSTALL_BASE=~ works fine
perl Makefile.PL INSTALL_BASE=/path/to/your/home/dir
```

Like PREFIX, it sets several INSTALL\* attributes at once. Unlike PREFIX it is easy to predict where the module will end up. The installation pattern looks like this:

```
INSTALLARCHLIB    INSTALL_BASE/lib/perl5/$Config{archname}
INSTALLPRIVLIB    INSTALL_BASE/lib/perl5
INSTALLBIN        INSTALL_BASE/bin
INSTALLSCRIPT     INSTALL_BASE/bin
INSTALLMAN1DIR    INSTALL_BASE/man/man1
INSTALLMAN3DIR    INSTALL_BASE/man/man3
```

INSTALL\_BASE in MakeMaker and --install\_base in Module::Build (as of 0.28) install to the same location. If you want MakeMaker and Module::Build to install to the same location simply set INSTALL\_BASE and --install\_base to the same location.

INSTALL\_BASE was added in 6.31.

## PREFIX and LIB attribute

PREFIX and LIB can be used to set several INSTALL\* attributes in one go. Here's an example for installing into your home directory.

```
# Unix users, PREFIX=~ works fine
perl Makefile.PL PREFIX=/path/to/your/home/dir
```

This will install all files in the module under your home directory, with man pages and libraries going into an appropriate place (usually ~/man and ~/lib). How the exact location is determined is complicated and depends on how your Perl was configured. INSTALL\_BASE works more like what other build systems call "prefix" than PREFIX and we recommend you use that instead.

Another way to specify many INSTALL directories with a single parameter is LIB.

```
perl Makefile.PL LIB=~/.lib
```

This will install the module's architecture-independent files into ~/.lib, the architecture-dependent files into ~/.lib/\$archname.

Note, that in both cases the tilde expansion is done by MakeMaker, not by perl by default, nor by make.

Conflicts between parameters LIB, PREFIX and the various INSTALL\* arguments are resolved so that:

- setting LIB overrides any setting of INSTALLPRIVLIB, INSTALLARCHLIB, INSTALLSITELIB, INSTALLSITEARCH (and they are not affected by PREFIX);
- without LIB, setting PREFIX replaces the initial \$Config{prefix} part of those INSTALL\* arguments, even if the latter are explicitly set (but are set to still start with \$Config{prefix}).

If the user has superuser privileges, and is not working on AFS or relatives, then the defaults for INSTALLPRIVLIB, INSTALLARCHLIB, INSTALLSCRIPT, etc. will be appropriate, and this incantation will be the best:

```
perl Makefile.PL;
make;
```

```
make test
make install
```

make install per default writes some documentation of what has been done into the file `$(INSTALLARCHLIB)/perllocal.pod`. This feature can be bypassed by calling `make pure_install`.

### AFS users

will have to specify the installation directories as these most probably have changed since perl itself has been installed. They will have to do this by calling

```
perl Makefile.PL INSTALLSITELIB=/afs/here/today \
    INSTALLSCRIPT=/afs/there/now INSTALLMAN3DIR=/afs/for/manpages
make
```

Be careful to repeat this procedure every time you recompile an extension, unless you are sure the AFS installation directories are still valid.

### Static Linking of a new Perl Binary

An extension that is built with the above steps is ready to use on systems supporting dynamic loading. On systems that do not support dynamic loading, any newly created extension has to be linked together with the available resources. MakeMaker supports the linking process by creating appropriate targets in the Makefile whenever an extension is built. You can invoke the corresponding section of the makefile with

```
make perl
```

That produces a new perl binary in the current directory with all extensions linked in that can be found in `INST_ARCHLIB`, `SITELIBEXP`, and `PERL_ARCHLIB`. To do that, MakeMaker writes a new Makefile, on UNIX, this is called `Makefile.aperl` (may be system dependent). If you want to force the creation of a new perl, it is recommended, that you delete this `Makefile.aperl`, so the directories are searched-through for linkable libraries again.

The binary can be installed into the directory where perl normally resides on your machine with

```
make inst_perl
```

To produce a perl binary with a different name than `perl`, either say

```
perl Makefile.PL MAP_TARGET=myperl
make myperl
make inst_perl
```

or say

```
perl Makefile.PL
make myperl MAP_TARGET=myperl
make inst_perl MAP_TARGET=myperl
```

In any case you will be prompted with the correct invocation of the `inst_perl` target that installs the new binary into `INSTALLBIN`.

make `inst_perl` per default writes some documentation of what has been done into the file `$(INSTALLARCHLIB)/perllocal.pod`. This can be bypassed by calling `make pure_inst_perl`.

Warning: the `inst_perl` target will most probably overwrite your existing perl binary. Use with care!

Sometimes you might want to build a statically linked perl although your system supports dynamic loading. In this case you may explicitly set the linktype with the invocation of the Makefile.PL or make:

```
perl Makefile.PL LINKTYPE=static      # recommended
```

or

```
make LINKTYPE=static                  # works on most systems
```

## Determination of Perl Library and Installation Locations

MakeMaker needs to know, or to guess, where certain things are located. Especially INST\_LIB and INST\_ARCHLIB (where to put the files during the make(1) run), PERL\_LIB and PERL\_ARCHLIB (where to read existing modules from), and PERL\_INC (header files and `libperl*.*`).

Extensions may be built either using the contents of the perl source directory tree or from the installed perl library. The recommended way is to build extensions after you have run 'make install' on perl itself. You can do that in any directory on your hard disk that is not below the perl source tree. The support for extensions below the ext directory of the perl distribution is only good for the standard extensions that come with perl.

If an extension is being built below the `ext/` directory of the perl source then MakeMaker will set PERL\_SRC automatically (e.g., `../..`). If PERL\_SRC is defined and the extension is recognized as a standard extension, then other variables default to the following:

```
PERL_INC      = PERL_SRC
PERL_LIB      = PERL_SRC/lib
PERL_ARCHLIB  = PERL_SRC/lib
INST_LIB      = PERL_LIB
INST_ARCHLIB  = PERL_ARCHLIB
```

If an extension is being built away from the perl source then MakeMaker will leave PERL\_SRC undefined and default to using the installed copy of the perl library. The other variables default to the following:

```
PERL_INC      = $archlibexp/CORE
PERL_LIB      = $privlibexp
PERL_ARCHLIB  = $archlibexp
INST_LIB      = ./blib/lib
INST_ARCHLIB  = ./blib/arch
```

If perl has not yet been installed then PERL\_SRC can be defined on the command line as shown in the previous section.

## Which architecture dependent directory?

If you don't want to keep the defaults for the INSTALL\* macros, MakeMaker helps you to minimize the typing needed: the usual relationship between INSTALLPRIVLIB and INSTALLARCHLIB is determined by Configure at perl compilation time. MakeMaker supports the user who sets INSTALLPRIVLIB. If INSTALLPRIVLIB is set, but INSTALLARCHLIB not, then MakeMaker defaults the latter to be the same subdirectory of INSTALLPRIVLIB as Configure decided for the counterparts in %Config, otherwise it defaults to INSTALLPRIVLIB. The same relationship holds for INSTALLSITELIB and INSTALLSITEARCH.

MakeMaker gives you much more freedom than needed to configure internal variables and get different results. It is worth to mention, that make(1) also lets you configure most of the variables that are used in the Makefile. But in the majority of situations this will not be necessary, and should only be done if the author of a package recommends it (or you know what you're doing).

## Using Attributes and Parameters

The following attributes may be specified as arguments to `WriteMakefile()` or as `NAME=VALUE` pairs on the command line.

### ABSTRACT

One line description of the module. Will be included in PPD file.

### ABSTRACT\_FROM

Name of the file that contains the package description. MakeMaker looks for a line in the POD matching `/^($package\s-\s)(.*)/`. This is typically the first line in the `"=head1 NAME"` section. `$2` becomes the abstract.

### AUTHOR

String containing name (and email address) of package author(s). Is used in PPD (Perl Package Description) files for PPM (Perl Package Manager).

### BINARY\_LOCATION

Used when creating PPD files for binary packages. It can be set to a full or relative path or URL to the binary archive for a particular architecture. For example:

```
perl Makefile.PL BINARY_LOCATION=x86/Agent.tar.gz
```

builds a PPD package that references a binary of the `Agent` package, located in the `x86` directory relative to the PPD itself.

### C

Ref to array of `*.c` file names. Initialised from a directory scan and the values portion of the XS attribute hash. This is not currently used by MakeMaker but may be handy in Makefile.PLs.

### CCFLAGS

String that will be included in the compiler call command line between the arguments `INC` and `OPTIMIZE`.

### CONFIG

Arrayref. E.g. `[qw(archname manext)]` defines `ARCHNAME` & `MANEXT` from `config.sh`. MakeMaker will add to `CONFIG` the following values anyway: `ar cc ccdlflags ccdlflags dlexd dlsrcl dldlflags ldflags libc lib_ext obj_ext ranlib sitelibexp sitearchexp so`

### CONFIGURE

CODE reference. The subroutine should return a hash reference. The hash may contain further attributes, e.g. `{LIBS => ...}`, that have to be determined by some evaluation method.

### DEFINE

Something like `"-DHAVE_UNISTD_H"`

### DESTDIR

This is the root directory into which the code will be installed. It *prepends itself to the normal prefix*. For example, if your code would normally go into `/usr/local/lib/perl` you could set `DESTDIR=~/tmp/` and installation would go into `~/tmp/usr/local/lib/perl`.

This is primarily of use for people who repackage Perl modules.

NOTE: Due to the nature of `make`, it is important that you put the trailing slash on your `DESTDIR`. `~/tmp/` not `~/tmp`.

### DIR

Ref to array of subdirectories containing Makefile.PLs e.g. `[ 'sdbm' ]` in `ext/SDBM_File`

## DISTNAME

A safe filename for the package.

Defaults to NAME above but with :: replaced with -.

For example, Foo::Bar becomes Foo-Bar.

## DISTVNAME

Your name for distributing the package with the version number included. This is used by 'make dist' to name the resulting archive file.

Defaults to DISTNAME-VERSION.

For example, version 1.04 of Foo::Bar becomes Foo-Bar-1.04.

On some OS's where . has special meaning VERSION\_SYM may be used in place of VERSION.

## DL\_FUNCS

Hashref of symbol names for routines to be made available as universal symbols. Each key/value pair consists of the package name and an array of routine names in that package. Used only under AIX, OS/2, VMS and Win32 at present. The routine names supplied will be expanded in the same way as XSUB names are expanded by the XS() macro. Defaults to

```
{ "$(NAME)" => [ "boot_$(NAME)" ] }
```

e.g.

```
{ "RPC" => [qw( boot_rpcb rpcb_gettime getnetconfigent )],  
  "NetconfigPtr" => [ 'DESTROY' ] }
```

Please see the *ExtUtils::Mksymlists* documentation for more information about the DL\_FUNCS, DL\_VARS and FUNCLIST attributes.

## DL\_VARS

Array of symbol names for variables to be made available as universal symbols. Used only under AIX, OS/2, VMS and Win32 at present. Defaults to []. (e.g. [ qw(Foo\_version Foo\_numstreams Foo\_tree ) ])

## EXCLUDE\_EXT

Array of extension names to exclude when doing a static build. This is ignored if INCLUDE\_EXT is present. Consult INCLUDE\_EXT for more details. (e.g. [ qw( Socket POSIX ) ])

This attribute may be most useful when specified as a string on the command line: perl Makefile.PL EXCLUDE\_EXT='Socket Safe'

## EXE\_FILES

Ref to array of executable files. The files will be copied to the INST\_SCRIPT directory. Make realclean will delete them from there again.

If your executables start with something like #!perl or #!/usr/bin/perl MakeMaker will change this to the path of the perl 'Makefile.PL' was invoked with so the programs will be sure to run properly even if perl is not in /usr/bin/perl.

## FIRST\_MAKEFILE

The name of the Makefile to be produced. This is used for the second Makefile that will be produced for the MAP\_TARGET.

Defaults to 'Makefile' or 'Descrip.MMS' on VMS.

(Note: we couldn't use MAKEFILE because dmake uses this for something else).

## FULLPERL

Perl binary able to run this extension, load XS modules, etc...

**FULLPERLRUN**

Like PERLRUN, except it uses FULLPERL.

**FULLPERLRUNINST**

Like PERLRUNINST, except it uses FULLPERL.

**FUNCLIST**

This provides an alternate means to specify function names to be exported from the extension. Its value is a reference to an array of function names to be exported by the extension. These names are passed through unaltered to the linker options file.

**H**

Ref to array of \*.h file names. Similar to C.

**IMPORTS**

This attribute is used to specify names to be imported into the extension. Takes a hash ref.

It is only used on OS/2 and Win32.

**INC**

Include file dirs eg: `"-I/usr/5include -I/path/to/inc"`

**INCLUDE\_EXT**

Array of extension names to be included when doing a static build. MakeMaker will normally build with all of the installed extensions when doing a static build, and that is usually the desired behavior. If INCLUDE\_EXT is present then MakeMaker will build only with those extensions which are explicitly mentioned. (e.g. [ qw( Socket POSIX ) ])

It is not necessary to mention DynaLoader or the current extension when filling in INCLUDE\_EXT. If the INCLUDE\_EXT is mentioned but is empty then only DynaLoader and the current extension will be included in the build.

This attribute may be most useful when specified as a string on the command line: `perl Makefile.PL INCLUDE_EXT='POSIX Socket Devel::Peek'`

**INSTALLARCHLIB**

Used by 'make install', which copies files from INST\_ARCHLIB to this directory if INSTALLDIRS is set to perl.

**INSTALLBIN**

Directory to install binary files (e.g. tkperl) into if INSTALLDIRS=perl.

**INSTALLDIRS**

Determines which of the sets of installation directories to choose: perl, site or vendor. Defaults to site.

**INSTALLMAN1DIR****INSTALLMAN3DIR**

These directories get the man pages at 'make install' time if INSTALLDIRS=perl. Defaults to `$Config{installman*dir}`.

If set to 'none', no man pages will be installed.

**INSTALLPRIVLIB**

Used by 'make install', which copies files from INST\_LIB to this directory if INSTALLDIRS is set to perl.

Defaults to `$Config{installprivlib}`.



**INSTALLSCRIPT**

Used by 'make install' which copies files from INST\_SCRIPT to this directory if INSTALLDIRS=perl.

**INSTALLSITEARCH**

Used by 'make install', which copies files from INST\_ARCHLIB to this directory if INSTALLDIRS is set to site (default).

**INSTALLSITEBIN**

Used by 'make install', which copies files from INST\_BIN to this directory if INSTALLDIRS is set to site (default).

**INSTALLSITELIB**

Used by 'make install', which copies files from INST\_LIB to this directory if INSTALLDIRS is set to site (default).

**INSTALLSITEMAN1DIR****INSTALLSITEMAN3DIR**

These directories get the man pages at 'make install' time if INSTALLDIRS=site (default). Defaults to \$(SITEPREFIX)/man/man\$(MAN\*EXT).

If set to 'none', no man pages will be installed.

**INSTALLSITESCRIPT**

Used by 'make install' which copies files from INST\_SCRIPT to this directory if INSTALLDIRS is set to site (default).

**INSTALLVENDORARCH**

Used by 'make install', which copies files from INST\_ARCHLIB to this directory if INSTALLDIRS is set to vendor.

**INSTALLVENDORBIN**

Used by 'make install', which copies files from INST\_BIN to this directory if INSTALLDIRS is set to vendor.

**INSTALLVENDORLIB**

Used by 'make install', which copies files from INST\_LIB to this directory if INSTALLDIRS is set to vendor.

**INSTALLVENDORMAN1DIR****INSTALLVENDORMAN3DIR**

These directories get the man pages at 'make install' time if INSTALLDIRS=vendor. Defaults to \$(VENDORPREFIX)/man/man\$(MAN\*EXT).

If set to 'none', no man pages will be installed.

**INSTALLVENDORSCRIPT**

Used by 'make install' which copies files from INST\_SCRIPT to this directory if INSTALLDIRS is set to is set to vendor.

**INST\_ARCHLIB**

Same as INST\_LIB for architecture dependent files.

**INST\_BIN**

Directory to put real binary files during 'make'. These will be copied to INSTALLBIN during 'make install'

**INST\_LIB**

Directory where we put library files of this extension while building it.

**INST\_MAN1DIR**

Directory to hold the man pages at 'make' time

**INST\_MAN3DIR**

Directory to hold the man pages at 'make' time

**INST\_SCRIPT**

Directory, where executable files should be installed during 'make'. Defaults to `"/.blib/script"`, just to have a dummy location during testing. `make install` will copy the files in `INST_SCRIPT` to `INSTALLSCRIPT`.

**LD**

Program to be used to link libraries for dynamic loading.

Defaults to `$Config{ld}`.

**LDDLFLAGS**

Any special flags that might need to be passed to `ld` to create a shared library suitable for dynamic loading. It is up to the makefile to use it. (See *"lddflags" in Config*)

Defaults to `$Config{lddflags}`.

**LDFROM**

Defaults to `"$(OBJECT)"` and is used in the `ld` command to specify what files to link/load from (also see `dynamic_lib` below for how to specify `ld` flags)

**LIB**

`LIB` should only be set at `perl Makefile.PL` time but is allowed as a `MakeMaker` argument. It has the effect of setting both `INSTALLPRIVLIB` and `INSTALLSITELIB` to that value regardless any explicit setting of those arguments (or of `PREFIX`). `INSTALLARCHLIB` and `INSTALLSITEARCH` are set to the corresponding architecture subdirectory.

**LIBPERL\_A**

The filename of the perl library that will be used together with this extension. Defaults to `libperl.a`.

**LIBS**

An anonymous array of alternative library specifications to be searched for (in order) until at least one library is found. E.g.

```
'LIBS' => ["-lgdbm", "-ldbm -lfoo", "-L/path -ldbm.nfs"]
```

Mind, that any element of the array contains a complete set of arguments for the `ld` command. So do not specify

```
'LIBS' => ["-ltcl", "-ltk", "-lX11"]
```

See `ODBM_File/Makefile.PL` for an example, where an array is needed. If you specify a scalar as in

```
'LIBS' => "-ltcl -ltk -lX11"
```

`MakeMaker` will turn it into an array with one element.

**LICENSE**

The licensing terms of your distribution. Generally its "perl" for the same license as Perl itself.

See `Module::Build::API` for the list of options.

Defaults to "unknown".

#### LINKTYPE

'static' or 'dynamic' (default unless `usedl=undef` in `config.sh`). Should only be used to force static linking (also see `linkext` below).

#### MAKE

Variant of `make` you intend to run the generated Makefile with. This parameter lets `Makefile.PL` know what `make` quirks to account for when generating the Makefile.

`MakeMaker` also honors the `MAKE` environment variable. This parameter takes precedent.

Currently the only significant values are 'dmake' and 'nmake' for Windows users.

Defaults to `$Config{make}`.

#### MAKEAPERL

Boolean which tells `MakeMaker`, that it should include the rules to make a perl. This is handled automatically as a switch by `MakeMaker`. The user normally does not need it.

#### MAKEFILE\_OLD

When 'make clean' or similar is run, the `$(FIRST_MAKEFILE)` will be backed up at this location.

Defaults to `$(FIRST_MAKEFILE).old` or `$(FIRST_MAKEFILE)_old` on VMS.

#### MAN1PODS

Hashref of pod-containing files. `MakeMaker` will default this to all `EXE_FILES` files that include POD directives. The files listed here will be converted to man pages and installed as was requested at Configure time.

#### MAN3PODS

Hashref that assigns to \*.pm and \*.pod files the files into which the manpages are to be written. `MakeMaker` parses all \*.pod and \*.pm files for POD directives. Files that contain POD will be the default keys of the `MAN3PODS` hashref. These will then be converted to man pages during `make` and will be installed during `make install`.

#### MAP\_TARGET

If it is intended, that a new perl binary be produced, this variable may hold a name for that binary. Defaults to `perl`

#### MYEXTLIB

If the extension links to a library that it builds set this to the name of the library (see `SDBM_File`)

#### NAME

Perl module name for this extension (`DBD::Oracle`). This will default to the directory name but should be explicitly defined in the `Makefile.PL`.

#### NEEDS\_LINKING

`MakeMaker` will figure out if an extension contains linkable code anywhere down the directory tree, and will set this variable accordingly, but you can speed it up a very little bit if you define this boolean variable yourself.

#### NOECHO

Command so `make` does not print the literal commands its running.

By setting it to an empty string you can generate a Makefile that prints all commands. Mainly used in debugging `MakeMaker` itself.

Defaults to `@`.

**NORECURS**

Boolean. Attribute to inhibit descending into subdirectories.

**NO\_META**

When true, suppresses the generation and addition to the MANIFEST of the META.yml module meta-data file during 'make distdir'.

Defaults to false.

**NO\_VC**

In general, any generated Makefile checks for the current version of MakeMaker and the version the Makefile was built under. If NO\_VC is set, the version check is neglected. Do not write this into your Makefile.PL, use it interactively instead.

**OBJECT**

List of object files, defaults to '\$(BASEEXT)\$(OBJ\_EXT)', but can be a long string containing all object files, e.g. "tkpBind.o tkpButton.o tkpCanvas.o"

(Where BASEEXT is the last component of NAME, and OBJ\_EXT is \$Config{obj\_ext}.)

**OPTIMIZE**

Defaults to -O. Set it to -g to turn debugging on. The flag is passed to subdirectory makes.

**PERL**

Perl binary for tasks that can be done by miniperl

**PERL\_CORE**

Set only when MakeMaker is building the extensions of the Perl core distribution.

**PERLMAINCC**

The call to the program that is able to compile perlmain.c. Defaults to \$(CC).

**PERL\_ARCHLIB**

Same as for PERL\_LIB, but for architecture dependent files.

Used only when MakeMaker is building the extensions of the Perl core distribution (because normally \$(PERL\_ARCHLIB) is automatically in @INC, and adding it would get in the way of PERL5LIB).

**PERL\_LIB**

Directory containing the Perl library to use.

Used only when MakeMaker is building the extensions of the Perl core distribution (because normally \$(PERL\_LIB) is automatically in @INC, and adding it would get in the way of PERL5LIB).

**PERL\_MALLOC\_OK**

defaults to 0. Should be set to TRUE if the extension can work with the memory allocation routines substituted by the Perl malloc() subsystem. This should be applicable to most extensions with exceptions of those

- with bugs in memory allocations which are caught by Perl's malloc();
- which interact with the memory allocator in other ways than via malloc(), realloc(), free(), calloc(), sbrk() and brk();
- which rely on special alignment which is not provided by Perl's malloc().

**NOTE.** Negligence to set this flag in *any one* of loaded extension nullifies many advantages of Perl's malloc(), such as better usage of system resources, error detection, memory usage reporting, catchable failure of memory allocations, etc.

## PERLPREFIX

Directory under which core modules are to be installed.

Defaults to `$Config{installprefixexp}` falling back to `$Config{installprefix}`, `$Config{prefixexp}` or `$Config{prefix}` should `$Config{installprefixexp}` not exist.

Overridden by PREFIX.

## PERLRUN

Use this instead of `$(PERL)` when you wish to run perl. It will set up extra necessary flags for you.

## PERLRUNINST

Use this instead of `$(PERL)` when you wish to run perl to work with modules. It will add things like `-I$(INST_ARCH)` and other necessary flags so perl can see the modules you're about to install.

## PERL\_SRC

Directory containing the Perl source code (use of this should be avoided, it may be undefined)

## PERM\_RW

Desired permission for read/writable files. Defaults to 644. See also *"perm\_rw" in MM\_Unix*.

## PERM\_RWX

Desired permission for executable files. Defaults to 755. See also *"perm\_rwx" in MM\_Unix*.

## PL\_FILES

MakeMaker can run programs to generate files for you at build time. By default any file named \*.PL (except Makefile.PL and Build.PL) in the top level directory will be assumed to be a Perl program and run passing its own basename in as an argument. For example...

```
perl foo.PL foo
```

This behavior can be overridden by supplying your own set of files to search. PL\_FILES accepts a hash ref, the key being the file to run and the value is passed in as the first argument when the PL file is run.

```
PL_FILES => { 'bin/foobar.PL' => 'bin/foobar' }
```

Would run bin/foobar.PL like this:

```
perl bin/foobar.PL bin/foobar
```

If multiple files from one program are desired an array ref can be used.

```
PL_FILES => { 'bin/foobar.PL' => [qw(bin/foobar1 bin/foobar2)] }
```

In this case the program will be run multiple times using each target file.

```
perl bin/foobar.PL bin/foobar1
perl bin/foobar.PL bin/foobar2
```

PL files are normally run **after** `pm_to_blib` and include `INST_LIB` and `INST_ARCH` in its `@INC` so the just built modules can be accessed... unless the PL file is making a module (or anything else in PM) in which case it is run **before** `pm_to_blib` and does not include `INST_LIB` and `INST_ARCH` in its `@INC`. This apparently odd behavior is there for backwards compatibility (and its somewhat DWIM).

## PM

Hashref of .pm files and \*.pl files to be installed. e.g.

```
{ 'name_of_file.pm' => '$(INST_LIBDIR)/install_as.pm' }
```

By default this will include \*.pm and \*.pl and the files found in the PMLIBDIRS directories. Defining PM in the Makefile.PL will override PMLIBDIRS.

#### PMLIBDIRS

Ref to array of subdirectories containing library files. Defaults to [ 'lib', \$(BASEEXT) ]. The directories will be scanned and *any* files they contain will be installed in the corresponding location in the library. A libscan() method can be used to alter the behaviour. Defining PM in the Makefile.PL will override PMLIBDIRS.

(Where BASEEXT is the last component of NAME.)

#### PM\_FILTER

A filter program, in the traditional Unix sense (input from stdin, output to stdout) that is passed on each .pm file during the build (in the pm\_to\_blib() phase). It is empty by default, meaning no filtering is done.

Great care is necessary when defining the command if quoting needs to be done. For instance, you would need to say:

```
{ 'PM_FILTER' => 'grep -v \\"^\\#\\\"' }
```

to remove all the leading comments on the fly during the build. The extra \\ are necessary, unfortunately, because this variable is interpolated within the context of a Perl program built on the command line, and double quotes are what is used with the -e switch to build that command line. The # is escaped for the Makefile, since what is going to be generated will then be:

```
PM_FILTER = grep -v \\"^\\#\\\"
```

Without the \\ before the #, we'd have the start of a Makefile comment, and the macro would be incorrectly defined.

#### POLLUTE

Release 5.005 grandfathered old global symbol names by providing preprocessor macros for extension source compatibility. As of release 5.6, these preprocessor definitions are not available by default. The POLLUTE flag specifies that the old names should still be defined:

```
perl Makefile.PL POLLUTE=1
```

Please inform the module author if this is necessary to successfully install a module under 5.6 or later.

#### PPM\_INSTALL\_EXEC

Name of the executable used to run PPM\_INSTALL\_SCRIPT below. (e.g. perl)

#### PPM\_INSTALL\_SCRIPT

Name of the script that gets executed by the Perl Package Manager after the installation of a package.

#### PREFIX

This overrides all the default install locations. Man pages, libraries, scripts, etc... MakeMaker will try to make an educated guess about where to place things under the new PREFIX based on your Config defaults. Failing that, it will fall back to a structure which should be sensible for your platform.

If you specify LIB or any INSTALL\* variables they will not be effected by the PREFIX.

#### PREREQ\_FATAL

Bool. If this parameter is true, failing to have the required modules (or the right versions thereof) will be fatal. perl Makefile.PL will die instead of simply informing the user of the missing dependencies.

It is *extremely* rare to have to use `PREREQ_FATAL`. Its use by module authors is *strongly discouraged* and should never be used lightly. Module installation tools have ways of resolving unmet dependencies but to do that they need a *Makefile*. Using `PREREQ_FATAL` breaks this. That's bad.

The only situation where it is appropriate is when you have dependencies that are indispensable to actually *write* a *Makefile*. For example, MakeMaker's *Makefile.PL* needs *File::Spec*. If its not available it cannot write the *Makefile*.

Note: see *Test::Harness* for a shortcut for stopping tests early if you are missing dependencies and are afraid that users might use your module with an incomplete environment.

#### PREREQ\_PM

Hashref: Names of modules that need to be available to run this extension (e.g. `Fcntl` for `SDBM_File`) are the keys of the hash and the desired version is the value. If the required version number is 0, we only check if any version is installed already.

#### PREREQ\_PRINT

Bool. If this parameter is true, the prerequisites will be printed to stdout and MakeMaker will exit. The output format is an evalable hash ref.

```
$PREREQ_PM = { 'A::B' => Vers1, 'C::D' => Vers2, ... };
```

#### PRINT\_PREREQ

RedHatism for `PREREQ_PRINT`. The output format is different, though:

```
perl(A::B)>=Vers1 perl(C::D)>=Vers2 ...
```

#### SITEPREFIX

Like `PERLPREFIX`, but only for the site install locations.

Defaults to `$Config{siteprefix}`. Perls prior to 5.6.0 didn't have an explicit siteprefix in the `Config`. In those cases `$Config{installprefix}` will be used.

Overridable by `PREFIX`

#### SIGN

When true, perform the generation and addition to the `MANIFEST` of the `SIGNATURE` file in the `distdir` during 'make distdir', via 'cpansign -s'.

Note that you need to install the `Module::Signature` module to perform this operation.

Defaults to false.

#### SKIP

Arrayref. E.g. `[qw(name1 name2)] skip` (do not write) sections of the *Makefile*. Caution! Do not use the `SKIP` attribute for the negligible speedup. It may seriously damage the resulting *Makefile*. Only use it if you really need it.

#### TYPEMAPS

Ref to array of typemap file names. Use this when the typemaps are in some directory other than the current directory or when they are not named **typemap**. The last typemap in the list takes precedence. A typemap in the current directory has highest precedence, even if it isn't listed in `TYPEMAPS`. The default system typemap has lowest precedence.

#### VENDORPREFIX

Like `PERLPREFIX`, but only for the vendor install locations.

Defaults to `$Config{vendorprefix}`.

Overridable by `PREFIX`

**VERBINST**

If true, make install will be verbose

**VERSION**

Your version number for distributing the package. This defaults to 0.1.

**VERSION\_FROM**

Instead of specifying the VERSION in the Makefile.PL you can let MakeMaker parse a file to determine the version number. The parsing routine requires that the file named by VERSION\_FROM contains one single line to compute the version number. The first line in the file that contains the regular expression

```
/([\$*])(([\w\:\']*)\bVERSION)\b.*\=/
```

will be evaluated with eval() and the value of the named variable **after** the eval() will be assigned to the VERSION attribute of the MakeMaker object. The following lines will be parsed o.k.:

```
$VERSION      = '1.00';
*VERSION      = \ '1.01';
($VERSION)    = q$Revision: 54639 $ =~ /(\d+)/g;
$FOO::VERSION = '1.10';
*FOO::VERSION = \ '1.11';
```

but these will fail:

```
# Bad
my $VERSION      = '1.01';
local $VERSION   = '1.02';
local $FOO::VERSION = '1.30';
```

"Version strings" are incompatible should not be used.

```
# Bad
$VERSION = 1.2.3;
$VERSION = v1.2.3;
```

version objects are fine. As of MakeMaker 6.35 version.pm will be automatically loaded, but you must declare the dependency on version.pm. For compatibility with older MakeMaker you should load on the same line as \$VERSION is declared.

```
# All on one line
use version; our $VERSION = qv(1.2.3);
```

(Putting my or local on the preceding line will work o.k.)

The file named in VERSION\_FROM is not added as a dependency to Makefile. This is not really correct, but it would be a major pain during development to have to rewrite the Makefile for any smallish change in that file. If you want to make sure that the Makefile contains the correct VERSION macro after any change of the file, you would have to do something like

```
depend => { Makefile => '$(VERSION_FROM)' }
```

See attribute depend below.

**VERSION\_SYM**

A sanitized VERSION with . replaced by \_. For places where . has special meaning (some filesystems, RCS labels, etc...)

**XS**

Hashref of .xs files. MakeMaker will default this. e.g.



```
{'name_of_file.xs' => 'name_of_file.c'}
```

The .c files will automatically be included in the list of files deleted by a make clean.

#### XSOPT

String of options to pass to xsubpp. This might include `-C++` or `-extern`. Do not include typemaps here; the TYPEMAP parameter exists for that purpose.

#### XSPROTOARG

May be set to an empty string, which is identical to `-prototypes`, or `-noprotoypes`. See the xsubpp documentation for details. MakeMaker defaults to the empty string.

#### XS\_VERSION

Your version number for the .xs file of this package. This defaults to the value of the VERSION attribute.

### Additional lowercase attributes

can be used to pass parameters to the methods which implement that part of the Makefile. Parameters are specified as a hash ref but are passed to the method as a hash.

#### clean

```
{FILES => "*.xyz foo"}
```

#### depend

```
{ANY_TARGET => ANY_DEPENDENCY, ...}
```

(ANY\_TARGET must not be given a double-colon rule by MakeMaker.)

#### dist

```
{TARFLAGS => 'cvfF', COMPRESS => 'gzip', SUFFIX => '.gz',
SHAR => 'shar -m', DIST_CP => 'ln', ZIP => '/bin/zip',
ZIPFLAGS => '-r1', DIST_DEFAULT => 'private tardist' }
```

If you specify COMPRESS, then SUFFIX should also be altered, as it is needed to tell make the target file of the compression. Setting DIST\_CP to ln can be useful, if you need to preserve the timestamps on your files. DIST\_CP can take the values 'cp', which copies the file, 'ln', which links the file, and 'best' which copies symbolic links and links the rest. Default is 'best'.

#### dynamic\_lib

```
{ARMAYBE => 'ar', OTHERLDFLAGS => '...', INST_DYNAMIC_DEP => '...'}
```

#### linkext

```
{LINKTYPE => 'static', 'dynamic' or ''}
```

NB: Extensions that have nothing but \*.pm files had to say

```
{LINKTYPE => ''}
```

with Pre-5.0 MakeMakers. Since version 5.00 of MakeMaker such a line can be deleted safely. MakeMaker recognizes when there's nothing to be linked.

#### macro

```
{ANY_MACRO => ANY_VALUE, ...}
```

#### postamble

Anything put here will be passed to MY::postamble() if you have one.

realclean

```
{FILES => '$(INST_ARCHAUTODIR)/*.xyz' }
```

test

```
{TESTS => 't/*.t' }
```

tool\_autosplit

```
{MAXLEN => 8 }
```

## Overriding MakeMaker Methods

If you cannot achieve the desired Makefile behaviour by specifying attributes you may define private subroutines in the Makefile.PL. Each subroutine returns the text it wishes to have written to the Makefile. To override a section of the Makefile you can either say:

```
sub MY::c_o { "new literal text" }
```

or you can edit the default by saying something like:

```
package MY; # so that "SUPER" works right
sub c_o {
    my $inherited = shift->SUPER::c_o(@_);
    $inherited =~ s/old text/new text/;
    $inherited;
}
```

If you are running experiments with embedding perl as a library into other applications, you might find MakeMaker is not sufficient. You'd better have a look at ExtUtils::Embed which is a collection of utilities for embedding.

If you still need a different solution, try to develop another subroutine that fits your needs and submit the diffs to [makemaker@perl.org](mailto:makemaker@perl.org)

For a complete description of all MakeMaker methods see *ExtUtils::MM\_Unix*.

Here is a simple example of how to add a new target to the generated Makefile:

```
sub MY::postamble {
    return <<'MAKE_FRAG';
$(MYEXTLIB): sdbm/Makefile
    cd sdbm && $(MAKE) all

MAKE_FRAG
}
```

## The End Of Cargo Cult Programming

WriteMakefile() now does some basic sanity checks on its parameters to protect against typos and malformed values. This means some things which happened to work in the past will now throw warnings and possibly produce internal errors.

Some of the most common mistakes:

```
MAN3PODS => ' '
```

This is commonly used to suppress the creation of man pages. MAN3PODS takes a hash ref not

a string, but the above worked by accident in old versions of MakeMaker.

The correct code is `MAN3PODS => { }`.

## Hintsfile support

MakeMaker.pm uses the architecture specific information from Config.pm. In addition it evaluates architecture specific hints files in a `hints/` directory. The hints files are expected to be named like their counterparts in `PERL_SRC/hints`, but with an `.pl` file name extension (eg. `next_3_2.pl`). They are simply `eval`ed by MakeMaker within the `WriteMakefile()` subroutine, and can be used to execute commands as well as to include special variables. The rules which hintsfile is chosen are the same as in `Configure`.

The hintsfile is `eval`()ed immediately after the arguments given to `WriteMakefile` are stuffed into a hash reference `$self` but before this reference becomes blessed. So if you want to do the equivalent to override or create an attribute you would say something like

```
$self->{LIBS} = ['-ldbm -lucb -lc'];
```

## Distribution Support

For authors of extensions MakeMaker provides several Makefile targets. Most of the support comes from the `ExtUtils::Manifest` module, where additional documentation can be found.

### make distcheck

reports which files are below the build directory but not in the MANIFEST file and vice versa. (See `ExtUtils::Manifest::fullcheck()` for details)

### make skipcheck

reports which files are skipped due to the entries in the `MANIFEST.SKIP` file (See `ExtUtils::Manifest::skipcheck()` for details)

### make distclean

does a `realclean` first and then the `distcheck`. Note that this is not needed to build a new distribution as long as you are sure that the MANIFEST file is ok.

### make manifest

rewrites the MANIFEST file, adding all remaining files found (See `ExtUtils::Manifest::mkmanifest()` for details)

### make distdir

Copies all the files that are in the MANIFEST file to a newly created directory with the name `$(DISTNAME)-$(VERSION)`. If that directory exists, it will be removed first.

Additionally, it will create a `META.yml` module meta-data file in the `distdir` and add this to the `distdir`'s MANIFEST. You can shut this behavior off with the `NO_META` flag.

### make disttest

Makes a `distdir` first, and runs a `perl Makefile.PL`, a `make`, and a `make test` in that directory.

### make tardist

First does a `distdir`. Then a command `$(PREOP)` which defaults to a null command, followed by `$(TO_UNIX)`, which defaults to a null command under UNIX, and will convert files in distribution directory to UNIX format otherwise. Next it runs `tar` on that directory into a tarfile and deletes the directory. Finishes with a command `$(POSTOP)` which defaults to a null command.

### make dist

Defaults to `$(DIST_DEFAULT)` which in turn defaults to `tardist`.

`make uatardist`

Runs a `tardist` first and `uuencodes` the tarfile.

`make shdist`

First does a `distdir`. Then a command `$(PREOP)` which defaults to a null command. Next it runs `shar` on that directory into a sharfile and deletes the intermediate directory again. Finishes with a command `$(POSTOP)` which defaults to a null command. Note: For `shdist` to work properly a `shar` program that can handle directories is mandatory.

`make zipdist`

First does a `distdir`. Then a command `$(PREOP)` which defaults to a null command. Runs `$(ZIP) $(ZIPFLAGS)` on that directory into a zipfile. Then deletes that directory. Finishes with a command `$(POSTOP)` which defaults to a null command.

`make ci`

Does a `$(CI)` and a `$(RCS_LABEL)` on all files in the `MANIFEST` file.

Customization of the dist targets can be done by specifying a hash reference to the `dist` attribute of the `WriteMakefile` call. The following parameters are recognized:

<code>CI</code>	<code>('ci -u')</code>
<code>COMPRESS</code>	<code>('gzip --best')</code>
<code>POSTOP</code>	<code>('@ :')</code>
<code>PREOP</code>	<code>('@ :')</code>
<code>TO_UNIX</code>	<code>(depends on the system)</code>
<code>RCS_LABEL</code>	<code>('rcs -q -Nv\$(VERSION_SYM):')</code>
<code>SHAR</code>	<code>('shar')</code>
<code>SUFFIX</code>	<code>('gz')</code>
<code>TAR</code>	<code>('tar')</code>
<code>TARFLAGS</code>	<code>('cvf')</code>
<code>ZIP</code>	<code>('zip')</code>
<code>ZIPFLAGS</code>	<code>('r')</code>

An example:

```
WriteMakefile( 'dist' => { COMPRESS=>"bzip2", SUFFIX=>".bz2" })
```

## Module Meta-Data

Long plaguing users of `MakeMaker` based modules has been the problem of getting basic information about the module out of the sources *without* running the `Makefile.PL` and doing a bunch of messy heuristics on the resulting `Makefile`. To this end a simple module meta-data file has been introduced, `META.yml`.

`META.yml` is a `YAML` document (see <http://www.yaml.org>) containing basic information about the module (name, version, prerequisites...) in an easy to read format. The format is developed and defined by the `Module::Build` developers (see <http://module-build.sourceforge.net/META-spec.html>)

`MakeMaker` will automatically generate a `META.yml` file for you and add it to your `MANIFEST` as part of the `'distdir'` target (and thus the `'dist'` target). This is intended to seamlessly and rapidly populate CPAN with module meta-data. If you wish to shut this feature off, set the `NO_META` `WriteMakefile()` flag to true.

## Disabling an extension

If some events detected in `Makefile.PL` imply that there is no way to create the Module, but this is a normal state of things, then you can create a `Makefile` which does nothing, but succeeds on all the

"usual" build targets. To do so, use

```
use ExtUtils::MakeMaker qw(WriteEmptyMakefile);
WriteEmptyMakefile();
```

instead of WriteMakefile().

This may be useful if other modules expect this module to be *built* OK, as opposed to *work* OK (say, this system-dependent module builds in a subdirectory of some other distribution, or is listed as a dependency in a CPAN::Bundle, but the functionality is supported by different means on the current architecture).

## Other Handy Functions

prompt

```
my $value = prompt($message);
my $value = prompt($message, $default);
```

The `prompt()` function provides an easy way to request user input used to write a makefile. It displays the `$message` as a prompt for input. If a `$default` is provided it will be used as a default. The function returns the `$value` selected by the user.

If `prompt()` detects that it is not running interactively and there is nothing on STDIN or if the `PERL_MM_USE_DEFAULT` environment variable is set to true, the `$default` will be used without prompting. This prevents automated processes from blocking on user input.

If no `$default` is provided an empty string will be used instead.

## ENVIRONMENT

PERL\_MM\_OPT

Command line options used by `MakeMaker->new()`, and thus by `WriteMakefile()`. The string is split on whitespace, and the result is processed before any actual command line arguments are processed.

PERL\_MM\_USE\_DEFAULT

If set to a true value then `MakeMaker`'s prompt function will always return the default without waiting for user input.

PERL\_CORE

Same as the `PERL_CORE` parameter. The parameter overrides this.

## SEE ALSO

*Module::Build* is a pure-Perl alternative to `MakeMaker` which does not rely on `make` or any other external utility. It is easier to extend to suit your needs.

*Module::Install* is a wrapper around `MakeMaker` which adds features not normally available.

*ExtUtils::ModuleMaker* and *Module::Starter* are both modules to help you setup your distribution.

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Send patches and ideas to [makemaker@perl.org](mailto:makemaker@perl.org).

Send bug reports via <http://rt.cpan.org/>. Please send your generated Makefile along with your report.

For more up-to-date information, see <http://www.makemaker.org>.

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See <http://www.perl.com/perl/misc/Artistic.html>